

Introduction	Team Philosophy	Team Philosophy 2	Recruitment Philosophy 1	Recruitment Philosophy 2	Establishing Needs for Death Batter by looking at Team Standings	Establishing Needs for Death Batter by looking at Team Rankings	Better Score in Metrics > Higher Chance of Winning	Recruiting a Death Batter by following the process	IPL Players > Looking at stats of pure batters to find out the average score in the metrics
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NEEDS ANALYSIS OF DEATH BATTER



Data is included from 2019-2022

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TEAM PHILOSOPHY



PREFERS CHASING!

Toss Decision		
Toss Winner	bat	field
Sunrisers Hyderabad	28	46

SRH Win % >

Batting 1: 36.3%

Batting 2: 40.5%

At Hyderabad >

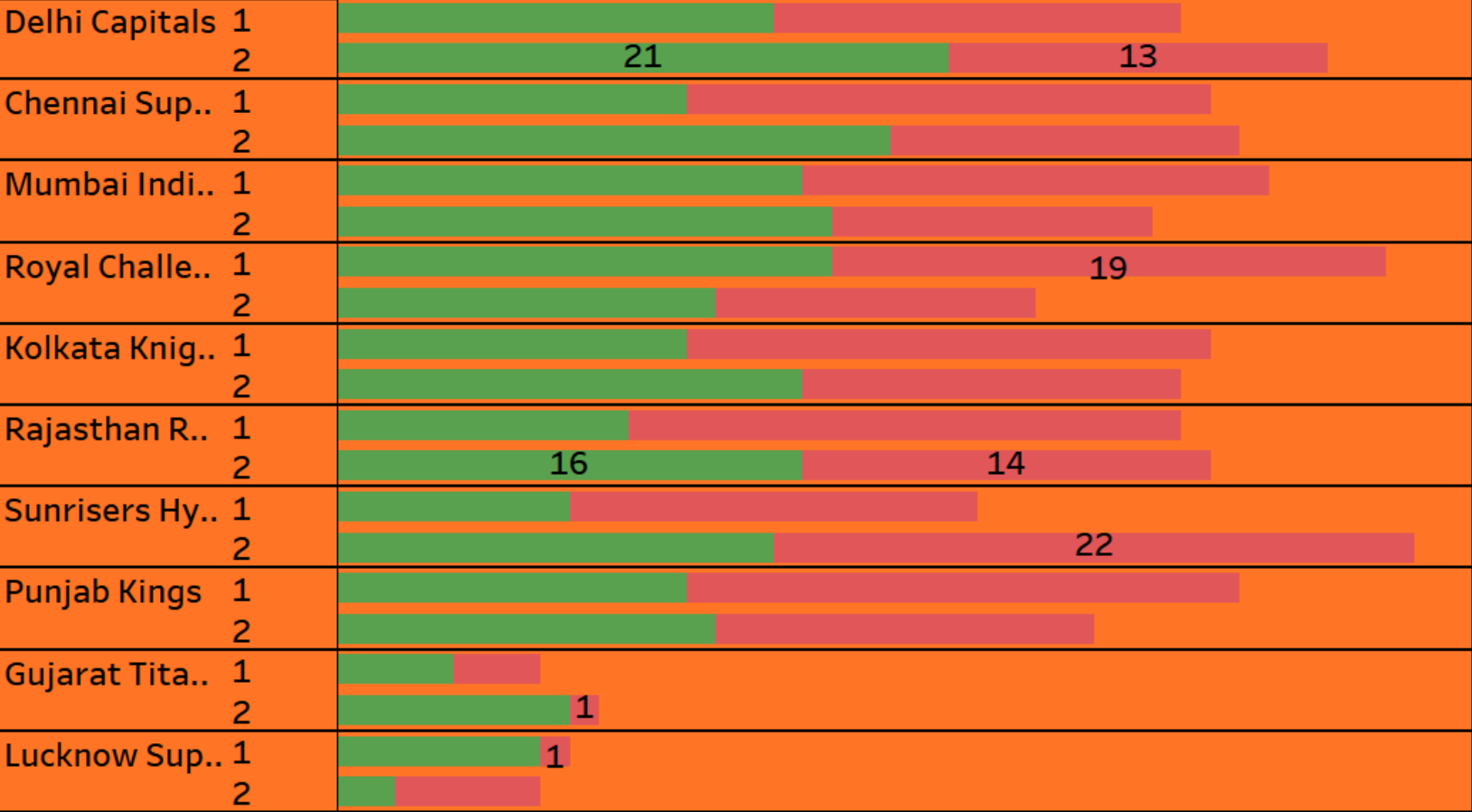
Matches Won:

Batting 1: 42.1%

Batting 2: 57.8%



Outcome



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TEAM PHILOSOPHY

▶

Player	Span	Matches	Won	Lost	Tied	%
Kumar Sangakkara	2013	9	4	4	1	50
Cameron White	2013	8	5	3	62.5	62.5
Shikhar Dhawan	2014	10	4	6	40	40
Daren Sammy	2014	4	2	2	0	50
David Warner	2015-2021	67	35	30	2	53.73
Kane Williamson	2018-2022	46	22	23	1	48.91
Bhuvneshwar Kumar	2019-2022	7	2	5	0	28.57
Manish Pandey	2021	1	0	1	0	0
Aiden Markram	2023-present					

QUALIFIED FOR PLAYOFFS < 6 TIMES OUT OF 10 SEASONS

> HIGHER WINNING PERCENTAGE FOR OVERSEAS CAPTAINS

By IPL season

Year	Round	Position	Games played	Won	Lost	Tied	No result	Win %
2013	Playoffs	4th	17	10	7	0	0	58.82
2014	League stage	6th	14	6	8	0	0	42.86
2015	League stage	6th	14	7	7	0	0	50.00
2016	Champions	1st	17	11	6	0	0	64.70
2017	Playoffs	4th	15	8	6	0	1	57.14
2018	Runners-up	2nd	17	10	7	0	0	58.82
2019	Playoffs	4th	15	6	9	0	0	40.00
2020	Playoffs	3rd	16	8	8	0	0	50.00
2021	League stage	8th	14	3	11	0	0	21.42
2022	League stage	8th	14	6	8	0	0	42.86

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RECRUITMENT PHILOSOPHY (since 2013)

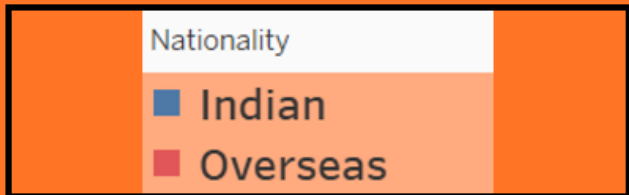


Bowler Dominant Squad >

Indian: 27
Overseas: 12

Heavy Spending on Batsmen >

26 Players: 45.1 M
12 Players (WK): 44.6 M



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RECRUITMENT PHILOSOPHY (since 2013)



