

# JUnit 5

# JUnit 5

**Pre-requisite:** Core Java + Eclipse IDE knowledge + (Advance java basics)

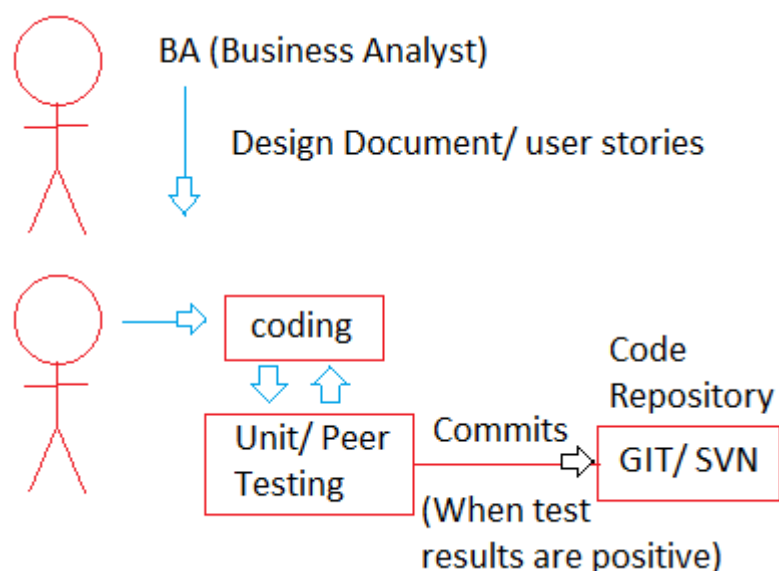
## JUnit

**Unit Testing:** The test done by programmer on own piece of code is called unit testing.

**Peer Testing:** The unit testing done on 1 programmer's code/ task by his colleague programmer is called Peer testing.

**Note:** Testing = matching expected results with actual results.  
if matched then test result is positive (Test succeeded).  
if not matched then test result is negative (Test failed).

Development --> Unit/ Peer Testing should be done continuously by programmer until test results are positive.



**Testing done developers:**

- Unit testing
- Peer testing
- Integration testing  
[Under monitoring of TL] (talks about modules/ applications integration)

**Testing done Testers (QA Team):** (They test whole project)

- Performance Test
- Navigation Test
- User-Experience Test
- System testing
- Load Testing

- Functional Testing
- Sanity Testing
- and etc.

Unit testing can be done in two ways:

- a. Manual Unit Testing
- b. Automated Unit Testing

Limitations of Manual Unit Testing:

- No Productivity (takes time).
- Writing test report manually is complex process (Excel sheet report).
- Presenting Test plans/ test cases to TL or superior is complex process.
- Test Regression (repeating the tests) is very complex.
- It is not industry standard.

✚ To overcome these problems, take the support Unit testing automation tools like JUnit, HttpUnit (for web applications), Mockito, TestNG and etc. for HttpUnit, Mockito and TestNG, JUnit is the base tool (Java based Unit Testing tools).

In Test results we can see:

- a. success: expected results are matched actual results.
- b. failures: expected results are not matched actual results.
- c. errors: Unanticipated/ unexpected exception has come while testing the code.

**Q. What is the difference between failure and error?**

**Ans.** failure: actual code has given result but not matching expected result.  
error: actual code has not given result rather it has thrown exception.

While working with Junit we can see 3 main components:

1. Service class/ Main class (Class to be tested) (1 or more).
2. Test case class (The class that contains test methods) (1 or more).
3. Test Suite: Allows to combine multiple test case classes to generated the test report (0 or 1) (optional).

**Note:** We can run each Test case class manually to generate Test report. But, if want get test report of all the classes together then take the support Test suite class.

- ✚ Eclipse IDE gives built-in Support for JUnit (i.e. eclipse gives JUnit libraries as built-in libraries)

#### To add Junit Libraries eclipse Java Project:

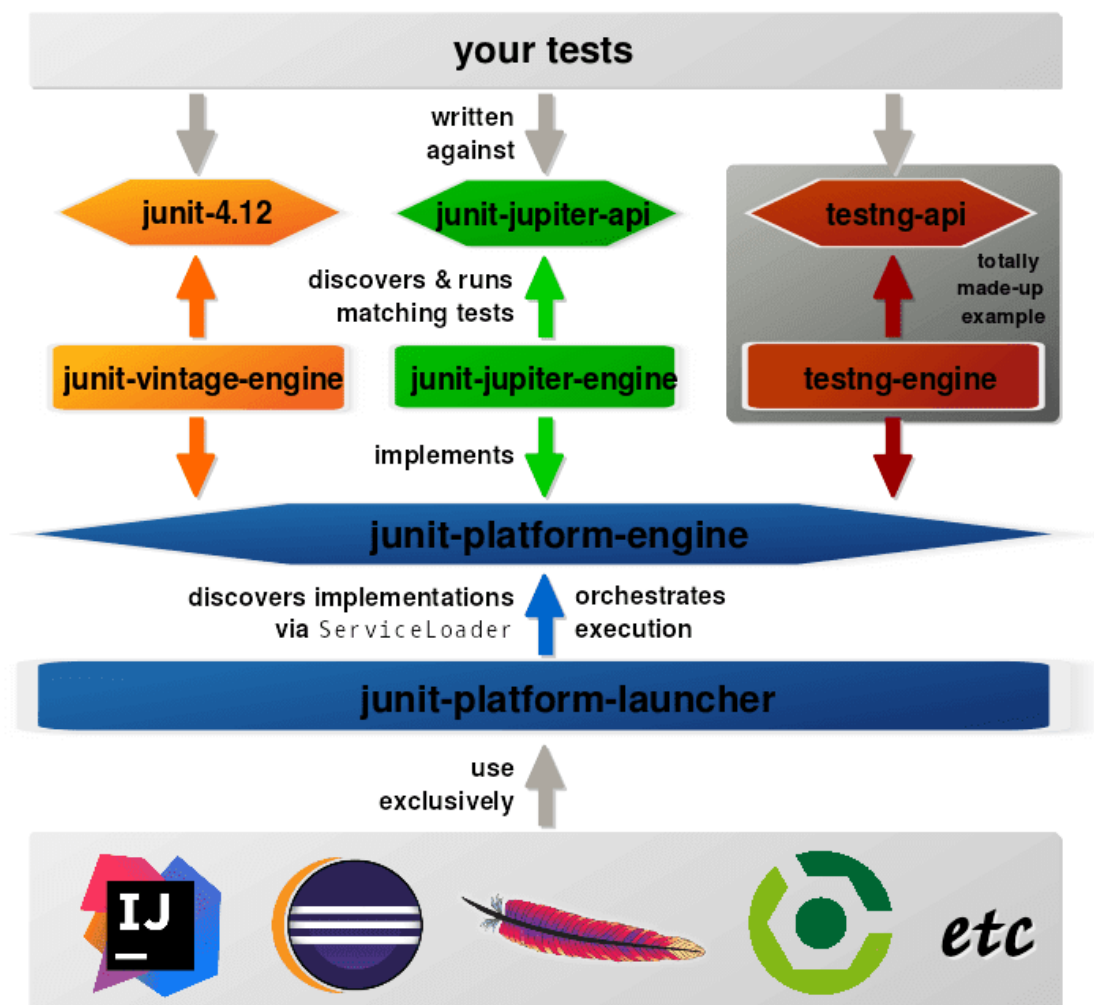
right click on project --> BUILDPATH --> configuration BUILDPATH --> libraries tab --> classpath --> add Libraries JUnit --> select JUnit5.

