LuminetCpp

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Chapter 1

Class Index

1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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OperatorsOrder2	?
plot_params	?
solver_params	
Source	?

2 Class Index

Chapter 2

File Index

2.1 File List

Here is a list of all documented files with brief descriptions:

Include/BlackHole.h	'
Include/BlackHolePhysics.h	'
Include/IsoRadials.h	'
Include/IsoRedShift.h	
Include/TensorCalculus.h	
Include/utilities.h	

File Index

Chapter 3

Class Documentation

3.1 angular_properties Struct Reference

Public Attributes

- double start angle = 0.0
- double end_angle = M_PI
- unsigned angular_precision = 100
- bool mirror = true

The documentation for this struct was generated from the following file:

· Include/utilities.h

3.2 BHphysics Class Reference

Public Member Functions

- double zeta_r (double periastron, double r, double bh_mass)
- void get_plot (const std::vector< double > &, const std::vector< double > &, const std::vector< double > &, const double &)
- double cos_alpha (double phi, double incl)
- double alpha (double phi, double incl)
- std::vector< double > **filter_periastrons** (const std::vector< double > &periastron, double bh_mass, double tol)
- double phi_inf (double periastron, double M)
- double mu (double periastron, double bh_mass)

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Static Public Member Functions

- static double **calc_q** (double periastron, double bh_mass, double)
- static double calc_b_from_periastron (double periastron, double bh_mass, double)
- static double k (double periastron, double bh mass)
- static double k2 (double periastron, double bh_mass, double)
- static double **zeta_inf** (double periastron, double bh_mass, double tol)
- static double cos gamma (double a, double incl, double tol)
- static double eq13 (double periastron, double ir_radius, double ir_angle, double bh_mass, double incl, int n, double tol)
- static std::tuple< std::vector< double >, std::vector< double >, int > midpoint_method (const std
 ::function< double(double, double, double, double, double, int, double)> func, const std::unordered_map<
 std::string, double > &args, const std::vector< double > &x, const std::vector< double > &y, int index_of
 _sign_change)
- static double improve_solutions_midpoint (const std::function< double(double, double, double, double, double, int, double)> &func, const std::unordered_map< std::string, double > &args, const std::vector< double > &x, const std::vector< double > &y, int index_of_sign_change, int iterations)
- static double **calc_periastron** (double _r, double incl, double _alpha, double bh_mass, int midpoint_iterations, bool plot inbetween, int n, double min periastron, int initial guesses)
- static double calc_impact_parameter (double _r, double incl, double _alpha, double bh_mass, int midpoint
 _iterations, bool plot_inbetween, int n, double min_periastron, int initial_guesses, bool use_ellipse)
- static double ellipse (double r, double a, double incl)
- static double flux_intrinsic (double r, double acc, double bh_mass)
- static double flux_observed (double r, double acc, double bh_mass, double redshift_factor)
- static double redshift factor (double radius, double angle, double incl, double bh mass, double b)
- static int find index sign change indices (const std::vector< double > &)

The documentation for this class was generated from the following files:

- · Include/BlackHolePhysics.h
- Source/BlackHolePhysics.cpp

3.3 BlackHole Class Reference

Public Member Functions

- BlackHole (double mass=1.0, double inclination=80, double acc=1e-8)
- void **sample_Sources** (int n_points=1000, const std::string &f="", const std::string &f2="")
- void calc_isoradials (const std::vector< double > &direct_r, const std::vector< double > &ghost_r)
- · void add_isoradial (Isoradial &isoradial, double radius, int order)
- std::map< double, IsoRedShift > calc_isoredshifts (std::vector< double > redshifts={ -0.15, 0.0, 0.1, 0.2, 0.5 })

The documentation for this class was generated from the following files:

- · Include/BlackHole.h
- · Source/BlackHole.cpp

3.4 CSVRow Class Reference

Public Member Functions

- std::string_view operator[] (std::size_t index) const
- std::size t size () const
- void readNextRow (const std::string &line)

