

16 Aug '24

(1) PyCharm - application - to do Python
(community edition)
- Editor, File tree, Output, Console } programming

(2) Book : Learning Programming with Python 3.

(3) Basic expressions - integers, floats, strings, datatypes

HW: Finish last class HW

- 3 expressions file also

21 Aug'29

Datatypes — integers, floats, strings

	integers	floats	strings
	23, 42, -64	23.1, 43.0, -61.7	"this" 'ant'

Expressions — simple calculations

→ 3 + 4 + 5 (int)

→ 42.6 + 53.2 (float)

→ $43 + 53.2$ (float - int is converted to float)

→ 'this' + 'is' (string)

$$\rightarrow '3+4=' + \text{str}(3+4)$$

```
>>> type(32)
```

→ int

```
>>> type(23.4)
```

→ float

```
type ('vaptx')
```

→ 5th

```
>>> type("vaptx")
```

→ 59

```

>>> type(vortex)

```

→ error
(no quotes)

Operators :

$+$ \rightarrow addition $3+4 = 7$

$-$ \rightarrow subtraction $10-4 = 6$

$*$ \rightarrow multiplication $20*4 = 80$
(asterisk)

$/$ \rightarrow division $20/4 = 5$
(slash)

$$21/4 = 5.25$$

$//$ \rightarrow int. division

$$21//4 = 5$$

(quotient)

$\%$ \rightarrow modulo

$$21\%4 = 1$$

(remainder)

$**$ \rightarrow power

$$4**6 = 4^6$$

$$= 4 \times 4 \times 4 \times 4 \times 4 \times 4$$

(6 times)

$$4*6 = 4 \times 6 = 4+4+4+4+4$$

$$4**6 = 4^6 = 4 \times 4 \times 4 \times 4 \times 4 \times 4$$

Empty space:

Same $\rightarrow 3+4, 3. + 4, 3 + 4$

Type casting:

int \rightarrow float : $\underbrace{30}_{\text{int}} + \underbrace{42.3}_{\text{float}} = \underbrace{30.0}_{\text{float}} + \underbrace{42.3}_{\text{float}} = 72.3$

float \rightarrow int : $30 + \text{int}(42.3) = 30 + 42 = 72$

int \rightarrow str : $\underbrace{\text{"Result is"}}_{\text{str}} + \underbrace{\text{str}(42*63)}_{\text{int}}$
 $= \text{"Result is"} + \text{'2709'}$

$= \text{Result is } 2709$
str \rightarrow int : $\text{int}(\text{'24'}) = 24$; $\text{int}(\text{'3c4k'}) \Rightarrow \text{error}$
str \rightarrow float : $\text{float}(\text{'24.3'}) = 24.3$;

String operators:

$3 * 'Pig' = 'PigPigPig'$

$'Pig' + 'Car' = 'PigCar'$

HW: Ch 3 textbook

→ Create a program file

→ Type everything that is in boxes in the text book

→ Run

→ Play with operators, expressions, type casting

→ From Maths ch 3 HW +, -, *, / (10 for each)
do all of these in python and verify
(create a program called Math HW)

09 Sep'24

Operator precedence (order) :

$$\underline{3 + 4 - 6 * 14 / 2 + 3 * (4 - 1)}$$

float (24)

(1) ,

$$\begin{array}{l} 4 + 4 / 2 \\ \hline = 8 / 2 \\ = 4 \end{array} \quad \times$$

(2)

$$\begin{array}{l} 4 + 4 / 2 \\ \hline = 4 + 2 \\ = 6 \end{array} \quad \checkmark$$

Maths

→ BODMAS

— Brackets, of, division, multiply, add, subtract

→ PEMDAS

— parantheses, exponential, multiplication,
() (power)

division, add, subtract

Python

Variables: A place where you store values.

You can give any name to a variable.

Ex: myVar = 43

→ myVar + 23
66

→ myVar * 2
86

x = < some value >

↓
assignment operator

HW: (1) Read all previous class notes
(2) Ch. 4 code type into a program file and run

Variable names

can not be
python keywords

— Eg: for, in,
true, false
etc.