

Seminar

WS 2020/2021

A Survey on Hierarchical Structure-based Networks for Learning from Point Cloud

Nishan Tamang

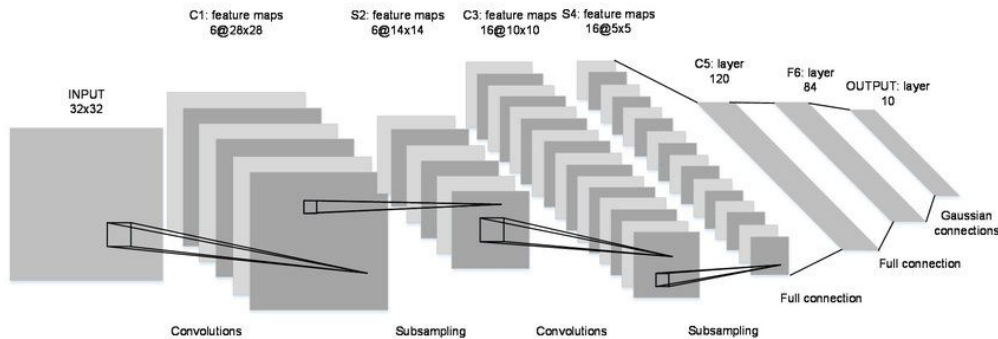
n_tamang19@cs.uni-kl.de

Supervisor: Ramy Battrawy

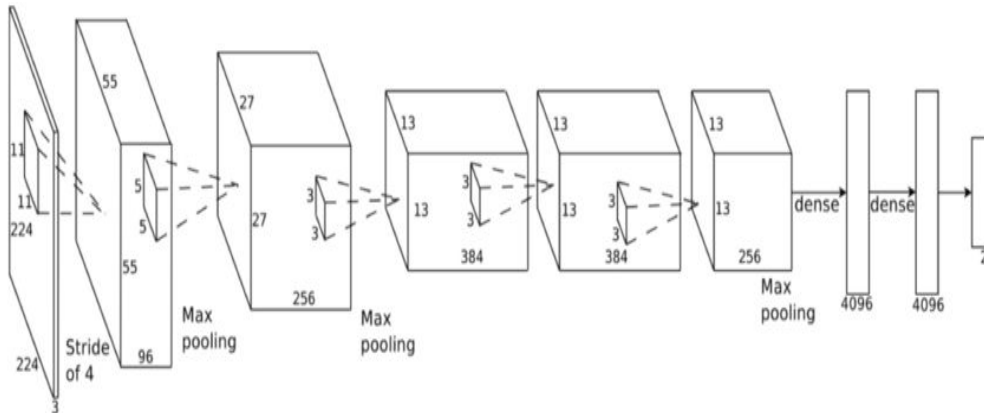
Outline:

- **Motivation**
- **Methods:**
 - **Kd-networks**
 - **SO-Net**
 - **Octree guided network**
 - **A-CNN**
- **Results and Comparisons**
- **Conclusion**

Motivation:



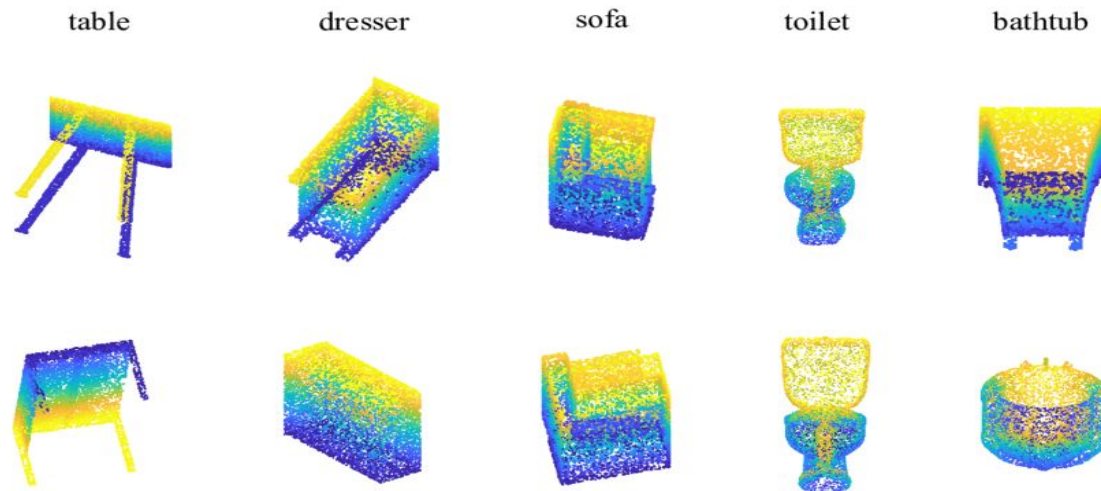
LeCun et al., 1998



Krizhevsky et al., 2012

Motivation:

- 3D data can be obtained from,
 - LiDAR, RGB-D cameras and stereo imaging systems.