The documentation for this class was generated from the following file:

· Include/utilities.h

3.5 find_redshift_params Struct Reference

Public Attributes

- bool force_redshift_solution = false
- unsigned max_force_iter = 5

The documentation for this struct was generated from the following file:

· Include/utilities.h

3.6 ir_params Struct Reference

Public Attributes

- double start_angle = 0.0
- double end_angle = M_PI
- unsigned angular_precision = 100
- bool mirror = true
- double angular_margin = 0.3

The documentation for this struct was generated from the following file:

· Include/utilities.h

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3.7 irs solver params Struct Reference

Public Attributes

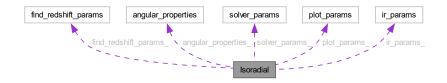
- unsigned initial_guesses = 12
- unsigned midpoint_iterations = 12
- double times_inbetween = 2
- unsigned retry_angular_precision = 15
- double min_periastron = 3.01
- bool use_ellipse = true
- unsigned retry tip = 50
- unsigned initial_radial_precision = 15
- bool plot_inbetween = false
- double angular_margin = 0.3

The documentation for this struct was generated from the following file:

· Include/utilities.h

3.8 Isoradial Class Reference

Collaboration diagram for Isoradial:



Public Member Functions

- Isoradial (double radius, double incl, double bh_mass, int order=0)
- Isoradial (double radius, double incl, double bh_mass, int order, angular_properties)
- std::pair< std::vector< double >, std::vector< double > > calculate_coordinates ()
- std::vector< double > calc_redshift_factors ()
- · void calculate ()
- std::vector< double > find_angle (double z)
- double **get_b_from_angle** (double angle)
- void calc between (int ind)
- std::vector< double > force_intersection (double redshift)
- std::pair< std::vector< double >, std::vector< double > > calc_redshift_location_on_ir (double redshift, bool cartesian=false)

Public Attributes

- · find_redshift_params find_redshift_params_
- angular_properties angular_properties_
- solver params solver params
- plot_params plot_params_
- ir params ir params
- std::vector< double > X
- std::vector< double > Y
- std::vector< double > radii b
- std::vector< double > angles

The documentation for this class was generated from the following files:

- · Include/IsoRadials.h
- Source/IsoRadials.cpp

3.9 IsoRedShift Class Reference

Public Member Functions

- **IsoRedShift** (const double &, const double &, const std::map< double, std::map< int, | Isoradial > >)
- void improve ()
- · void update ()
- void add_solutions (const std::vector< double > &angles, const std::vector< double > &impact_←
 parameters, double radius ir)
- std::pair< std::vector< double >, std::vector< double >> extract_co_from_solutions_dict ()
- void calc_from_isoradials (const std::vector < Isoradial > &isoradials, bool cartesian=false)
- std::pair< std::vector< double >, std::vector< double >> calc_core_coordinates ()
- void **order_coordinates** (const std::string &plot_title="", bool plot_inbetween=false)
- void calc_ir_before_closest_ir_wo_z (double angular_margin)
- void recalc_isoradials_wo_redshift_solutions (bool plot_inbetween)
- void improve_tip (int iterations)
- void improve_between_all_solutions_once ()
- std::pair< std::vector< double >, std::vector< double >> calc_redshift_on_ir_between_angles (double radius, double begin_angle, double end_angle, int angular_precision, bool mirror, bool plot_inbetween, const std::string &title, bool force solution)
- std::pair< std::vector< double >, std::vector< double > > recalc_redshift_on_closest_isoradial_wo_z (double angular_margin)
- std::pair< std::map< double, std::vector< std::vector< double > > >, std::map< double, std::vector< std
 ::vector< double > > > split_co_on_solutions ()

The documentation for this class was generated from the following files:

