# **Ninh Hoang**

## Profile

My name is Ninh Hoang, an IT enthusiast and I am aiming to be a game developer. I have interest and experience with various creative fields from audio, motion graphics design to software engineering and especially game development. I am eager to take on hard tasks and learn various new skills to support my future game career.

Please visit my portfolio to see details about my projects.

## **■** Technical Skill:

Unreal Engine	Premier	C++	SQL
Unity	Photoshop	C#	
Visual Studio		С	
Git		Java	
Android Studio		Python	
Arduino		Ruby	
After Effect		HTML/CSS	

## **Details**

114 Chapel Road, Flat Bush, Auckland, 2016, New Zealand, 0223906846

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#### **Hobbies**

Music, Illustration, Game

#### Links

Portfolio Github

# Employment History

Software developer at Vietcom LTD, Hanoi, Vietnam

November 2018 — February 2019

Creating software that enables hospital personnel to communicate and control various operating room machinery via a touch screen.

### Motion Graphics Designer and Promoter at Various Labels

August 2017 — Present

Taking commission for making album crossfade videos, MVs, short animations ...etc from various Doujin music labels from Japan: Seardrop, NIZI-RINGO, Silence Records, Pallete...

## Education

Bachelor of Information Technology, Otago Polytechnic, Dunedin

February 2016 — November 2019