DLCV Project Group 9: Active Learning for Deep Object Detection

1. Requirements:

- 1. sys
- 2. re
- 3. os
- 4. pand
- 5. tensorflow
- 6. colorsys
- 7. PIL
- 8. torch
- 9. torchmetrics.detection.map
- 10. shutil
- 11. pprint
- 12. numpy

2. Folder structure

- 1. coco_dataset
 - A. images folder have coco dataset images
 - B. image_annotations.csv have annotation for all the images in the images folder. Csv file can be downloaded from here https://drive.google.com/file/d/1RkCMN08epszpEVoxkPGhCqSrdMTOjLtE/view?usp=sharing
- 2. yolocode
 - A. model_data This folder have three file coco_classes.txt have names of all classes in coco dataset, yolo_anchors.txt have anchor for yolo model, yolo_weights.h5 are weights for pretrained model.
 - B. yolo3 Contains model.py file have code for model architecture and utils.py file have utils function for yolo model.

3. How to run code

- 1. Active learning code is in yolo_active_learning.ipynb notebook.
- 2. To select dataset size to consider in make_annotation_txtfile function change value of nrows in read_csv function. make_annotation_txtfile function split dataset into testing and unlabel pool. It create txt file as image_name followed by annotation.
- 3. In section 6.1 make_annotation_txtfile is called followed by select_train_data function this function select N data from unlabel pool to train set. N is given as parameter.
- 4. In section 6.2 train function outside loop will train model on N data selected from section 6.1.
- 5. In loop 'n' parameter of annotated_images specify to select next most informative sample for next training.