- · Include/IsoRedShift.h
- · Source/IsoRedShift.cpp

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3.10 OperatorsOrder2 Class Reference

Public Member Functions

- OperatorsOrder2 (int nGrid, double delta)
- std::vector< std::vector< std::vector< std::vector< std::vector< std::vector< std::vector< std::vector<
 double >> > &fct)
- std::tuple< std::vector< std::vector< double >>>, std::vector< std::vector< std::vector< std::vector< double >>> gradient (const std::vector< std::vector<
- std::vector< std::vector< std::vector< std::vector< std::vector< std::vector< std::vector< std::vector< double > > &v_x, const std::vector< std::vector< double > > &v_y, const std::vector< std::vector
- std::tuple< std::vector< std::vector< double >>>, std::vector< double >>> &A_x, const std::vector< std::vector< std::vector< double >>> &A y, const std::vector< std::vector<
- std::tuple< double, double, double > partialDerivs (const std::vector< std::vector< std::vector< double >
 > &fct, int i, int j, int k)
- std::vector< std::vector< std::vector< std::vector< std::vector< std::vector< std::vector< std::vector< double >>> &, const double &, const std::vector< std::vector< std::vector< double >>> &, const double &)

Static Public Member Functions

- static std::vector< double > linspace (const double &, const double &, const int &)
- static std::pair< std::vector< double >, std::vector< double > polar_to_cartesian_lists (std::vector< double > radii, std::vector< double > angles, double rotation)
- static std::pair < double, double > polar to cartesian single (double th, double radius, double rotation)
- static std::pair< double, double > cartesian to polar (double x, double y)
- static double **get_angle_around** (const std::vector< double > &p1, const std::vector< double > &p2)

The documentation for this class was generated from the following files:

- Include/TensorCalculus.h
- · Source/TensorCalculus.cpp

3.11 plot_params Struct Reference

Public Attributes

- bool plot_isoredshifts_inbetween = false
- bool save plot = false
- bool plot_ellipse = false
- bool plot core = true
- bool redshift = true
- std::string linestyle = "-"
- double linewidth = 1.
- std::string key = ""
- std::string face_color = "black"
- std::string line_color = "white"

- std::string text_color = "white"
- double alpha = 1.
- bool show_grid = false
- bool legend = false
- bool orig_background = false
- bool plot_disk_edges = false
- std::pair< double, double > **ax_lim** = { -100, 100 }
- std::string title = "Isoradials for R ="

The documentation for this struct was generated from the following file:

· Include/utilities.h

3.12 solver_params Struct Reference

Public Attributes

- unsigned initial_guesses = 12
- unsigned midpoint_iterations = 20
- bool plot_inbetween = false
- double min_periastron = 3.001
- bool use_ellipse = true

The documentation for this struct was generated from the following file:

· Include/utilities.h

3.13 Source Struct Reference

Public Attributes

- double X
- double Y
- double impact_parameter
- · double angle
- double z factor
- double flux_o

The documentation for this struct was generated from the following file:

· Include/BlackHole.h

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Chapter 4

File Documentation

4.1 BlackHole.h

```
00001 #pragma once
00002 #ifndef BLACKHOLE_H
00003 #define BLACKHOLE_H
00004 #include <iostream>
00005 #include <cmath>
00006 #include <fstream>
00007 #include <random>
00008 #include <algorithm>
00009 #include <unordered_map>
00010
00011 #include "TensorCalculus.h"
00012 #include "BlackHolePhysics.h"
00013 #include "IsoRadials.h"
00014 #include "IsoRedShift.h"
00015 #include "utilities.h
00016
00017 struct Source {
          double X, Y, impact_parameter, angle, z_factor, flux_o;
00018
00019 };
00021 class BlackHole {
00022 public:
00023
           // Constructor and other methods go here...
00024
          BlackHole();
00025
          BlackHole (double mass = 1.0, double inclination = 80, double acc = 1e-8);
00026
          ~BlackHole();
00027
           void sample_Sources(int n_points = 1000, const std::string& f = "", const std::string& f2 = "");
00028
          void calc_isoradials(const std::vector<double>& direct_r, const std::vector<double>& ghost_r);
00029
          void add_isoradial(Isoradial& isoradial, double radius, int order);
00030
          std::map<double, IsoRedShift> calc_isoredshifts(std::vector<double> redshifts = { -0.15, 0.0, 0.1,
     0.2, 0.5 });
00031
00032 private://variables
00033
          double inclination;
00034
          double t;
00035
          double M;
00036
          double acc:
00037
          double disk outer edge:
00038
          double disk_inner_edge;
00039
00040
          //std::vector<double> isoradials;
          //std::vector<double> isoredshifts;
00041
          std::map<double, std::map<int, Isoradial» isoradials;
std::map<double, IsoRedShift> isoredshifts;
00042
00043
00044
00045
           //make struct from this variables
00046
           //std::unordered_map<std::string, double> settings;
00047
          plot_params plot_params_;
00048
           ir_params ir_parameters_;
00049
           angular_properties angular_properties_;
           irs_solver_params irs_solver_params_;
00050
00051
          solver_params solver_params_;
00052
00053
           /*int initial_guesses;
00054
          int midpoint_iterations;
00055
          bool plot_inbetween;
00056
          bool use_ellipse; */
          double min_periastron;
```

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```
00059
           double critical b;
00060
           int angular_precision;
00061 private://methods
00062
           Isoradial calc_apparent_outer_disk_edge();
00063
            Isoradial calc_apparent_inner_disk_edge();
           double get_apparent_outer_edge_radius(Isoradial&, double angle, double rotation); double get_apparent_inner_edge_radius(Isoradial&, double angle, double rotation);
00065
           std::pair<std::vector<double>, std::vector<double» apparent_inner_edge(Isoradial&, bool cartesian
00066
      = true, double scale = 0.99);
00067
           std::map<double, std::map<int, Isoradial» get_dirty_isoradials();</pre>
00068 1:
00069 #endif
```

4.2 BlackHolePhysics.h

```
00001 #pragma once
00002 #include <iostream>
00003 #include <cmath>
00004 #include <vector>
00005 #include <cmath>
00006 #include <functional>
00007 #include <map>
00008 #include <boost/math/special_functions/jacobi_elliptic.hpp>
00009 #include "TensorCalculus.h"
00010 #include "utilities.h"
00012 //using namespace std;
00013 //---
                                                        -----BLACK-HOLE-MATH.PY
00014
00015 class BHphysics
00016 {
00017 public:
00018
00019
          static double calc_q(double periastron, double bh_mass, double);
00020
          static double calc_b_from_periastron(double periastron, double bh_mass, double);
00021
00022
          static double k (double periastron, double bh mass);
00023
00024
          static double k2(double periastron, double bh_mass, double);
00025
          static double zeta_inf(double periastron, double bh_mass, double tol);
00026
          double zeta_r(double periastron, double r, double bh_mass);
          static double cos_gamma(double _a, double incl, double tol);
void get_plot(const std::vector<double>&, const std::vector<double>&, const std::vector<double>&,
00027
00028
      const double&);
00029
00030
           double cos alpha (double phi, double incl);
00031
00032
          double alpha(double phi, double incl);
std::vector<double>& periastron, double bh_mass,
00033
      double tol);
00034
00035
           static double eq13(double periastron, double ir_radius, double ir_angle, double bh_mass, double
      incl, int n, double tol);
00036
          static std::tuple<std::vector<double>, std::vector<double>, int> midpoint_method(
00037
               const std::function<double(double, double, double, double, double, int, double)> func,
00038
               const std::unordered map<std::string, double>& args,
00039
               const std::vector<double>& x,
00040
               const std::vector<double>& y,
00041
               int index_of_sign_change);
00042
00043
          static double improve solutions midpoint (
00044
              const std::function<double(double, double, double, double, double, int, double)>& func,
               const std::unordered_map<std::string, double>& args,
00046
               const std::vector<double>& x,
00047
               const std::vector<double>& y,
00048
               int index_of_sign_change,
00049
              int iterations
00050
          );
00051
00052
      static double calc_periastron(double _r, double incl, double _alpha, double bh_mass, int midpoint_iterations, bool plot_inbetween, int n, double min_periastron, int initial_guesses);
00053
00054
          \verb|static| double calc_impact_parameter(double \_r, double incl, double \_alpha, double bh\_mass, int| \\
      midpoint_iterations, bool plot_inbetween, int n, double min_periastron, int initial_guesses, bool
      use ellipse);
00055
00056
           double phi_inf(double periastron, double M);
00057
00058
          double mu (double periastron, double bh_mass);
00059
          static double ellipse (double r, double a, double incl);
00060
00061
          static double flux_intrinsic(double r, double acc, double bh_mass);
```

4.3 IsoRadials.h