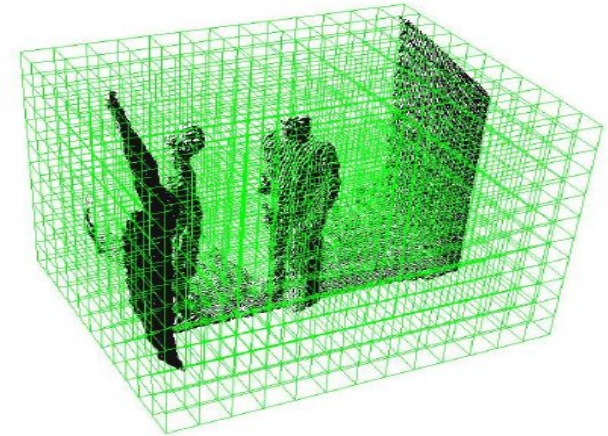
ModelNet10 dataset [1]

Motivation:

- **Problems with Point Clouds:**
 - **Invariant to point ordering (permutation invariant).**
 - **Sparse amount of data points.**
 - **Unknown number of points.**
 - **Invariant to rotation.**

Motivation:

- **3D Convolutional Networks:**
 - Rasterize 3D data to voxel grids.
 - Sparsity of the 3D data.
 - Increase in processing time (computational cost).
 - Excessive memory usage.

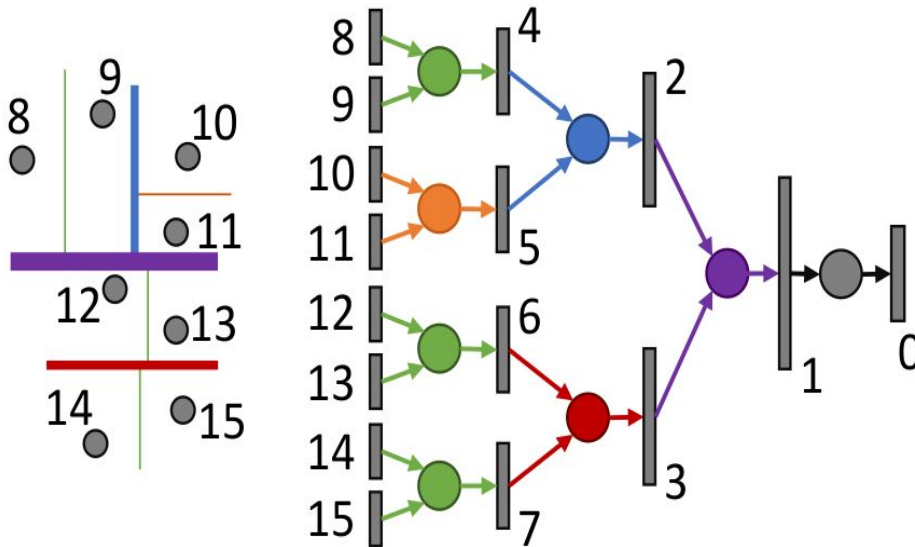


Construction of Voxel-grids on 3D point clouds [2].

- **Solution:**
 - Build a network based on the construction of different hierarchical structures (kd-tree, octree etc.).

Kd-networks:

- Constructs Kd-network based on the Kd-tree structure of the input point clouds.



$$\mathbf{v}_i = \begin{cases} \phi(W_x^{l_i}[\mathbf{v}_{c_1(i)}; \mathbf{v}_{c_2(i)}] + \mathbf{b}_x^{l_i}), & \text{if } d_i = x, \\ \phi(W_y^{l_i}[\mathbf{v}_{c_1(i)}; \mathbf{v}_{c_2(i)}] + \mathbf{b}_y^{l_i}), & \text{if } d_i = y, \\ \phi(W_z^{l_i}[\mathbf{v}_{c_1(i)}; \mathbf{v}_{c_2(i)}] + \mathbf{b}_z^{l_i}), & \text{if } d_i = z, \end{cases}$$

or in short form:

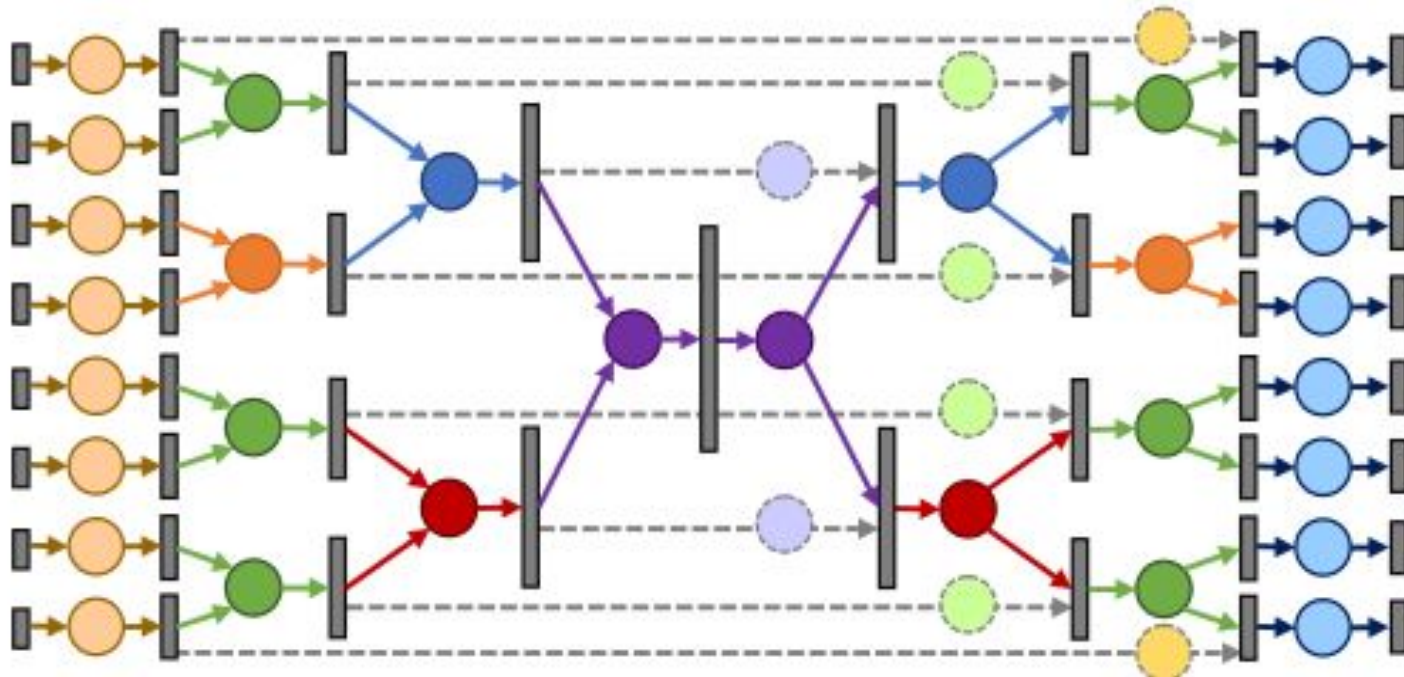
$$\mathbf{v}_i = \phi(W_{d_i}^{l_i}[\mathbf{v}_{c_1(i)}; \mathbf{v}_{c_2(i)}] + \mathbf{b}_{d_i}^{l_i}).$$

