

Stick Defence

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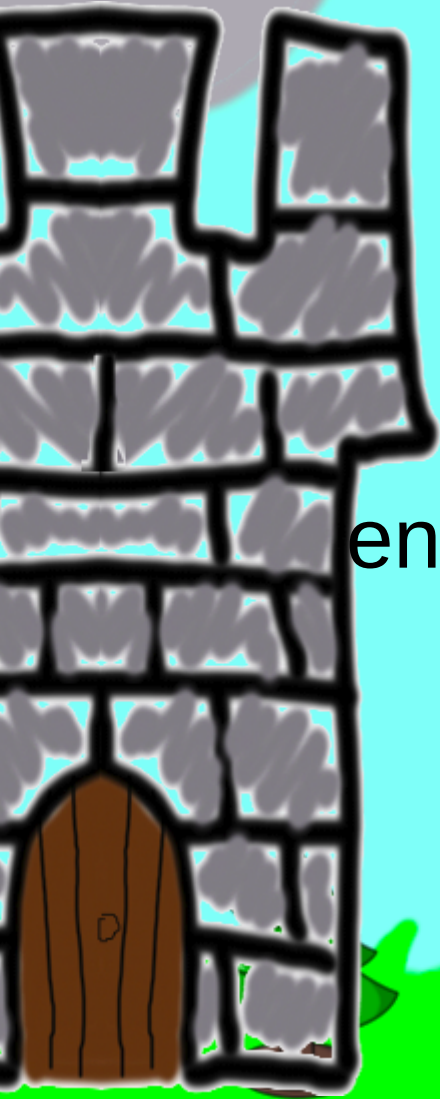
<https://github.com/NirHUJI/Stick-Defence>



Concept

2 Players game.
2 Towers, 2 Bows.
One against the other.

Each player needs to kill the
enemie's soldiers and to send soldiers
that would destroy his tower.



The market

After each battle, you can buy new soldiers, improve your tower or buy other cool stuff.

