IT314 Software Engineering
Software Engineering
Lab Assignment-4

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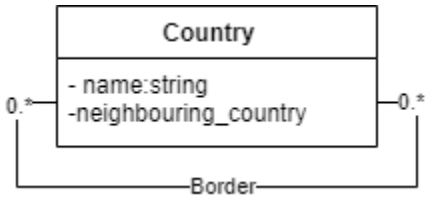
Ques1 Prepare a class diagram for the following object diagram that shows a portion of Europe.

Figure-1



Ques2 Prepare a class diagram for object diagram given in Figure -2. Explain your multiplicity decisions. What is the smallest number of points required to construct a polygon? Does it make a difference whether or not point may be shared between polygons? Your answer should address the fact that points are ordered.

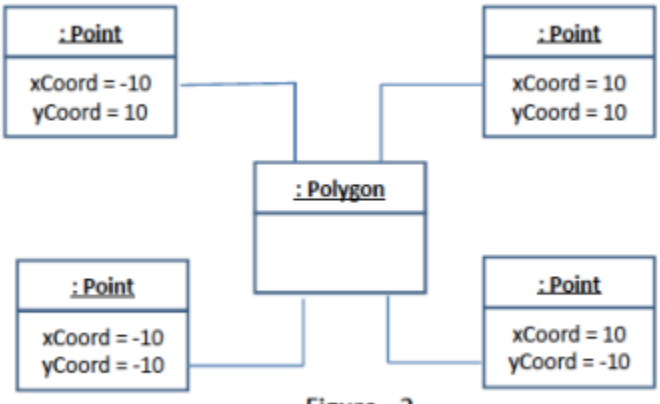
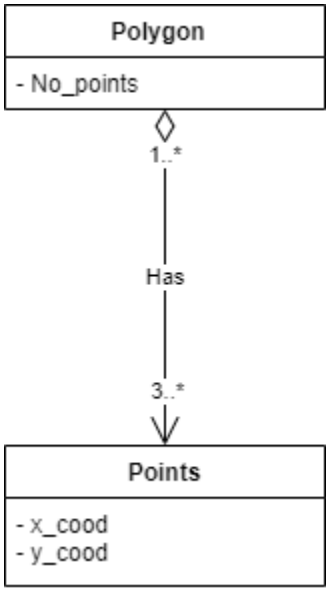


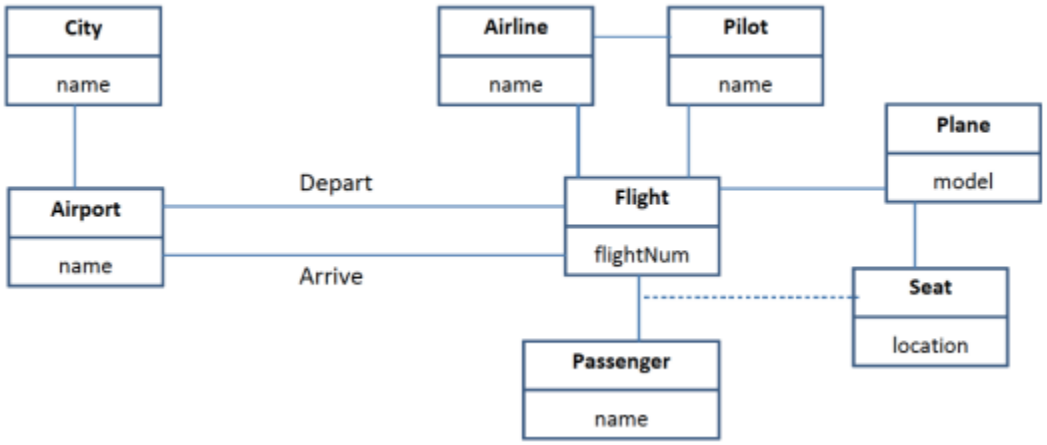
Figure - 2

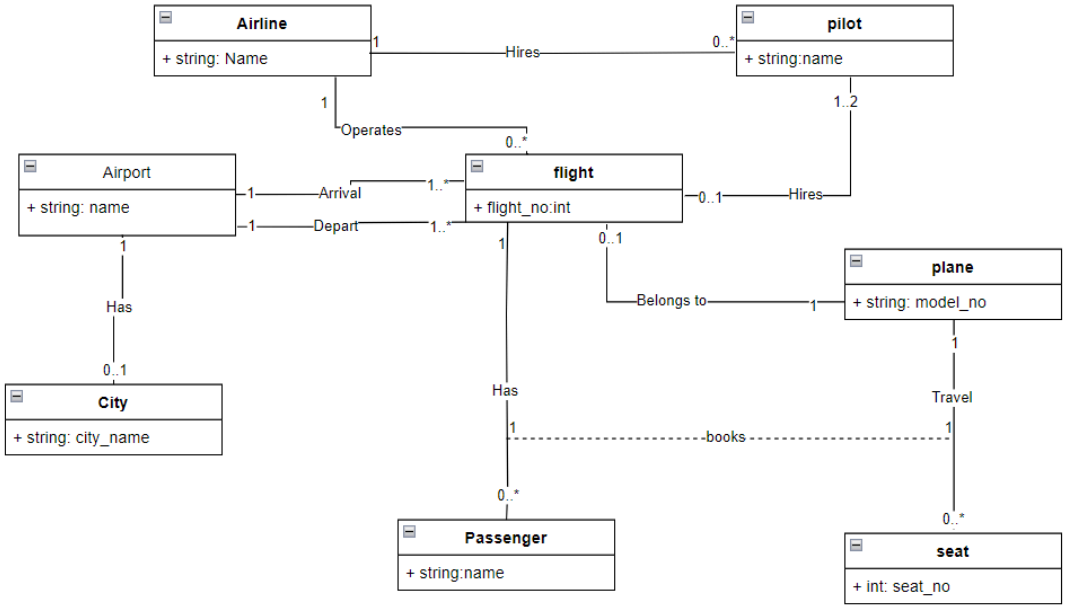
Class Diagram



1. The smallest number of points required to construct a polygon is 3. Because polygons are defined to be closed shape with the minimum side 3.
2. The points can be shared or not shared among multiple polygons. This does not change the criteria that it requires minimum 3 points and side.

Ques3 Figure 3 is a partially completed class diagram of an air transportation system. Add multiplicities in the diagram. Also add association names to unlevelled associations.





Ques4 We want to model a system for management of flights and pilots. An airline operates flights. Each airline has an ID. Each flight has an ID a departure airport and an arrival airport: an airport as a unique identifier. Each flight has a pilot and a co-pilot, and it uses an aircraft of a certain type; a flight has also a departure time and an arrival time. An airline owns a set of aircrafts of different types. An aircraft can be in a working state or it can be under repair. In a particular moment an aircraft can be landed or airborne. A company has a set of pilots: each pilot has an experience level: 1 is minimum, 3 is maximum. A type of aeroplane may need a particular number of pilots, with a different role (e.g.: captain, co-pilot, navigator): there must be at least one captain and one co-pilot, and a captain must have a level 3.