**Note:** It is recommended to use Junit with Maven/Gradle Project because it gives the support built-in Decompiled to see the source code and other advantages.

#### JUnit5 contains 3 runtime libraries:

- JUnit Jupiter: JUnit5 libraries
- JUnit Vintage: JUnit 3/ 4 libraries (for backward compatibility)
- JUnit Integrations: To allow JUnit integration with Test Ng, Mockito and etc.

#### JUnit 5 Architecture Diagram:



**JUnit-platform-engine:** This engine is responsible to load test case classes, to create object for them and to call test methods.

**JUnit-platform-launcher:** Helps different IDEs, Tools like maven and etc. to search and get JUnit.

**JUnit5 Jupiter API gives:**

- a. Annotations
  - b. Assertions API
- we use them in the development of Test Case classes and test methods.

→ gives Assertions.assertXxx() methods (static methods) to match actual results with expected result and generate test report.

**Annotations:**

@Test  
@DisplayName  
@BeforeEach  
@AfterEach  
@BeforeAll  
@AfterAll  
@Tag  
@ParameterizedTest  
@ValueSource  
@NullSource  
@EmptySource  
@NullAndEmptySource  
@TestMethodOrder  
@Order and etc.

**Static Methods of Assertions class:**

assertTrue  
assertSame  
assertNull  
assertNotSame  
assertNotEquals  
assertNotNull  
assertralse  
assertEquals  
assertArrayEquals  
assertAll  
assertThrows and etc.

Generally, The Testcase class name starts or ends with Test word and all test methods generally begins with "test" word.

e.g.

BankService (main class)

p float calcSimpleIntrest(-, -)

p float getBalance(-)

→ TestBankService or BankServiceTest (Test case class name)

p v testcalcSimpleIntrest()

p v testGetBalance()

we write multiple forms of these test methods to test main method/ service method in multiple angels

**Note:** In Test Case classes, for each business method/ service method we need to write variety of test methods not quantity test method.

### Login App Code:

Possible test methods/ test plans

- a. Test with Valid credentials
- b. Test with Invalid credentials
- c. Test with No credentials

### Sum logic of two numbers:

Possible test methods/ test plans

- test with positives
- test with negatives
- test with mixed values
- test with zeros
- test with floating points
- test with chars/ strings

### First Example Application:

**Step 1:** Create Maven Project in eclipse IDE as standalone Project by taking maven-archetype-quickstart as the Project archetype and change java version to 13.

[open pom.xml and change java version to 13, Right click on the Project - maven update the project].

File --> maven project --> next --> select maven-archetype-quickstart -> next -->

group Id: nit  
artifact Id: JUnitTestProject1  
package: com.nt.service --> next --> finish.

**Step 2:** Add JUnit5 Jupiter jar in pom.xml as dependent by collecting from mvnrepository.com in pom.xml under <dependencies> tag.

- junit-jupiter-api.5.7.0.jar
- junit-jupiter-params.5.7.0.jar [for some work with some advance topic]
- junit-jupiter-engine.5.7.0.jar

**Step 3:** Develop main class or service class in com.nt.service package of src/main/java folder.

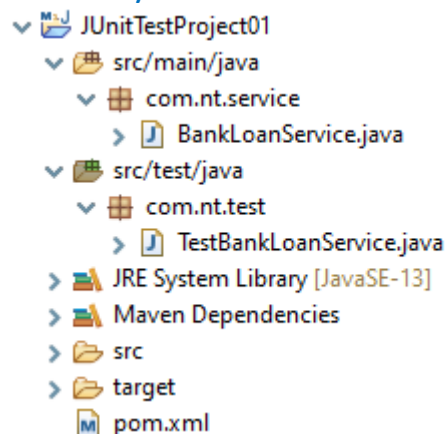
src/main/java: To place main source code

src/test/java: To place unit testing code (test case/ test suit classes)

**Step 4:** Develop Testcase class with Test Methods in src/test/java folder having package com.nt.test.

**Step 5:** Then right click on the test class – Run As – JUnit Test

**Directory Structure of JUnitTestProject01:**



- Develop the above directory Structure and package, class, XML file and add the jar dependencies in pom.xml file then use the following code with in their respective file.

[pom.xml](#)

```
<dependencies>
    <!-- https://mvnrepository.com/artifact/org.junit.jupiter/junit-
jupiter-api -->
    <dependency>
```



```

    <dependency>
      <groupId>org.junit.jupiter</groupId>
      <artifactId>junit-jupiter-api</artifactId>
      <version>5.7.0</version>
      <scope>test</scope>
    </dependency>
    <!-- https://mvnrepository.com/artifact/org.junit.jupiter/junit-
jupiter-params -->
    <dependency>
      <groupId>org.junit.jupiter</groupId>
      <artifactId>junit-jupiter-params</artifactId>
      <version>5.7.0</version>
      <scope>test</scope>
    </dependency>
    <!-- https://mvnrepository.com/artifact/org.junit.jupiter/junit-
jupiter-engine -->
    <dependency>
      <groupId>org.junit.jupiter</groupId>
      <artifactId>junit-jupiter-engine</artifactId>
      <version>5.7.0</version>
      <scope>test</scope>
    </dependency>
  </dependencies>

