

SDIO(Secure Digital Input Output)

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Introduction

- The Secure Digital Input Output (SDIO) protocol is a communication interface primarily used for connecting SD cards and other peripheral devices to microcontrollers.
- The STM32F407 microcontroller from STMicroelectronics supports the SDIO protocol, providing a high-speed interface for data transfer between the microcontroller and SD cards or other SDIO devices.



Applications

• Data Storage

• Interfacing with SD cards for data logging and file storage.

• Multimedia

• Managing audio, video, and image files in embedded systems.

Connectivity

• Enabling communication with Wi-Fi, Bluetooth, and GPS modules via SDIO cards.

• Industrial Control

• Storing and retrieving large datasets in industrial automation systems.



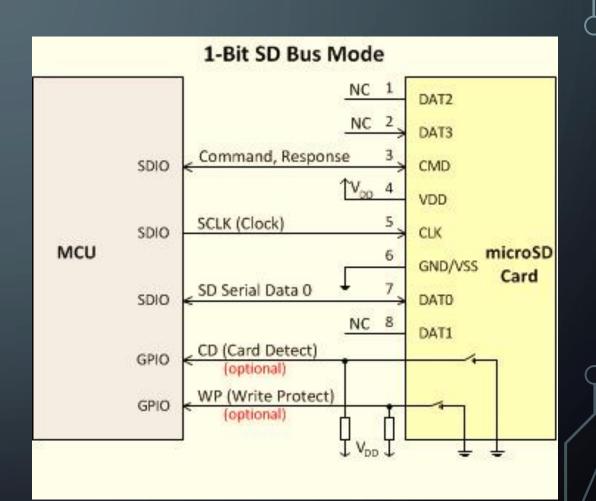
Features

- High-Speed Data Transfer
 - Supports up to 50 MHz clock frequency, allowing for fast data transfer rates.
- Multiple Bus Modes
 - Includes support for 1-bit and 4-bit data bus modes.
- DMA Support
 - Direct Memory Access (DMA) support for efficient data transfer without CPU intervention.
- Interrupt and Polling Modes
 - Configurable to work in interrupt-driven or polling modes for flexibility in application design.
- Voltage Compatibility
 - Operates at 3.3V, compatible with standard SD card voltage levels.



Properties

- Connection Type: Semi-Parallel
- Communication Type: Half-Duplex
- Data Type: Byte
- Synchronize: Sync
- Voltage State: TTL





Registers

- SDIO_POWER
 - Controls the power state of the SDIO interface.
- SDIO_CLKCR
 - Configures the clock control settings, including the clock divider and power-saving modes.
- SDIO_ARG
 - Holds the command argument for SDIO commands.
- SDIO_CMD
 - Issues commands to the SDIO card.
- SDIO_RESPCMD
 - Holds the response to the last issued command.



Frame

• Command Frame

• Contains command index, argument, and CRC, initiating operations such as data read/write or status queries.

• Response Frame

• Sent by the card in reply to a command, containing response type, status, and sometimes data.

• Data Frame

• For data transfer operations, encapsulating data blocks with start/stop bits, data, CRC, and end bits.