EXPERIENCED >

Indian Bowlers: 26.7 Age

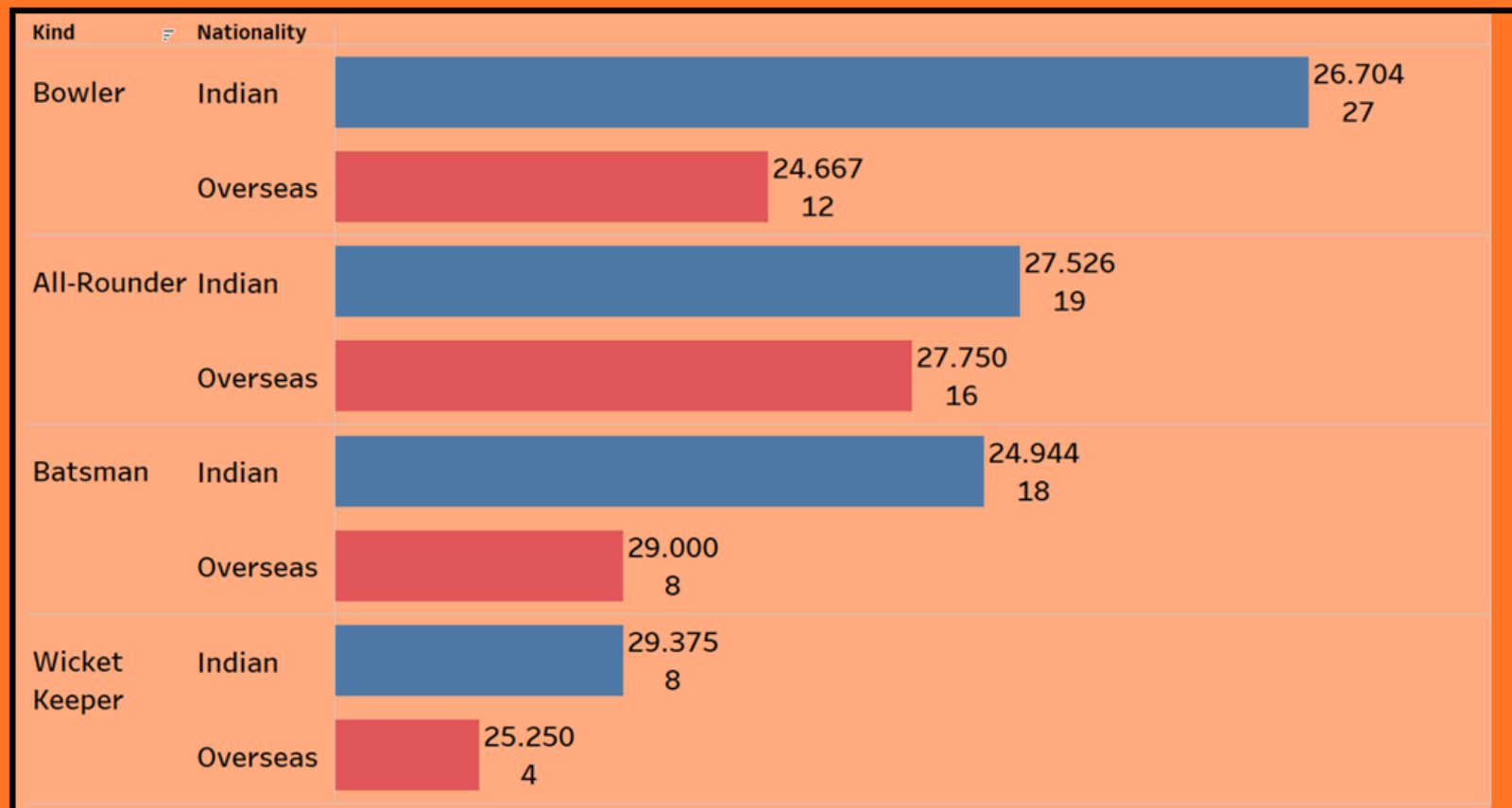
Indian WKs: 29.3 Age

Overseas Batsmen: 29 Age

YOUNG TALENT >

Indian Batsmen: 24.9 Age

Overseas Bowlers: 24.6 Age



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CLICK ON BATTING TEAM TO HIGHLIGHT IN GRAPH

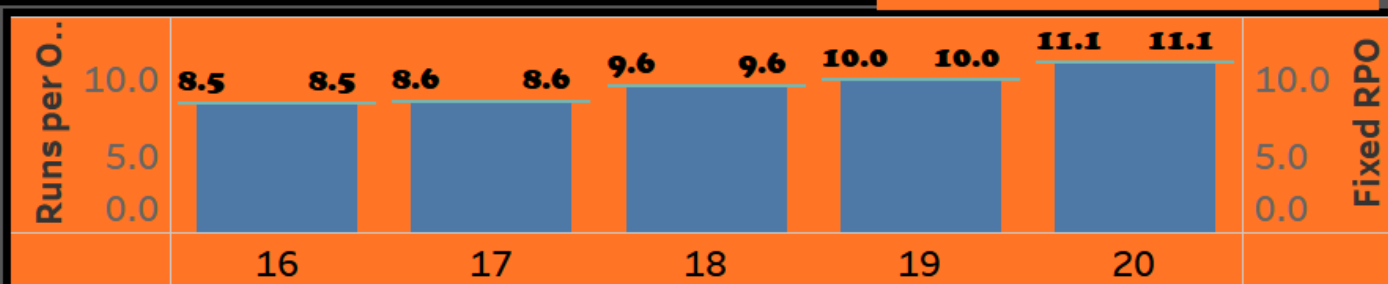


RUNS PER OVER

OVER RATE



Year	Battingteam	Innings	
		1	2
2019	Kolkata Knight Ri..	3	1
	Mumbai Indians	1	3
	Royal Challengers..	4	6
	Delhi Capitals	7	7
	Chennai Super Kin..	7	7
	Sunrisers Hydera..	7	7
	Punjab Kings	7	7
2020	Rajasthan Royals	7	7
	Mumbai Indians	1	1
	Rajasthan Royals	3	3
	Chennai Super Kin..	4	4
	Royal Challengers..	4	4
	Kolkata Knight Ri..	2	8
	Punjab Kings	7	7
2021	Delhi Capitals	7	7
	Sunrisers Hydera..	7	7
	Chennai Super Kin..	1	1
	Royal Challengers..	2	2
	Delhi Capitals	5	4
	Rajasthan Royals	5	4
	Punjab Kings	5	4
2022	Mumbai Indians	3	3
	Sunrisers Hydera..	7	7
	Kolkata Knight Ri..	7	7
	Royal Challengers..	2	2
	Lucknow Super Gi..	4	4
	Delhi Capitals	5	1
	Gujarat Titans	5	1
	Rajasthan Royals	1	1
	Mumbai Indians	1	1
	Kolkata Knight Ri..	2	2
	Chennai Super Kin..	7	7
	Sunrisers Hydera..	7	7
	Punjab Kings	7	7



RUNS SCORED FROM EACH RUN TYPE

Runs	0	1	2	3	4	6
2	Gujarat Titans	20.25	16.00	5.33	12.78	
	Lucknow Super..	20.00	12.00	5.60	14.83	
	Kolkata Knight ..	23.68	10.17		11.13	
	Mumbai Indians	16.80	13.91	4.67	10.17	
	Royal Challeng..	14.53	13.09	5.37	11.22	
	Chennai Super ..	15.39	13.79	6.08	10.71	
	Rajasthan Roy..	18.55	10.67	5.15	11.28	
	Delhi Capitals	15.46	11.13	4.69	11.34	
	Punjab Kings	13.80	11.00	6.53	11.32	
	Sunrisers Hyde..	12.23	12.00	5.57	11.76	