```

### BankLoanService.java

```

package com.nt.service;

public class BankLoanService {
    public float calcSimpleIntrestAmount(float pAmount, float rate, float
time) {
        System.out.println("BankLoanService.calcSimpleIntrestAmount()");
        return pAmount*rate*time/100.0f;
    }
}

```

### TestBankLoanService.java

```

package com.nt.test;
import static org.junit.jupiter.api.Assertions.assertEquals;
import org.junit.jupiter.api.Test;
import com.nt.service.BankLoanService;

```

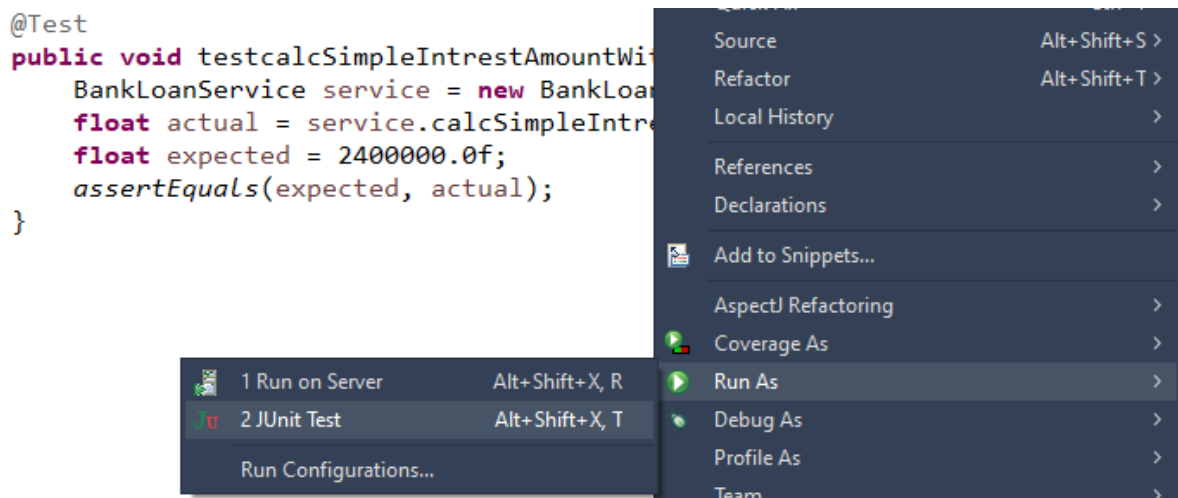
```

public class TestBankLoanService {
    @Test
    public void testcalcSimpleIntrestAmountWithSmallNumber() {
        BankLoanService service = new BankLoanService();
        float actual = service.calcSimpleIntrestAmount(100000, 2, 12);
        float expected = 24000.0f;
        assertEquals(expected, actual);
    }
    @Test
    public void testcalcSimpleIntrestAmountWithBigNumber() {
        BankLoanService service = new BankLoanService();
        float actual = service.calcSimpleIntrestAmount(10000000, 2,
12);

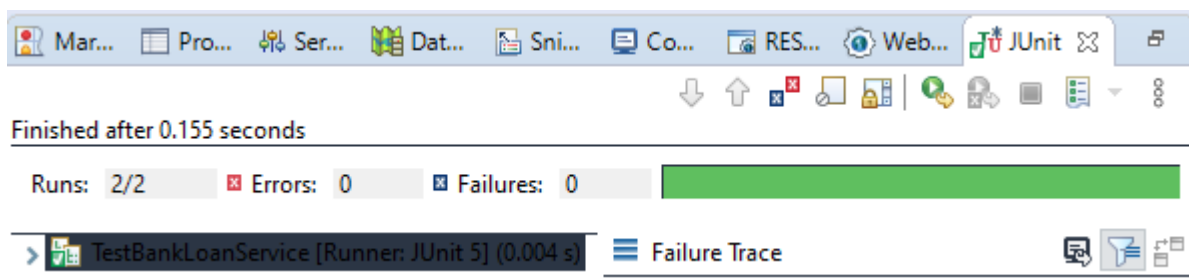
        float expected = 2400000.0f;
        assertEquals(expected, actual);
    }
}

```

For Run the Test class:



Right click on the Test class then Run As then click JUnit Test. After that go to JUnit console to check the success and all.



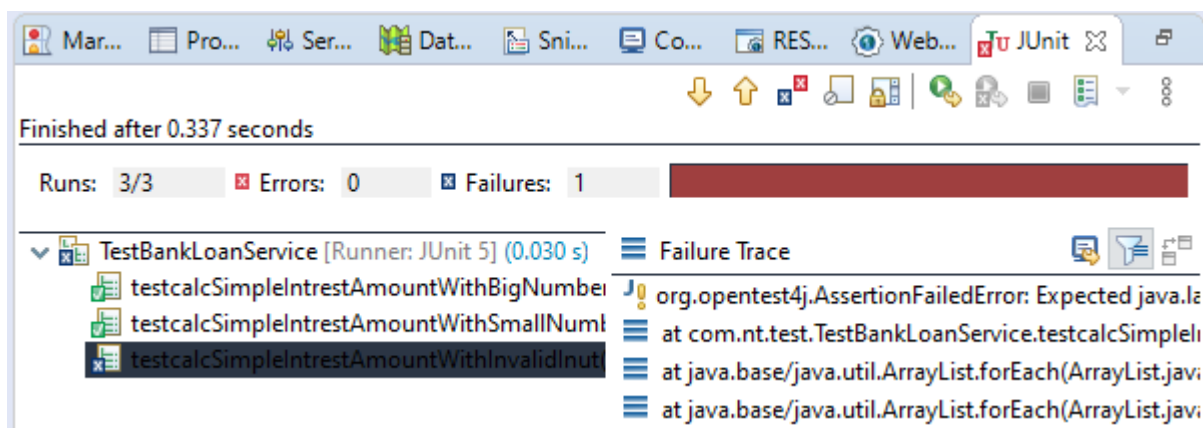
**@Test:** To make the method of Testcase class as the Test method  
**assertEquals()/ assertEqualsNotEquals():** To check whether expected result is equal or not with actual result and to generate test report.  
**assertThrows():** To check expected exception has come or not.

