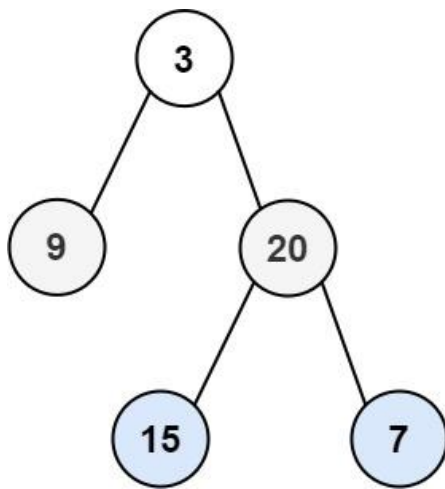


### 103. Binary Tree Zigzag Level Order Traversal

Given the root of a binary tree, return *the zigzag level order traversal of its nodes' values*. (i.e., from left to right, then right to left for the next level and alternate between).

**Example 1:**



**Input:** root = [3,9,20,null,null,15,7]

**Output:** [[3],[20,9],[15,7]]

**Example 2:**

**Input:** root = [1]

**Output:** [[1]]

**Example 3:**

**Input:** root = []

**Output:** []

**Constraints:**

- The number of nodes in the tree is in the range [0, 2000].
- $-100 \leq \text{Node.val} \leq 100$

```
# Definition for a binary tree node.
# class TreeNode(object):
#     def __init__(self, val=0, left=None, right=None):
#         self.val = val
#         self.left = left
#         self.right = right
class Solution(object):
    def zigzagLevelOrder(self, root):
        """
        :type root: TreeNode
        :rtype: List[List[int]]
        """
        levels = []
        def helper(node, level):
            if not node:
                return

            if(len(levels) == level):
                levels.append([])

            if level%2 == 0:
                levels[level].append(node.val)
            else:
                levels[level].insert(0, node.val)

            helper(node.left, level+1)
            helper(node.right, level+1)

        helper(root, 0)
        return levels
```