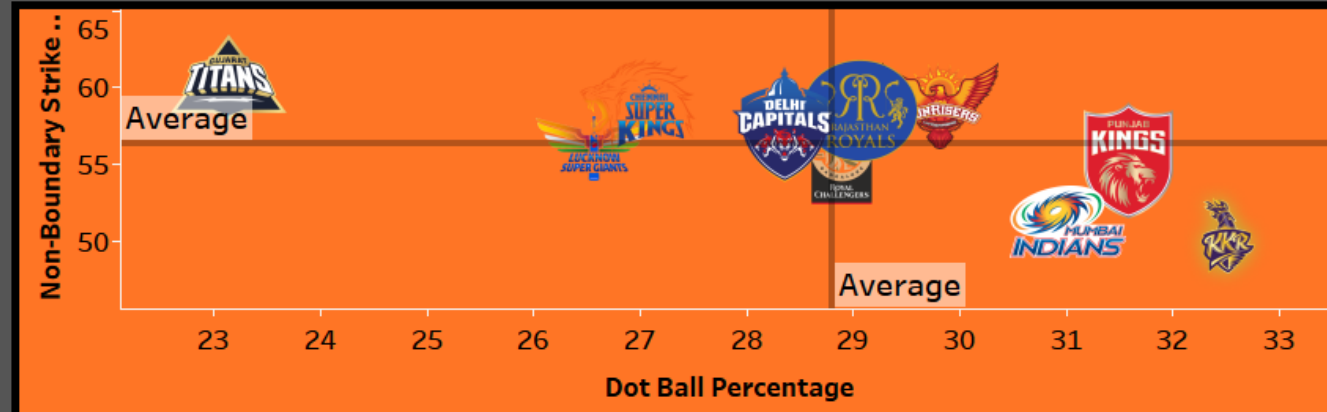
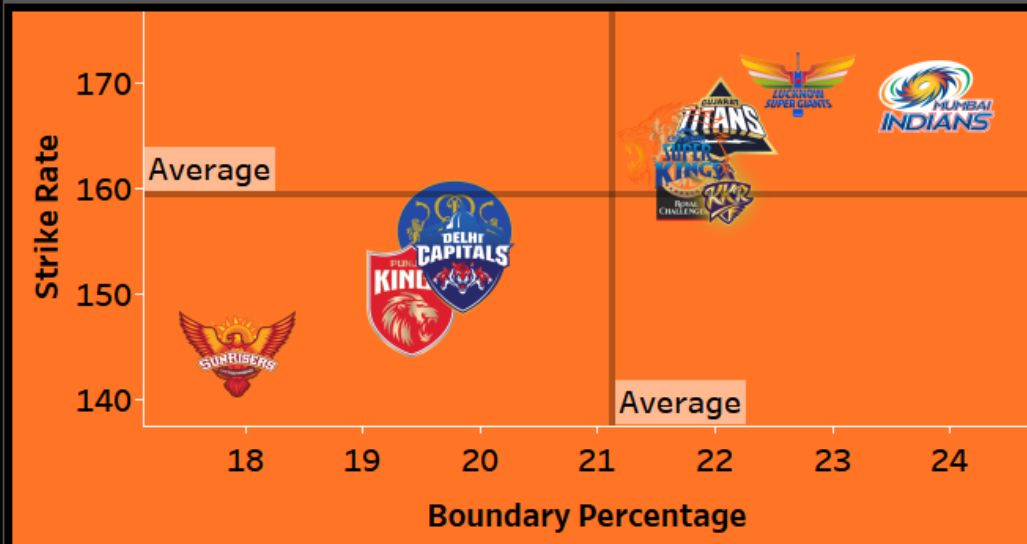
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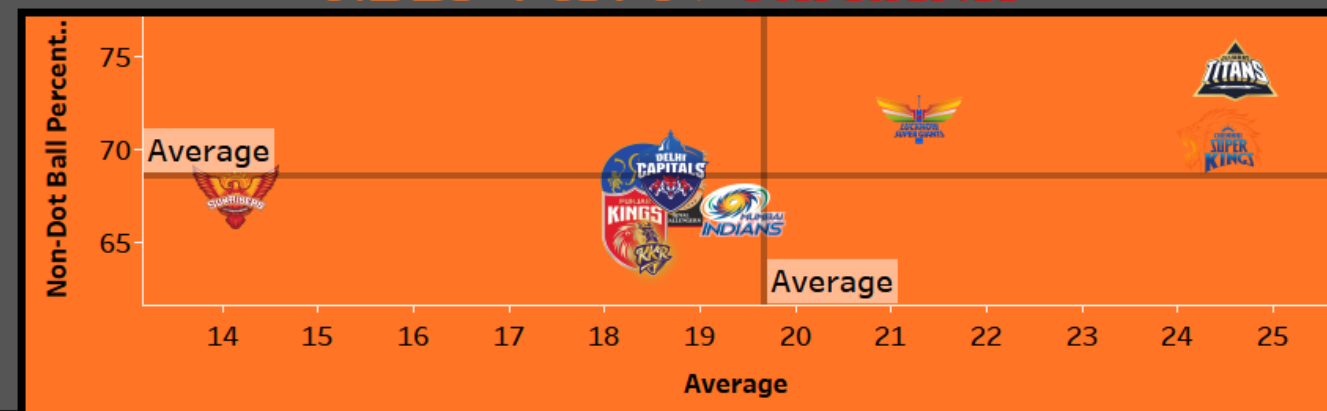
CLICK ON BATTING TEAM TO HIGHLIGHT IN GRAPH

NBSR V DBP > 7th RANK

SR V BP > 10th RANK



NDBP V AVG > 8th RANK



Team Philosophy 2	Recruitment Philosophy 1	Recruitment Philosophy 2	Establishing Needs for Death Batter by looking at Team Standings	Establishing Needs for Death Batter by looking at Team Rankings	Better Score in Metrics > Higher Chance of Winning	Recruiting a Death Batter by following the process	IPL Players > Looking at stats of pure batters to find out the average score in the metrics	IPL Players 2 > Looking at stats of pure batters to find out the average score in the metrics	IPL Players 3 > Looking at stats of pure batters to find out the average score in the metrics	Created my own metric to give points to batters ba.
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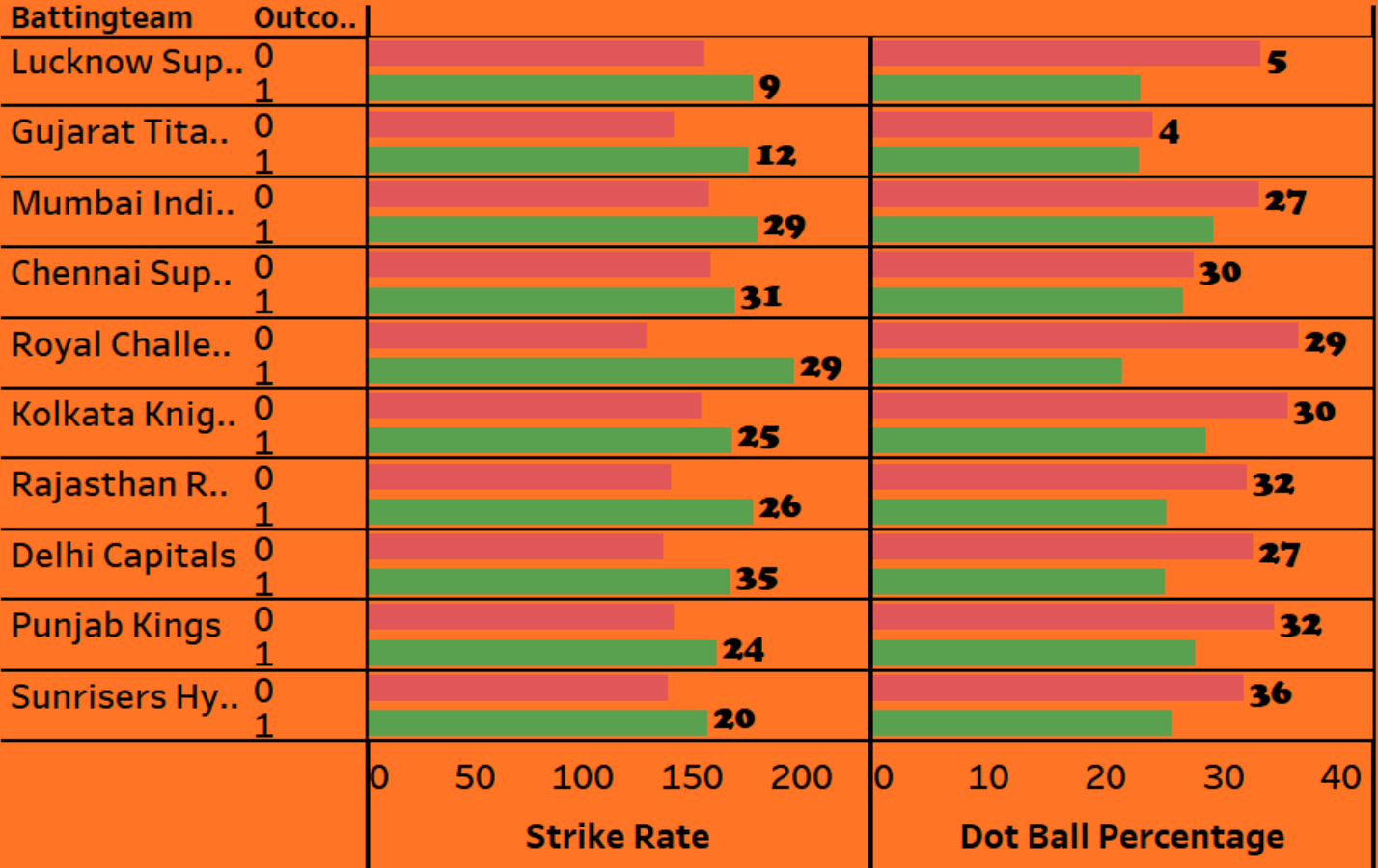
REASON FOR METRICS



	Outcome 0	Outcome 1
Average	11.4	26.2
Boundary Perc..	17.0	20.0
Dot Ball Percen..	31.8	25.6
Non-Boundary ..	57.4	61.8
Non-Dot Ball P..	65.2	72.1
Strike Rate	138.5	157.0

Outcome
0
1

Phases of Play
Death



Recruitment Philosophy 1	Recruitment Philosophy 2	Establishing Needs for Death Batter by looking at Team Standings	Establishing Needs for Death Batter by looking at Team Rankings	Better Score in Metrics > Higher Chance of Winning	Recruiting a Death Batter by following the process	IPL Players > Looking at stats of pure batters to find out the average score in the metrics	IPL Players 2 > Looking at stats of pure batters to find out the average score in the metrics	IPL Players 3 > Looking at stats of pure batters to find out the average score in the metrics	Created my own metric to give points to batters based on which group they belong..	Narrowing down potential players based on t..
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WHAT DO WE NEED AND PROCESS?



