

Part 1 Documentation

Methodology and Thought Process:

Buffer Overflow: To successfully exploit the buffer overflow vulnerability – `strcpy()` in `test()` – I used the `gdb` debugger to examine the binary and determine the proper payload to overwrite the return address of `test()`. Using a breakpoint at the end of `test()`, I checked the memory around the local array `test[17]` to see how large the buffer and gap were for writing the necessary A's in the input. Eventually, with comparing to the usual saved return address, I deduced the number of A's and appended the string with the address of `log_result()`, `0x08048E72`.

The general approach was to use a bunch of letters (in this case, A's) to ultimately overflow the buffer, since `strcpy()` would just 'dump' the whole input into `test` regardless of the expected size, and ultimately replace the saved return address (`$ebp+4`) with the address of `log_result()`...

<code>0xffffdd9f:</code>	<code>0x41414141</code>	<code>0x41414141</code>	<code>0x41414141</code>	<code>0x41414141</code>
<code>0xffffddaf:</code>	<code>0x41414141</code>	<code>0x41414141</code>	<code>0x41414141</code>	<code>0x08048e72</code>

(Rough snippet; picture may not exactly reflect stack frame when working on the project)

*Input Provided to Binary (**Exploit Payload**):*

`AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA$'\x72\x8E\x04\x08'` ← `log_result()`