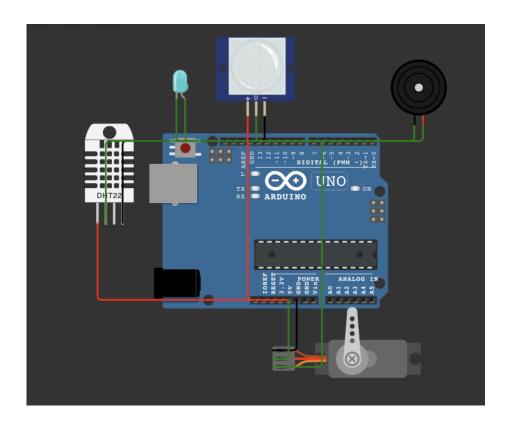
ASSIGNMENT 3

SCHEMATIC:



CODE:

```
#include <Adafruit_Sensor.h>
#include <DHT.h>

#define DHTPIN 2  // Digital pin connected to the DHT sensor
#define DHTTYPE DHT11  // DHT 11

#define LEDPIN 4  // Digital pin connected to the LED
#define BUZZERPIN 5  // Digital pin connected to the Buzzer
#define SERVOPIN 6  // Digital pin connected to the Servo motor

int pirpin = 3;  // Digital pin connected to the PIR sensor
```

```
int pirstate = LOW;
int val = 0;
               // variable for reading the pin status
DHT dht(DHTPIN, DHTTYPE);
Servo servo;
                         // Create a Servo object
int doorClosedAngle = 0;
                            // Angle for closed door position
int doorOpenAngle = 90;
                             // Angle for open door position
void setup() {
 Serial.begin(9600);
 dht.begin();
 pinMode(LEDPIN, OUTPUT);
 pinMode(BUZZERPIN, OUTPUT);
 pinMode(pirpin, INPUT); // declare sensor as input
 servo.attach(SERVOPIN);
 servo.write(doorClosedAngle);
void loop() {
 val = digitalRead(pirpin); // read input value
 float temperature = dht.readTemperature();
 float humidity = dht.readHumidity();
 Serial.print("Temperature: ");
 Serial.print(temperature);
 Serial.print(" *C\t Humidity: ");
 Serial.print(humidity);
 Serial.println(" %");
 if (val) {
  Serial.println("Motion detected!");
  digitalWrite(LEDPIN, HIGH); // Turn on the LED
  pirstate = HIGH;
  tone(BUZZERPIN, 500, 1000); // Play a 1-second tone on the buzzer
  servo.write(doorOpenAngle); // Unlock the door
  delay(5000);
                         // Wait for 5 seconds
  servo.write(doorClosedAngle); // Lock the door
 } else {
```

```
Serial.println("No motion detected.");

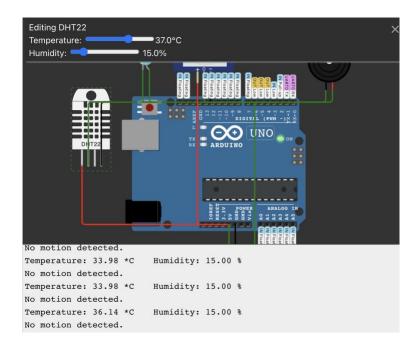
pirstate = LOW;

digitalWrite(LEDPIN, LOW); // Turn off the LED

noTone(BUZZERPIN); // Turn off the buzzer
}

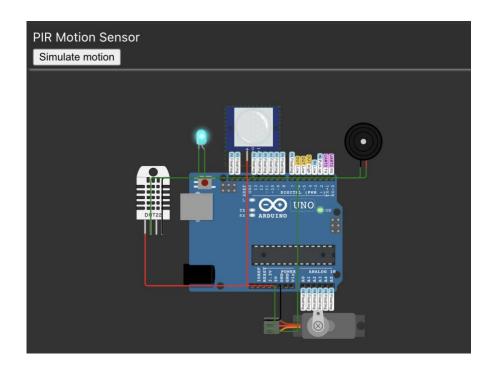
delay(1000); // Wait for 1 second before taking the next measurement
}
```

RESULTS:





MOTION DETECTED SO SERVO MOTOR OPENS THE DOOR FOR FIVE SECONDS



AFTER FIVE SECONDS THE SERVO MOTOR CLOSES THE DOOR