

# Requirements

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FantasyGarments is a modular toolbox for UMA wardrobe.

It contains UMA content:

- Slots
- Overlays
- Recipes

The recipes are examples how the slots and overlays can be combined to generate a unique wardrobe. There are literally numerous recipes possible.

To use FantasyGarments UMA2 (<https://assetstore.unity.com/packages/3d/characters/uma-2-unity-multipurpose-avatar-35611>) is mandatory.

To use the example scene the 3rd person controller from StandardAssets is mandatory.