

Chapter 4 - Making Decisions

4.1 Relational Operators	4.8 Validating User Input
4.2 The if Statement	4.9 More about blocks & scope
4.3 The if/else Statement	4.10 More about Chars and Strings
4.4 The if/else if Statement	4.11 The Conditional Operator
4.5 Menu-Driven Programs	4.12 The switch Statement
4.6 Nested if Statements	4.13 Enumerated Data Types
4.7 Logical Operators	4.14 Focus on Testing & Debugging

The big idea behind this chapter is

It relates to the previous chapter how ...

The main purpose of this chapter is ...

The key questions are ...

Why:

When:

How:

Why is this material at this point in the class?

You'll know this material when ...

Main assumptions are ...

Opening Thoughts. Write any thoughts or questions you have before reading this material. See if you can find the answers while you read.

Key Ideas. Record major points from the chapter.

[illegible]

Demonstration Code Index.

[illegible]

Record the ideas presented in the code shown in class. This way, you will construct a quick index to find reference code examples for your own projects. This is why this is on it's own page, so you can put these index pages together.