

BlueVa

WorkFlow

(Below are in chronological order)

Pacakge Editor + Class Editor ⇒ Xml Document + Class Node files ⇒ On Compile , we use xml document as main package layout , parse it then use roaster library with json files for each class to generate files (as each internal implementation of classes , interfaces doesn't diff ,we can use same api's)

class names must be read only (else parsing is tough)
no use of uuid required

Components available to GUI programmer :

- ☐ Global xml document handle object
- ☐ List of all classes / interfaces / enums in the package
- ☐ Each class has object and it is stored in HashMap
- ☐ For package there exists a single package that contains the api to all these global / hashMap

Components :

- ☐ Xml file scheme
- ☐ Json file scheme
- ☐ Xml file creation api
- ☐ Json file creation api
- ☐ generating file from xml (without json) using roaster
- ☐ Wireframes
- ☐ Helpful documentation for each in code + workflow diagrams