

Formula Sheet.

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Vectors.

• Types of vector:

1. Zero/Null vector \Rightarrow Initial & Terminal pts co-incide.
 $\Rightarrow \vec{0}$. Has any direction.

2. Unit vector \Rightarrow Mag. as unity (1)
 $\Rightarrow \hat{a} = \frac{\vec{a}}{|\vec{a}|}$, $\vec{a} = |\vec{a}| \hat{a}$.

3. Co-initial vector \Rightarrow Same initial pts.

Co-terminal vector \Rightarrow Same terminal pts.

4. Equal vector \Rightarrow Same mag. and direction.

5. Negative vector $\Rightarrow \vec{a} = -\vec{a}$ [diff direction]

6. Collinear vector $\Rightarrow \vec{a} = t\vec{b}$.

7. Free vector \Rightarrow Cannot change direction.

Localized vector \Rightarrow Fixed vector.

• Scalar multiplication of vectors:

Magnitude of $k\vec{a} = k$ times $|\vec{a}|$

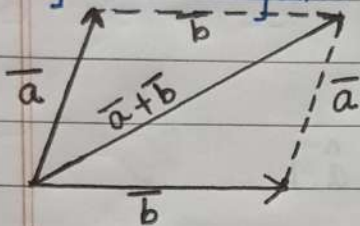
1) if $k < 0$ then direction opposite

2) if $k > 0$ then direction same.

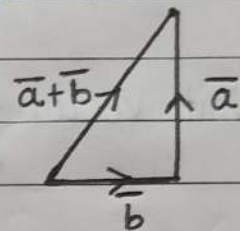
- Co-planar vector:
 \Rightarrow if they lie in same plane or in parallel plane.

- Addition of two vectors: $\Rightarrow \vec{a} + \vec{b}$

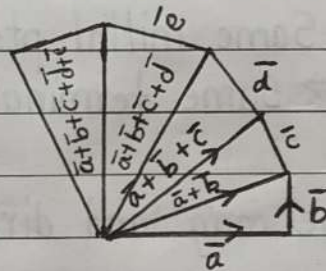
1] Parallelogram Law \Rightarrow



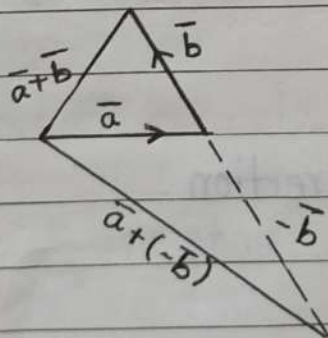
2] Triangle Law \Rightarrow



3] Polygon Law \Rightarrow Extension of triangle Law.



- Subtraction of two vectors: $\Rightarrow \vec{a} - \vec{b}$



• Properties:

- $\vec{a} + \vec{b} = \vec{b} + \vec{a}$ [Commutative]
- $(\vec{a} + \vec{b}) + \vec{c} = \vec{a} + (\vec{b} + \vec{c})$ [Associative]
- $\vec{a} + \vec{0} = \vec{a}$
- $\vec{a} + (-\vec{a}) = \vec{0}$

5. \vec{a} & \vec{b} vector, m & n scalars

i) $(m+n)\vec{a} = m\vec{a} + n\vec{a}$

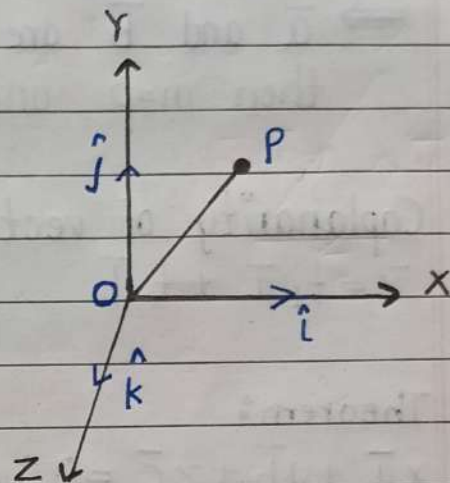
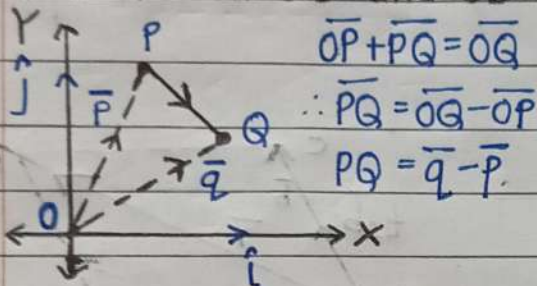
ii) $m(\vec{a} + \vec{b}) = m\vec{a} + m\vec{b}$

iii) $m(n\vec{a}) = (mn)\vec{a} = n(m\vec{a})$

6. $|\vec{a} + \vec{b}| \leq |\vec{a}| + |\vec{b}|$

7. Any 2 vectors \vec{a}, \vec{b} determine plane and vectors $\vec{a} + \vec{b}$ and $\vec{a} - \vec{b}$ lie in same plane.

