

# Class 11 – Tree based methods and Random Forest (Classification)

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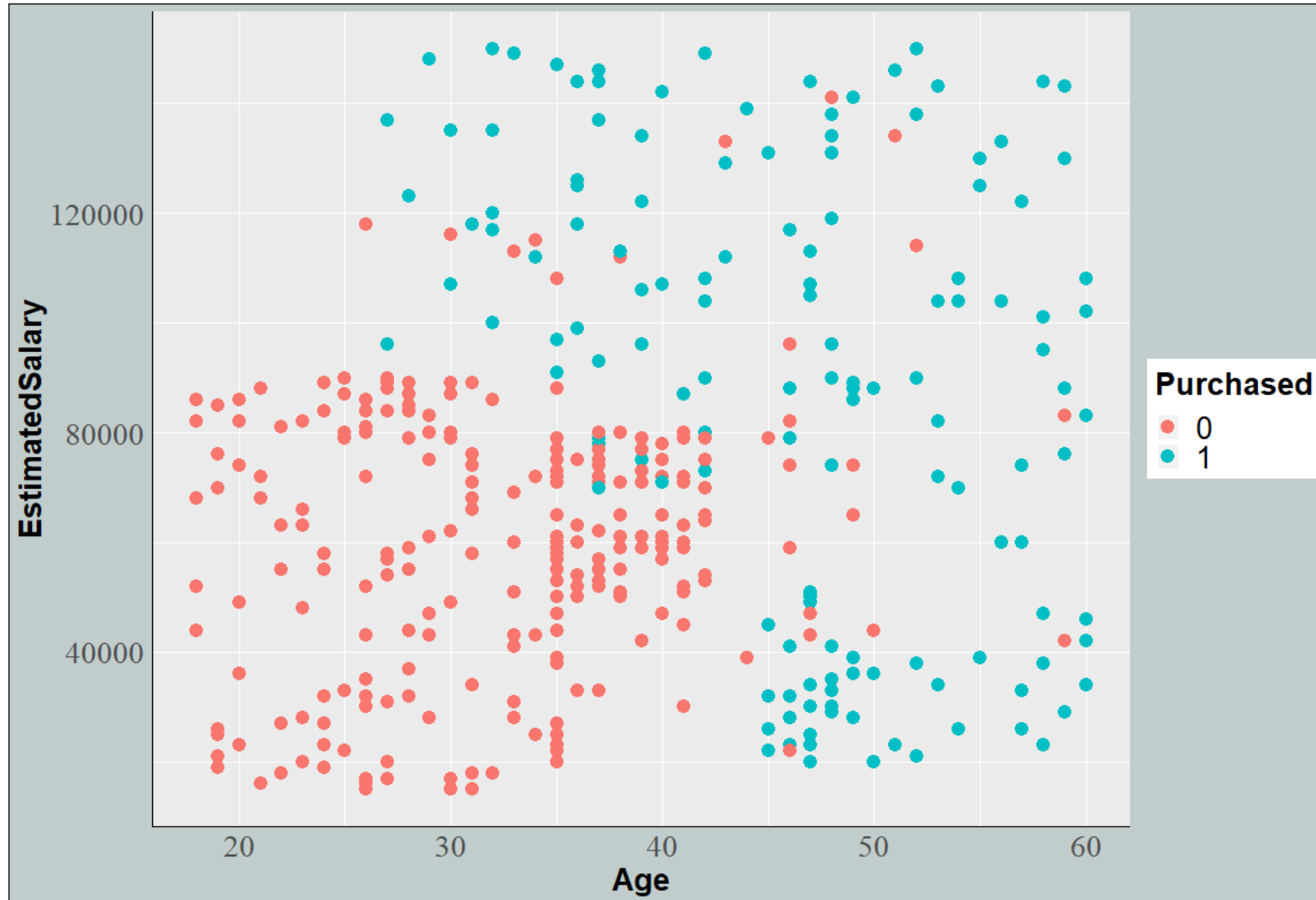
Fall 2019



# Classification Trees

- Very similar to a regression tree, except that it is used to predict a qualitative response rather than a quantitative one.
- For a classification tree, we predict that each observation belongs to the *most commonly occurring class* of training observations in the region to which it belongs.

