CS 348: Intro to Database Management

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1 Introduction

1.1 **DBMS**

1.1.1 Definitions

Database: a large and persistent collection of data

DBMS: a program that manages details for storage and access to a db to abstract common functions and create a uniform interface we need:

- data model: all data stored uniformally
- access control: authorization to modify/view
- concurrency control: multiple applications can access at same time
- database recovery: nothing is lost
- database maintenance

1.1.2 Three-Level Schema

schema: a description of the data interface to the database

external schema: what the app and user see

conceptual schema: description of the logical structure of the data **physical schema**: description of physical aspects (storage algorithms ...)

DBMS allows the data to be stored via the physical schema, reasoned via the conceptual schema, and accessed via the external schema.

1.1.3 Interfacing

Interfacing to DBMS, we can interact with it through:

Data Definition Language: specifies schemas

- may be different for each schema
- the data dictionary (or catalog) stores the information

Data Manipulation Language: specifies queries and updates (e.g SQL)

- navigational (procedural)
- non-navigational (declarative)

1.2 Big Ideas

There are three big ideas which have influenced the creation and development of databases

1.2.1 Data Independence

data independence allows each schema to be independent of the others

- physical independance: application immune to changes in storage structure
- logical independence: application immune to changes in data organization

1.2.2 Transaction

Transaction: an application-specified atomic and durable unit of work **ACID**: transaction properties ensured by the DBMS

- atomic: a transaction cannot be split up
- consistency: each transaction preserves consistency
- isolated: concurrent transaction don't interfere with each other
- durable: once completed, changes are permanent

2 Relational Model

2.1 Definitions

Relational model: all information is organized in (flat) relations

- powerful and declarative query language
- semantic integrity constraints (using first order logic)
- data independence

2.2 Properties

- based on finite set theory
 - attribute ordering not strictly necessary
 - tuples identified by attribute values
 - instance has set semantics no ordering, no duplicates
- all attribute values are atomic
- degree: number of attributes in schema
- cardinality: number of tuples in instance

We can algebraically define databases as a finite set of relation schemas

2.3 Relations vs SQL Tables

SQL has extensions on top of the relational model:

- 1. semantics of instances:
 - relations are **sets** of tuples
 - tables are **multisets** (bags) of tuples
- 2. unknown values: SQL includes 'null'

3 Relation Algebra

3.1 Primary Operators

- Relation Name: R
- Selection: $\sigma_{condition}(E)$ satisfies some condition
- **Projection**: $\pi_{attributes}(E)$ only includes these attributes
- Rename: $\rho(R(\bar{F}), E)$
 - \bar{F} is a list of $oldname \mapsto newname$
- Product: E_1xE_2

3.2 Joins

- Conditional Join: $E_1 \bowtie_{condition} E_2$
- Natural Join: $E_1 \bowtie E_2$ common attributes

3.3 Set Operators

Schemas R and S must be union compatible: have same number (and type) of fields

- Union: $R \cup S$
- Difference: R S
- Intersection: $R \cap S$

4 SQL

4.1 SQL Standard

- Data Manipulation Language: query and modify tables
- Data Definition Language: create tables and enforce access/security

Example 4.1. Basic query block

select attribute-list
from relation-list
[where condition]

4.2 DML

4.2.1 NULL

A necessary evil that indicates unknown or missing data

- test using is (not)NULL
- \bullet expressions with NULL e.g. x + NULL = NULL
- where treats NULL like False

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4.2.2 Subquery

where supports predicates as part of its clause

Example 4.2. Subquery example

```
select empno, lastname
from employee
where salary >= all
   ( select salary
   from employee )
```

4.2.3 Ordering

No ordering can be assumed unless you use order by