

Middleware



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Overview



Introduction

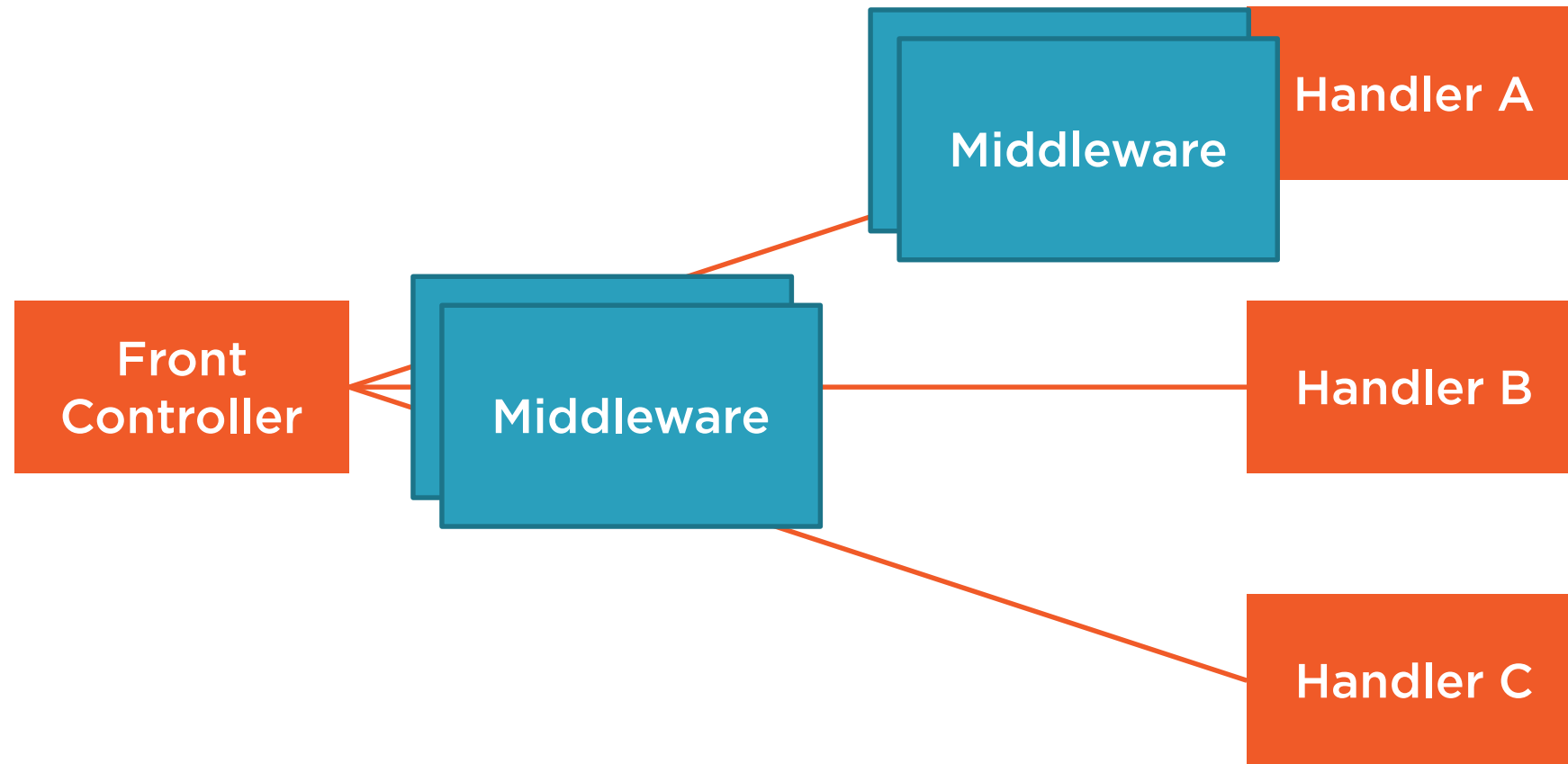
Communication

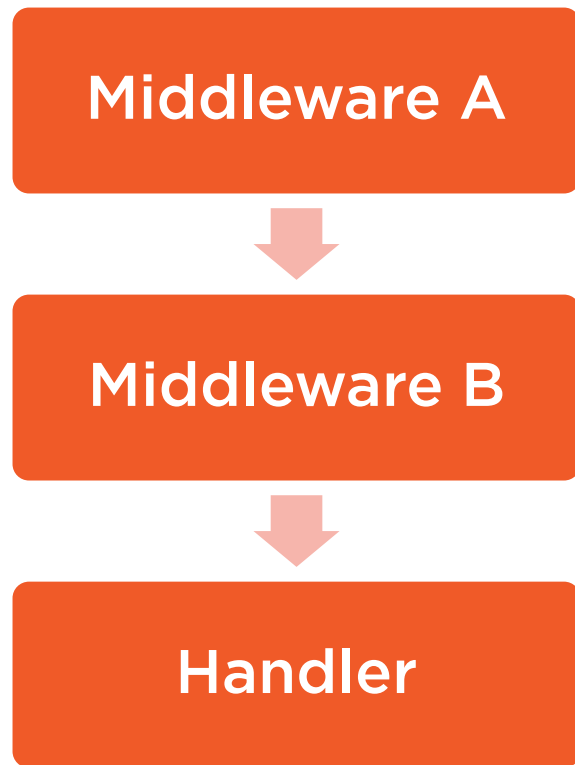
Prepackaged Options

Custom Middleware



Introduction





```
func (c *Context) Get(key string)
    (value interface{}, exists bool)
```

```
func (c *Context) MustGet(key string)
    interface{}
```

```
func (c *Context) Set(key string,
    value interface{})
```

```
func (c *Context) Next()
```

Middleware A



Middleware B



Handler

```
func (c *Context) Abort()
```

```
func (c *Context) AbortWithStatus(  
    code int)
