



PROJECT TITLE

Image processing

TEAM MEMBERS DETAILS

Section P2

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PROBLEM STATEMENT

This project aims to develop a GUI-based application that allows users to load an image, detect red pixels, and display the results clearly.

Approach

1. A graphical user interface is created using Tkinter.
2. The user selects an image using a file dialog.
3. The image is converted to RGB format.
4. Each pixel is examined to determine whether it qualifies as a red pixel based on predefined threshold values.
5. The total number of red pixels is counted.
6. The percentage of red pixels is calculated and displayed.
7. The image can optionally be converted to grayscale.

Methodology

Pixel-by-pixel traversal of the image

Comparison of RGB values using threshold logic

Displaying results using GUI labels

Data Structures Used

Variables (for counting pixels and storing thresholds)

Tuples (to store RGB pixel values)

Objects (Image objects from PIL library)

Solution

```
import tkinter as tk
from tkinter import filedialog
from PIL import Image, ImageTk
import os

# Red pixel counting function
def count_red_pixels(image_path, red_threshold=150, diff_threshold=80):
    image = Image.open(image_path).convert('RGB')
    width, height = image.size
    red_pixels = 0

    for x in range(width):
        for y in range(height):
            r, g, b = image.getpixel((x, y))
            if r > red_threshold and (r - g) > diff_threshold and (r - b) > diff_threshold:
                red_pixels += 1

    return red_pixels

# GUI Class
class SimpleGUI:
    def __init__(self, root):
        self.root = root
        root.title("Red Pixel Counter")
```

```

root.geometry("700x600")

self.image_path = None
self.current_image = None

# Title
tk.Label(root, text="Red Pixel Counter",
         font=("Arial", 18, "bold")).pack(pady=10)

# Buttons
tk.Button(
    root, text="Load Image", command=self.load_image,
    font=("Arial", 12), bg="#4CAF50", fg="white",
    padx=20, pady=8
).pack(pady=5)

self.count_btn = tk.Button(
    root, text="Count Red Pixels", command=self.count,
    font=("Arial", 12), bg="#2196F3", fg="white",
    padx=20, pady=8, state=tk.DISABLED
)
self.count_btn.pack(pady=5)

self.gray_btn = tk.Button(
    root, text="Convert to Grayscale",
    command=self.convert_grayscale,
    font=("Arial", 12), bg="#FF9800", fg="white",
    padx=20, pady=8, state=tk.DISABLED
)
self.gray_btn.pack(pady=5)

# Threshold info
tk.Label(
    root,
    text="Threshold Settings: Red = 150, Difference = 80",
    font=("Arial", 10, "italic"), fg="gray"
).pack(pady=5)

# Image frame
img_frame = tk.Frame(root, bg="lightgray", width=500, height=350)
img_frame.pack(pady=10)
img_frame.pack_propagate(False)

self.img_label = tk.Label(img_frame, text="No image loaded", bg="lightgray")
self.img_label.pack(fill=tk.BOTH, expand=True)

# Result label
self.result_label = tk.Label(root, text="", font=("Arial", 12, "bold"), fg="green")
self.result_label.pack(pady=10)

# Load Image
def load_image(self):
    path = filedialog.askopenfilename(
        filetypes=[("Images", "*.png *.jpg *.jpeg *.bmp")]
    )
    if path:
        self.image_path = path
        self.current_image = Image.open(path).convert('RGB')

        img = self.current_image.copy()
        img.thumbnail((480, 330), Image.Resampling.LANCZOS)
        photo = ImageTk.PhotoImage(img)

        self.img_label.config(image=photo, text="", bg="white")
        self.img_label.image = photo

        self.count_btn.config(state=tk.NORMAL)
        self.gray_btn.config(state=tk.DISABLED)

```

```

        self.result_label.config(text="")

# Count Red Pixels
def count(self):
    if self.current_image:
        temp_path = "temp_count.png"
        self.current_image.save(temp_path)

        red_count = count_red_pixels(temp_path, 150, 80)
        total = self.current_image.size[0] * self.current_image.size[1]
        percentage = (red_count / total) * 100

        self.result_label.config(
            text=f"Red Pixels: {red_count:,} | Total: {total:,} | {percentage:.2f}%"
        )

        self.gray_btn.config(state=tk.NORMAL)

    if os.path.exists(temp_path):
        os.remove(temp_path)

# Convert to Grayscale
def convert_grayscale(self):
    if self.current_image:
        self.current_image = self.current_image.convert('L').convert('RGB')

        img = self.current_image.copy()
        img.thumbnail((480, 330), Image.Resampling.LANCZOS)
        photo = ImageTk.PhotoImage(img)

        self.img_label.config(image=photo)
        self.img_label.image = photo

        self.result_label.config(
            text="Converted to Grayscale! Count again to see red pixels."
        )
        self.gray_btn.config(state=tk.DISABLED)

# Run App
root = tk.Tk()
app = SimpleGUI(root)
root.mainloop()

