

ECE464/564 Final Project

This document contains the instructions and commands to setup ECE464/564 final project directory. In the folder tree of this project, several `Makefile` s are used to

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Unzip

Once you have placed `project2022.zip` at desired directory. Launch a terminal at that directory and use the following command to unzip.

```
unzip project2022.zip
```

You should find the unzipped project folder `projectFall2022/`

Testbench Setup

Generate input, kernel, and weights in the test fixture

Change directory to `projectFall2022/`

```
cd projectFall2022
```

and use the following command to generate the test environment.

```
make all
```

Start Designing

Setup script

`projectFall2022/setup.sh` is provided to load Modelsim and Synopsys

To source the script:

```
source setup.sh
```

This script also enables you to Tab complete `make` commands

Project description

The document is located in `projectFall2022/project_specification/`

Where to put your design

A Verilog file `projectFall12022/rtl/dut.v` is provided with all the ports already connected to the test fixture

How to compile your design

To compile your design

Change directory to `projectFall12022/run/`

```
make vlog-v
```

All the `.v` files in `projectFall12022/rtl/` will be compiled with this command.

How to run your design

For ECE464

Run with Modelsim UI:

```
make debug-464
```

Run without UI(Faster):

```
make verify-464
```

For ECE564

Run with Modelsim UI:

```
make debug-564
```

Run without UI (faster):

```
make verify-564
```

How to compile and run the golden model

In case you still have doubt in how to interface with the test fixture, a golden model is provided for your reference.

To compile the golden model, change directory to `projectFall12022/run/`

```
make vlog-golden
```

The run commands are the same `make debug-564` for 564 project and `make debug-464` for 464 project

Make sure to recompile your own design with the following command when you wish to switch back

```
make vlog-v
```

The golden model is only intended to give you an example of how to interface with the SRAMs and is not synthesizable by design.

Synthesis

Once you have a functional design, you can synthesize it in `projectFall2022/synthesis/`

Synthesis Command

The following command will synthesize your design with a default clock period of 10 ns

```
make all
```

Clock Period

To run synthesis with a different clock period

```
make all CLOCK_PER=<YOUR_CLOCK_PERIOD>
```

For example, the following command will set the target clock period to 4 ns.

```
make all CLOCK_PER=4
```

Synthesis Reports

You can find your timing report and area report in `projectFall2022/synthesis/reports/`

Submission

Project Report

Place your report file in `projectFall2022/project_report/`

Zip for submission

To generate the zip file for submission

change directory to `projectFall2022/` and use the following command

```
make zip MY_UID=<your_unity_id>
```

For example, if your unity ID is "jdoe12", you should enter the following command when generating the .zip file for submission.

```
make zip MY_UID=jdoe12
```

You will find the generated zip file in `projectFall2022/`

Check before you submit

Please check your zip file and make sure all the files are present for submission

It's recommended to download a fresh copy of the project directory and place the zip file in the root of the copy

The following command will restore the submission file to the directory

```
make unzip MY_UID=<your_unity_id>
```

You could then proceed to compile, run and synthesis your design and check if you misplaced any file that did not get included in the zip file.

Submit your files

Upload the generated zip file to Moodle page

Appendix

Directory Rundown

You will find the following directories in `projectFall12022/`

- `464/`
 - Contains the .dat files for the input SRAMs used in 464 project
- `564/`
 - Contains the .dat files for the input SRAMs used in 564 project
- `golden_model/`
 - Contains the reference behavior model for the project
 - The content in this directory is compiled instead when executing `make vlog-golden` in `projectFall12022/run/`
- `inputs/`
 - Contains the .yaml files used to generate the .dat files for all projects
- `outputs/`
 - Contains the reference output files that can be used for debug
- `project_report/`
 - Place your project report here before running `make zip MY_UID=<your_unity_id>` command
- `project_specification/`
 - Contains the project specification document
- `rtl/`
 - All .v files will be compiled when executing `make vlog-v` in `projectFall12022/run/`
 - A template `dut.v` that interfaces with the test fixture is provided
- `run/`
 - Contains the `Makefile` to compile and simulate the design
- `scripts/`
 - Contains the python script that generates the reference output
- `synthesis/`
 - The directory you will use to synthesize your design
 - Synthesis reports will be exported to `synthesis/reports/`
 - Synthesized netlist will be generated to `synthesis/gl/`
- `testbench/`
 - Contains the test fixture of the project