- Vectors in 2D and 3D :-



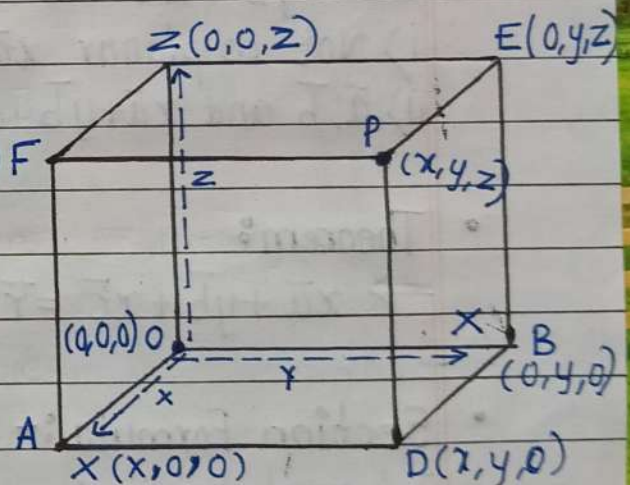
- Co-ordinate of points in space:

1] Dist. of any pt. $P(x, y, z)$ from co-ordinate plane \Rightarrow

XY Plane $\Rightarrow |z|$

YZ Plane $\Rightarrow |x|$

XZ Plane $\Rightarrow |y|$



2] Dist. of any pt. $P(x, y, z)$ from Origin $(0, 0, 0)$
 $\Rightarrow \sqrt{x^2 + y^2 + z^2}$

3] Dist. between any two pt. $\Rightarrow \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$

4] Dist from X-axis, Y-axis, Z-axis
 $\sqrt{y^2 + z^2}$ $\sqrt{x^2 + z^2}$

- Collinearity of vectors:

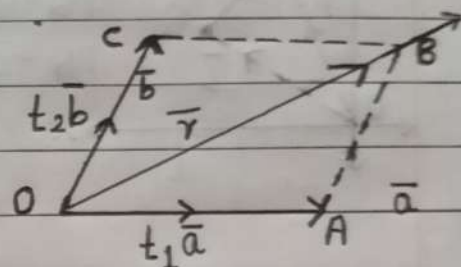
$$\Rightarrow m\vec{a} + n\vec{b} = \vec{0}$$

$\Rightarrow \vec{a}$ and \vec{b} are not collinear and $m\vec{a} + n\vec{b} = \vec{0}$
then $m=0$, $n=0$.

$\Rightarrow \vec{a}$ and \vec{b} are not collinear and $m\vec{a} + n\vec{b} = p\vec{a} + q\vec{b}$
then $m=p$ and $n=q$.

- Coplanarity of vectors:-

$$\vec{r} = t_1\vec{a} + t_2\vec{b}$$



- Theorem:

$$x\vec{a} + y\vec{b} + z\vec{c} = \vec{0} \text{ with } (x, y, z) \neq (0, 0, 0)$$

i) Not co-planar $x\vec{a} + y\vec{b} + z\vec{c} = \vec{0}$ then $x=0$ $y=0$ $z=0$

ii) \vec{a} , \vec{b} and $x\vec{a} + y\vec{b}$ co-planar for all value of x and y

- Theorem:

$$\Rightarrow x\vec{a} + y\vec{b} + z\vec{c} = \vec{r}$$

- Section Formula:-

Internal division:

$$\Rightarrow \vec{r} = \frac{m\vec{b} + n\vec{a}}{m+n}$$

External division:

$$\Rightarrow \vec{r} = \frac{m\vec{b} - n\vec{a}}{m-n}$$

- Mid-point Formula:

$$\Rightarrow m:n = 1:1$$

$$\Rightarrow \vec{r} = \frac{1\vec{b} + 1\vec{a}}{1+1} = \frac{\vec{a} + \vec{b}}{2}$$

$$\Rightarrow \bar{r} = \frac{k\bar{b} + \bar{a}}{k+1} \quad [\text{Internal}]$$

$$\bar{r} = \frac{k\bar{b} - \bar{a}}{k-1} \quad [\text{External}]$$

• Centroid Formula:

\Rightarrow Ratio 2:1

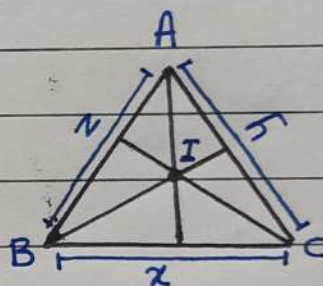
$$\Rightarrow \bar{g} = \frac{\bar{a} + \bar{b} + \bar{c}}{3}$$

Tetrahedron: \Rightarrow Ratio 3:1

$$\Rightarrow \bar{g} = \frac{\bar{a} + \bar{b} + \bar{c} + \bar{d}}{4}$$

• Incentre of triangle:

$$\bar{h} = \frac{x\bar{a} + y\bar{b} + z\bar{c}}{x+y+z}$$



• Product of vectors:

1] Dot Product:

i) $\bar{a} \cdot \bar{b} = |\bar{a}| |\bar{b}| \cos \theta$

ii) $\bar{a} = 0$ / $\bar{b} = 0$, $\bar{a} \cdot \bar{b} = 0$

iii) $\theta = \pi$, $\bar{a} \cdot \bar{b} = -|\bar{a}| |\bar{b}|$

$\theta = \frac{\pi}{2}$, $\bar{a} \cdot \bar{b} = 0$

iv) $\bar{a} \cdot (\bar{b} + \bar{c}) = \bar{a} \cdot \bar{b} + \bar{a} \cdot \bar{c}$

• Finding angle between 2 vector:

i) $\hat{i} \cdot \hat{i} = \hat{j} \cdot \hat{j} = \hat{k} \cdot \hat{k} = 1$

ii) $\hat{i} \cdot \hat{j} = \hat{j} \cdot \hat{k} = \hat{k} \cdot \hat{i} = 0$

$$\bar{a} = a_1\hat{i} + a_2\hat{j} + a_3\hat{k}, \quad \bar{b} = b_1\hat{i} + b_2\hat{j} + b_3\hat{k}$$

$$= a_1b_1 + a_2b_2 + a_3b_3$$

$$\therefore \cos \theta = \frac{\bar{a} \cdot \bar{b}}{|\bar{a}| |\bar{b}|} = \frac{a_1b_1 + a_2b_2 + a_3b_3}{\sqrt{a_1^2 + a_2^2 + a_3^2} \sqrt{b_1^2 + b_2^2 + b_3^2}}$$

• Angle between two vectors:

Condⁿ \Rightarrow Join tail of two vectors [co-initial], $0 \leq \theta \leq \pi$

\Rightarrow Take shortest angle.

Angle between collinear vector $\Rightarrow 0 \Rightarrow$ Same direction.
 $\Rightarrow 180^\circ \Rightarrow$ Opposite direction.

• Important Results:

1] $|\vec{a} + \vec{b}|^2 = |\vec{a}|^2 + |\vec{b}|^2 + 2\vec{a} \cdot \vec{b}$

2] $|\vec{a} - \vec{b}|^2 = |\vec{a}|^2 + |\vec{b}|^2 - 2\vec{a} \cdot \vec{b}$

3] $|\vec{a} + \vec{b} + \vec{c}|^2 = |\vec{a}|^2 + |\vec{b}|^2 + |\vec{c}|^2 + 2(\vec{a} \cdot \vec{b} + \vec{b} \cdot \vec{c} + \vec{c} \cdot \vec{a})$

4] $(\vec{a} + \vec{b})(\vec{a} - \vec{b}) = |\vec{a}|^2 - |\vec{b}|^2$

• Projection of vectors:-

$$OM = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|}$$

Scalar Projection \Rightarrow

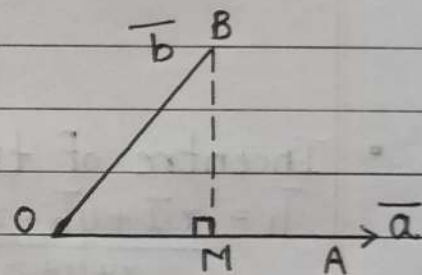
1. S.P. of \vec{a} on $\vec{b} \Rightarrow \frac{\vec{a} \cdot \vec{b}}{|\vec{b}|}$

2. S.P. of \vec{b} on $\vec{a} \Rightarrow \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|}$

Vector Projection \Rightarrow

1. V.P. of \vec{a} on $\vec{b} \Rightarrow \frac{(\vec{a} \cdot \vec{b})\vec{b}}{|\vec{b}|^2}$

2. V.P. of \vec{b} on $\vec{a} \Rightarrow \frac{(\vec{a} \cdot \vec{b})\vec{a}}{|\vec{a}|^2}$



• Direction angle:

$\alpha, \beta, \gamma \Rightarrow$ Direction angle.

