I collaborated with:

Problem

A feedback edge set of a graph G is a subset F of the edges such that every cycle in G contains at least one edge in F. In other words, removing every edge in F makes the graph G acyclic. Describe and analyze a fast algorithm to compute the minimum weight feedback edge set of a given edge-weighted graph. Hint. Relate this problem to some kind of spanning tree problem.

Solution

Algorithm 1 Kruskal's adaptation

```
1: T \leftarrow (V, \emptyset) // Eventual maximum cost spanning tree
2: R \leftarrow E
3: Let F be an empty set
4: MakeUnionFind(V)
5: while |E(T)| < |V| - 1 do
     Remove heaviest edge e = \{u, v\} \in R from R
     uName = Find(u); vName = Find(v)
7:
     if uName \neq vName then
8:
9:
        Add e to T
        Union(uName, vName)
10:
11:
     else
        Add e to F
12:
     end if
13:
14: end while
15: return F
```

The runtime of this algorithm is the same as Kruskal's as the extra step takes constant time: O(|V| + |E|) * O(1) = O(|V| + |E|)

This algorithm is adding the maximum spanning edges of the graph to T. We throw away edges that would create a cycle. In the problem we looked at in class, this edge that we threw away was the maximum edge of the cycle it would create. If we reverse the algorithm to make a maximum cost spanning tree, we put the minimum edges that will create cycles into F.