

- ★ Left mouse click = origin
- ★ Right mouse click = target

Load  
Game

first Region  
is friendly

ROME Gold: 400	Select a friendly Region to begin
Preparation	

first Region  
is not friendly

second Region  
is not friendly

ROME Gold: 400	Baetica ==> ???
Swordsmen own: 10 MP: 4	Select a target Region
Archers own: 12 MP: 4	
Preparation	move

second Region  
is friendly

ROME Gold: 400	Baetica ==> Dacia
Swordsmen own: 10 MP: 4	Select a friendly Region only
Archers own: 12 MP: 4	
Preparation	move

und clickable

ROME Gold: 400	Baetica ==> Baetica
highlight on click	dropdown menu
Wealth: 160 Tax: 100	Wealth: 160 Tax: 20
Swordsmen cost: 10 attack: 10	Swordsmen own: 10 to 10
Archers cost: 20	Archers own: 0
Preparation	train

real time  
amount changes  
on selection and  
delection

★ In whatever ways  
you prefer

on end phase  
button pressed ↓

ROME Gold: 400	Select a friendly Region to begin
Move	

same as preparation

ROME Gold: 400	Baetica ⇒ ???
Swordsmen own: 10 MP: 4	Select a target Region
Archman own: 12 MP: 4	
Move	move

undisable

second Region  
is friendly

ROME Gold: 400	Baetica ⇒ Cyprus
Swordsmen own: 10 MP: 4	Swordsmen own: 0 MP:
Archman own: 12 MP: 4	Archman own: 0 MP: 0
Move	move

second Region  
is not friendly

ROME Gold: 400	Baetica ⇒ Dacia
Swordsmen own: 10 MP: 4	Cannot display enemy Region Info
Archman own: 12 MP: 4	
Move	Attack

button changed to attack