- Direction cosines:-

$$l \Rightarrow \cos \alpha, m \Rightarrow \cos \beta, n \Rightarrow \cos \gamma$$

$$\therefore l^2 + m^2 + n^2 = 1 \quad \text{i.e.} \quad \cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1$$

$$\text{Direction cosines} \Rightarrow \text{X-axis} \Rightarrow (1, 0, 0)$$

$$\text{Y-axis} \Rightarrow (0, 1, 0)$$

$$\text{Z-axis} \Rightarrow (0, 0, 1)$$

- Direction ratios:-

$$l = ak, m = bk, n = ck, \quad (ak)^2 + (bk)^2 + (ck)^2 = 1$$

$$k = \frac{1}{\sqrt{a^2 + b^2 + c^2}}$$

$$l = \frac{a}{\sqrt{a^2 + b^2 + c^2}}, m = \frac{b}{\sqrt{a^2 + b^2 + c^2}}, n = \frac{c}{\sqrt{a^2 + b^2 + c^2}}$$

- 2] Vector Product:

$$1. \vec{a} \times \vec{b} = |\vec{a}| |\vec{b}| \sin \theta \cdot \hat{n} \rightarrow \text{Unit Vector}$$

$$2. |\vec{a} \times \vec{b}| = |\vec{a}| |\vec{b}| \sin \theta \quad [\hat{n} = 1]$$

$$3. \vec{a} \times \vec{b} \perp \text{ to plane of } \vec{a} \text{ \& } \vec{b}$$

$$4. \hat{n} = \frac{\vec{a} \times \vec{b}}{|\vec{a}| |\vec{b}| \sin \theta}$$

$$5. \vec{a} \parallel \text{ to } \vec{b}, \theta = 0 \therefore \vec{a} \times \vec{b} = \vec{0}$$

$$6. (\vec{a} \times \vec{b}) = -(\vec{b} \times \vec{a})$$

$$7. \vec{a} = k\vec{b} \text{ then } \vec{a} \times \vec{b} = k\vec{b} \times \vec{b} = k(\vec{0}) = \vec{0}$$

$$8. \vec{a} \times (\vec{b} * \vec{c}) = \vec{a} \times \vec{b} + \vec{a} \times \vec{c} \quad [\text{Left}]$$

$$(\vec{b} * \vec{c}) \times \vec{a} = \vec{b} \times \vec{a} + \vec{c} \times \vec{a}$$

$$9. m(\vec{a} \times \vec{b}) = (m\vec{a}) \times \vec{b} = \vec{a} \times (m\vec{b})$$

$$m\vec{a} \times n\vec{b} = mn(\vec{a} \times \vec{b})$$

$$10. \hat{i} \times \hat{i} = \hat{j} \times \hat{j} = \hat{k} \times \hat{k} = 0$$

$$\hat{i} \times \hat{j} = \hat{k}, \hat{j} \times \hat{k} = \hat{i}, \hat{k} \times \hat{i} = \hat{j}$$

$$\hat{j} \times \hat{i} = -\hat{k}, \hat{k} \times \hat{j} = -\hat{i}, \hat{i} \times \hat{k} = -\hat{j}$$

$$11. \vec{a} \times \vec{b}$$

$$\Rightarrow \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$$

- Lagrange's identity:

$$(\vec{a} \cdot \vec{b})^2 + |\vec{a} \times \vec{b}|^2 = |\vec{a}|^2 |\vec{b}|^2$$

- Angle between two vector:-

$$\Rightarrow |\vec{a}| |\vec{b}| \sin \theta$$

$$\Rightarrow \cos \theta = \frac{\vec{a} \cdot \vec{b}}{ab} \quad \sin \theta = \frac{|\vec{a} \times \vec{b}|}{|\vec{a}| |\vec{b}|}$$

- Geometrical meaning of vectors Product:

$$\Rightarrow A(\text{parallelogram}) = |\vec{a} \times \vec{b}|$$

$$\Rightarrow d_1 \text{ and } d_2 \text{ diagonal, } A(\text{||}^{\text{gm}}) = \frac{1}{2} |\vec{d}_1 \times \vec{d}_2|$$

$$\Rightarrow A(\Delta ABC) = \frac{1}{2} |\vec{AB} \times \vec{AC}|$$

- Scalar Triple Product: Box Product.