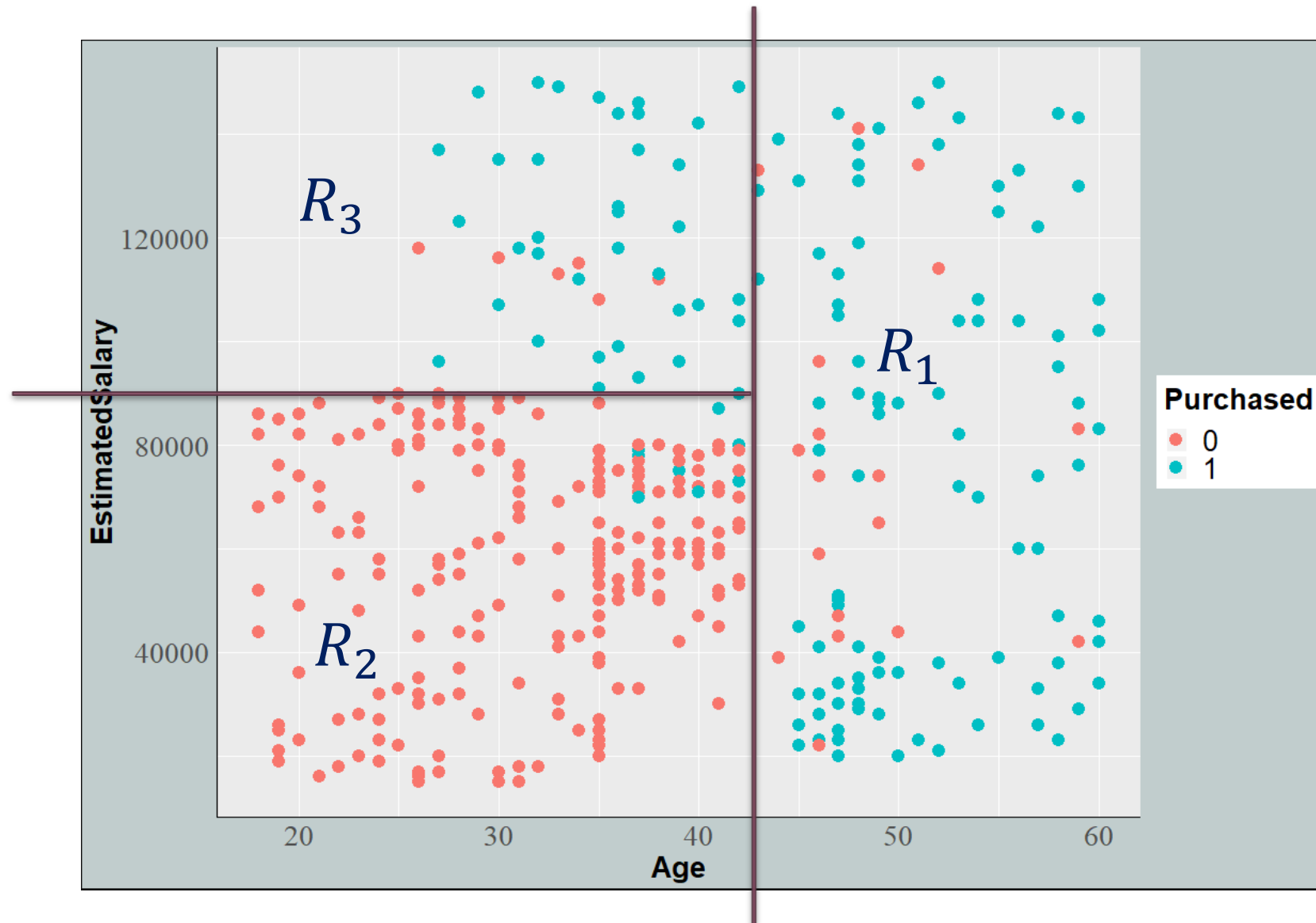
# Tree based classification



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# Details of classification Trees

- Just as in the regression setting, we use recursive binary splitting to grow a classification tree.
- In the classification setting, RSS cannot be used as a criterion for making the binary splits
- A natural alternative to RSS is the *classification error rate*. this is simply the fraction of the training observations in that region that do not belong to the most common class:

$$E = 1 - \max_k(\hat{p}_{mk}).$$

Here  $\hat{p}_{mk}$  represents the proportion of training observations in the  $m$ th region that are from the  $k$ th class.

