

Nirjhar Deb

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Personal Portfolio: <https://nirjhardeb.github.io/>

EDUCATION

Georgia Institute of Technology

Bachelor of Science Computer Science

Atlanta, Georgia

Expected Graduation, May 2025

GPA 3.43

WORK EXPERIENCE

AT&T

Dallas, Texas

Software Engineering Intern

June 2022 – August 2022

- Upgraded AT&T's Inspected Network Access Program (INAP) by using **Python** and **Django** to transition from cookie authentication to Security Assertion Markup Language (SAML), providing over 1,300 employees and contractors a more secure, single sign-on login process.
- Developed scripts in **Python**, **SQL**, and **HTML**, which were tested using the **PuTTY** SSH client, to reveal valuable business insights, uncover cybersecurity vulnerabilities, and refactor outdated code in INAP.
- Contributed to a text-based game engine developed in **C++** and visualized in **Figma**, as a part of an **Agile** team project to demonstrate how AT&T can create faster, less memory-intensive gaming experiences.

PROJECTS

Georgia Tech Integrated Tutoring System Chatbot

Atlanta, Georgia

Software Developer

January 2022 – Current

- Collaborated with two students to implement a smart autocompletion feature to predict the user's question to the chatbot based on a few words of input.
- Spearheaded the development of a spellcheck algorithm in **Python**, which autocorrects the user's words prior to autocompleting their question.
- Built a local **SQL** database of over 6,000 previously asked questions, helping the chatbot autocomplete similar queries and add new questions to the database.

Personal Portfolio Website

Atlanta, Georgia

Full Stack Web Developer

December 2021 – Current

- Assembled an aesthetic, user-friendly website using GitHub Pages, **HTML**, and **CSS** to introduce myself, ongoing projects, and points of contact.
- Utilized **JavaScript** to retrieve a user's personal details from a contact form and send them to a secure Realtime Database hosted by Google Firebase.
- Overhauling front-end code to improve search engine optimization and ease of use on mobile devices.

HackGT 8: Food Analyzer and Nutrition Tracker

Atlanta, Georgia

Hackathon Team Member

October 2021 – October 2021

- Imported **Python's** OpenCV library to utilize the computer webcam to take a photograph of a food item and employed Google Vision's API to process the image and recognize the food.
- Scanned and parsed the FoodData Central database to find the food's nutrition information.
- Designed a graphical user interface using the **PyQt** toolkit to display the food photograph and nutrition details.

American School of Doha Technology Club

Doha, Qatar

Game Development Lead

January 2020 – May 2020

- Coordinated a team of 14 developers to construct 2D, 3D, and virtual reality games using **C#** and 3D modeling in Unity Game Engine and Unreal Engine 4.
- Showcased games to more than 200 students and parents at the local MakerFaire and Qatar National Library.

SKILLS

Programming: Java, Python, HTML, SQL, CSS, JavaScript, C++, C#

Frameworks and Tools: Django, GitHub, Visual Studio Code, IntelliJ, PuTTY, CLion, PyCharm, Figma

Relevant Coursework: Data Structures, Object-Oriented Programming, Discrete Mathematics