PLAYER SHOULD BE ABOVE AVERAGE IN THE METRICS CHOSEN WHEN COMPARED TO CURRENT IPL PLAYERS



CONSISTENT AND IN-FORM



EXPERIENCE OF DEATH BATTING AND WINNING GAMES WHILE CHASING



PREFERABLY BEING AWARE OF THE PITCH CONDITIONS IN INDIA



NARROWING DOWN POTENTIAL PLAYERS USING OWN METRICS : BATTER THREAT, BTW SCORE, OVERALL INDEX



COMPARING THE SHORTLISTED WITH SRH PLAYERS

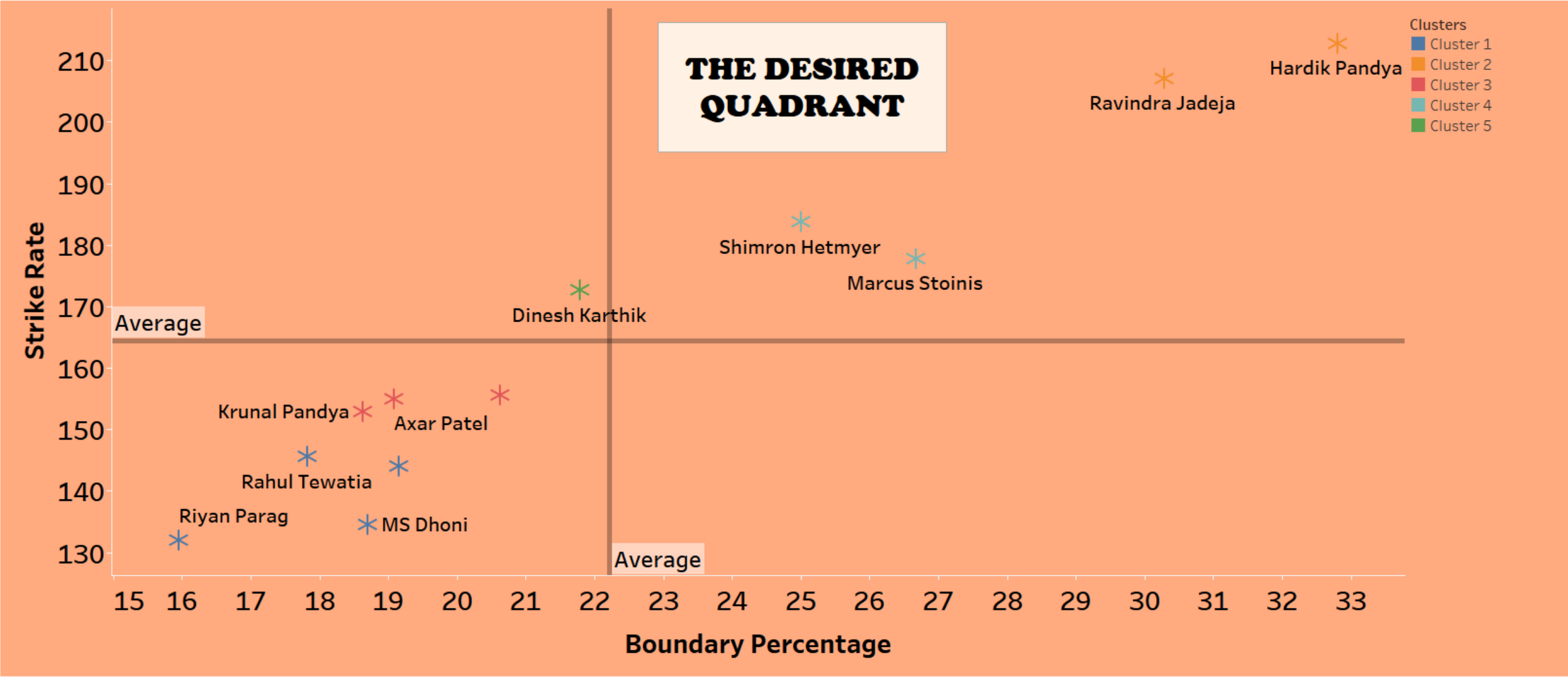


LASTLY, GOING INTO THE DETAILING OF BATTING STATISTICS: INNINGS, BOWLING STYLE, RECENT FORM, QUICK FIRING ABILITY

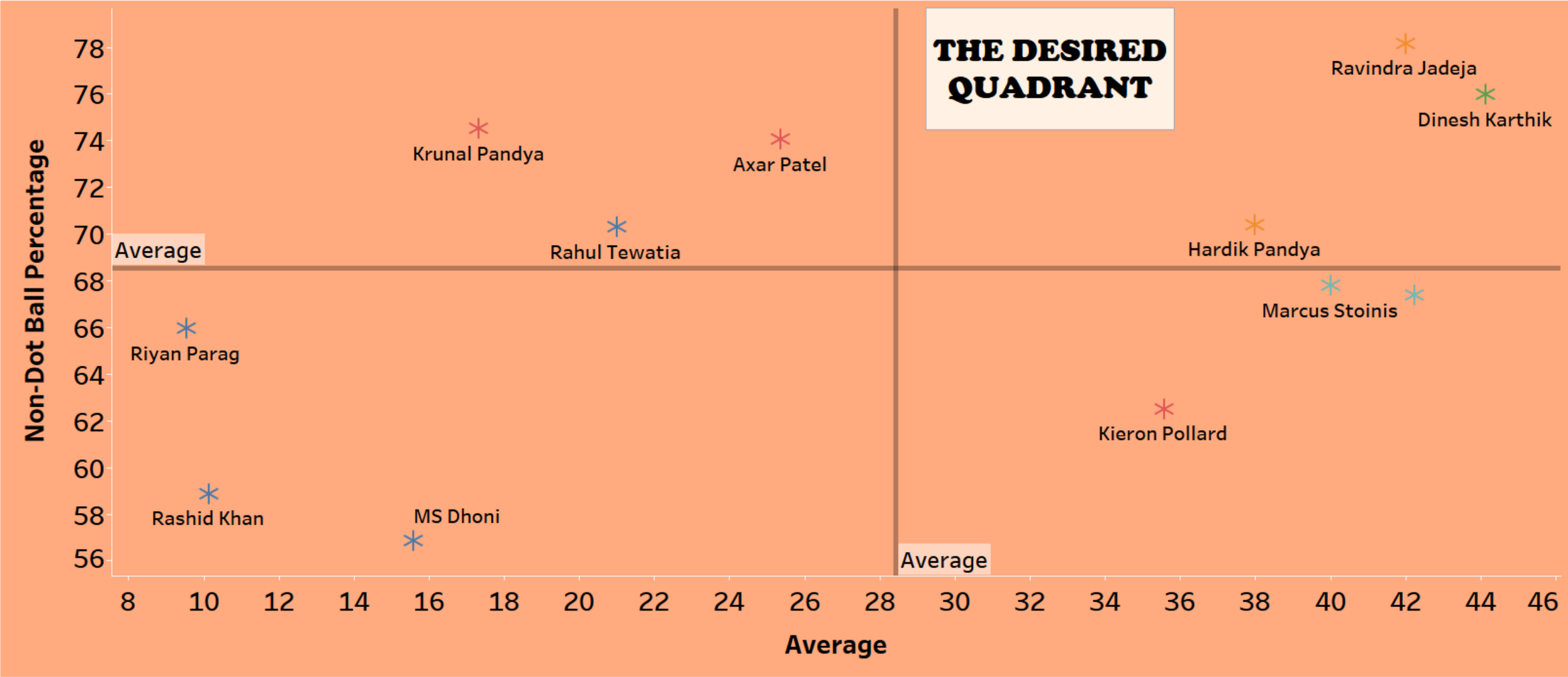


FINAL RECOMMENDATION

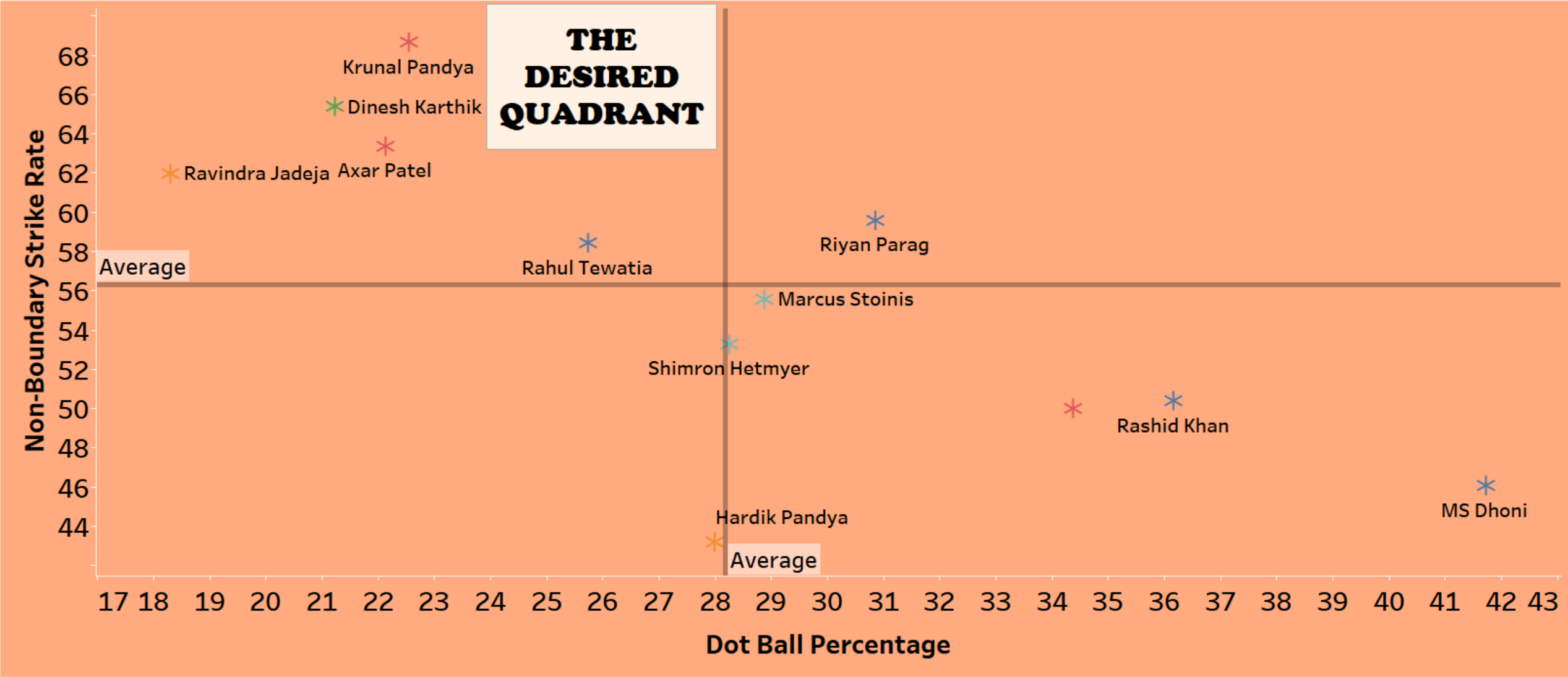
Recruitm ent Philo sophy 2	Establishing Needs for Death Batter by looking at Team Standings	Establishing Needs for Death Batter by looking at Team Rankings	Better Score in Metrics > Higher Chance of Winning	Recruiting a Death Batter by following the process	IPL PLayer > Looking at stats of pure batters to find out the average score in the metrics	IPL PLayer 2 > Looking at stats of pure batters to find out the average score in the metrics	IPL PLayer 3 > Looking at stats of pure batters to find out the average score in the metrics	Created my own metric to give points to batters based on which group they belong..	Narrowing down potential players based on the Batter Threat	First cut down > selecting players who have ..
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Establishing Needs for Death..	Establishing Needs for Death Batter by looking at Team Rankings	Better Score in Metrics > Higher Chance of Winning	Recruiting a Death Batter by following the process	IPL PLayer 1 > Looking at stats of pure batters to find out the average score in the metrics	IPL PLayer 2 > Looking at stats of pure batters to find out the average score in the metrics	IPL PLayer 3 > Looking at stats of pure batters to find out the average score in the metrics	Created my own metric to give points to batters based on which group they belong..	Narrowing down potential players based on the Batter Threat	First cut down > selecting players who have scored minimum 10 in Batter Threat	Bigger Size and Darker Shade of green > Better the..