- However classification error is not sufficiently sensitive for tree-growing, and in practice two other measures are preferable.

# Gini Index

- The *Gini index* is defined by

$$G = \sum_{k=1}^K \hat{p}_{mk}(1 - \hat{p}_{mk}),$$

a measure of total variance across the  $K$  classes. The Gini index takes on a small value if all of the  $\hat{p}_{mk}$ 's are close to zero or one.

- For this reason the Gini index is referred to as a measure of node *purity* — a small value indicates that a node contains predominantly observations from a single class.

# Cross-Entropy (Deviance)

- An alternative to the Gini index is *cross-entropy*, given by

$$D = - \sum_{k=1}^K \hat{p}_{mk} \log \hat{p}_{mk}.$$

- It turns out that the Gini index and the cross-entropy are very similar numerically.

When building a classification tree, either the Gini index or the entropy are typically used to evaluate the **quality of a particular split**, since these two approaches are more sensitive to node purity than is the classification error rate.

Any of these three approaches might be used when *pruning* the tree, but the **classification error rate** is preferable if prediction accuracy of the **final pruned tree** is the goal.

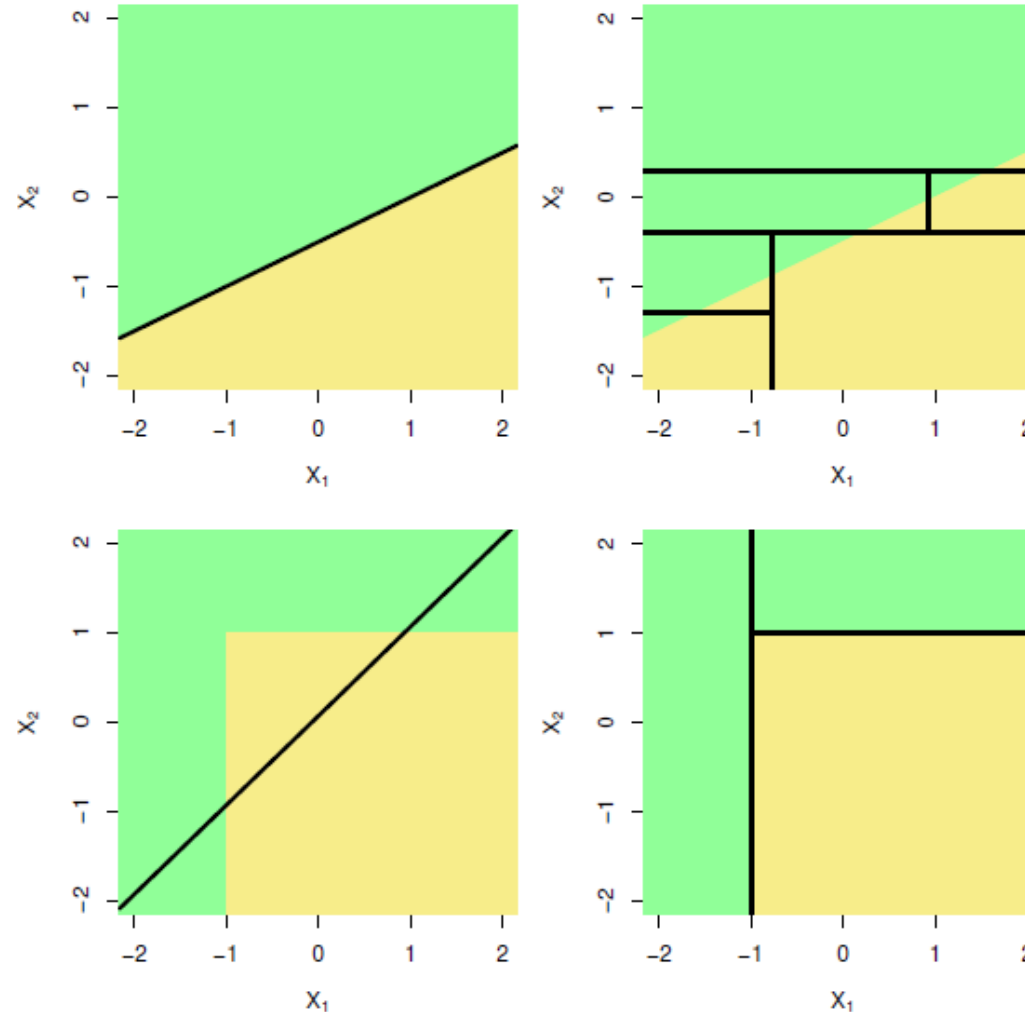


# Bagging Classification Trees

- For classification trees: for each test observation, we record the class predicted by each of the  $B$  trees, and take a *majority vote*: the overall prediction is the most commonly occurring class among the  $B$  predictions.