```

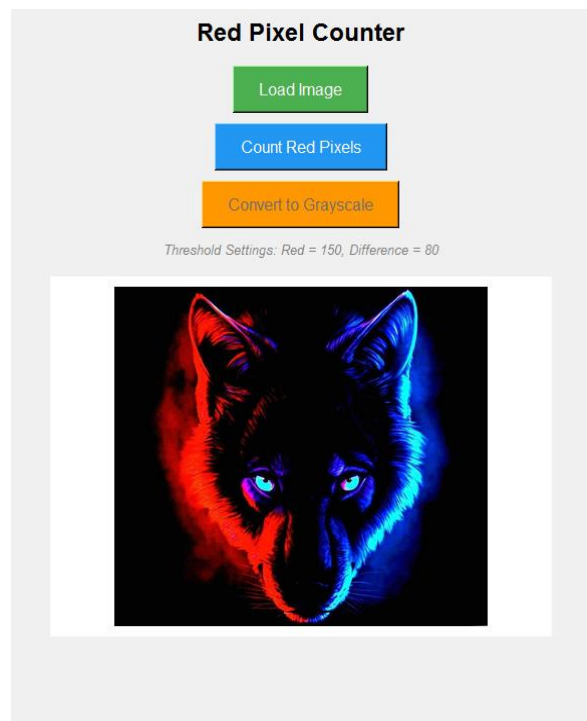
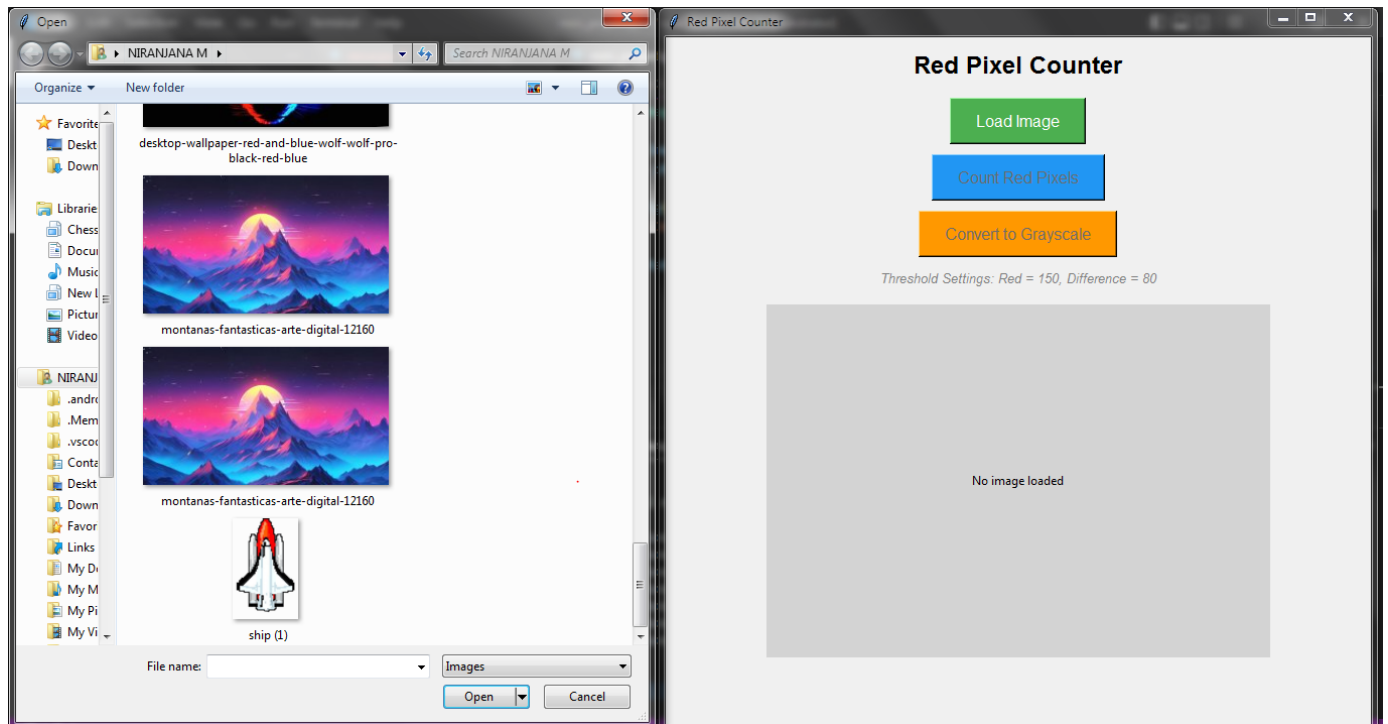
SAMPLE INPUT AND OUTPUT

Sample Input

Input Type–Image file (.jpg /.png)

Input Method.–File selection using GUI

Sample Input



Sample Output


Red Pixel Counter

Load Image

Count Red Pixels

Convert to Grayscale

Threshold Settings: Red = 150, Difference = 80



Red Pixels: 44,040 | Total: 641,750 | 6.86%


Red Pixel Counter

Load Image

Count Red Pixels

Convert to Grayscale

Threshold Settings: Red = 150, Difference = 80



Converted to Grayscale! Count again to see red pixels.


Red Pixel Counter

Load Image

Count Red Pixels

Convert to Grayscale

Threshold Settings: Red = 150, Difference = 80



Red Pixels: 0 | Total: 641,750 | 0.00%

Number of red pixels | Total number of pixels | Percentage of red pixels

CHALLENGES FACED

Selecting appropriate threshold values for accurate red detection

Handling large image files efficiently

Maintaining image quality while resizing for GUI display

Avoiding misclassification of similar colors

SCOPE FOR IMPROVEMENT

Extend the application to detect other colors

Add support for real-time camera input

Export analysis results to a text or CSV file

Improve accuracy using advanced image processing techniques