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Establishing Needs for Death..	Better Score in Metrics > Higher Chance of Winning	Recruiting a Death Batter by following the process	IPL Players > Looking at stats of pure batters to find out the average score in the metrics	IPL Players 2 > Looking at stats of pure batters to find out the average score in the metrics	IPL Players 3 > Looking at stats of pure batters to find out the average score in the metrics	Created my own metric to give points to batters based on which group they belong..	Narrowing down potential players based on the Batter Threat	First cut down > selecting players who have scored minimum 10 in Batter Threat	Bigger Size and Darker Shade of green > Better the score of Batter	Initial Shortlisted Players
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Better Score in Metrics > Higher Chance ..	Recruiting a Death Batter by following the process	IPL Players > Looking at stats of pure batters to find out the average score in the metrics	IPL Players 2 > Looking at stats of pure batters to find out the average score in the metrics	IPL Players 3 > Looking at stats of pure batters to find out the average score in the metrics	Created my own metric to give points to batters based on which group they belong..	Narrowing down potential players based on the Batter Threat	First cut down > selecting players who have scored minimum 10 in Batter Threat	Bigger Size and Darker Shade of green > Better the score of Batter	Initial Shortlisted Players	Second cut down > selecting players who have ..
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BATTER THREAT CALCULATIONS

AP

```
if [Average] >=30 then 5
ELSEIF [Average] >= 25 and [Average] < 30 then 4
ELSEIF [Average] >= 20 AND [Average] < 25 then 3
ELSEIF [Average] >= 15 and [Average] < 20 then 2
END
```

SRP

```
IF [Strike Rate] > 180 THEN 5
ELSEIF [Strike Rate] > 165 and [Strike Rate]<=180 then 4
ELSEIF [Strike Rate] > 150 and [Strike Rate]<=165 then 3
ELSEIF [Strike Rate] > 135 and [Strike Rate]<=150 then 2
END
```

Batter Threat

$[SRP] + [AP] + [NDBPP] + [NBSRP] + [BPP] + [DBPP]$

BPP

```
if [Boundary Percentage ] >= 25 then 5
ELSEIF [Boundary Percentage ] >= 21 and [Boundary Percentage ] < 25 then 4
ELSEIF [Boundary Percentage ] >=17 and [Boundary Percentage ] < 21 then 3
ELSEIF [Boundary Percentage ] >=13 and [Boundary Percentage ] < 17 then 2 END
```

DBPP

```
if [Dot Ball Percentage] >32 then 2
ELSEIF [Dot Ball Percentage] >29 and [Dot Ball Percentage] <=32 then 3
ELSEIF [Dot Ball Percentage] >26 and [Dot Ball Percentage] <=29 then 4
ELSEIF [Dot Ball Percentage] <=26 then 5
END
```