# Trees Versus Linear Models

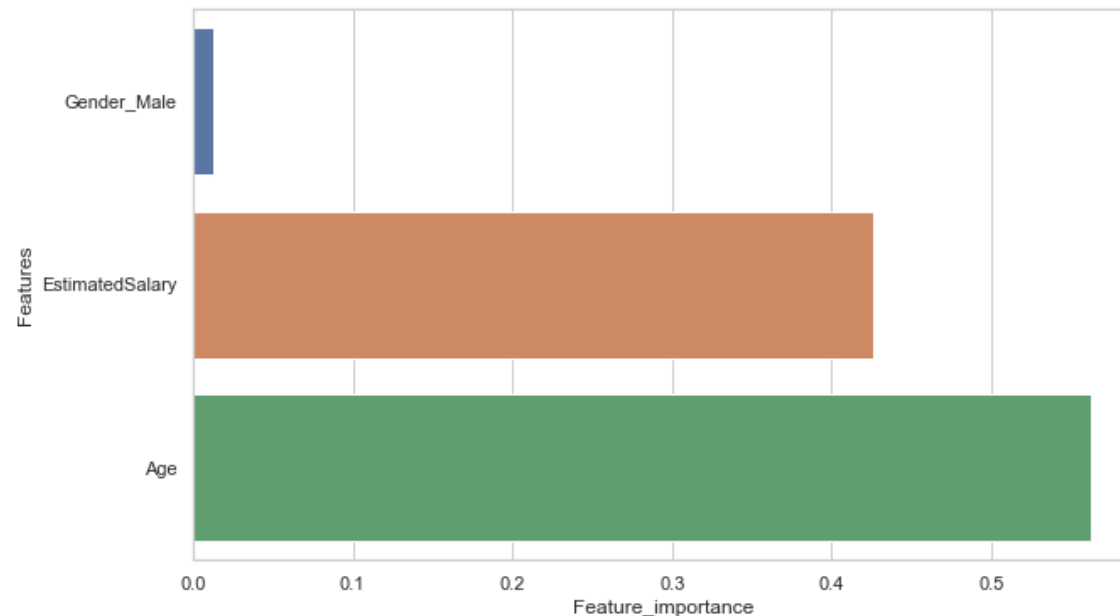
Left column: linear model; Right column: tree-based model



Top Row: True linear boundary  
Bottom row: true non-linear boundary.

# Variable importance measure

- For bagged/RF regression trees, we record the total amount that the RSS is decreased due to splits over a given predictor, averaged over all  $B$  trees. A large value indicates an important predictor.
- Similarly, for bagged/RF classification trees, we add up the total amount that the Gini index is decreased by splits over a given predictor, averaged over all  $B$  trees.



# Random Forest in python

- Find the Random forests Sklearn documentation [here](#)
- Blackbox version of Random Forests (Classification) in python:

```
# Fitting RF classifier to the Training set
```

```
RF_classifier = RandomForestClassifier(n_estimators = 100, criterion='gini')  
RF_classifier.fit(X_train, y_train)
```

```
RandomForestClassifier(bootstrap=True, class_weight=None, criterion='gini',  
                        max_depth=None, max_features='auto', max_leaf_nodes=None,  
                        min_impurity_decrease=0.0, min_impurity_split=None,  
                        min_samples_leaf=1, min_samples_split=2,  
                        min_weight_fraction_leaf=0.0, n_estimators=100,  
                        n_jobs=None, oob_score=False, random_state=None,  
                        verbose=0, warm_start=False)
```