Fylyp Composer

version a0.25

User Manual:

Interface Overview:

Toolbox button. Enter on it to see toolbox.

File operation tools. There you can clean your project, save it or load another from xml file.

Sound Bank tools. There you can load audio file from the internet (preferred) or from disk. You can use .wav .mp3 and .ogg files.

Music Stuff Tools. For now there is only Sampler, which you can create by drag-and-drop it to table.

Song Playlist View. Here you can add patterns created in Melody Roll to play it in order you want.

Melody Roll View. Here you can create your own melody. There is 120 notes avaiable. You can create patterns for melodies and add it to song playlist

Song / Pattern switch button. If you turn to "S" it will play song from playlist, if "P" it will only play patterns choosed now on samplers.

Channel / Sampler Settings. There you can set name to your sampler, set file to play, volume etc.

Sampler. It will play sound with melody you set on it. You can move it by holding mouse button on it.

Tempo Button. Click on it twice to set tempo. Click and pull up / down mouse to change tempo dynamically.

Main Buttons. Click to play / pause / stop song. Recording isn't avaiable for now.

Interface labels:

File operations:
New
Save
Load
Sound Bank:
Load from Url
Load from File
Music Stuff:
Sampler

Song Playlist
0 1 2 3 4 5 6 7

	0	1	2	3	4	5	6	7
Kick	pattern 1	pattern 1	pattern 1	pattern 1	pattern 1	pattern 1	pattern 1	pattern 1
Snare	pattern 1	pattern 1	pattern 2	pattern 1	pattern 1	pattern 1	pattern 1	pattern 2
Hat	pattern 1	pattern 1	pattern 1	pattern 1	pattern 1	pattern 1	pattern 1	pattern 1
Strings	pattern 1	pattern 1	pattern 1	pattern 2	pattern 1	pattern 1	pattern 1	pattern 2
Hats Bc						pattern 1	pattern 1	
OverHead								

Channel Settings
Name: Strings
Cut Itself: false
File Source: strings
Volume: 75%
Delete
Cut start delay: 0

Melody Roll ◄ pattern 1 ► P C X
note 1
note 2
note 3
note 4
note 5
note 6
note 7
note 8
note 10
note 13
note 15
note 17
note 20
note 22
note 23

Kick
Strings
Hats
OverHead

bpm: 140

00 : 10 : 77

Loading Sounds:
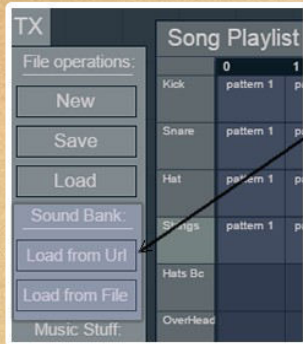
The most preferred way to load sounds if load it from the internet.
That's because there are many protections in internet browsers which not allow to get specific data from local files.
So when you load project with files from your hard drive, the will not be loaded.

If you need local files put all in one folder, so when you open project you can select them all and load at once, but after it you'll have to set them to your samplers manually.
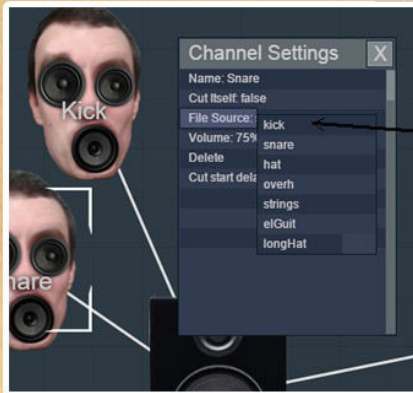
When file is loaded, it will appear in file bank which you can open by selecting sampler and clicking "file source".
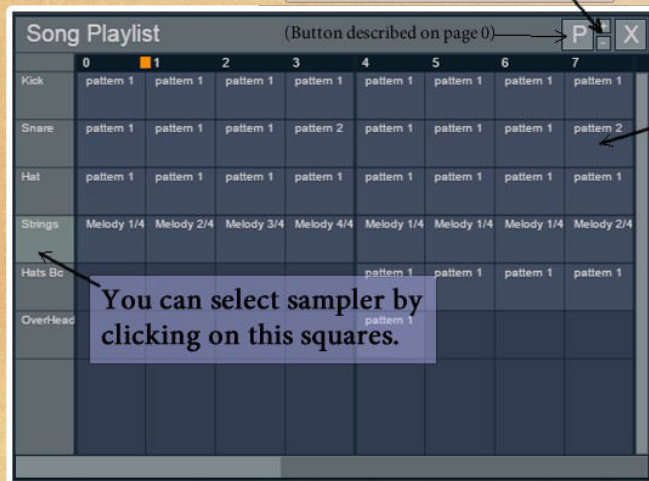Here you can pick any loaded sound and preview it by hovering mouse on it.

Composing:

You can click on pattern name to rename it.

Click On squares on Melody Roll view to add notes to play. There is 32 "squares" for tact. If you want create longer melody create new patterns and put it one after another in song playlist.

Soon there will be added more features to this view.

Remember that rhythm is even so if you want create drums beat add notes every 2/4/8 steps ;)

Click on + / - button to add / delete song tacts.

You can select sampler by clicking on this squares.

By Song Playlist you can actually create true song. Add created patterns to playlist to play in order you create.