In short,

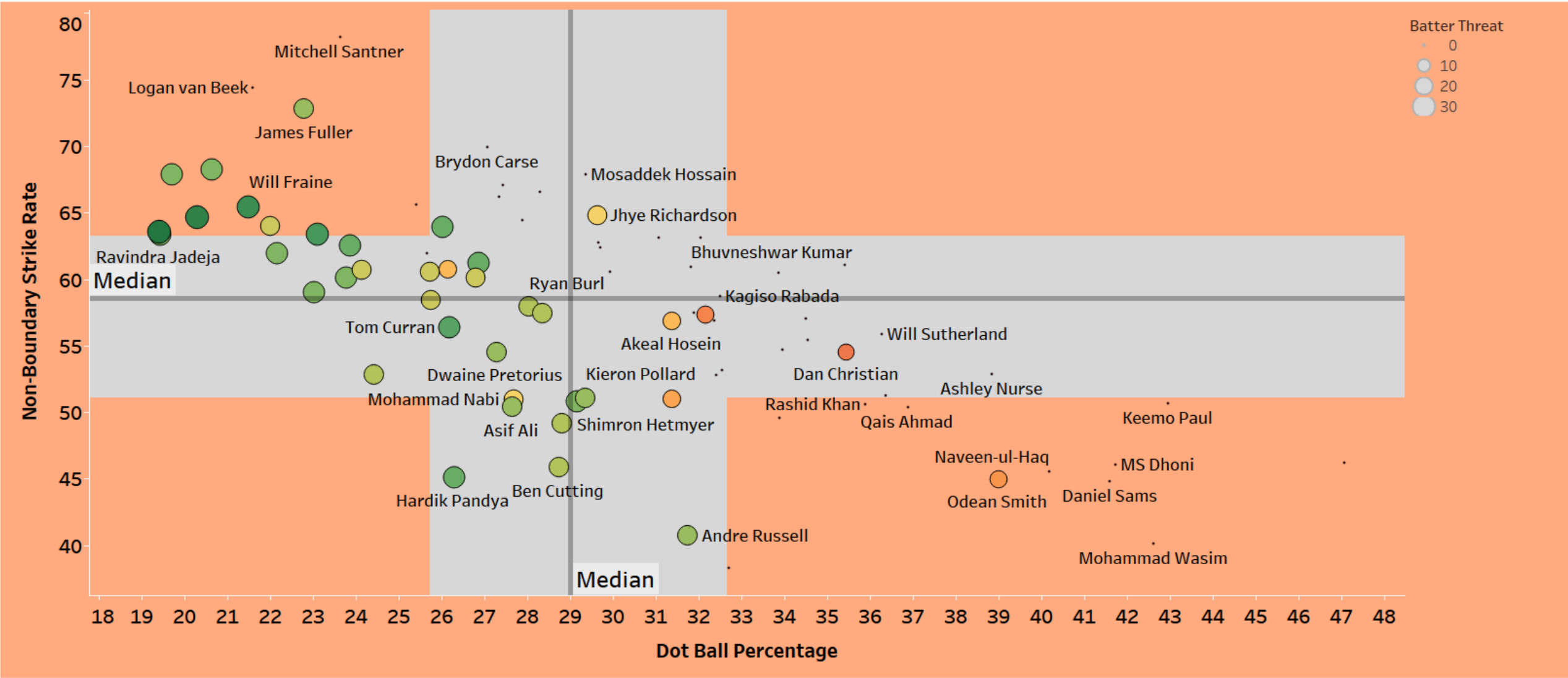
Points 4 = Just above Average level wrt IPL Players

Points 5 = Beyond Average level wrt IPL Players

Recruiting a Death Batter by ..	IPL Players > Looking at stats of pure batters to find out the average score in the metrics	IPL Players 2 > Looking at stats of pure batters to find out the average score in the metrics	IPL Players 3 > Looking at stats of pure batters to find out the average score in the metrics	Created my own metric to give points to batters based on which group they belong..	Narrowing down potential players based on the Batter Threat	First cut down > selecting players who have scored minimum 10 in Batter Threat	Bigger Size and Darker Shade of green > Better the score of Batter	Initial Shortlisted Players	Second cut down > selecting players who have scored minimum 35 in Batter Threat BT..	Now, lets look at how much better/ worse are
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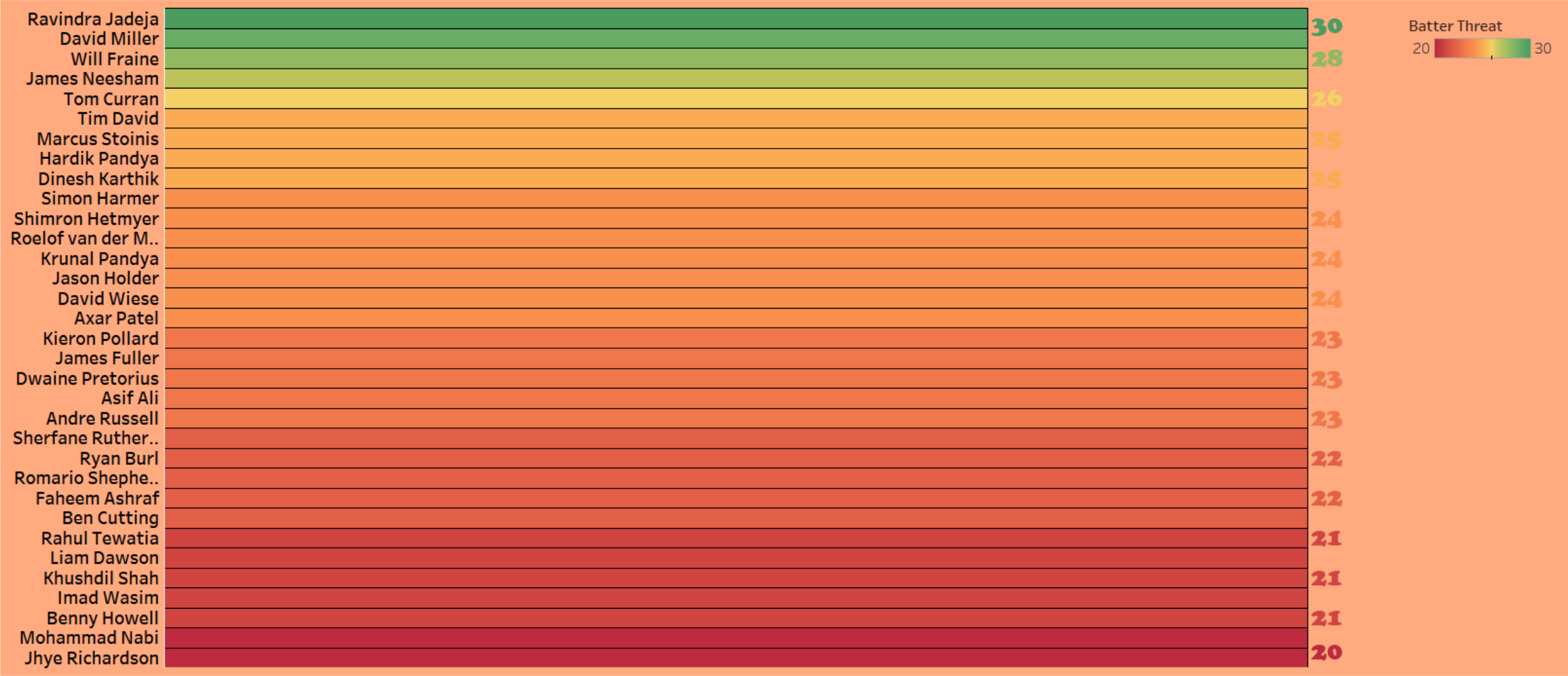
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IPL Players 2 > Looking at stats..	IPL Players 3 > Looking at stats of pure batters to find out the average score in the metrics	Created my own metric to give points to batters based on which group they belong..	Narrowing down potential players based on the Batter Threat	First cut down > selecting players who have scored minimum 10 in Batter Threat	Bigger Size and Darker Shade of green > Better the score of Batter	Initial Shortlisted Players	Second cut down > selecting players who have scored minimum 35 in Batter Threat BT..	Now, lets look at how much better/worse are the shortlisted players by taking ..	Comparing Shortlisted Players with SRH Players using Overall Index and BTW Score. W..	Third Cut down > selecting players from the t
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IPL Players 3 > Looking at stats..	Created my own metric to give points to batters based on which group they belong..	Narrowing down potential players based on the Batter Threat	First cut down > selecting players who have scored minimum 10 in Batter Threat	Bigger Size and Darker Shade of green > Better the score of Batter	Initial Shortlisted Players	Second cut down > selecting players who have scored minimum 35 in Batter Threat BT..	Now, lets look at how much better/worse are the shortlisted players by taking ..	Comparing Shortlisted Players with SRH Players using Overall Index and BTW Score. W..	Third Cut down > selecting players from the top cluster indicated by tick mark	Comparing Batting Statistics and metrics re..
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Created my own metric to give points t..	Narrowing down potential players based on the Batter Threat	First cut down > selecting players who have scored minimum 10 in Batter Threat	Bigger Size and Darker Shade of green > Better the score of Batter	Initial Shortlisted Players	Second cut down > selecting players who have scored minimum 35 in Batter Threat BT..	Now, lets look at how much better/worse are the shortlisted players by taking ..	Comparing Shortlisted Players with SRH Players using Overall Index and BTW Score. W..	Third Cut down > selecting players from the top cluster indicated by tick mark	Comparing Batting Statistics and metrics related to different game situations.	Final Cut Down> selecting Top 2 players ha..
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Narrowing down potential pla..	First cut down > selecting players who have scored minimum 10 in Batter Threat	Bigger Size and Darker Shade of green > Better the score of Batter	Initial Shortlisted Players	Second cut down > selecting players who have scored minimum 35 in Batter Threat BT..	Now, lets look at how much better/worse are the shortlisted players by taking ..	Comparing Shortlisted Players with SRH Players using Overall Index and BTW Score. W..	Third Cut down > selecting players from the top cluster indicated by tick mark	Comparing Batting Statistics and metrics related to different game situations.	Final Cut Down> selecting Top 2 players have done significantly well	David Miller > Detailed Analysis in Chasing, R..
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OVERALL INDEX CALCULATIONS