### BankLoanService.java

```
public float calcSimpleIntrestAmount(float pAmount, float rate, float time) {  
    System.out.println("BankLoanService.calcSimpleIntrestAmount()");  
    if (pAmount<=0 || rate<=0 || time<=0)  
        throw new IllegalArgumentException("Invalid inputs");  
    return pAmount*rate*time/100.0f;  
}
```

### TestBankLoanService.java

```
@Test  
public void testcalcSimpleIntrestAmountWithInvalidInut() {  
    BankLoanService service = new BankLoanService();  
    assertThrows(ArithmeticException.class, ()->{  
        service.calcSimpleIntrestAmount(0, 0, 0);  
    });  
}
```



You will get error if read the Failure Trace you can get the problem and followed by solution according that you can solve the problem.

✚ If you want to write your own message.

### TestBankLoanService.java

```
@Test
public void testcalcSimpleIntrestAmountWithBigNumber() {
    BankLoanService service = new BankLoanService();
    float actual = service.calcSimpleIntrestAmount(10000000, 2,
12);

    float expected = 2400000.0f;
    assertEquals(expected, actual, "may results not matching");
}

@Test
public void testcalcSimpleIntrestAmountWithInvalidInut() {
    BankLoanService service = new BankLoanService();
    assertThrows(ArithmeticException.class, ()->{
        service.calcSimpleIntrestAmount(0, 0, 0);
    }, "may results not matching");
}
```

Assert that expected and actual are equal within the given non-negative delta. Delta value is the different that is allowed in the results.

### TestBankLoanService.java

```
@Test
public void testcalcSimpleIntrestAmountWithBigNumber() {
    BankLoanService service = new BankLoanService();
    float actual = service.calcSimpleIntrestAmount(10000000, 2,
12);

    float expected = 2400000.12f;
    assertEquals(expected, actual, 0.5, "may results not
matching");
}
```

**assertTimeout()**: To check whether business method execution is completed in the specified time or not.

### BankLoanService.java

```
public float calcSimpleIntrestAmount(float pAmount, float rate, float
time) {
    System.out.println("BankLoanService.calcSimpleIntrestAmount()");
    if (pAmount <=0 || rate <=0 || time <=0)
        throw new IllegalArgumentException("Invalid inputs");
}
```

```

    try {
        Thread.sleep(30000);
    }
    catch (Exception e) {
        e.printStackTrace();
    }
    return pAmount * rate * time / 100.0f;
}

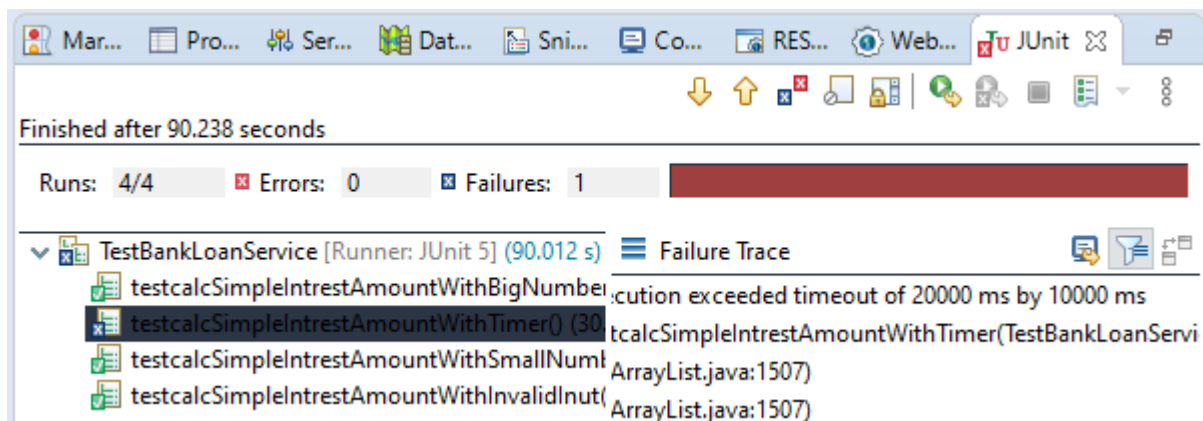
```

### TestBankLoanService.java

```

@Test
public void testcalcSimpleIntrestAmountWithTimer() {
    BankLoanService service = new BankLoanService();
    assertTimeout(Duration.ofMillis(20000), ()->{
        service.calcSimpleIntrestAmount(100000, 2, 12);
    });
}

```



**@BeforeEach:** To place common logic that should execute before each Test method execution.

**@AfterEach:** To place common logic that should execute after the each Test method execution.

### TestBankLoanService.java

```

private BankLoanService service;

@BeforeEach
public void setUp() {
    service = new BankLoanService();
}

```

```

        @Test
        public void testcalcSimpleIntrestAmountWithSmallNumber() {
            System.out.println("TestBankLoanService.testcalcSimpleIntrestAmountWithSmallNumber()");
            float actual = service.calcSimpleIntrestAmount(100000, 2, 12);
            float expected = 24000.0f;
            assertEquals(expected, actual, "may results not matching");
        }

        @Test
        public void testcalcSimpleIntrestAmountWithBigNumber() {
            System.out.println("TestBankLoanService.testcalcSimpleIntrestAmountWithBigNumber()");
            float actual = service.calcSimpleIntrestAmount(10000000, 2, 12);
            float expected = 2400000.12f;
            assertEquals(expected, actual, 0.5, "may results not matching");
        }

        @AfterEach
        public void clear() {
            service = null;
        }

