

Virtual env setup

Monday, March 21, 2022 10:08 AM

https://github.com/t4d-classes/advanced-python_03212022

https://classes.t4d.download/advanced-python_03212022_RyVgKC9prVMkl4qcDMGj

Eric Greenea
434-509-6890
eric@t4d.io

Create conda env with python 3.9.6:

```
> conda create --name python396 python=3.9.6  
> activate python396
```

Create python virtual environment:

```
> python -m venv venv  
> .\venv\Scripts\activate.bat  
> deactivate
```

VS conde stuff

Ctrl+shif+p

Python: Select Interpreter

Linting:

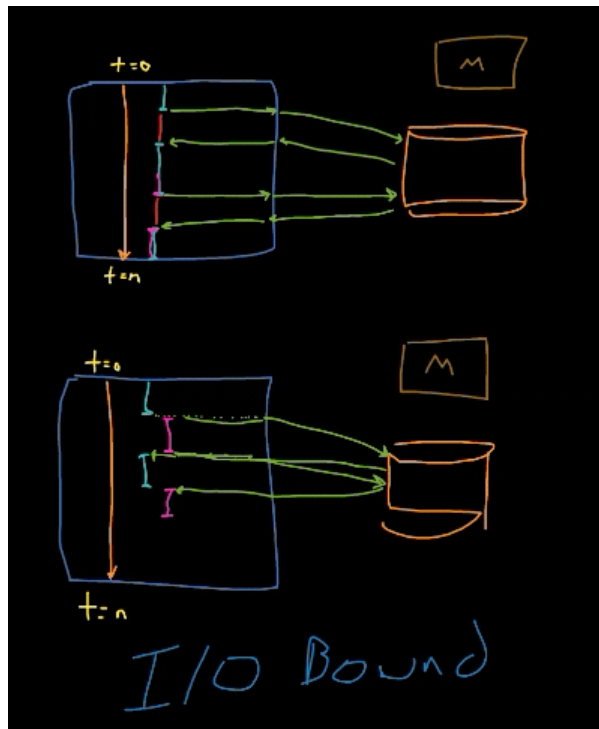
```
> python -m pip install autopep8 mypy pylint
```

→ IO Bound operation → CPU is mostly idle, waiting for IO to happen

→ Computation is fast
memory access is slow
register > disk > network call
fastest → slowest

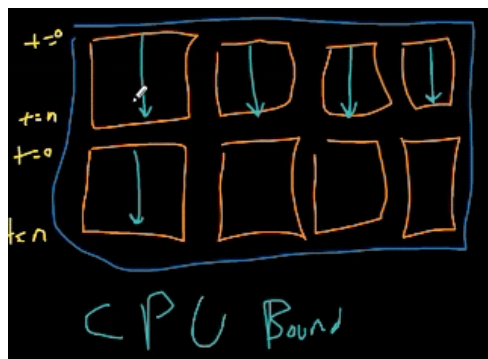
→ CPU remains idle until IO (memory) request is being processed

Threading becomes tricky when memory access is involved. Multiple threads access some block of memory. Memory locks. [all threads operate in same memory space]



Threading is useful for I/O Bound operations. Multiple I/O operations happen at some time on different threads.

CPU Bound operations: CPU is clogged up with operations. Threading won't work. Might actually hurt because of context switching. Need to use multiprocessing \rightarrow one task in one processor. distribute work on multiple processors.



Problem with memory access
 every process operates in its own block
 of memory

no problem with locks like in threading
 But now it's harder for processes to access
 each other's memory

Concurrency: threading
 Parallelism: Processing multi

Hyper threading \rightarrow one core \rightarrow presents as operating system as 2 separate processes
8 cores = 16 processes (Subprocesses)?

on 8 core \rightarrow 16 process machine (multiprocessing Manager)
Not true multiprocessing because of hyperthread

8 threads \rightarrow run on single core/process

8 processes \rightarrow run on 8 separate cores/processes

16 processes \rightarrow run on 16 separate cores/processes

32 processes \rightarrow context switch between 16 cores/processes

Thread memory - data sharing

Wednesday, March 23, 2022 9:01 AM

thread local object

Each api endpoint call flask creates a thread local variable that can be accessed across that thread only 'request.args'

```
import threading

mydata = threading.local()

def fn2() -> None:
    """ fn2 """
    time.sleep(1)
    print(mydata.msg)

def fn1(msg: str) -> None:
    """ fn1 """
    time.sleep(1)
    print("assign " + msg + " to thread local")
    mydata.msg = "python is cool, " + msg
    time.sleep(1)
    fn2()

thread1 = threading.Thread(target=fn1, args=("thread1",))
thread1.start()

thread2 = threading.Thread(target=fn1, args=("thread2",))
thread2.start()

thread1.join()
thread2.join()
```

only local to particular thread. not shared between threads

✓

assing thread1 to thread local
assing thread2 to thread local
something, thread1
something, thread2

