

NIPU GAMAGE

Undergraduate At University Of Westminster UK

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https://nipuna-gamage-portfolio.netlify.app

ABOUT ME

As a Software Engineering student proficient in Java and Python, I specialize in captivating web designs. My passion lies in front-end development, particularly with React and Bootstrap. I'm dedicated to creating user-centric interfaces and eager to apply my skills in an internship while contributing to collaborative software and web development projects.

EDUCATION

BEng SOFTWARE ENGINEERING - UNIVERSITY OF WESTMINSTER

Informatics Institute of Technology (September 2022 - PRESENT)

MODULES COMPLETED WITH GRADE ACHIEVED:

First Year:

Second Year:

- Software Development I (python)
- Mathematics for Computing
- Computer Systems Fundamentals
- Software Development II (Java)
- · Web Design and Development
- · Trends in Computer Science

- Database Systems
- · Object Oriented Programming
- Software Engineering Group Project
- · Mobile Application Development

RAHULA COLLEGE - PRIMARY AND SECONDARY EDUCATION

2007 - 2020, Matara

PROJECTS

VEHICLE DAMAGE COST PREDICTOR - SECOND YEAR GROUP PROJECT

Completed (2024)

I led front-end design and development for official site, creating an engaging, user-friendly experience to amplify their online presence.

Technologies used: ReactJS, Bootstrap, tailwind

Repo Link: https://github.com/KaveeshaChan/SDGP-SE-37

STORE MANAGEMENT AND CASHIER SYSTEM (OOP CW)

Completed

Developed a Java-based shopping management system utilizing Object-Oriented Programming (OOP) principles and Graphical User Interface (GUI) design. Implemented functionalities for inventory management, cashier operations, and reporting/analytics

Technologies used: Java

Repo Link: https://github.com/Nipuna-Gamage/OOP-CW

MOVIES WEBSITE (GROUP PROJECT)

Completed

Collaborated on a dynamic group project focused on website development for entertainment enthusiasts.

Designed and implemented features for a platform that seamlessly integrates information about movies, allows users to purchase comic books and explores a variety of collectible toys.

QUEUE MANAGEMENT SYSTEM

Completed

Created a Java-based Queue Management System prototype for a food center, facilitating customer queue management, cashier occupancy tracking, and burger stock monitoring. The system features data persistence and an intuitive command-line interface for seamless user interaction, offering an effective solution for optimizing service processes.

SYNOTEC 24

Ongoing

Organizing an ideathon quizthon and more in a zonal level for ICT day of Walasmulla national college.

ACHIEVEMENTS

PROBLEM SOLVING INTERNATIONAL HACKATHON 2024

Organized by University of Westminster

Granted the position of second runner-up in the Aquathon Hackathon

Link: https://www.linkedin.com/posts/nipuna-gamage-745a02266_problemsolving-hackathon2024

SKILLS

TECHNICAL SKILLS

Programming Skills: Python, JavaScript, Java, HTML, CSS, ReactJS, Bootstrap, Tailwind, SQL, kotlin

Software Skills: VS Code, IntelliJ IDEA, NetBeans, GitHub, Figma, Android Studio,

SOFT SKILLS

Leadership Skills

Methodical and Organized

Adaptability

Analytical Problem Solving

Critical Thinking Active

Resourceful

Punctual and Timely

Active Listening

Ability to work under pressure

OTHER SKILLS

Play chess
Play volleyball

play cricket

REFEREES

Asela Prabath Dayarathna

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