```

**@BeforeAll:** To write common logic only for 1 time for all test methods.

**@AfterAll:** To place cleanup logic for all test methods.

✚ These methods must be taken as static methods

TestBankLoanService.java

```

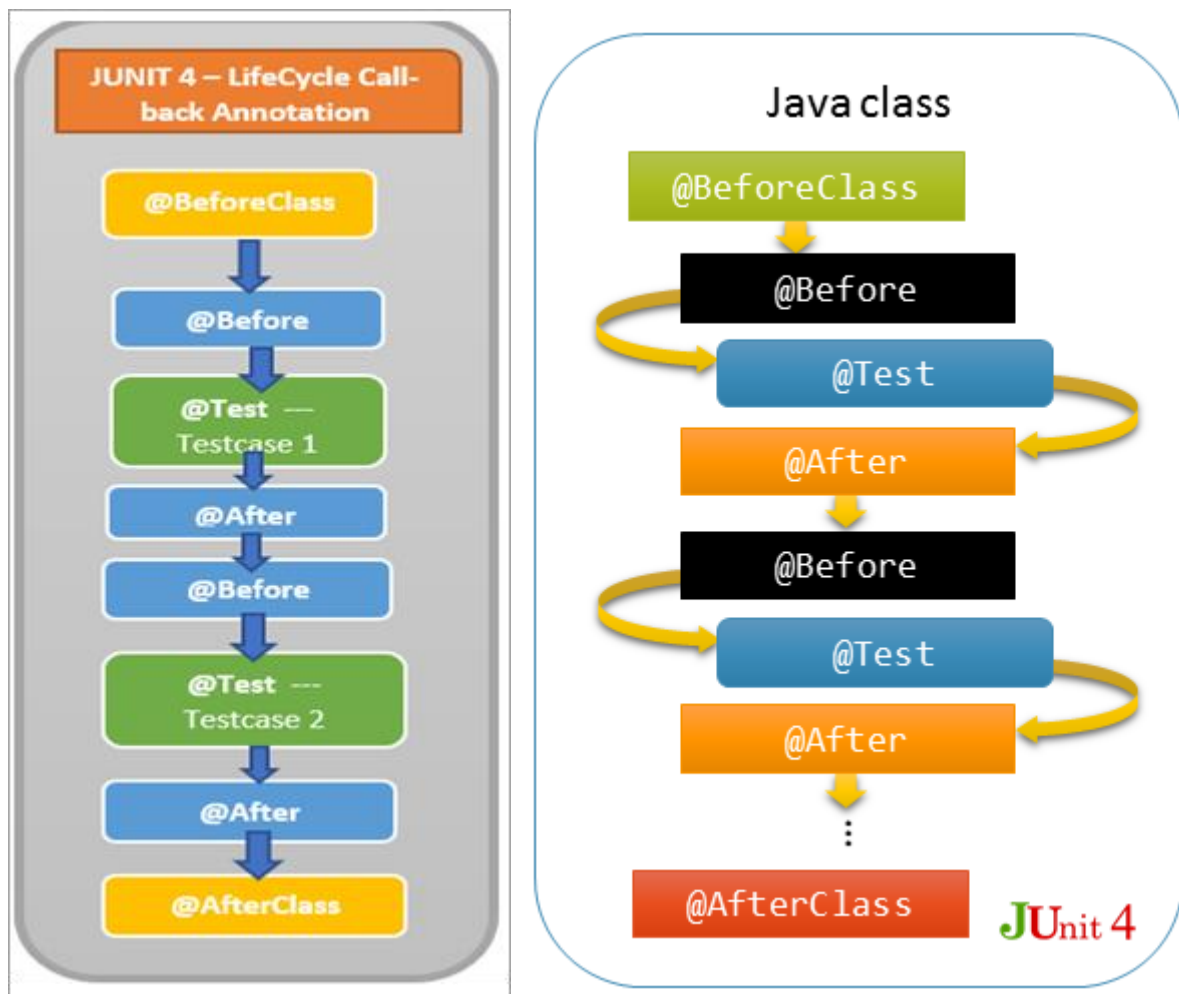
        private static BankLoanService service;

        @BeforeAll
        public static void setUpOnce() {
            service = new BankLoanService();
        }

        @AfterAll
        public static void clearOnce() {
            service=null;
        }

```

## JUnit Life cycle call back Annotation:



**@Disabled:** Marks test method as skipped/ disabled/ ignored test method

**@DisplayName:** To give programmer choice non-technical names to Test case class and test methods.

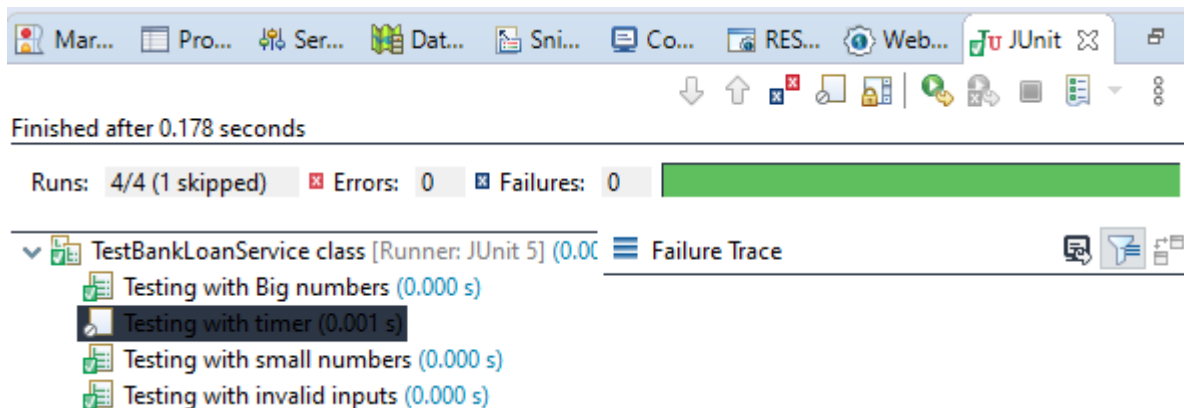
### TestBankLoanService.java

```
@DisplayName("TestBankLoanService class")
public class TestBankLoanService {
    @Test
    @DisplayName("Testing with small numbers")
    public void testcalcSimpleIntrestAmountWithSmallNumber() {
        System.out.println("TestBankLoanService.testcalcSimpleIntrestAmountWithSmallNumber()");
        float actual = service.calcSimpleIntrestAmount(100000, 2, 12);
        float expected = 24000.0f;
        assertEquals(expected, actual, "may results not matching");
    }
}
```

```

@Test
@Disabled
@DisplayName("Testing with timer")
public void testcalcSimpleIntrestAmountWithTimer() {
    System.out.println("TestBankLoanService.testcalcSimpleIntrestAmountWithTimer()");
    assertTimeout(Duration.ofMillis(20000), ()->{
        service.calcSimpleIntrestAmount(100000, 2, 12);
    });
}

```



**@TestMethodOrder:** Useful to specify execution order of test methods with different possibilities .

[TestBankLoanService.java](#)

```

@DisplayName("TestBankLoanService class")
//@TestMethodOrder(value = MethodName.class)
//@TestMethodOrder(value = MethodOrderer.DisplayName.class)
//@TestMethodOrder(value = OrderAnnotation.class)
@TestMethodOrder(value = MethodOrderer.Random.class)
public class TestBankLoanService {

