

## Assignment

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CSE-F

①

```
#include <stdio.h>
#include <stdlib.h>

int des();
int main()
{
    return des();
    return 0;
}

int des()
{
    int arr[50], n, a, b, i, p, q, x, y, temp, first = 0,
        last = n - 1, mid, found = 0;
    printf("Enter the elements that you need to\n        enter");
    scanf("%d", &n);
    for (a = 0; a < n; a++)
    {
        printf("Enter the %dth element:", a);
        scanf("%d", &arr[a]);
    }
    for (a = 0; a < n - 1; a++)
    {
        for (b = 0; b < n - a - 1; b++)
        {
            if (arr[b] < arr[b + 1])
            {
                temp = arr[b];
                arr[b] = arr[b + 1];
                arr[b + 1] = temp;
            }
        }
    }
}
```

```

printf("Sorted list in descending order is: \n");
for (a=0; a<n; a++)
{
    printf("%d\n", arr[a]);
}
printf("Enter the element that you need to search");
scanf("%d", &key);
while (first <= last && !found)
{
    mid = (first + last) / 2;
    if (arr[mid] == key)
    {
        found = 1;
    }
    else if (arr[mid] > key)
    {
        last = mid - 1;
    }
    else
    {
        first = mid + 1;
    }
    if (found)
    {
        return mid;
    }
    else
    {
        return -1;
    }
}
if (found == 1)
{
    printf("%d is found into location %d, key, mid);
}

```

```

    }
    else
    {
        printf ("%d is not found in the array", k);
    }
}

printf ("Enter the 1st location:");
scanf ("%d", &x);
printf ("Enter the 2nd location:");
scanf ("%d", &y);
if (x > n || y > n)
{
    printf ("please enter the valid location");
}
else
{
    p = arr[x] + arr[y];
    printf ("Sum of values in the locations %d, %d", x, y);
    q = arr[x] * arr[y];
    printf ("Product of values in the locations %d, %d", x, y);
}
}

```

②

```
#include <stdio.h>
```

```
void mergesort(int a[], int i, int j);
```

```
void merge(int a[], int i1, int j1, int i2, int j2);
```

```
{ int temp[50], i, j, k,
```

```
    i = i1
```

```
    j = i2
```

```
    k = 0;
```

```
    while (i <= j1 && j <= j2)
```

```
    { if (a[i] < a[j])
```

```
        temp[k++] = a[j];
```

```
    }
```

```
    while (i <= j1)
```

```
        temp[k++] = a[i++];
```

```
    while (j <= j2)
```

```
        temp[k++] = a[j++];
```

```
    for (i = i1, j = 0; i <= j2; i++, j++)
```

```
        a[i] = temp[j];
```

```
int main()
```

```
{
```

```
    int a[50], n, i;
```

```
    printf("Enter no. of elements");
```

```
    scanf("%d", &n);
```

```
    printf("Enter array elements");
```

```
    for (i = 0; i < n; i++)
```

```
        scanf("%d", &a[i]);
```



```
merge sort (a, 0, n-1);
```

```
printf("%d", a[i]);
```

```
return 0;
```

```
}
```

```
void merge sort (int a[], int i, int j)
```

```
{
```

```
    int mid;
```

```
    if (i < j)
```

```
    {
```

```
        mid = (i+j)/2;
```

```
        merge sort (a, i, mid);
```

```
        merge sort (a, mid+1, j);
```

```
        merge (a, i, mid, mid+1, j);
```

```
    }
```

```
}
```

③

Selection Sort :- The selection sort algorithm sorts an array by repeatedly finding the minimum element from unsorted part and putting it at the beginning. The algorithm maintains two subarrays in a given array.

- 1) The subarray which is already sorted
- 2) Remaining subarray which is unsorted.

