

# **DICTIONARY DATA STRUCTURE**

- We can use List, Tuple and Set to represent a group of individual objects as a single entity.
- If we want to represent a group of objects as key-value pairs then we should go for Dictionary.

#### Eg:

rollno ---- name

phone number -- address

ipaddress --- domain name

- Solution
  Duplicate keys are not allowed but values can be duplicated.
- Meterogeneous objects are allowed for both key and values.
- § Insertion order is not preserved
- M Dictionaries are mutable
- S Dictionaries are dynamic
- § indexing and slicing concepts are not applicable

**Note:** In C++ and Java Dictionaries are known as "Map" where as in Perl and Ruby it is known as "Hash"

## **How to Create Dictionary?**

$$d = \{\} OR d = dict()$$

We are creating empty dictionary. We can add entries as follows

- 1) **d[100]="Sai"**
- 2) **d[200]="ravi"**
- 3) **d[300]="shiva"**
- 4) **print(d)** → {100: 'sai', 200: 'ravi', 300: 'shiva'}

If we know data in advance then we can create dictionary as follows

d = {100:'sai',200:'ravi', 300:'shiva'}

d = {key:value, key:value}



## How to Access Data from the Dictionary?

We can access data by using keys.

- 1) d = {100:'sai',200:'ravi', 300:'shiva'}
- 2) print(d[100]) #sai
- 3) **print(d[300])** #shiva

If the specified key is not available then we will get **KeyError** we have to use in operator.

#### if 400 in d:

print(d[400])

#### **Example:**

Write a Program to Enter Name and Percentage Marks in a Dictionary and Display Information on the Screen

```
rec={}
n=int(input("Enter number of students: "))
i=1
while i <=n:
name=input("Enter Student Name: ")
marks=input("Enter % of Marks of Student: ")
rec[name]=marks
i=i+1
print("Name of Student","\t","% of marks")
for x in rec:
print("\t",x,"\t\t",rec[x])</pre>
```

# **How to Update Dictionaries?**

- ⑤ d[key] = value
- If the key is not available then a new entry will be added to the dictionary with the specified key-value pair
- If the key is already available then old value will be replaced with new value.
- 1) d={100:"sai",200:"ravi",300:"shiva"}
- 2) print(d)
- 3) **d[400]="pavan"**



- 4) **print(d)**
- 5) **d[100]="sunny"**
- 6) **print(d)**

# **How to Delete Elements from Dictionary?**

1) del d[key]

It deletes entry associated with the specified key.

If the key is not available then we will get **KeyError**.

- 1) d={100:"sai",200:"ravi",300:"shiva"}
- 2) **print(d)**
- 3) **del d[100]**
- 4) **print(d)**
- 5) **del d[400]**

## d.clear()

To remove all entries from the dictionary.

- 1) d={100:"sai",200:"ravi",300:"shiva"}
- 2) print(d)
- 3) **d.clear()**
- 4) **print(d)**
- 3) **del d**

To delete total dictionary. Now we cannot access d.

- 1) d={100:"sai",200:"ravi",300:"shiva"}
- 2) print(d)
- 3) **del d**
- 4) **print(d)**



## **Important Functions of Dictionary**

## 1) dict():

To create a dictionary

**d = dict()** → It creates empty dictionary

**d = dict({100:"sai",200:"ravi"})** → It creates dictionary with specified elements

It creates dictionary with the given list of tuple elements

## 2) **len()**

Returns the number of items in the dictionary.

## 3) **clear():**

To remove all elements from the dictionary.

## 4) **get()**:

To get the value associated with the key

## d.get(key)

If the key is available then returns the corresponding value otherwise returns None. It won't raise any error.

## d.get(key,defaultvalue)

If the key is available then returns the corresponding value otherwise returns default value.

- 1) d={100:"sai",200:"ravi",300:"shiva"}
- 2) **print(d[100])** → sai
- 3)  $print(d[400]) \rightarrow KeyError:400$
- 4) **print(d.get(100))** → sai
- 5) print(d.get(400)) → None
- 6) print(d.get(100,"Guest")) → sai
- 7) print(d.get(400,"Guest")) → Guest



## 5) **pop()**:

#### d.pop(key)

It removes the entry associated with the specified key and returns the corresponding value.

If the specified key is not available then we will get KeyError.

- 1) d={100:"sai",200:"ravi",300:"shiva"}
- 2) print(d.pop(100))
- 3) **print(d)**
- 4) print(d.pop(400))
- 6) popitem():

It removes an arbitrary item(key-value) from the dictionary and returns it.

- 1) d={100:"sai",200:"ravi",300:"shiva"}
- 2) **print(d)**
- 3) print(d.popitem())
- 4) print(d)

Output

```
{100: 'sai', 200: 'ravi', 300: 'shiva'}
(300, 'shiva')
```

{100: 'sai', 200: 'ravi'}

If the dictionary is empty then we will get **KeyError** 

 $d=\{\}$ 

print(d.popitem()) ==>KeyError: 'popitem(): dictionary is empty'

7) **keys():** 

It returns all keys associated with the dictionary.

1) d={100:"sai",200:"ravi",300:"shiva"}



- 2) print(d.keys())
- 3) for k in d.keys():
   print(k)
- 8) values():

It returns all values associated with the dictionary.

- 1) d={100:"sai",200:"ravi",300:"shiva"}
- 2) print(d.values())
- 3) for v in d.values():
   print(v)
- 9) **items()**:

It returns list of tuples representing key-value pairs.

- 1) d={100:"sai",200:"ravi",300:"shiva"}
- 2) for k,v in d.items():

```
print(k,"--",v)
```

10) copy():

To create exactly duplicate dictionary (cloned copy)

```
d1 = d.copy();
```

11) setdefault():

#### d.setdefault(k,v)

If the key is already available then this function returns the corresponding value.

If the key is not available then the specified key-value will be added as new item to the dictionary.

- 1) d={100:"sai",200:"ravi",300:"shiva"}
- 2) print(d.setdefault(400,"pavan"))
- 3) **print(d)**



- 4) print(d.setdefault(100,"sachin"))
- 5) **print(d)**
- 12) **update():**

# d.update(x)

All items present in the dictionary  $\boldsymbol{x}$  will be added to dictionary  $\boldsymbol{d}$ 

\*\*\* Happy Learning \*\*\*