```
00062
00063     static double flux_observed(double r, double acc, double bh_mass, double redshift_factor);
00064     static double redshift_factor(double radius, double angle, double incl, double bh_mass, double
     b_);
00065     static int find_index_sign_change_indices(const std::vector<double>&);
00066 };
```

4.3 IsoRadials.h

```
00001 #pragma once
00002 /*#include <iostream>
00003 #include <cmath>
00004 #include <fstream>
00005 #include <random>
00006 #include <algorithm>
00007 #include <unordered_map>*/
00008
00009 #include "TensorCalculus.h"
00010 #include "BlackHolePhysics.h"
00011 #include "utilities.h"
00012
00013 class Isoradial {
00014 public:
00015
          Isoradial();
           Isoradial(double radius, double incl, double bh_mass, int order = 0);
Isoradial(double radius, double incl, double bh_mass, int order, angular_properties);
00016
00017
           //Isoradial(const std::vector<double>& angles, const std::vector<double>& radius_b);
00018
00019
00020 private://variables
00021
          double M; // mass of the black hole containing this isoradial double t; // inclination of the observer's plane
00022
00023
          double radius;
00024
           int order;
00025
          struct params {
             std::string param = "isoradial_solver_parameters";
00026
00027
00028
00029
00030
          std::vector<double> redshift factors;
00031
          std::tuple<std::vector<double>, std::vector<double» cartesian_co;</pre>
00032
00033 private://methods
00034
00035 public://methods
00037
           std::pair<std::vector<double>, std::vector<double> calculate_coordinates();
00038
           std::vector<double> calc_redshift_factors();
00039
           void calculate();
00040
           std::vector<double> find angle(double z);
00041
          double get_b_from_angle(double angle);
00042
           void calc between (int ind);
           std::vector<double> force_intersection(double redshift);
00043
           std::pair<std::vector<double>, std::vector<double> calc_redshift_location_on_ir(double redshift,
00044
      bool cartesian = false);
00045
00046 public://variables ? make get method?
00047
00048
           find_redshift_params find_redshift_params_;
00049
           angular_properties angular_properties_;
00050
           solver_params solver_params_;
00051
           plot_params plot_params_;
00052
           ir_params ir_params_;
00053
          std::vector<double> X;
00055
           std::vector<double> Y;
00056
           std::vector<double> radii_b;
00057
           std::vector<double> angles;
00058 1:
```

4.4 IsoRedShift.h