```

**MethodOrderer (I):**

It is having multiple inner classes implementing same MethodOrderer (I) they are

- MethodName
- DisplayName (gives ambiguity with @DisplayName, so specify MethodOrderer.DisplayName.class)
- OrderAnnotation (best, we should add @Order(n) on top of test methods while using this option. n-> priority number high value indicates low priority and low value indicate high priority)



- d. Random (default but gives ambiguity, so specify  
MethodOrderer.Random.class)
- e. AlphaNumeric (deprecated)

In real Scenarios we need to execute the application/ project in 4 environments:



**@Tag:** Useful to mark test methods to execute only in certain environment like "dev", "test", "uat", "prod" and etc. So, that we can write separate test methods for "dev", "test" environment based light weight setup like using MySQL, Tomcat server and etc. and similarly we can write separate test methods for "uat", "prod" environment based heavy weight production ready setup like using Oracle, WebLogic , Wildfly and etc.

### TestBankLoanService.java

```

@Test
@DisplayName("Testing with small numbers")
@Tag("dev")
public void testcalcSimpleIntrestAmountWithSmallNumber() {
    System.out.println("TestBankLoanService.testcalcSimpleIntrestAmountWithSmallNumber()");
    float actual = service.calcSimpleIntrestAmount(100000, 2, 12);
    float expected = 24000.0f;
    assertEquals(expected, actual, "may results not matching");
}

@Test
@DisplayName("Testing with Big numbers")
@Tag("uat")
public void testcalcSimpleIntrestAmountWithBigNumber() {
    System.out.println("TestBankLoanService.testcalcSimpleIntrestAmountWithBigNumber()");
    float actual = service.calcSimpleIntrestAmount(10000000, 2,
12);

```

```

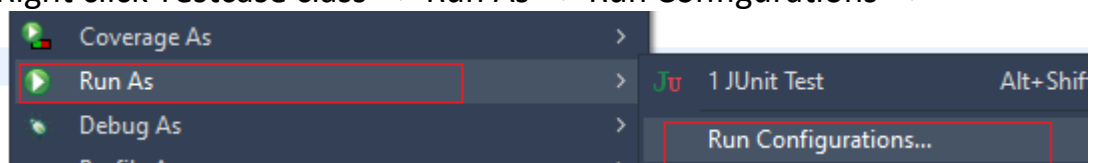
        float expected = 2400000.12f;
        assertEquals(expected, actual, 0.5, "may results not
matching");
    }
    @Test
    @DisplayName("Testing with invalid inputs")
    @Tag("uat")
    public void testcalcSimpleIntrestAmountWithInvalidInut() {
        System.out.println("TestBankLoanService.testcalcSimpleIntrestAmou
ntWithInvalidInut()");
        assertThrows(IllegalArgumentException.class, ()->{
            service.calcSimpleIntrestAmount(0, 0, 0);
        }, "may results not matching");
    }
    @Test
    @Disabled
    @DisplayName("Testing with timer")
    @Tag("dev")
    public void testcalcSimpleIntrestAmountWithTimer() {
        System.out.println("TestBankLoanService.testcalcSimpleIntrestAmou
ntWithTimer()");
        assertTimeout(Duration.ofMillis(20000), ()->{
            service.calcSimpleIntrestAmount(100000, 2, 12);
        });
    }
}

```

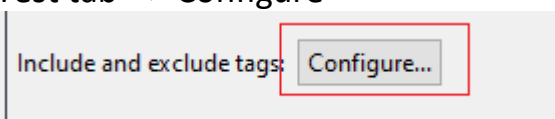
- While running Test case class, we need to specify tags to include and exclude

a. In Eclipse Environment

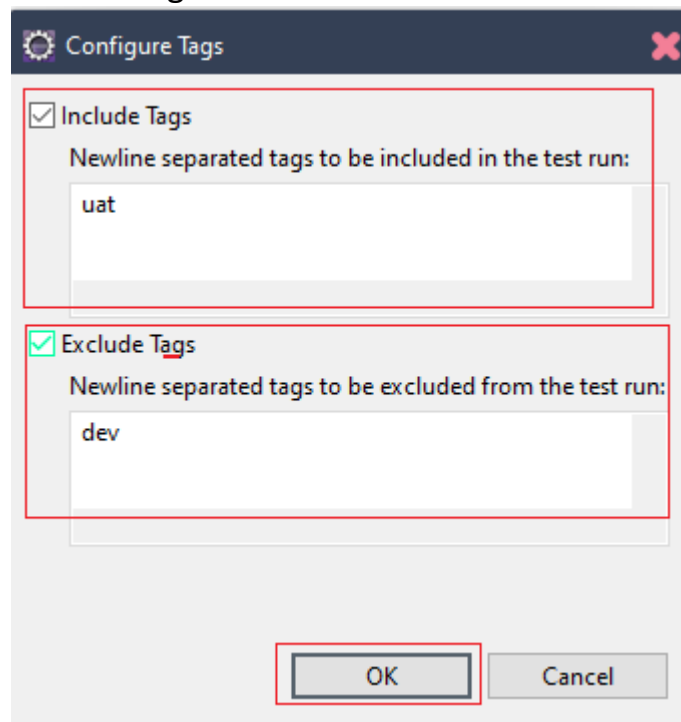
Right click Testcase class --> Run As --> Run Configurations -->