$$\mathbf{v}_0(\mathcal{T}) = W^0 \mathbf{v}_1(\mathcal{T}) + \mathbf{b}^0$$

Kd-network for classification [3].

Kd-networks:

- Extension for Segmentation [3] :



$$\tilde{\mathbf{v}}_{c_1(i)} = \phi([\tilde{W}_{d_{c_1(i)}}^{l_i} \tilde{\mathbf{v}}_i + \tilde{\mathbf{b}}_{d_{c_1(i)}}^{l_i}; S^{l_i} \mathbf{v}_{c_1(i)} + \mathbf{t}^{l_i}]),$$

$$\tilde{\mathbf{v}}_{c_2(i)} = \phi([\tilde{W}_{d_{c_2(i)}}^{l_i} \tilde{\mathbf{v}}_i + \tilde{\mathbf{b}}_{d_{c_2(i)}}^{l_i}; S^{l_i} \mathbf{v}_{c_2(i)} + \mathbf{t}^{l_i}]),$$

Kd-networks:

Properties:

- Layerwise parameter sharing.
- Hierarchical Representation.
- Partial invariance to jitter.
- Low memory footprint for segmentation tasks.

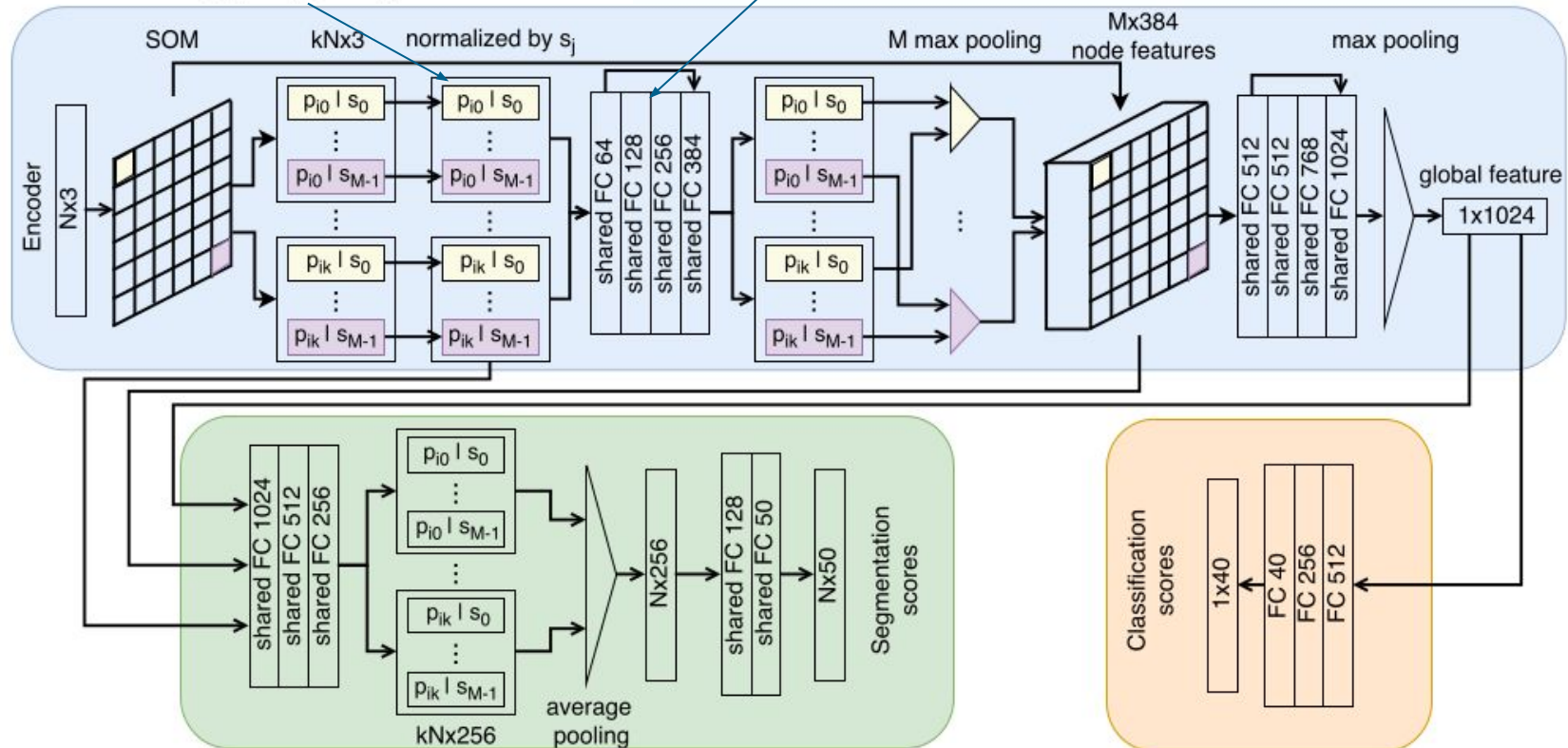
Limitations:

- Non-invariant to rotation.
- Performance depends on the tree construction.

SO-Net:

$$p_{ik}^{l+1} = \phi(W^l p_{ik}^l + b^l).$$

$$p_{ik} = p_i - s_{ik}.$$

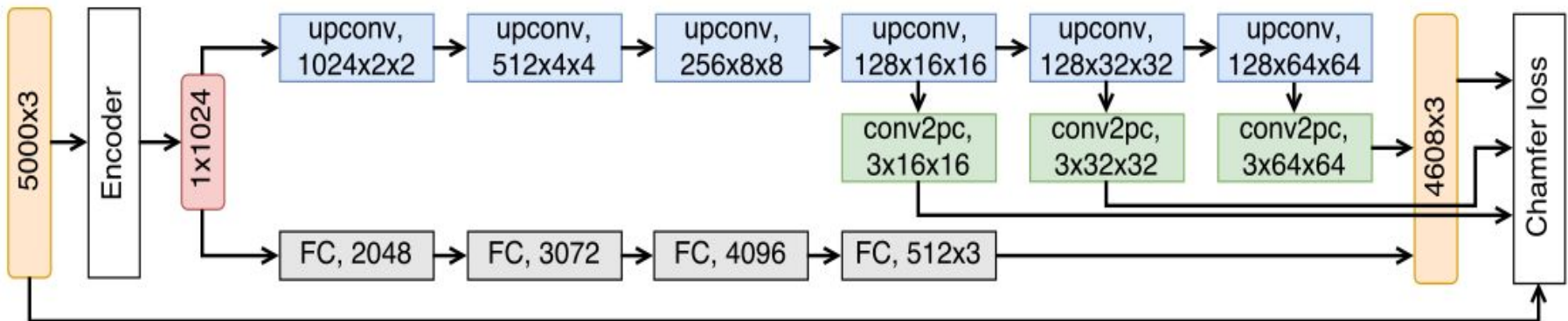


The SO-Net architecture for classification and segmentation [4].

SO-Net:

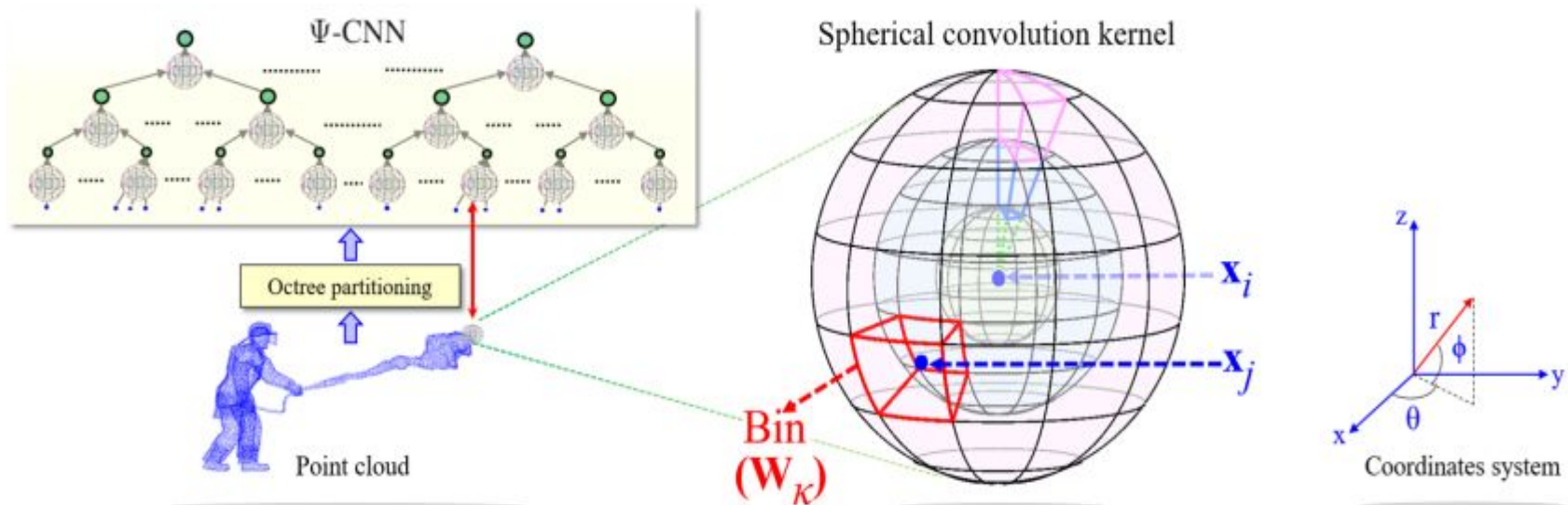
Chamfer Loss:

$$d(P_s, P_t) = \frac{1}{|P_s|} \sum_{x \in P_s} \min_{y \in P_t} \|x - y\|_2 + \frac{1}{|P_t|} \sum_{y \in P_t} \min_{x \in P_s} \|x - y\|_2$$



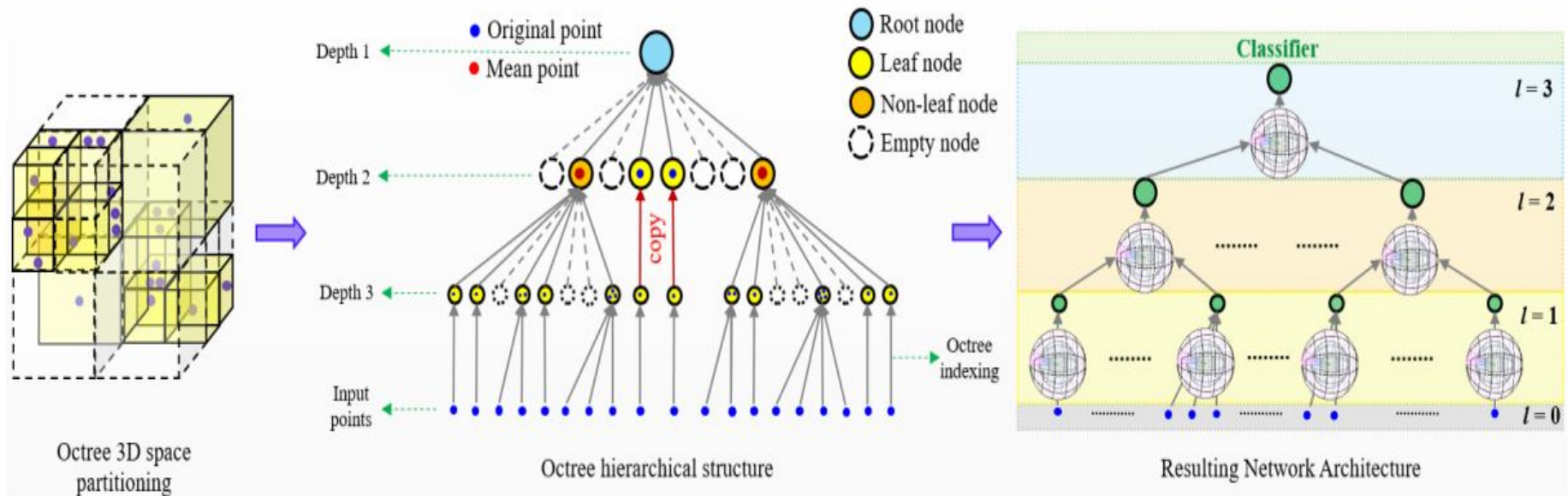
Autoencoder consisting of the decoder network to recover the input point cloud given the global feature vector [4].

Octree guided CNN with Spherical Convolutional Kernels (Ψ -CNN):



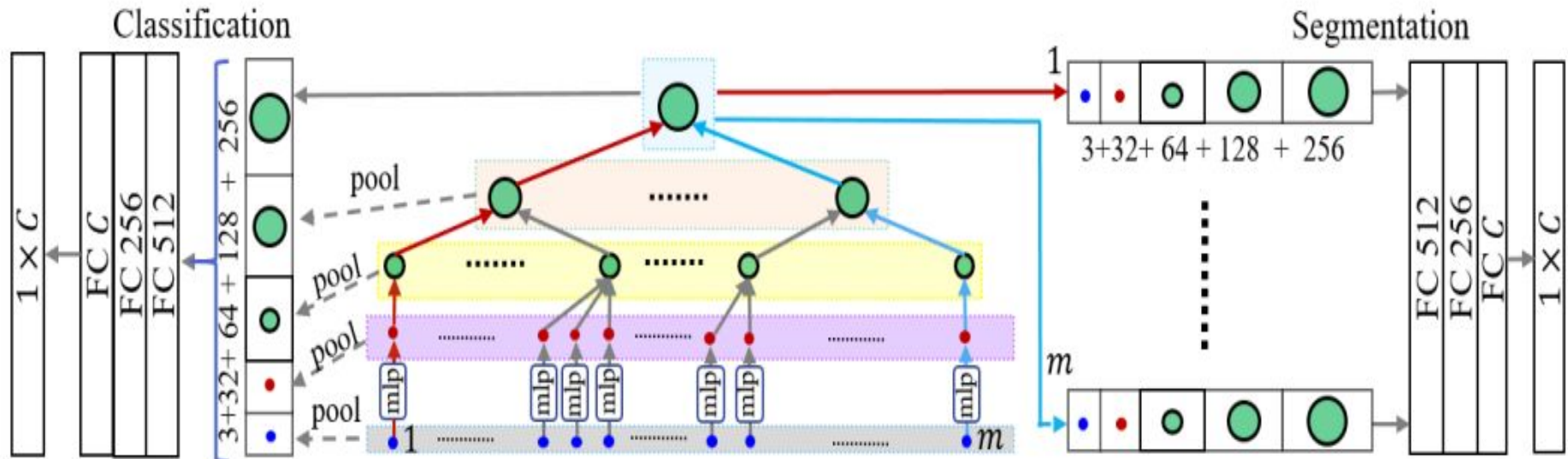
Octree guided CNN (Ψ -CNN) where the raw input point cloud is processed using octree space partitioning. The spherical convolutional kernel is applied between the layers of the network [5].