$$\Rightarrow \text{Order is IMP. } \vec{a}, \vec{b}, \vec{c} \text{ is } \vec{a} \cdot (\vec{b} \times \vec{c}) \quad [\vec{a} \ \vec{b} \ \vec{c}]$$

$$\Rightarrow [\vec{a} \ \vec{b} \ \vec{c}] = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

$$\Rightarrow [\vec{a} \ \vec{b} \ \vec{c}] = [\vec{c} \ \vec{a} \ \vec{b}] = [\vec{b} \ \vec{c} \ \vec{a}] \quad \text{cyclic change.}$$

$$\Rightarrow [\vec{a} \ \vec{b} \ \vec{c}] = -[\vec{b} \ \vec{a} \ \vec{c}] = -[\vec{c} \ \vec{b} \ \vec{a}] = -[\vec{a} \ \vec{c} \ \vec{b}]$$

$$\Rightarrow \vec{a} \cdot (\vec{b} \times \vec{c}) = (\vec{a} \times \vec{b}) \cdot \vec{c}$$

$$\Rightarrow \text{Any one is true, Scalar Product is zero.}$$

1) One of vector is zero.

2) Any two collinear.

3) Three coplanar.

- Volume of Parallelepiped:

$$\text{Volume} = [\bar{a} \ \bar{b} \ \bar{c}]$$

- Volume of tetrahedron:

$$\text{Volume} = \frac{1}{6} [\bar{a} \ \bar{b} \ \bar{c}]$$

- Vector Triple Product:

$$1) \bar{a} \times (\bar{b} \times \bar{c})$$

$\Rightarrow \perp^{\text{ler}}$ to \bar{a} and $\bar{b} \times \bar{c}$

\Rightarrow Lies in plane of \bar{b} & \bar{c}

$$2) (\bar{a} \times \bar{b}) \times \bar{c}$$

$\Rightarrow \perp^{\text{ler}}$ to $\bar{a} \times \bar{b}$ and \bar{c}

\Rightarrow Lies in plane of \bar{a} & \bar{b}

- Remark:

$$1) \bar{a} \times (\bar{b} \times \bar{c}) \Rightarrow (\bar{a} \cdot \bar{c})\bar{b} - (\bar{a} \cdot \bar{b})\bar{c}$$

$$2) (\bar{a} \times \bar{b}) \times \bar{c} \Rightarrow (\bar{a} \cdot \bar{c})\bar{b} - (\bar{b} \cdot \bar{c})\bar{a}$$

Long Jump

Short Jump

\Rightarrow Dot Product \Rightarrow Scalar

\Rightarrow Left \Rightarrow -ve

\Rightarrow Cross Product \Rightarrow Vector

\Rightarrow Perpendicular \Rightarrow Orthogonal

\Rightarrow Behind \Rightarrow -ve

\Rightarrow Right \Rightarrow +ve

\Rightarrow above \Rightarrow +ve

- Volume of Parallelepiped:

$$\text{Volume} = [\bar{a} \ \bar{b} \ \bar{c}]$$

- Volume of tetrahedron:

$$\text{Volume} = \frac{1}{6} [\bar{a} \ \bar{b} \ \bar{c}]$$

- Vector Triple Product:

$$1) \bar{a} \times (\bar{b} \times \bar{c})$$

\Rightarrow \perp^{ler} to \bar{a} and $\bar{b} \times \bar{c}$

\Rightarrow Lies in plane of \bar{b} & \bar{c}

$$2) (\bar{a} \times \bar{b}) \times \bar{c}$$

\Rightarrow \perp^{ler} to $\bar{a} \times \bar{b}$ and \bar{c}

\Rightarrow Lies in plane of \bar{a} & \bar{b}

- Remark:

$$1) \bar{a} \times (\bar{b} \times \bar{c}) \Rightarrow (\bar{a} \cdot \bar{c})\bar{b} - (\bar{a} \cdot \bar{b})\bar{c}$$

$$2) (\bar{a} \times \bar{b}) \times \bar{c} \Rightarrow (\bar{a} \cdot \bar{c})\bar{b} - (\bar{b} \cdot \bar{c})\bar{a}$$

Long Jump.

Short Jump

\Rightarrow Dot Product \Rightarrow Scalar

\Rightarrow Left \Rightarrow -ve

\Rightarrow Cross Product \Rightarrow Vector.

\Rightarrow Perpendicular \Rightarrow Orthogonal.

\Rightarrow Behind \Rightarrow -ve

\Rightarrow Right \Rightarrow +ve

\Rightarrow above \Rightarrow +ve