```
00001 #pragma once

00002 #include <iostream>

00003 #include <cmath>

00004 #include <fstream>

00005 #include <random>

00006 #include <algorithm>

00007 #include <unordered_map>

00008 #include <iostream>
```

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```
00009 #include <cmath>
00010 #include <vector>
00011 #include <cmath>
00012 #include <functional>
00013 #include <map>
00014 #include <numeric>
00016 #include "TensorCalculus.h"
00017 #include "BlackHolePhysics.h"
00018 #include "IsoRadials.h"
00019 #include "utilities.h"
00020
00021
00022 class IsoRedShift {
00023 private://variables
00024
         double t; // Inclination
          double redshift;
00025
00026
          double M; // Black hole mass
          std::unordered_map<double, std::vector<std::vector<double>> radii_w_coordinates_dict;
          00028
00029
00030
          //std::unordered_map<std::pair<double, double>, double> coordinates_with_radii_dict;//This give a
     problem
00031
         // I have to rewrite this for the methods
00032
                 std::unordered_map<std::pair<double, double>, double> init_co_to_radii_dict();
          // and std::pair<std::vector<double>, std::vector<double> extract_co_from_solutions_dict();
00034
          00035
00036
00037
          std::vector<double> angles;
00038
          std::vector<double> radii;
00039
          std::vector<double> x;
00040
          std::vector<double> y;
00041
          irs_solver_params irs_solver_params_;
00042
          find_redshift_params find_redshift_params_;
00043
          angular_properties angular_properties_;
00044
          solver_params solver_params_;
          plot_params plot_params_;
00046
          ir_params ir_params_;
00047
00048 private://methods
00049
          //void update();
          /*void add solutions(const std::vector<double>& angles, const std::vector<double>&
00050
     impact_parameters, double radius_ir);
00051
          std::unordered_map<std::pair<double, double>, double> init_co_to_radii_dict();
00052
          std::pair<std::vector<double>, std::vector<double> extract_co_from_solutions_dict();
00053
          void calc_from_isoradials(const std::vector<Isoradial>& isoradials, bool cartesian = false);
00054
          std::pair<std::map<double, std::vector<std::vector<double>>, std::map<double,</pre>
     std::vector<std::vector<double>> split_co_on_solutions();
std::pair<std::vector<double>, std::vector<double> calc_core_coordinates();
          void order_coordinates(const std::string& plot_title = "", bool plot_inbetween = false);
00057
          void calc_ir_before_closest_ir_wo_z(double angular_margin);
00058
          std::pair<std::vector<double>, std::vector<double> calc_redshift_on_ir_between_angles(
00059
              double radius, double begin_angle, double end_angle, int angular_precision, bool mirror,
00060
              bool plot_inbetween, const std::string& title, bool force_solution);*/
00061
00062 public://methods
00063
          IsoRedShift();
          IsoRedShift(const double&, const double&, const double&, const std::map<double, std::map<int,</pre>
00064
     Isoradial»);
00065
         ~IsoRedShift():
00066
          void improve();
00067
          void update();
00068
00069
          void add_solutions(const std::vector<double>& angles, const std::vector<double>&
     impact_parameters, double radius_ir);
00070
          //std::unordered_map<std::pair<double, double>, double> init_co_to_radii_dict();
          std::pair<std::vector<double>, std::vector<double> extract_co_from_solutions_dict();
void calc_from_isoradials(const std::vector<Isoradial>& isoradials, bool cartesian = false);
00071
00072
00074
          std::pair<std::vector<double>, std::vector<double> calc_core_coordinates();
00075
          void order_coordinates(const std::string& plot_title = "", bool plot_inbetween = false);
          void calc_ir_before_closest_ir_wo_z (double angular_margin);
00076
00077
          void recalc_isoradials_wo_redshift_solutions(bool plot_inbetween);
00078
          void improve_tip(int iterations);
00079
          void improve_between_all_solutions_once();
00080
          std::pair<std::vector<double>, std::vector<double> calc_redshift_on_ir_between_angles(
00081
              double radius, double begin_angle, double end_angle, int angular_precision, bool mirror,
00082
              bool plot_inbetween, const std::string& title, bool force_solution);
     std::pair<std::vector<double>, std::vector<double>
recalc_redshift_on_closest_isoradial_wo_z(double angular_margin);
00083
         std::pair<std::map<double, std::vector<std::vector<double»>, std::map<double,
      std::vector<std::vector<double»» split_co_on_solutions();</pre>
00085 public://variables ? make get method?
00086 };
```