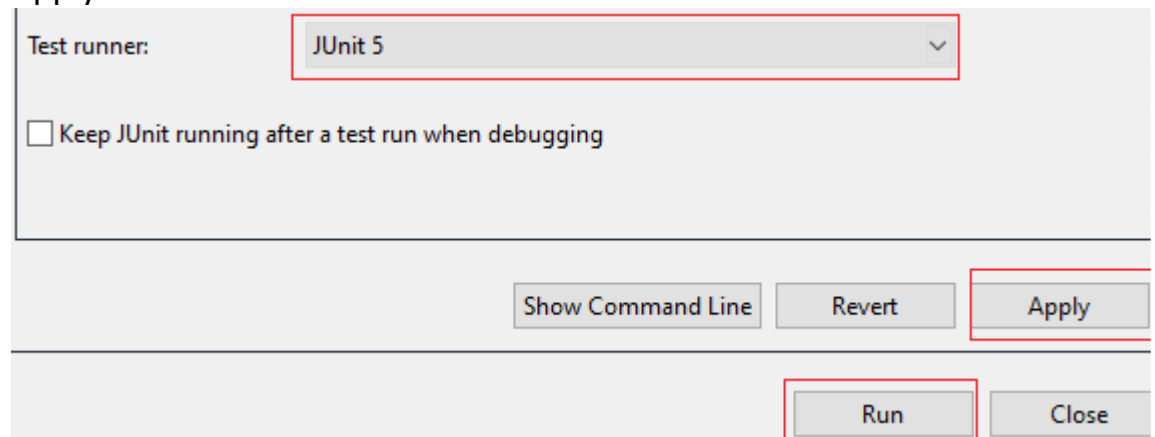
Test tab --> Configure



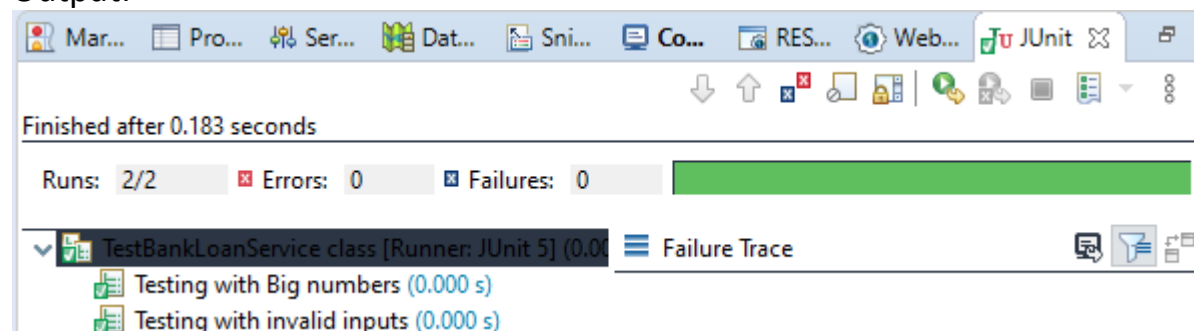
Include tags: uat  
exclude tags: dev --> ok



Test runner: JUnit 5  
Apply --> Run



Output:



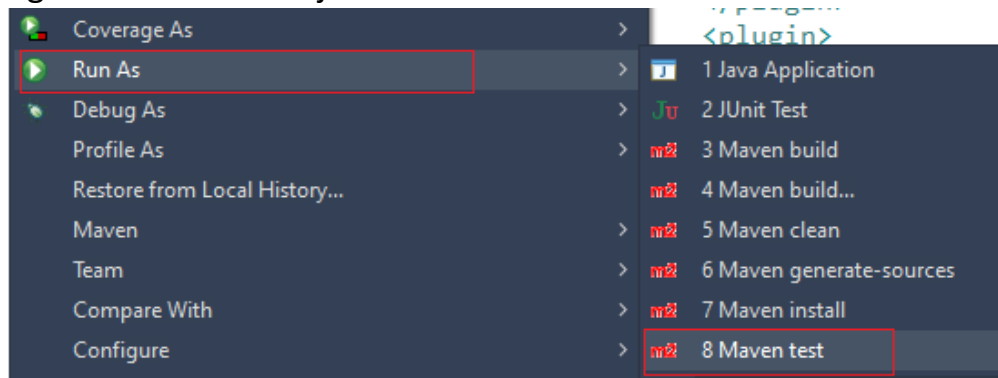
b. In Maven Environment

Specify the tag names as shown below under surefire plugin.

[pom.xml](#)

```
<plugin>
  <artifactId>maven-surefire-plugin</artifactId>
  <version>3.0.0-M5</version>
  <configuration>
    <goal>dev</goal>
    <excludedGroups>uat</excludedGroups>
  </configuration>
</plugin>
```

Right click on the Project --> Run As --> Maven test



**Note:** We can pass TestInfo (I) type parameter in the test method to know more the current test method and its executing environment like tag name, display name, test class name, test method name and etc.

[TestBankLoanService.java](#)

```
@Test
@DisplayName("Testing with timer")
@Tag("dev")
public void testcalcSimpleIntrestAmountWithTimer(TestInfo info) {
    System.out.println("TestBankLoanService.testcalcSimpleIntrestAmountWithTimer()");
    System.out.println(info.getClass()+" "+info.getTags()+" "+info.getDisplayName()+" "+info.getTestMethod().get().getName()+" "+info.getTestClass().get().getClass());
    assertTimeout(Duration.ofMillis(20000), ()->{
        service.calcSimpleIntrestAmount(100000, 2, 12);
    });
}
```

**@RepeatedTest:** Allows to execute test method repeatedly for multiple times having control on count and name. It is very useful batch processing/ updating related tests.

#### CensusService.java

```
package com.nt.service;

public class CensusService {

    public String exportData() {
        //logics.....
        return "data exported";
    }

}
```