Octree guided CNN with Spherical Convolutional Kernels (Ψ -CNN):



Octree space partitioning on point clouds in 3D space. The resulting Ψ -CNN has the same depth as the corresponding partitioned tree and learns spherical convolutional kernels for feature extraction [5].

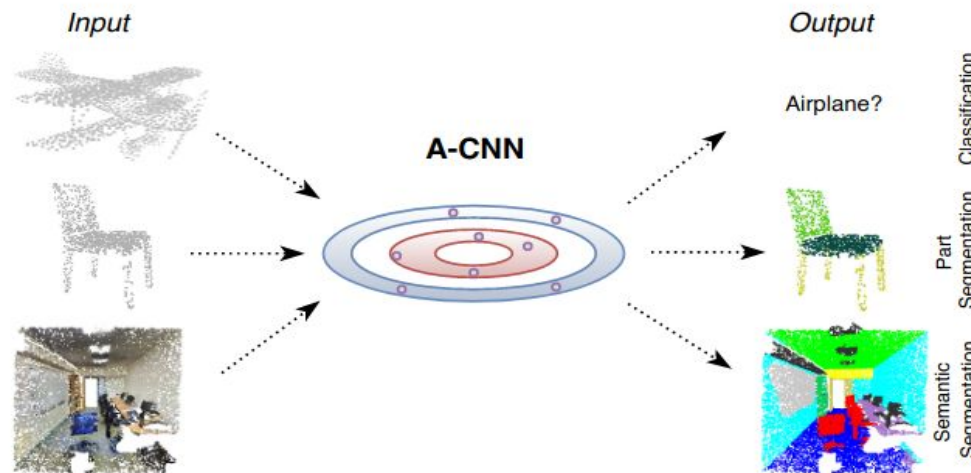
Octree guided CNN with Spherical Convolutional Kernels (Ψ -CNN):



Classification and Segmentation using the root representation and features from the layers of Ψ -CNN [5].

A-CNN:

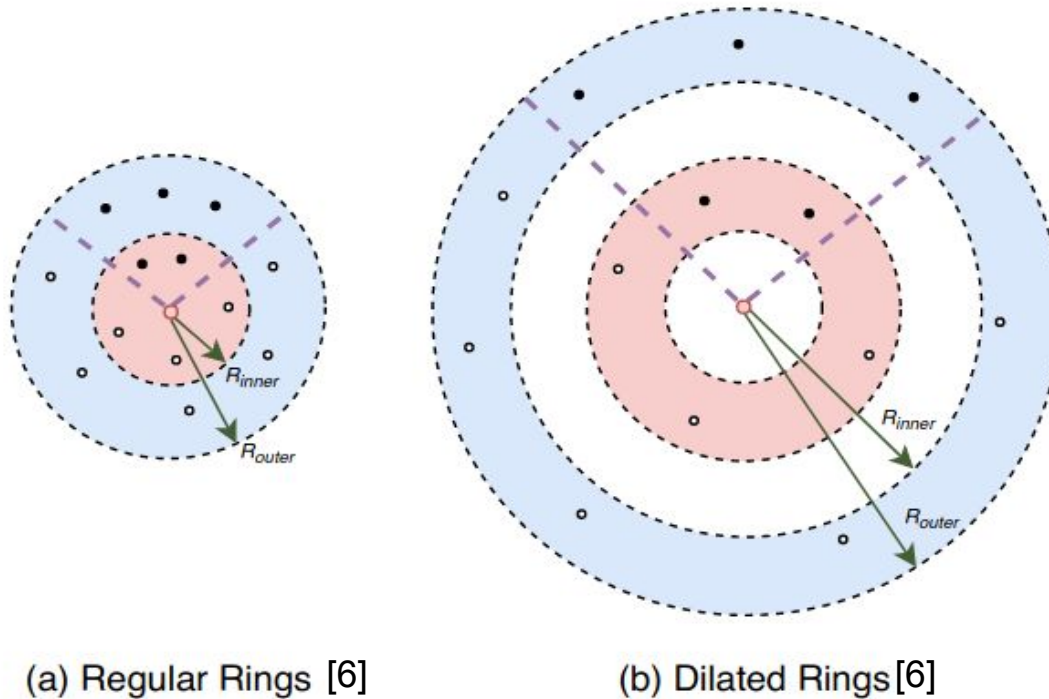
- Uses Annular Convolutions on 3D point clouds
- Captures local neighborhood geometry of each point by specifying the ring-shaped structures and directions in the computation.
- Types of rings: Regular and Dilated rings.



