CS 463: Software Requirements Specification and Analysis

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Spring 2016, University of Waterloo

Notes written from Joanne Atlee's lectures.

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1 Introduction

1.1 Why

Software specs and requirements are necessary to prevent future repair costs (req cost post release = 200*cost during requirements phase).

1.2 Common Problems

Requirements are:

- vague
- $\bullet\,$ over-specified
- \bullet ambiguous
- \bullet changing
- \bullet incomplete
- \bullet infeasible
- \bullet contradictory