

## Lab 10: Python

### ESS 112 - Programming I

International Institute of Information Technology – Bangalore

Submission: LMS and Domjudge by 31 Jan 23:59:59

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**Submission Instructions:** Submit your code in a separate file on LMS as well as Domjudge.

**Note:** You must implement all methods specified in the problem. You may additionally define additional methods if needed to implement the behaviour specified.

#### Exercises:

1. Implement a class to represent a complex number in python with the following methods:

```
def __init__(self, real, imag):  
    """Initializes a complex number with real and imaginary parts"""  
  
def __str__(self):  
    """Returns a string representation of the complex number"""  
  
def __add__(self, other):  
    """Returns a complex number with addition of both complex number"""  
  
def __sub__(self, other):  
    """Returns a complex number with subtraction of both complex number"""  
  
def __mul__(self, other):  
    """Returns a complex number with multiplication of both complex number"""
```

#### Sample Input:

```
2 3  
4 5
```

#### Sample Output:

```
2 + 3i  
4 + 5i  
6 + 8i  
-2 - 2i  
-7 + 22i
```

2. Implement a simple Bank Account class with deposit and withdrawal methods:

```
def __init__(self, balance=0):  
    """Initializes a BankAccount object with a balance (default is 0)"""
```

```
def deposit(self, amount):
    """Deposits an amount into the bank account"""

def withdraw(self, amount):
    """Withdraws an amount from the bank account"""
```

**Sample Input:**

```
3
Deposit 50
Withdraw 35
Balance
```

**Sample Output:**

```
15
```

3. Implement a simple Rectangle class with width and height attributes. Create methods to calculate area and perimeter of rectangle.

```
def __init__(self, width, height):
    """Initializes a Rectangle object with a width and a height"""

def area(self):
    """Returns the area of the rectangle"""

def perimeter(self):
    """Returns the perimeter of the rectangle"""
```

**Sample Input:**

```
10 5
```

**Sample Output:**

```
50
30
```

4. Implement a simple stack class in Python with the following methods:

```
def __init__(self):
    """Initializes an empty stack"""

def push(self, item):
    """Inserts an item at the top of the stack"""
```

```

def pop(self):
    """Removes and returns the item at the top of the stack"""

def is_empty(self):
    """Returns True if the stack is empty, False otherwise"""

def __str__(self):
    """Returns a string representation of the stack"""

```

**Sample Input:**

```

5
Push 1
Push 2
Output
Pop
Output

```

**Sample Output:**

```

2 1
1

```

5. Implement a binary search tree class in Python with the following methods and classes:  
(Bonus question – optional)

A tree is a data structure composed of nodes that has the following characteristics:

- a. Each tree has a root node at the top (also known as Parent Node) containing some value (can be any datatype).
- b. The root node has zero or more child nodes.
- c. Each child node has zero or more child nodes, and so on. This creates a subtree in the tree. Every node has its own subtree made up of its children and their children, etc. This means that every node on its own can be a tree.

A binary search tree (BST) adds these two characteristics:

- d. Each node has a maximum of up to two children.
- e. For each node, the values of its left descendent nodes are less than that of the current node, which in turn is less than the right descendent nodes (if any).

```

class Node:
    def __init__(self, data):
        """Initializes a Node object with data and left and right children set to None"""

class BST:
    def __init__(self):
        """Initializes a BST object with the root set to None"""

    def insert(self, data):
        """Inserts a node with data into the BST"""

```

```
def find(self, data):  
    """Find a node with data into the BST"""
```

**Sample Input:**

```
5  
Insert 1  
Insert 2  
Insert 3  
Find 1  
Find 4
```

**Sample Output:**

```
True  
False
```