```

```
func (c *Context) AbortWithError(  
    code int, err error) *Error
```



BasicAuth

- BasicAuthForRealm

Bind

ErrorLogger

- ErrorLoggerT

Logger

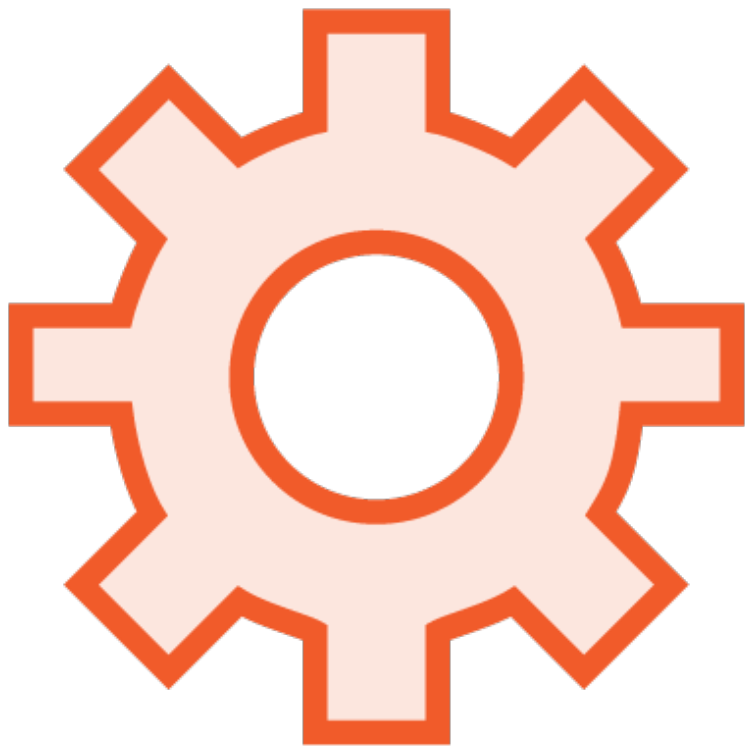
- LoggerWithWriter

Recovery

- RecoveryWithWriter

WrapF

WrapH



`gin.New()`

`gin.Default()`

- Logger
- Recovery



```
type HandlerFunc func(*gin.Context)
```

```
func (group *RouterGroup) Use(middleware ...HandlerFunc) IRoutes
```

```
func (group *RouterGroup) GET(relativePath string,  
    handlers ...HandlerFunc) IRoutes
```

Middleware API



Summary



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