NOTE: creating a new thread inside a router in flask: new thread will not have access to request.args

```
@app.route("/api/<rate_date>")
def rates_by_date(rate_date: str) -> Response:
    """ rates_by_date """
    for rate in rates:
        if rate["Date"] == rate_date:
            base_country = request.args.get("base", "EUR")
            if "symbols" in request.args:
                country_symbols = request.args["symbols"].split(",")
            else:
                country_symbols = [col for col in rate if col != "Date"]

            country_rates = {
                country_code: country_rate / rate[base_country]
                for (country_code, country_rate) in rate.items()
                if country_code != "Date" and
                country_code in country_symbols and
                not math.isnan(country_rate)
            }
```

→ Thread local

sharing data between threads using locks

sharing data between threads using locks

note: locking nullifies parallel execution. first thread has to wait for second to be done with lock

```
import threading
import time

counter = 2
counter_lock = threading.Lock()

def do_it() -> None:
    """ do it """

    global counter
    with counter_lock:
        x = counter
        x = x - 1
        counter = x

print(f"start counter: {counter}")

thread1 = threading.Thread(target=do_it)
thread1.start()
thread2 = threading.Thread(target=do_it)
thread2.start()
```

Thread events

Thursday, March 24, 2022 9:11 AM

```
generate_nums_done = threading.Event()
double_nums_done = threading.Event()

# step 1
def generate_nums(
    number_of_nums: int,
    queue_nums: queue.Queue[int],
    done: threading.Event) -> None:
    """ generate_nums """

    for _ in range(number_of_nums):
        num = randint(0, 9)
        print("generate number: " + str(num))
        time.sleep(0.01)
        queue_nums.put(num)

    done.set()
```

```
# step 2
def double_nums(
    queue_nums: queue.Queue[int],
    queue_double_nums: queue.Queue[int],
    nums_done: threading.Event,
    done: threading.Event,
) -> None:
    """double_nums"""

    one_last_time = False

    while True:
        try:
            num = queue_nums.get(timeout=0.1)
            time.sleep(0.01)
            print("get num: " + str(num))
            double_num = num * 2
            queue_double_nums.put(double_num)
            time.sleep(0.01)
            print("calc double num: " + str(num) + " => " + str(double_num))
        except queue.Empty:
            time.sleep(0.01)
            if nums_done.is_set():
                if one_last_time:
                    # we ran it one last time, and the queue was empty
                    done.set()
                    break
                else:
                    # queue was empty, but we will check again
                    one_last_time = True
                    continue
```


Shared memory among processes

Thursday, March 24, 2022 10:30 AM

each process has its own memory space.
So using "global" won't work as each process has its own global variable in memory

Solution 1 (for mutable objects)

```
if __name__ == '__main__':  
    start_time = time.time()  
  
    with multiprocessing.Manager() as manager:  
        results = manager.list()  
  
        processes: list[multiprocessing.Process] = []  
  
        for _ in range(8):  
            a_process = multiprocessing.Process(  
                target=calc_fib_total, args=(results,))  
            a_process.start()  
            processes.append(a_process)  
  
        for a_process in processes:  
            a_process.join()  
  
        print(len(results))  
  
    print(time.time() - start_time)
```

```
def calc_fib_total(p_results: list[int]) -> None:  
    """ calc fib total """  
    total = 0  
    for num in itertools.islice(fibonacci(), 0, 500000):  
        total += num  
    p_results.append(total)
```

no lock needed for
manager generated
object

Solution 2 (for immutable objects)

```

from multiprocessing.sharedctypes import Synchronized

def increment_process_count(process_count: Synchronized) -> None:
    """ increment_process_count """
    with process_count.get_lock():
        process_count.value += 1
        print(process_count.value)

def run() -> None:
    """ run """
    process_count: Synchronized = mp.Value('i', 0)
    increment_processes = []

    for _ in range(8):
        the_process = mp.Process(
            target=increment_process_count, args=(process_count,))
        the_process.start()
        increment_processes.append(the_process)

    for p in increment_processes:
        p.join()

    print("process count", process_count.value)

if __name__ == "__main__":
    run()

```

<http://www.learningaboutelectronics.com/Articles/Named-groups-with-regular-expressions-in-Python.php>

Cookie cutter (creating packages)

Friday, March 25, 2022 11:00 AM

<https://github.com/t4d-starter-projects/cookiecutter-create-python-project>

```
> python -m pip install --upgrade pip setuptools wheel
> python -m pip install cookiecutter
> mkdir rates_app
> cd rates_app
```

```
> cookiecutter https://github.com/t4d-starter-projects/cookiecutter-create-python-project
```

```
(python310) C:\Users\nir11152\github\advanced-python-course\rates_app>cookiecutter https://github.com/t4d-starter-projects/cookiecutter-create-python-project
You've downloaded C:\Users\nir11152\.cookiecutters\cookiecutter-create-python-project before. Is it okay to delete and re-download it? [yes]: y
project_name []: rates_client
project_feed []:
project_branch [main]:
package_name []: rates_client
package_desc [A new package.]:
author_name []: Nirvan Theethira
author_email []: nstp6666@gmail.com
author_url []: https://www.t4d.io
```

```
> cd rates_server
> python -m venv venv
> .\venv\Scripts\activate.bat
> python -m pip install --upgrade pip setuptools wheel
> python -m pip install -r requirements.txt
> deactivate
```

Inside rates_server in rates server virtual env
> python -m pip install -e ../rates_shared

↓
once this is done,
rates_shared can be imported
in rates_server
from rates_shared import ...

