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EE659-Assignment 1
Q1) W, = Span & (1,1,0,-1), (0,1,3,1)}
   W_2 = \text{Span} \{ (0,-1,-2,1), (1,2,2,-2) \}
  Notice that 1. (0,-1,-2,1) +1. (1,2,2,-2) = (1,0,0,-1) - (1)
 Suppose Jc, dEIR such that c. (0,-1,-2,1)+d(1,2,2,-2) = (0,1,3,1)
      -> By 1st Coordinate -- d=0
      → By 2<sup>nd</sup> Coordinate - c=-1
      But by 3rd coordinate -> EZ Left Hand Side
                                     of the equation = 2
                                    Right Hand Side = 3 of the equation
                                                            - (2)
 ∴ \bullet (0,1,3,1) \notin Span \ge (0,-1,-2,1), (1,2,2,-2)\ge
 \Rightarrow (0,1,3,1), (0,-1,-2,1) & (1,2,2,-2) are linearly independent &
    any vector in Wi+Wz can be written using them as basis - (By (140)
  :. Basis for $W1+W2 = \{(0,1,3,1),(0,-1,-2,1),(1,2,2,-2)}
     Dimension of WI+W2 = 3
RAMANDAMINATION TO THE STANDAME STANDAMENT OF MANUAL NOW IF a vector U & WINWZ,
then v can be written as a. (1,1,0,-1)+6 (0,1,3,1) = c (0,-1,-2,1)+
           for some a, b, c, d EIR. d (1,2,2,-2)
     \Rightarrow b (0,1,3,1) = c (0,-1,-2,1)+d(1,2,2,-2)-q(0,-1\frac{1}{2},-2,1)+)
                      = (c-a)(0,-1,-2,1)+(d-a)(1,2,2,-2)
But since the 3 vectors are linearly independent,
        b = c-a = d-a = 0
      → b= 0 & c=d=a
 → V= a (1,1,0,-1) & a ∈ IR
  :. Basis for W, NW2 = {(1,1,0,-1)}
     Dimension of WINW2 = 1
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Q2) let S = { (x1, x2, x3, x4, x5) E F x1 = 3x2, x3 = x4 = x5 } = Null (t) Let T be the linear map from IF's to IF2 Now for some x ∈ S, x = (39,0,6,6,6) where x= 9 + x3 = 6 = 3a(3,1,0,0,0) + b(0,0,1,1,1)Independent.  $\rightarrow$  dim (s) = 2 But by the Fundamental Theorem for linear Maps, we have du dim (IF5) = dim (Null (T)) + dim (Im(T))  $\Rightarrow$  S = 2 + dim (Im (T))  $\Rightarrow$  dim (Im(T)) = 3 But since T: IF = → IF2, dim (Im (T)) ≤2. #. .. There cannot exist such a linear map with the mentioned properties. Q3) a) True Consider  $x \in \ker(Nm) \longrightarrow Nm(x) = 0 \Longrightarrow m(x) \in \ker(N)$ let b = \(\frac{1}{2}\), \(\beta\_2\), \(\cdot\) be a basis for M. and MARKEN AND MARKET We see that ker (M) = ker (NM) so we can extend b to a basis for ker (NM) let {b1,b2,...,br,...bn} be a basis for NM -> M(bi) +0 for &r+1 < i < n. Now we that & & (bri), N(briz),..., N(bn) } is linearly independent FTSOC, assume otherwise >> \( \) \( equal to > N(ribi)=0 > Exibi Eker(M). But since \{bi,b\_2,...,bn} is an independent set,  $Y_i = 0$   $\forall i \in \{r+1, ..., n\}$ . This implies  $\dim(\ker(N)) \geq_{n-r}$ C ⇒ dim (ker(M)) + dim (ker(N)) > dim (ker(NM)). Hence Proved! C b) U = 1R4, V = 1R3, W = 1R2 dim (Im (NM)) = 1 Masis u; Basis V; Masis W;  $(u_1) = \{(u_2) = V_1, \{(u_3) = \{(u_4) = V_2\}\}$ dim (Im (N)) = 2  $\dim (\operatorname{Im}(M)) = 2$  $N(v_1) = N(v_2) = W_1 / N(v_3) = W_2$ 

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(23) c) Tv = hv
      T-ITV = XXX T- (XV)
                                       3.1
      \Rightarrow V = \lambda(T^{-1}V)
       \Rightarrow T^{-1}v = \frac{1}{\lambda}V
     d) Let V1, V2,..., Vp be a basis of Null (T), extend it to a basis of V
        U1,1/21..., Vp, U1, U2, ..., uq. Thus dim (NUII(T)) = p & dim (V) = p+q.
        Denote U = Span & u,, u2,..., uq3. Clearly Span &vi, v2,..., vp3 @Span &u,,...uq3
        = V = Null(T) & U. The restriction Thu is injective, because U A Null (T)=0
        Hence Tu, Tuz, ... Tup is a basis of Range (Tlu).
        Notice Range(T) = T(V) = T(NUII(T) & U) = 0 + T(U) = Range(Tlu)
        ⇒ dim (Range(T)) = dim (Range (Tlv)) = q.
        Hence, dim(V) = p+q = dim (Noll (T)) + dim (Range (T))
 Q4) To prove V is a subspace - 00 EV
                                 @KVI+BVZEV VVI,VZEV &XBER
     Since xoEC -> xo-xo=0 EV
         WHUMBORE VIEV -> VI+XO E & C
                   VZEV - VZ+XOEC
                     ⇒ x (v1+x0) + (1-x) (v2+x0) € C
                    → KU1+(1-K)V2+X0 EC
         ⇒ KV,+ (1-K)V2 EC
    Hence Proved!
 Qs) a) let x, , \, be such that Ax, = \, x =
         let x 2/1/2 (1+ 1/2) be such that 1/2
          MA(x,x,+x2x2) - x, h, x, + x, h, x, (x, x, + x, 2x2))
        Not a cone.
      6) (X, X, T + X2X2T) A (X, X, + X2X2) BUB
             = x_1^2 \pi_1^T A x_1 + x_2^2 x_2^T A x_2 + \dots < 0
                                                                     3.2
                                             may be more negative
         Not a cone
     c) x^T (x_1 A_1 + x_2 A_2) x = x^T A_1 x \cdot x_1 + x^T A_2 x \cdot x_2 \le 0
             Conc
                                                 Not a cone
     d) (xAT)(xA) = x2(ATA) = x2 I + I
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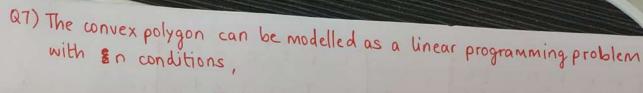
2

