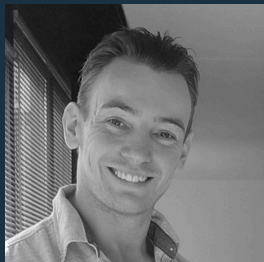


Ian Vink

Software Engineer



✉ vink.ian@protonmail.ch

📍 Limburg, NL

🌐 vink-development

🔗 ianvink.nl

🌐 LANGUAGES

Dutch, English

🧠 SKILLS

Technical Skills

Angular, HTML, CSS,
TypeScript, JavaScript, Java, C#,
C++, Python, GraphQL, NodeJS,
NestJS, SQL, PostgreSQL, MS
SQL Server, Linux, Docker,
Ansible, Jenkins, JUnit,
Playwright, WebAssembly

Other Skills

MS Office, Agile (Scrum,
Kanban), Project Management,
Software Architecture, UX
Design, UML

🎓 EDUCATION

Computer Science (BSc)

Avans Hogeschool
2017 – 2021 | Breda, NL

International Game Architecture & Design

Breda University of Applied
Science
2015 – 2016 | Breda, NL

👛 PROFESSIONAL EXPERIENCE

Lead Developer

QFactors B.V.

02/2024 – present | Remote

- Conceptualized, planned and designed a new product, in collaboration with the Sales department
- Determined the technology-stack, project infrastructure, required personnel and duration of the project
- Set up the required documents, such as the Project Plan (PvA)
- Lead the daily standup, and the weekly sprint planning and retrospective

Full-Stack Developer

QFactors B.V.

08/2021 – present | Remote

- Developed a mobile-first, multi-tenant ERP solution, using Angular, Java, PostgreSQL and Linux
- Set up the frontend from scratch, in a way that has allowed it to scale to the 40+ module behemoth it is today
- Designed a feature system, that allows an admin to dynamically assign permissions to users
- Created a module for guided tutorials that can be easily added to any page, improving user onboarding

Graduate Intern

Asamco B.V.

01/2021 – 07/2021 | Breda, NL

- Developed an application that uses multiclass image classification to predict the supplier of an invoice
- Used online machine learning to provide continuous self-improvement of the network
- Built using a combination of Angular, ASP.NET Core (C#), MS SQL Server and Machine Learning (Python)
- Final grade: 9,5/10

Junior Software Engineer

Asamco B.V.

08/2020 | Breda, NL

- Assisted with bug fixing and adding tests to the codebase, written in Angular, ASP.NET Core (C#) and MS SQL Server

Intern

VSTEP B.V.

09/2019 – 01/2020 | Rotterdam, NL

- Developed a tool for the maritime simulator, with which the seabed can be transformed, so new training maps can be created quickly and easily
- Built using a combination of AGX Dynamics (C++) and the Unigine engine (C#)