

04 Mar '25

→ Checked HUs on Greedy approach, Boolean expressions, simplification, truth tables

HW: Complete 10 more AI generated exercises on simplification of Boolean expressions.

→ Loops: (See AI notes 16. Loops.pdf)

Loops are used to run some code repeatedly.

(see code from today's (hrs)  
18. Loop examples)

→ For coin change problem —  
wrote greedy solution using loops

→ worked on another algorithm using  
loops to find min. coins when  
greedy fails

(incomplete solution)

→ used AI for another solution  
using loops that worked for all our  
class / HW examples

(used something called 'dynamic  
programming' approach — we will learn  
more later)

→ HW: 10 AI exercises on loops  
— finish