A-CNN on point clouds [6].

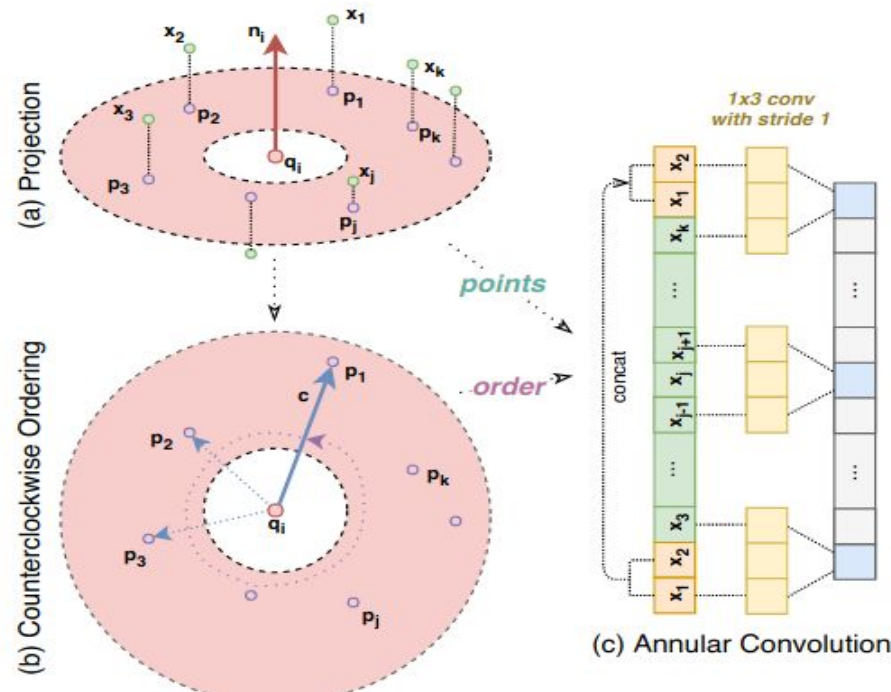
A-CNN:

- Regular and Dilated rings:



A-CNN:

- Ordering Neighboring Points:



Annular Convolutions on a ring. Projection of points on a tangent plane and ordering of neighboring points in counterclockwise ordering [6].

A-CNN:

- **Ordering Neighboring Points:**
 - **Normal estimation of point clouds:**

$$\mathbf{C} = \frac{1}{K} \sum_{j=1}^K (\mathbf{x}_j - \mathbf{q}_i) \cdot (\mathbf{x}_j - \mathbf{q}_i)^T,$$
$$\mathbf{C} \cdot \mathbf{v}_\gamma = \lambda_\gamma \cdot \mathbf{v}_\gamma, \gamma \in \{0, 1, 2\},$$

- **Orthogonal Projection:**

$$\mathbf{p}_j = \mathbf{x}_j - ((\mathbf{x}_j - \mathbf{q}_i) \cdot \mathbf{n}_i) \cdot \mathbf{n}_i, \quad j \in \{1, \dots, K\}.$$

A-CNN:

- **Ordering Neighboring Points:**
 - **Counter-clockwise ordering**

$$\cos(\theta_{\mathbf{p}_j}) = \frac{\mathbf{c} \cdot (\mathbf{p}_j - \mathbf{q}_i)}{\|\mathbf{c}\| \|\mathbf{p}_j - \mathbf{q}_i\|}.$$

- $$\text{sign}_{\mathbf{p}_j} = (\mathbf{c} \times (\mathbf{p}_j - \mathbf{q}_i)) \cdot \mathbf{n}_i, \quad (4)$$