In every iteration of selection sort, the minimum element from the unsorted subarray is picked and moved to the sorted subarray

### Example

$arr[] = 64 \quad 25 \quad 12 \quad 22 \quad 11$

// Find the minimum element in  $arr[0..4]$   
// and place it at beginning

// 25 12 22 64

// Find the minimum element in  $arr[0..4]$

// and place it at beginning of  $arr[0..4]$

// 12 25 22 64

// Find the minimum element in  $arr[2..4]$

// place it at beginning of  $arr[2..4]$

// 11 12 22 25 64

// find the minimum element in  $arr[3..4]$

// place it at beginning of  $arr[3..4]$

// 11 12 22 25 64

Insertion Sort :- It is a simple sorting algorithm that works the way we sort playing cards in our hands.

Algorithm

// sort an arr[] of size n

insertionSort(arr, n)

loop from  $i = 1$  to  $n-1$ .

a) Pick element  $arr[i]$  and insert it into sorted sequence  $arr[0 \dots i-1]$

Example:

12, 11, 13, 5, 6

let us loop from  $i = 1$  (2<sup>nd</sup> element of array) to  $i = 4$  (last element of array).

$i = 1$ . since 11 is smaller than 12, move 12 and insert 11 before 12.

11, 12, 13, 5, 6

$i = 2$ . 13 will remain at its position as all elements are smaller than 13.

11, 12, 13, 5, 6.

$i = 3$ . 5 will move to the starting and all other element from 11 to 13 will move one position ahead of the current position.

5, 11, 12, 13, 6

$i = 4$ . 6 will move to after 5. and all the elements from 11 to 13 will move a position ahead of the current position.



④

```
#include <stdio.h>
```

```
int main()
```

```
{ int array[100], n, i, j, temp, sum=0, prod=1, m;
```

```
printf("Enter number of elements \n");
```

```
scanf("%d", &n);
```

```
printf("Enter %d integers \n", n);
```

```
for (i=0; i<n; i++)
```

```
scanf("%d", &array[i]);
```

```
for (i=0; i<n-1; i++)
```

```
{ for (j=0; j<n-i-1; j++)
```

```
{ if (array[j] > array[j+1])
```

```
{ temp = array[j];  
array[j] = array[j+1];
```

```
array[j+1] = temp;
```

```
}
```

```
printf("Sorted list in ascending order \n");
```

```
for (i=0; i<n; i++)
```

```
printf("%d \n", array[i]);
```

```
printf("Sorted list in alternated order \n");
```

```
for (i=0; i<n; i=i+2)
```



```
printf ("%d\n", array[i]);
```

```
printf ("Sum of all the elements in odd position");
```

```
for (i=0, i<n, i=i+2)
```

```
sum = sum + array[i];
```

```
printf ("%d\n", sum);
```

```
printf ("Product of all the elements in even position");
```

```
for (i=1, i<n, i=i+2)
```

```
prod = prod * array[i];
```

```
printf ("%d\n", prod);
```

```
printf ("Enter a number\n");
```

```
scanf ("%d", &m);
```

```
printf ("Element divisible by %d are\n", m);
```

```
for (i=0, i<n, i++)
```

```
{ if (array[i] % m == 0)
```

```
{
```

```
printf ("%d\n", array[i]);
```

```
}
```

```
}
```

```
return 0;
```

```
}
```

⑤ #include <stdio.h>

int recursiveBinarySearch(int array[], int start\_index,  
int end\_index, int element)

```
{  
    if (end_index >= start_index)  
    {  
        int middle = start_index + (end_index - start_index) / 2;  
        if (array[middle] > element)  
            return recursiveBinarySearch(array, start_index,  
                                           middle-1, element);  
        return recursiveBinarySearch(array, middle+1,  
                                       end_index, element);  
    }  
    return -1;  
}
```

```
{  
    int main(void) {  
        int array[] = {1, 4, 7, 9, 16, 56, 70};  
        int n = 7;  
        int element = 9;  
        int found_index = recursiveBinarySearch  
                           (array, 0, n-1, element);  
        if (found_index == -1)  
        {  
            printf("Element not found in array");  
        }  
        else  
        {  
            printf("Element found in index %d", found_index);  
        }  
        return 0;  
}
```