#### TestCensusService.java

```
package com.nt.test;

import static org.junit.jupiter.api.Assertions.assertEquals;

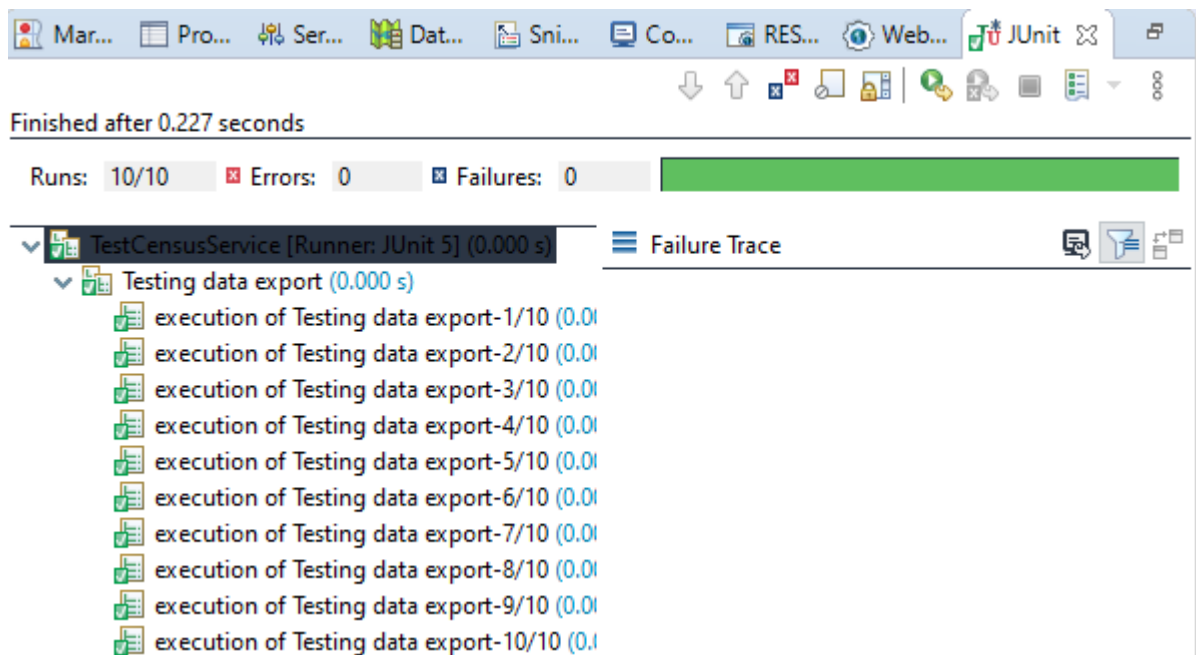
import org.junit.jupiter.api.DisplayName;
import org.junit.jupiter.api.RepeatedTest;

import com.nt.service.CensusService;

public class TestCensusService {

    @RepeatedTest(value = 10, name="execution of {displayName}-
{currentRepetition}/{totalRepetitions}")
    @DisplayName("Testing data export")
    public void testexportData() {
        System.out.println("TestCensusService.testexportData()");
        CensusService service = new CensusService();
        assertEquals("data exported", service.exportData());
    }

}
```



**@ParameterizedTest:** To execute one test method for multiple times with different inputs/ params we can use @ParameterizedTest we can supply inputs by using @ValueSource and other annotations.

[CensusService.java](#)

```
public boolean isOdd(int no) {
    if (no%2==0)
        return false;
    else
        return true;
}

public String sayHello(String user) {
    return "Hello: "+user;
}
```

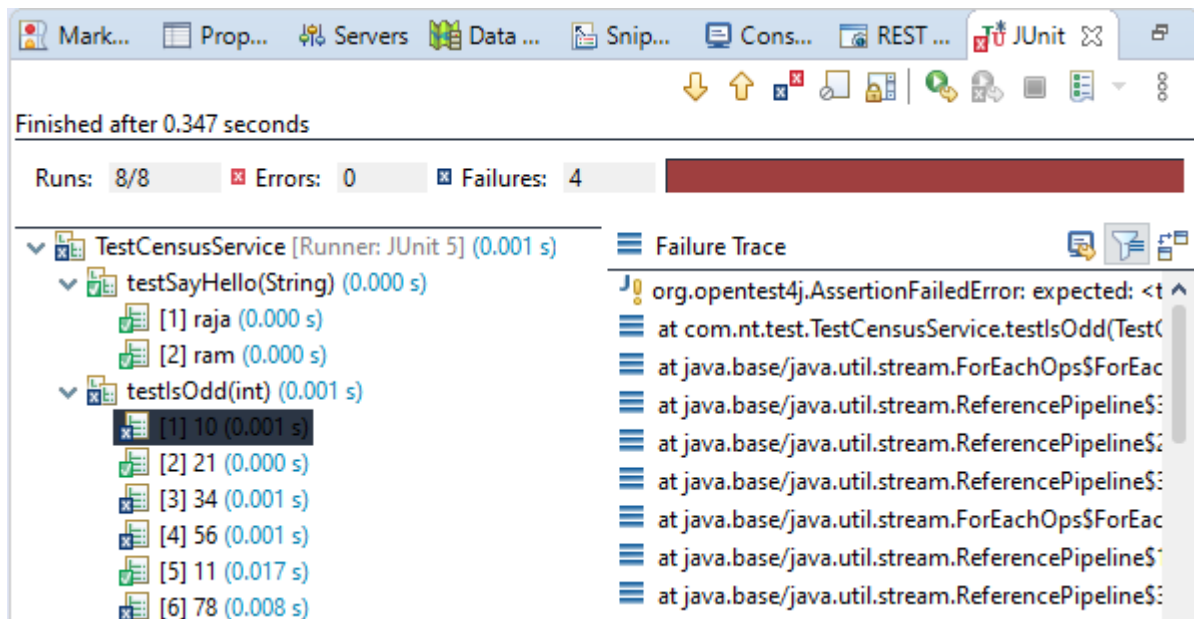
[TestCensusService.java](#)

```
@ParameterizedTest
@ValueSource(ints = {10, 21, 34, 56, 11, 78})
public void testIsOdd(int n) {
    System.out.println("TestCensusService.testIsOdd()");
    CensusService service = new CensusService();
    assertTrue(service.isOdd(n));
}
```

```

@ValueSource(strings = {"raja", "ram"})
public void testSayHello(String user) {
    System.out.println("TestCensusService.testSayHello()");
    CensusService service = new CensusService();
    assertEquals("Hello: "+user, service.sayHello(user));
}

```



**assertTrue()/assertFalse():** Given to checks whether the target business method returning true/ false.

**assertNull() /assertNotNull():** Checks whether given object is null (assertNull) or not null (assertNotNull).

**assertSame():** Checks whether given two reference variables are pointing to same object or not

[Printer.java](#)

```

package com.nt.service;

public class Printer {
    private static Printer INSTANCE = new Printer();

    private Printer() {
    }

    public static Printer getInstance() {
        return INSTANCE;
    }
}

```

### TestPrinter.java

```
package com.nt.test;

import static org.junit.jupiter.api.Assertions.assertSame;
import static org.junit.jupiter.api.Assertions.fail;

import org.junit.jupiter.api.Test;

import com.nt.service.Printer;

public class TestPrinter {

    @Test
    public void testSingleton() {
        Printer p1 = Printer.getInstance();
        Printer p2 = Printer.getInstance();
        /*assertNotNull(p1);
        assertNotNull(p2);*/
        if (p1==null || p2==null)
            fail("p1, p2 references must not be null");
        assertSame(p1, p2);
    }
}
```

**Q. What is the difference b/w assertEquals() and assertSame()?**

**Ans.** assertEquals() checks content of given two values (like equals() method).  
assertSame() checks whether given two references are pointing to same object or not (like ==).

**Note:** If want to write failure message by writing manual checking then use fail(-) method.

----- The END -----