LAB 2: SHELL PROGRAMMING

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I. INTRODUCTION

SHELL programming is the process of writing computer programs that are executed in a shell environment, typically a Unix or Linux shell. A shell is a command-line interface that allows users to interact with the operating system by executing commands and scripts.

Shell programming can be used to automate repetitive tasks, perform system administration tasks, and create complex scripts that can be used to manipulate data and perform various tasks. Shell scripts are often used to automate tasks such as backups, file and directory management, system monitoring, and software installation.

The most commonly used shells for programming are the Bash shell (which is the default shell on most Linux distributions) and the Zsh shell. Shell programming requires knowledge of the shell's syntax and built-in commands, as well as familiarity with other programming concepts such as variables, control structures, and functions.

In addition to the built-in commands provided by the shell, shell programming also supports the use of external commands and utilities that can be executed from within the shell script. Shell scripts can also accept command-line arguments and input from users, making them highly customizable and flexible.

Overall, shell programming is a powerful tool for automating tasks and managing systems in a Unix or Linux environment, and is an essential skill for system administrators, developers, and anyone who works with command-line interfaces.

II. CONCATENATION OF TWO STRINGS

Aim: To write a shell program to concatenate two strings.

Algorithm:

Step1: Enter into the vi editor and go to the insert mode for entering the code

Step2: Read the first string.

Step3: Read the second string

Step4: Concatenate the two strings

Step5: Enter into the escape mode for the execution of the result and verify the output

Program:

```
#!/bin/sh
echo "enter the first string"
read str1
echo "enter the second string"
read str2
echo "Concatenated string : $str1 $str2"

Output:
enter the first string
luffy
enter the second string
```

III. COMPARISION OF TWO STRINGS

Aim: To write a shell program to compare the two strings.

Concatenated string : luffy zoro

Algorithm:

Step1: Enter into the vi editor and go to the insert mode for entering the code

Step2: Read the first string.

Step3: Read the second string

Step4: Compare the two strings using the if loop

Step5: If the condition satisfies then print that two strings are equal else print two strings are not equal.

Step6: Enter into the escape mode for the execution of the result and verify the output

Program:

```
#!/bin/sh
echo "enter first string"
read str1
echo "enter second string"
read str2

if [ $str1 = $str2 ]
then
   echo "strings are equal."
else
   echo "strings are not equal."
fi
```

Output:

```
enter first string
lion
enter second string
lion
strings are equal.
```

IV. MAXIMUM OF THREE NUMBERS

Aim: To write a shell program to find the greatest of three numbers.

Algorithm:

Step1: Declare the three variables.

Step2: Check if A is greater than B and C.

Step3: If so print A is greater.

Step4: Else check if B is greater than C.

Step5: If so print B is greater.

Step6: Else print C is greater.

Program:

```
#!/bin/sh
echo "Enter first number"
read a
echo "Enter second number"
read b
echo "Enter third number"
read c
if [ $a -gt $b -a $a -gt $c ]
  echo "$a is greater than $b and $c"
elif [ $b -gt $a -a $b -gt $c ]
  echo "$b is greater than $a and $c"
elif [ $c -gt $a -a $c -gt $b ]
then
  echo "$c is greater than $a and $b"
else
  echo "All are equal"
fi
```

Ouput:

```
Enter first number
15
Enter second number
39
Enter third number
7
39 is greater than 15 and 7
```

V. FIBONACCI SERIES

Aim: To write a shell program to generate fibonacci series.

```
Algorithm:
```

```
Step 1: Initialise a to 0 and b to 1.
```

- Step 2: Print the values of 'a' and 'b'.
- Step 3: Add the values of 'a' and 'b'. Store the added value in variable 'c'.
- Step 4: Print the value of 'c'.
- Step 5: Initialise 'a' to 'b' and 'b' to 'c'.
- Step 6: Repeat the steps 3,4,5 till the value of 'a' is less than 10.

Program:

```
#!/bin/sh
a=0
b=1
echo "Enter n for series : "
read n
count=0
echo "Printing the fibonacci series"
while [ $count -lt $n ]
do
  echo -n "$a "
  count='expr $count + 1'
  c='expr $a + $b'
  a=$b
 b=$c
done
echo " "
```

Output:

```
Enter n for series :
14
Printing the fibonacci series
0 1 1 2 3 5 8 13 21 34 55 89 144 233
```

VI. ARITHMETIC OPERATIONS USING CASE

Aim: To write a shell program to perform the arithmetic operations using case.

Algorithm:

- Step 1: Read the input variables and assign the value
- Step 2: Print the various arithmetic operations which we are going to perform
- Step 3: Using the case operator assign the various functions for the arithmetic operators.
- Step 4: Check the values for all the corresponding operations.
- Step 5: Print the result and stop the execution.

Program:

```
#!/bin/sh
echo "Enter first number"
```

```
read a
echo "Enter second number"
read b
echo "Operation type"
read o
case "$o" in
  "+") echo "Addition"
  c='expr $a + $b'
  echo "$a + $b = $c"
  ;;
  "-") echo "Subtraction"
  c='expr $a - $b'
  echo "$a - $b = $c"
  ;;
  "/") echo "Divide"
  c='expr $a / $b'
  echo "$a / $b = $c"
  ;;
  "*") echo "Multiply"
  c='expr $a \* $b'
  echo "$a * $b = $c"
  ;;
  "%") echo "Modulo division"
  c='expr $a % $b'
  echo "$a % $b = $c"
esac
Enter first number
Enter second number
```

Ouput:

```
Operation type
Subtraction
15 - 39 = -24
```

VII. CONCLUSION

In this lab, we successfully performed shell programming for 5 programs and got the expected result. We learnt the basic of shell programming and solve problems like concatenating and comparing strings, finding greater number among three numbers, generating fibonacci series upto n^{th} term and performing arithmetic operations as per choice of user.