10

2

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Q6) (A, B, (, D, E) = (x, , x2, x3, x4, x5)
                                                  Mini Mize - 20 x1+ Sx2+ Sx3+2x4+ 7x5
                                                     subject to - 0.4x1+1.2x2+0.6x3+0.6x4+12.2x5=70
                                                                                                                - 6×4 + 10×2+3×3+ ×4+ 0×5≥ 50
                                                                                                                  - 0.4x, +0.6x2+0.4x3+0.2x2+2.6x5≥12
                                                                                                          -> x; > 0 \ (E(S)
                Adding Slack Variables - Matrix looks like

\begin{bmatrix}
6 & -4 & -1 & -2 & -0 & 6 & -0 & 6 & -12 & 2 & 1 & 0 & 0 & | & -70 & | & -70 & | & -6 & -10 & -3 & -1 & 0 & 0 & 1 & 0 & | & -80 & | & -80 & | & -80 & | & -80 & | & -80 & | & -12 & | & & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & -12 & | & &
                                                                  D SO 70 12
6 , 0.4 , 0.4
                  Solving it (I solved in rough & don't have time to complete it),
                 we get (x1, x2, x3, x4, xs) = (0,5,0,0, 320)
                                        14 min. wst = 3765 *
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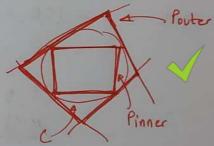
So, to find the max. radius, we just need to solve the following problem

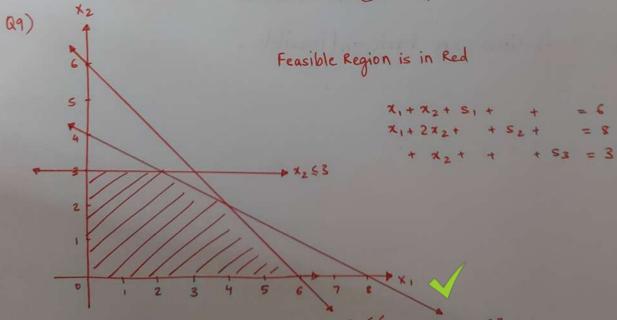
subject to 
$$r \leq \frac{(x_1y)}{\sqrt{x_1^2 + b_1^2}} \forall i \in [n]$$

the points \$x1,x2,...,xx3. Since each x; is on the boundary of C, and C is convex, any combination of x1,x2,...,xx must also lie in C.

$$\Rightarrow P_1 \subseteq C$$
.

Now Powter = 
$$\{x \mid a_i^T(x-x_i) \leq 0, i=1,2,..., k\}$$
  
=  $\{x \mid a_i^T(x-x_i) \leq 0\}$  2 C





\[ \begin{align\*}
 \begin{ali [11100]6 0 1-110/2 [01001/3 - [1 1 1 0 0 | 6 0 1 -1 1 0 | 2 0 0 1 -1 1 3 1 1 1 0m 1-15 0 1 CM21 23 E [10000-2|\$2] 01001|\$3 001-10|1 -> solution -> (2,3,1,0,0) similarly, we get - (0,0,6,8,3) (4,2,0,0,1) (0,\$3,3,2,0) - (6,0,0,2,1) All these 5 solutions are basic and feasible.

6.1

Q10) (=>) If P has extreme point x\* At x\*, some subset of the inequality constraints will become equalities  $\rightarrow$  let the number be  $k \Rightarrow k \ge n$ These constraints can be written as Ax = b Kxn matrix Since x\* is an extreme point, it must be feasible & which should lie on the intersection of the hyperplanes defined by the kequality constraints. Therefore, A must have full rank => Mob Vectors out of the k equalities should span the n-dimensional space. ⇒ I a subset of n linearly independent vectors. 

(€) Assume that among the vectors {aj}, \$ } subset of n-LI vectors. Consider matrix A formed by those n-vectors.

We find point P as solution of Ax = b

7.1

equations Since A is of full rank, the system has a unique solution (P) which is the extreme point.

RHS of the constraint

## Index of comments

- 3.1 Q3(c,d) those statement are true or false.
- 3.2 The justification for cone and convex cone have been used wronly
- 4.1 Q6. The formulation of LP is correct. However, the intermediate steps of solving the LP are required.
- 6.1 Q9. there are a total of 9 basic solutions. And 5 basic feasible solutions. You found basic feasible solutions only.
- 7.1 Q10. try to prove using mathematical arguments rather than giving more statements. Also, the arguments are not enough to prove the claim.