

## CSC 591: Software Testing | HW: 1

a. List all of the input parameters, including the state variables.

**Solution:**

**Input Parameters:**

1. **capacity** (int): The maximum number of elements that the queue can hold.
2. **X** (Object): The element to be enqueued.

**State Variables:**

1. **queue** (Object[]): The internal storage array for the queue.
2. **size** (int): The current number of elements in the queue.
3. **front** (int): The index of the front element in the queue.
4. **rear** (int): The index where the next element will be enqueued.

b. Define characteristics for the input parameters. Make sure you cover all input parameters.

**Solution:**

1. **capacity**
  - Positive integer: valid capacity
  - Zero or negative integer: invalid capacity
2. **X**
  - Any valid object (e.g., Integer, String)
  - Null object (to check if **null** is handled properly)
3. **State Variables (for the queue operations)**
  - Queue is empty
  - Queue is partially filled
  - Queue is full

c. Partition the characteristics into blocks. Choose one block per partition as the “Base” block.

**Solution:**

1. **Partitions for capacity:**
  - **Valid Capacity Block (Base Block):** Positive integers.
  - **Invalid Capacity Block:** Zero or negative integers.

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### 2. Partitions for **X**:

- **Valid Object Block (Base Block):** Non-null objects.
- **Null Object Block:** Null value.

### 3. Partitions for Queue State:

- **Empty Queue Block (Base Block)**
- **Partially Filled Queue Block**
- **Full Queue Block**

d. Define values for each block.

Solution:

#### 1. Values for **capacity**:

- **Valid Capacity Block:** 1, 5, 10
- **Invalid Capacity Block:** 0, -1

#### 2. Values for **X**:

- **Valid Object Block:** 1 (Integer), "Hello" (String)
- **Null Object Block:** `null`

#### 3. Values for Queue State:

- **Empty Queue Block:** When **size** is 0.
- **Partially Filled Queue Block:** When **size** is less than **capacity**.
- **Full Queue Block:** When **size** equals **capacity**.

e. Define a set of Test cases. That is, write test inputs for test cases, together with the expected output of those inputs on the `enqueue` method. You are not required to write JUnit tests for this problem.

Solution:

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## Test Case 1: Valid Capacity and Non-null Object

- **Inputs:**
  - `capacity`: 5
  - `X`: 10 (Integer)
- **Expected Outcome:**
  - The `enqueue` method should successfully add 10 to the queue.
  - After `enqueue(10)`, `size` should be 1 and `isEmpty` should be `false` if the queue was initially empty.

## Test Case 2: Valid Capacity and Null Object

- **Inputs:**
  - `capacity`: 5
  - `X`: `null`
- **Expected Outcome:**
  - The `enqueue` method should handle `null` correctly, for example throw a null exception.

## Test Case 3: Invalid Capacity (0)

- **Inputs:**
  - `capacity`: 0
  - `X`: 10 (Integer)
- **Expected Outcome:**
  - The queue should not be created (or throw an exception if capacity is invalid).
  - Attempting `enqueue(10)` should result in an error or exception indicating that the capacity is invalid.

## Test Case 4: Full Queue Scenario

- **Inputs:**
  - `capacity`: 3
  - `X`: 10 (Integer)
- **Steps:**
  - Create `BoundedQueue` with capacity 3.
  - `enqueue(10)` three times.
- **Expected Outcome:**
  - After 3 `enqueue` operations, the queue should be full.
  - Additional `enqueue` operations should either fail or be ignored depending on the implementation.

## Test Case 5: DeQueue on Empty Queue

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- **Inputs:**
  - `capacity`: 5
  - `X`: 10 (Integer)
- **Steps:**
  - Create `BoundedQueue` with capacity 5.
  - Attempt `deQueue()` without enqueueing any elements.
- **Expected Outcome:**
  - The `deQueue` method should return `null` or throw an exception indicating that the queue is empty.

### **Test Case 6: Enqueueing an almost full queue.**

- **Inputs:**
  - `capacity`: 1
  - `X`: 10 (Integer)
- **Steps:**
  - Create `BoundedQueue` with capacity 1.
  - `enqueue(10)`.
- **Expected Outcome:**
  - After `enqueue(10)` `isFull` should return `true`.