NBSR Threshold

$$([Non- Boundary Strike Rate]/56)*100|$$

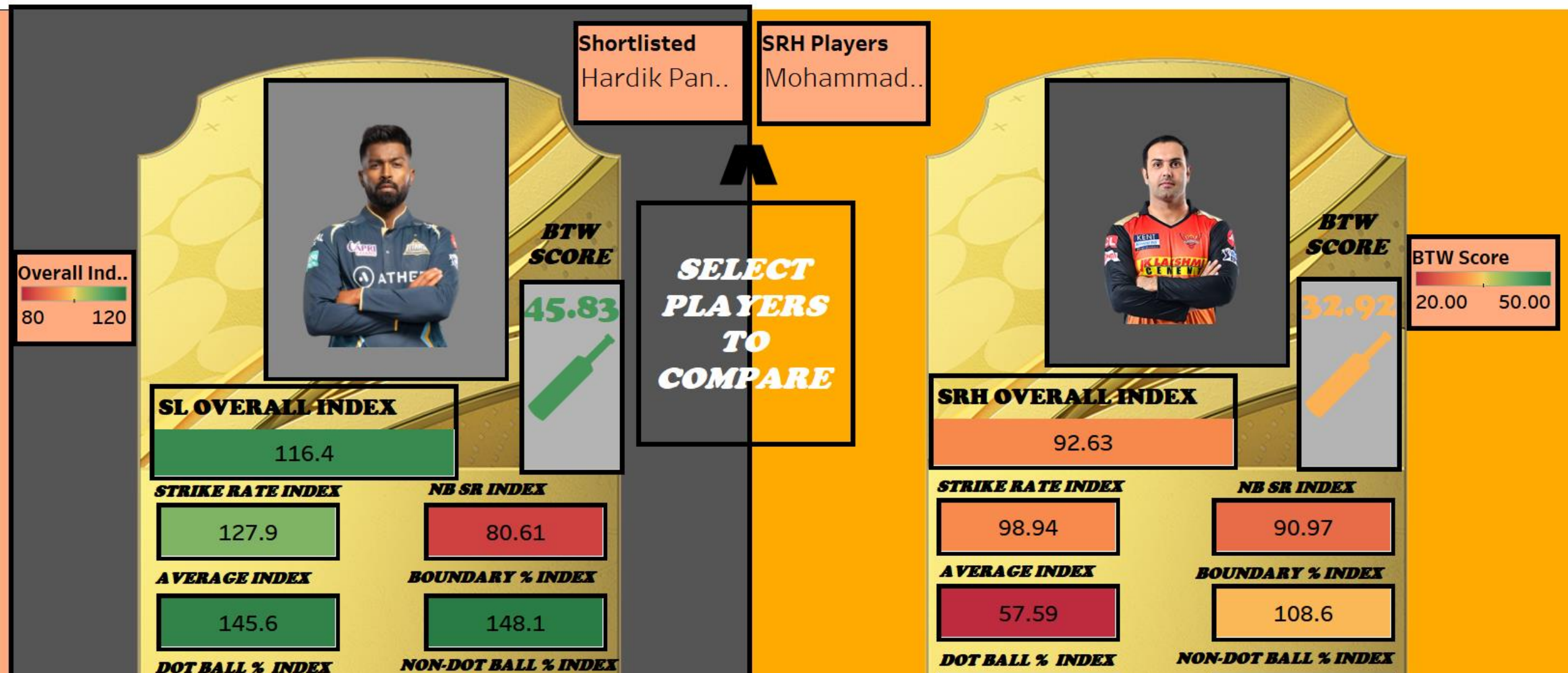
NDBP Threshold

$$([Non-Dot Ball Percentage]/68)*100$$

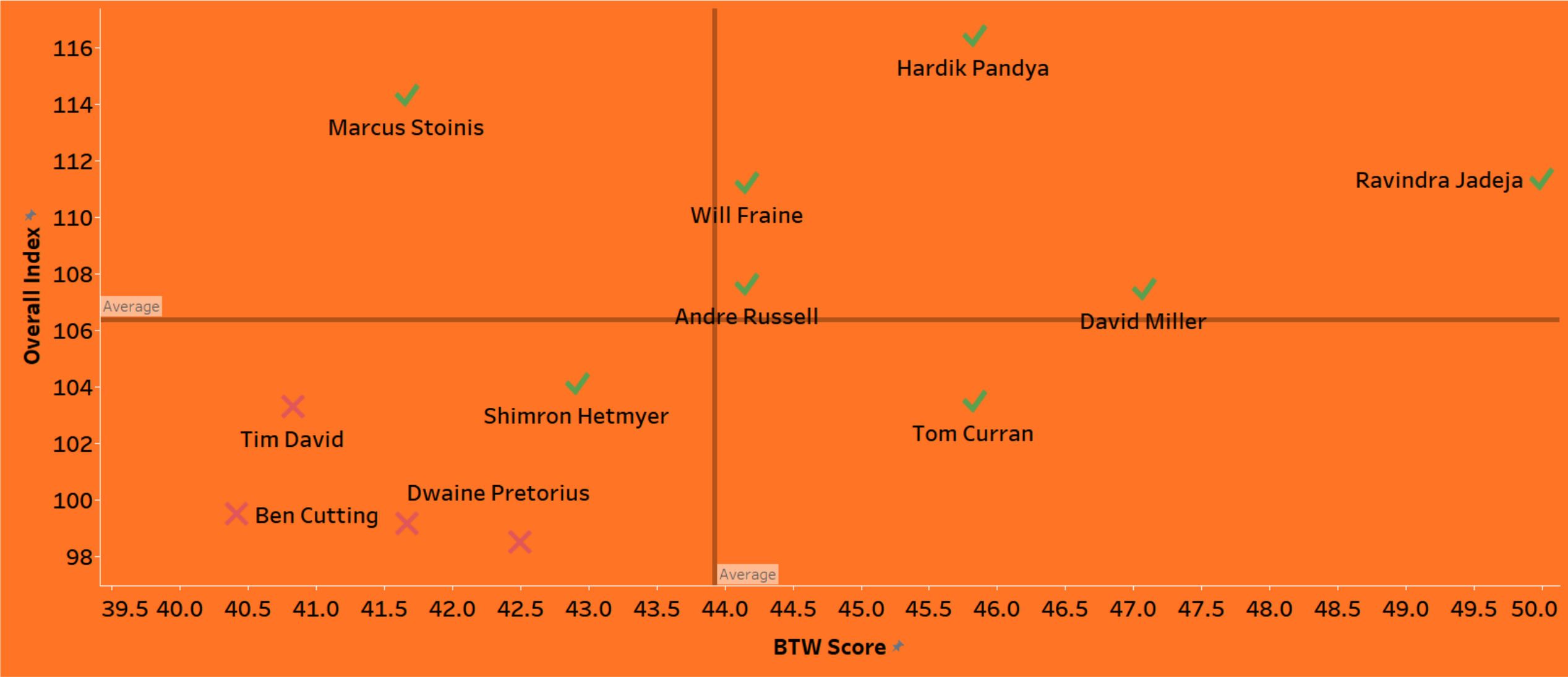
Overall Index

$$([Avg Threshold]+ [BP Threshold]+ [SR Threshold]+ [NDBP Threshold]+ [NBSR Threshold]+ [DBB Threshold])/6$$

