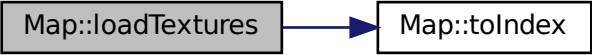


Map::loadTextures



```
graph LR; A[Map::loadTextures] --> B[Map::toIndex]
```

A diagram showing a horizontal flow from left to right. On the left is a gray rectangular box with a black border containing the text 'Map::loadTextures'. A dark blue arrow points from the right side of this box to the left side of a white rectangular box with a black border on the right, which contains the text 'Map::toIndex'.

Map::toIndex