4.5 TensorCalculus.h

4.5 TensorCalculus.h

```
00001 #pragma once
00002 #ifndef TENSORCALCULUS_H
00003 #define TENSORCALCULUS H
00004
00005 /
00006 General library in progress with common operators
00007 To extend with tensor algebra operations.
00008 */
00009 #include <iostream>
00010 #include <vector>
00011 #include <tuple>
00012 #include <functional>
00013 #include <cmath>
00014
00015 #include "utilities.h"
00016 //#include <Eigen/Dense>
00017
00018 //using namespace Eigen;
00019
00020 //const double M_PI = 3.14159265358979323846;
00021 class OperatorsOrder2 {
00022 public:
00023
                OperatorsOrder2(int nGrid, double delta);
00024
                 ~OperatorsOrder2();
00025
00026
                std::vector<std::vector<double>> laplace(const
          std::vector<std::vector<double>>& fct);
00027
                std::tuple<std::vector<std::vector<std::vector<double>>,
          std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::vector<std::v
          gradient(const std::vector<std::vector<std::vector<double>>& fct);
00028
                std::vector<std::vector<double>> divergence(const
         std::vector<std::vector<std::vector<double>>& v_x,
00029
                        const std::vector<std::vector<double>>& v_y,
00030
                        const std::vector<std::vector<double>>& v_z);
                std::tuple<std::vector<std::vector<double»>,
00031
          std::vector<std::vector<std::vector<double»>, std::vector<std::vector<std::vector<double»»
          gradDiv(const std::vector<std::vector<std::vector<double>>& A_x,
00032
                        const std::vector<std::vector<double>>& A_y,
00033
                        const std::vector<std::vector<double>>& A_z);
00034
                std::tuple<double, double, double> partialDerivs(const
         std::vector<std::vector<double>>& fct, int i, int j, int k);
                std::vector<std::vector<std::vector<double>> Add(const
          std::vector<std::vector<double»>&, const double&, const
          std::vector<std::vector<double»>&, const double&);
00036
                 static std::vector<double> linspace(const double&, const double&, const int&);
00037
                 static std::pair<std::vector<double>, std::vector<double>
00038
         polar_to_cartesian_lists(std::vector<double> radii, std::vector<double> angles, double rotation);
    static std::pair<double, double> polar_to_cartesian_single(double th, double radius, double
00039
00040
//stat.
rotation);
00041
                 //static std::vector<double> polar_to_cartesian_single_as_vector(double th, double radius, double
               static std::pair<double, double> cartesian_to_polar(double x, double y);
00042
                static double get_angle_around(const std::vector<double>& p1, const std::vector<double>& p2);
00043
00044 private:
00045
             static std::vector<double> matrixMultiply(const std::vector<std::vector<double>& matrix,
00046
                      const std::vector<double>& vector);
                 int nGrid;
00047
00048
                double delta;
00049 };
00050 #endif
```

4.6 utilities.h

```
00001 #pragma once
00002 #ifndef UTILITIES_H
00003 #define UTILITIES_H
00004
00005 #include <vector>
00006 #include <iostream>
00007 #include <fstream>
00008 #include <string>
00009 #include <type_traits>
00010 #include <sstream>
00011 #include <array>
00012 #include <exception>
00013 #include <stdexcept>
00014 #include <utility>
00015 #include <unordered_map>
00016 #include <algorithm>
```