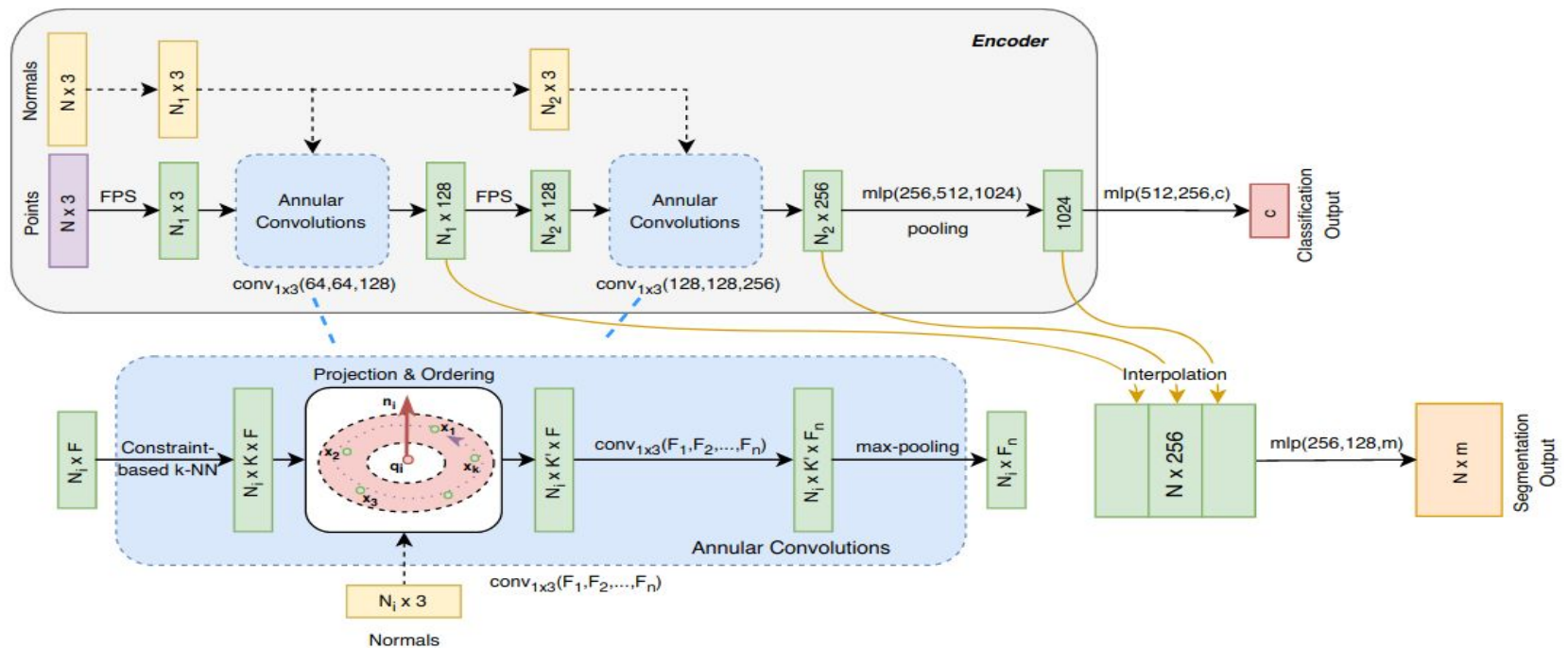
where $\text{sign}_{\mathbf{p}_j} \geq 0$ is $\theta_{\mathbf{p}_j} \in [0^\circ, 180^\circ]$, and $\text{sign}_{\mathbf{p}_j} < 0$ is $\theta_{\mathbf{p}_j} \in (180^\circ, 360^\circ)$.

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$$\angle_{\mathbf{p}_j} = \begin{cases} -\cos(\theta_{\mathbf{p}_j}) - 2 & \text{sign}_{\mathbf{p}_j} < 0 \\ \cos(\theta_{\mathbf{p}_j}) & \text{sign}_{\mathbf{p}_j} \geq 0. \end{cases}$$

A-CNN:

- Architecture:



A-CNN for Classification and Segmentation [6].

Results and Comparisons:

	Classification				Segmentation
	ModelNet10		ModelNet40		ShapeNet
Methods	Class Accuracy	Instance Accuracy	Class Accuracy	Instance Accuracy	mIoU
Kd-Network [3]	92.8	93.8	86.3	90.6	82.3
SO-Net [4]	93.9	94.1	87.3	90.9	84.9
Ψ -CNN [5]	94.4	94.6	88.7	92.0	86.8
A-CNN [6]	95.3	95.5	90.3	92.6	85.9

[3] Klokov et al., Escape from Cells: Deep Kd-Networks for the Recognition of 3D Point Cloud Models, ICCV 2017.

[4] Li et al. SO-Net: Self-organizing network for point cloud analysis, CVPR 2018.

[5] Lei et al. Octree guided CNN with Spherical Kernels for 3D Point Clouds, CVPR 2019.

[6] Komarichev et al., A-CNN: Annularly Convolutional Neural Networks on Point Clouds, CVPR 2019

Time and Space Complexity:

- **Kd-network (Classification) [3]:**
 - For depth-10 model, it can take 16 hours (ModelNet40) for training and for depth-15 model, it took upto 5 days for training using an NVidia Titan Black.
 - For segmentation, the memory footprint of one example during training is less than 120 MB.
- **SO-Net (For ModelNet40 classification) [4]:**
 - 3 hours on ModelNet40 with GTX1080Ti.
- **Ψ -CNN (Test-time for classification on 1K randomly selected samples from ModelNets with point clouds of size 10K) [5]:**
 - Total: 34.1 ms
- **A-CNN [6]:**
 - Training time for segmentation: 19 hours using NVIDIA Titan Xp.
 - Size of training model: 22 MB.

[3] Klokov et al., Escape from Cells: Deep Kd-Networks for the Recognition of 3D Point Cloud Models, ICCV 2017.

[4] Li et al. SO-Net: Self-organizing network for point cloud analysis, CVPR 2018.

[5] Lei et al. Octree guided CNN with Spherical Kernels for 3D Point Clouds, CVPR 2019.

[6] Komarichev et al., A-CNN: Annularly Convolutional Neural Networks on Point Clouds, CVPR 2019

Conclusion:

- Network architectures based on hierarchical structures more effective and practical for point clouds.
- Depth (layer) of the network is equal to the depth of the hierarchical structures.
- A-CNN [6] with ring-structures (regular and dilated) outperform methods such as Kd-network [3], SO-Net [4] and Ψ -CNN [5] on classification.
- For segmentation, Ψ -CNN [5] outperforms other methods with the mIoU of 86.8.

[3] Klokov et al., Escape from Cells: Deep Kd-Networks for the Recognition of 3D Point Cloud Models, ICCV 2017.

[4] Li et al. SO-Net: Self-organizing network for point cloud analysis, CVPR 2018.

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Thank You