(-e means the files of the package being installed is still being edited)
(rates_shared can be edited and its changes will be reflected in rates_server without having to rerun pip install)

[Do the same for rates_client]

Yaml config file

Friday, March 25, 2022 1:33 PM

/python_demos/rates_app/config/rates_config.yaml

```
server:
  host: 127.0.0.1
  port: 5025
database:
  server: 127.0.0.1,1433
  database: ratesapp
  username: sa
  password: sqlDbp@ss!
```

```
import yaml

def read_config() -> Any:
    """ read config """

    with open(
        pathlib.Path("rates_app", "config", "rates_config.yaml"),
        encoding="UTF-8") as yaml_file:

        return yaml.load(yaml_file, Loader=yaml.SafeLoader)
```

```
config = read_config()
main(config['server']['host'], int(config['server']['port']))
```

Testing

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Unit test -> test a single unit of code and a single unit only. Mock other units that are required for the single unit being tested. Don't read from files on network, mock it in unit test

Integration test -> test interoperability between units of code, read from files, access databases, network calls

End-to-end test -> Test functionality of entire application. essentially a bot that interacts with application

github actions

azure dev ops

Package wheel file. can be run from
Command line. eg: pip

Async

Friday, March 25, 2022 3:45 PM

```
import asyncio
from random import randint

def delay():
    """ delay """
    return randint(1,10) / 2

async def get_data(task_num: int) -> None:
    """ get data """
    print(f"starting get data {task_num}")
    await asyncio.sleep(delay())
    print(f"finished get data {task_num}")

async def main():
    I
    await get_data(1)
    await get_data(2)

asyncio.run(main())
```

Does not stop main thread
takes work off to another thread,
Completes its operation

output
starting ... 1 | -> waits for 1'st to finish, await
finished ... 1
starting ... 2 | -> waits for 2'nd to finish, await
finished ... 2

```
async def main():
    await asyncio.gather(get_data(1), get_data(2), get_data(3))

asyncio.run(main())
```

-> Starts all three first, await for
all three to finish

```
python 7.6.0rc1
starting get data 1 4487890432
starting get data 2 4487890432
starting get data 3 4487890432
finished get data 3 4487890432
finished get data 1 4487890432
finished get data 2 4487890432
```

HTTP requests with async

```
async def get_rate(session, single_date):
    single_date_str = single_date.strftime("%Y-%m-%d")
    url = f'http://127.0.0.1:5050/api/{single_date_str}?base=USD&symbols=EUR,CAD'

    async with session.get(url) as resp:
        return await resp.json()

async def main_async() -> None:
    global rates

    start_date = date(2019, 1, 1)
    end_date = date(2019, 2, 28)

    async with aiohttp.ClientSession() as session:
        rates = await asyncio.gather(
            *[get_rate(session, single_date)
              for single_date in business_days(start_date, end_date)])
```

Parameterized wrappers

Friday, March 25, 2022 4:32 PM

```
def param_wrapper(msg: str) -> Callable[..., Any]:
    def wrapper(fn: Callable[..., Any]) -> Callable[..., Any]:
        def inner(*args: tuple[Any], **kwargs: dict[str, Any])
            print(msg)
            return fn(*args, **kwargs)
        return inner
    return wrapper

@param_wrapper("this is cool")
def do_it2(a: int, b: int) -> int:
    return a + b

print(do_it2(1,2))
```

Suprocesses

Friday, March 25, 2022 4:33 PM

```
import subprocess
import re

commit_re = re.compile("commit ([a-z0-9]*)")
parent_re = re.compile("parent ([a-z0-9]*)")
commit_message_re = re.compile("\n\n(.*)")

c = subprocess.run(
    "git log",
    shell=True,
    capture_output=True,
    text=True)
result = c.stdout

commit_sha1 = commit_re.match(result).group(1)

while True:
    c = subprocess.run([
        f"git cat-file -p {commit_sha1}",
        shell=True,
        capture_output=True,
        text=True])

    commit_msg_match = commit_message_re.search(c.stdout)

    print(f"{commit_sha1[:8]}: {commit_msg_match.group(0).strip()}")

    parent_match = parent_re.search(c.stdout)
    if not parent_match:
        break
    commit_sha1 = parent_match.group(1)
```

Subprocesses runs another program

example runs git program