18 File Documentation

```
00018 const double M_PI = 3.14159265358979323846;
00019 //INI settings are wrapped in struct
00020 struct irs_solver_params {
00021
          unsigned initial_guesses = 12;
00022
          unsigned midpoint_iterations = 12;
          double times_inbetween = 2;// amount of times to double the precision of an isoredshift line when
00024
          unsigned retry_angular_precision = 15;//angular precision to calculate isoradials with when
     improving solutions
00025
     double min_periastron = 3.01;// minimum distance to black hole(must be strictly larger than 3M), in units of black hole mass(photon sphere is at 3M)
00026
          bool use_ellipse = true;
00027
          unsigned retry_tip = 50;
00028
          unsigned initial_radial_precision = 15;
00029
          bool plot_inbetween = false;// plot isoredshifts while improving them
00030
          double angular_margin = 0.3;
00031 };
00032
00033 struct angular_properties {
00034
         double start_angle = 0.0;
00035
          double end_angle = M_PI;
00036
          unsigned angular_precision = 100;
00037
          bool mirror = true;
00038 };
00039
00040 struct ir_params {
00041
          double start_angle = 0.0;
          double end_angle = M_PI;
00042
00043
          unsigned angular_precision = 100;
00044
          bool mirror = true; // if True, calculates only half of the isoradial and mirrors it
00045
          double angular_margin = 0.3;
00046 };
00047
00048 struct plot_params {
         bool plot_isoredshifts_inbetween = false;
00049
00050
          bool save plot = false;
          bool plot_ellipse = false;
00052
          bool plot_core = true;
00053
          bool redshift = true;
00054
          std::string linestyle = "-";
          double linewidth = 1.;
std::string key = "";
00055
00056
00057
          std::string face_color = "black";
          std::string line_color = "white";
00058
00059
          std::string text_color = "white";
00060
          double alpha = 1.;
00061
          bool show_grid = false;
          bool legend = false;
00062
          bool orig_background = false;
00063
00064
          bool plot_disk_edges = false;
00065
          std::pair<double, double>
                                       ax_{lim} = { -100, 100 };
00066
          std::string title = "Isoradials for R =";
00067 };
00068
00069 struct solver params {
         unsigned initial_guesses = 12;
00071
          unsigned midpoint_iterations = 20;
          bool plot_inbetween = false;// plot isoredshifts while improving them double min_periastron = 3.001;// minimum distance to black hole, in units of black hole
00072
00073
     mass(photon sphere is at 3M)
00074
          bool use_ellipse = true;
00075 };
00076
00077
00078 struct find_redshift_params {
00079
        bool force_redshift_solution = false;
00080
          unsigned max_force_iter = 5;
00081 };
00082
00083 class CSVRow
00084 {
00085 public:
          std::string_view operator[](std::size_t index) const
00086
00087
00088
              return std::string_view(&m_line[m_data[index] + 1], m_data[index + 1] - (m_data[index] + 1));
00089
00090
          std::size_t size() const
00091
00092
              return m data.size() - 1;
00093
00094
          void readNextRow(const std::string& line)
00095
              //void readNextRow(std::istream& str)
00096
00097
              //std::getline(str, m_line);
00098
              m line = line;
              //std::cout « m_line « std::endl;
00099
```

4.6 utilities.h

```
00100
                m_data.clear();
00101
                m_data.emplace_back(-1);
                std::string::size_type pos = 0;
while ((pos = m_line.find(',', pos)) != std::string::npos)
00102
00103
00104
                {
00105
                     m_data.emplace_back(pos);
00106
                     ++pos;
00107
                 // This checks for a trailing comma with no data after it.
00108
00109
                pos = m_line.size();
00110
                m_data.emplace_back(pos);
00111
          }
00112 private:
00113 std::string
00114 std::vector<
           std::string m_line;
std::vector<int> m_data;
00115 };
00116 /*
00117 std::istream& operator»(std::istream& str, CSVRow& data)
00118 {
u0120 return str;
00121 }*/
00119
           data.readNextRow(str);
00122
00123 #endif
```

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