First cut down > selecting players who ha..	Bigger Size and Darker Shade of green > Better the score of Batter	Initial Shortlisted Players	Second cut down > selecting players who have scored minimum 35 in Batter Threat BT..	Now, lets look at how much better/worse are the shortlisted players by taking ..	Comparing Shortlisted Players with SRH Players using Overall Index and BTW Score. W..	Third Cut down > selecting players from the top cluster indicated by tick mark	Comparing Batting Statistics and metrics related to different game situations.	Final Cut Down> selecting Top 2 players have done significantly well	David Miller > Detailed Analysis in Chasing, Recent Form, Stats Against Bowling S..	Tom Curran > Detailed Analysis in Chasing, Recent Fo..
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Bigger Size and Darker Shade of green > ..	Initial Shortlisted Players	Second cut down > selecting players who have scored minimum 35 in Batter Threat BT..	Now, lets look at how much better/worse are the shortlisted players by taking ..	Comparing Shortlisted Players with SRH Players using Overall Index and BTW Score. W..	Third Cut down > selecting players from the top cluster indicated by tick mark	Comparing Batting Statistics and metrics related to different game situations.	Final Cut Down> selecting Top 2 players have done significantly well	David Miller > Detailed Analysis in Chasing, Recent Form, Stats Against Bowling S..	Tom Curran > Detailed Analysis in Chasing, Recent Form, Stats Against Bowling S..	Ideal Pick to fill up the role of Death Batter in ..
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Use filters to find out statistics for different game situations

- Year
All
- Coming in Over
Multiple values
- Innings
All
- Seam/Spin
All



TOP 5
David Miller

VS

SRH Players
Mohammad Nabi



240



RUNS SCORED

72



133



BALLS FACED

43



24.81



BOUNDARY %

27.91



20.30



DOT BALL %

34.88



64.66



NON-BOUNDARY SR

50.85



180.5



STRIKE RATE

167.4



Initial Shortlisted Players	Second cut down > selecting players who have scored minimum 35 in Batter Threat. BT..	Now, lets look at how much better/worse are the shortlisted players by taking ..	Comparing Shortlisted Players with SRH Players using Overall Index and BTW Score. W..	Third Cut down > selecting players from the top cluster indicated by tick mark	Comparing Batting Statistics and metrics related to different game situations.	Final Cut Down> selecting Top 2 players have done significantly well	David Miller > Detailed Analysis in Chasing, Recent Form, Stats Against Bowling S..	Tom Curran > Detailed Analysis in Chasing, Recent Form, Stats Against Bowling S..	Ideal Pick to fill up the role of Death Batter in SRH
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Use filters to find out statistics for different game situatuons

Year
All

Coming in Over
Multiple values

Innings
All

Seam/Spin
All



Hover over Batter Logo to see Teams Histroy

PLAYER COMPARISON

TOP 5
David Miller

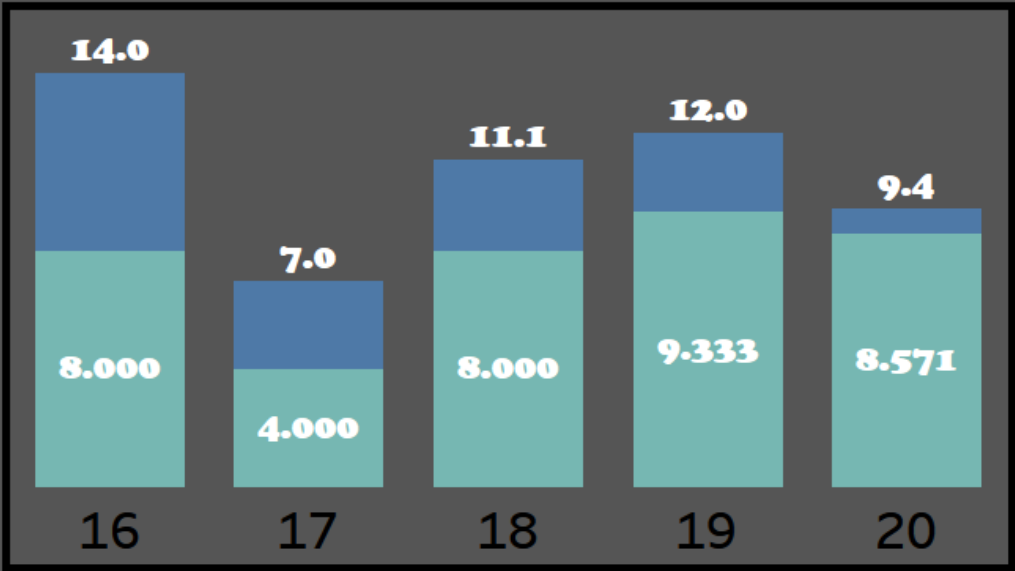
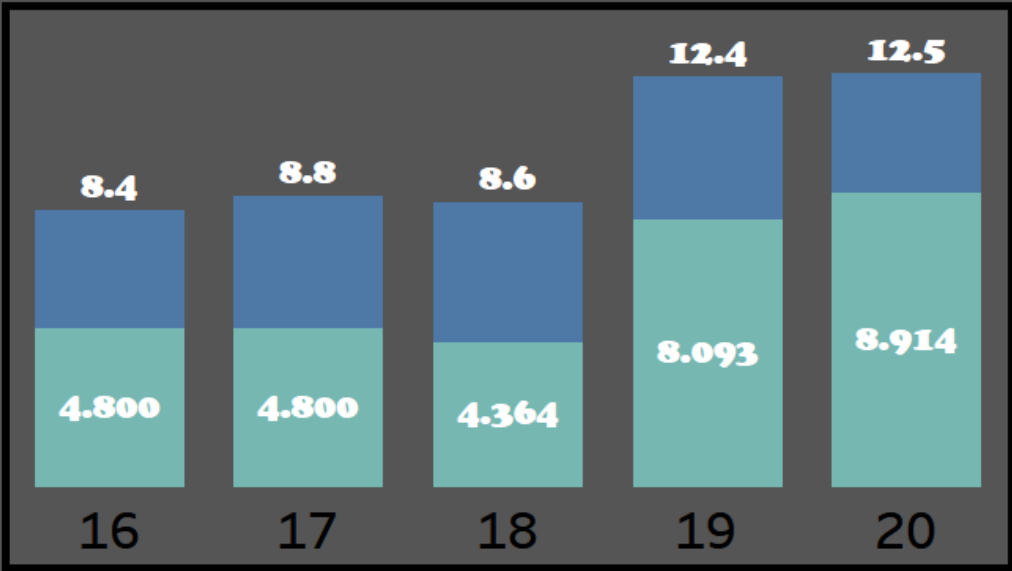
VS

SRH Players
Mohammad Nabi



Avg of Runs per Over & Boundary Runs per Over in the last 5 overs

Measure Names
 Boundary Runs per Over
 Runs per Over



Initial Shortlisted Players	Second cut down > selecting players who have scored minimum 35 in Batter Threat. BT..	Now, lets look at how much better/worse are the shortlisted players by taking ..	Comparing Shortlisted Players with SRH Players using Overall Index and BTW Score. W..	Third Cut down > selecting players from the top cluster indicated by tick mark	Comparing Batting Statistics and metrics related to different game situations.	Final Cut Down> selecting Top 2 players have done significantly well	David Miller > Detailed Analysis in Chasing, Recent Form, Stats Against Bowling S..	Tom Curran > Detailed Analysis in Chasing, Recent Form, Stats Against Bowling S..	Ideal Pick to fill up the role of Death Batter in SRH
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FINAL RECOMMENDATION



**FAMILIAR WITH THE CONDITIONS
LOW COST BUY**

PREVIOUS AUCTION BUYS:

**2022: 3 CR
2020: 75 LAKH
2018: 3 CR**



RELIABLE

WON 71% OF HIS GAMES WHILE CHASING



TEAM CHEMISTRY AND CONFIDENCE



INCREASES THE BALANCE OF THE SIDE > LEFT HAND BAT



X-FACTOR AND MATCH WINNER



CONSISTENT AND IN-FORM



HIGH BOUNDARY% (27.68) AND STRIKE RATE (191.1) AGAINST PACE



NOT INJURY PRONE

**ALL SEASONS IPL STATS
(CLICK ON PLAYER HEAD)**

