

Body & Geometric Jacobian



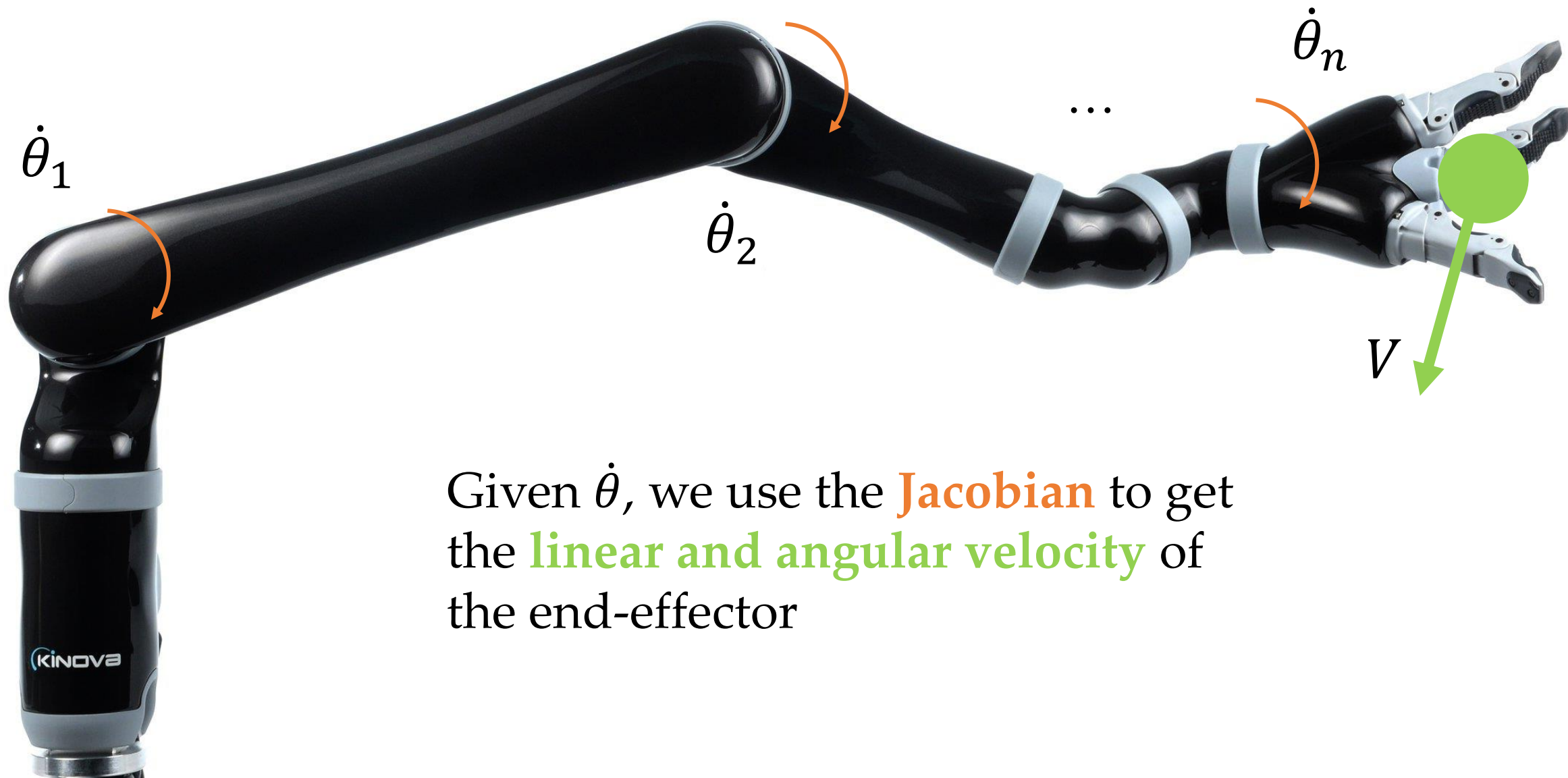
Reading: Modern Robotics 5.1.2



This Lecture



- What are the different types of Jacobians?
- How do we convert from one Jacobian to another?



Given $\dot{\theta}$, we use the **Jacobian** to get the **linear and angular velocity** of the end-effector



There are **different types of Jacobians** depending on how we want to express the twist V

Body Jacobian

Body Jacobian relates **joint velocity** to **body twist**:

$$V_b = J_b(\theta)\dot{\theta}$$

we can find the body Jacobian
using the **space Jacobian**

Body Jacobian

Body Jacobian relates **joint velocity** to **body twist**:

$$V_b = J_b(\theta)\dot{\theta}$$

$$\boxed{V_s} = \text{Ad}_{T_{sb}} \boxed{V_b}$$
$$J_s(\theta)\dot{\theta} \qquad J_b(\theta)\dot{\theta}$$

Body Jacobian

Body Jacobian relates **joint velocity** to **body twist**:

$$V_b = J_b(\theta)\dot{\theta}$$

$$J_b(\theta) = \text{Ad}_{T_{sb}^{-1}} J_s(\theta)$$

remember that $T_{sb} = T(\theta)$ is
your **forward kinematics**

A yellow mobile robot, resembling a Pioneer 3 mobile platform, is positioned in a warehouse-like setting. It is carrying a tall, yellow, multi-tiered shelving unit on its top deck. The shelves are filled with various items, possibly books or small packages. The robot has an orange and black base with the number '63816' visible on its side. The background shows other similar shelving units and a concrete floor with orange safety lines.

There is one more type
of **Jacobian** you
will often use

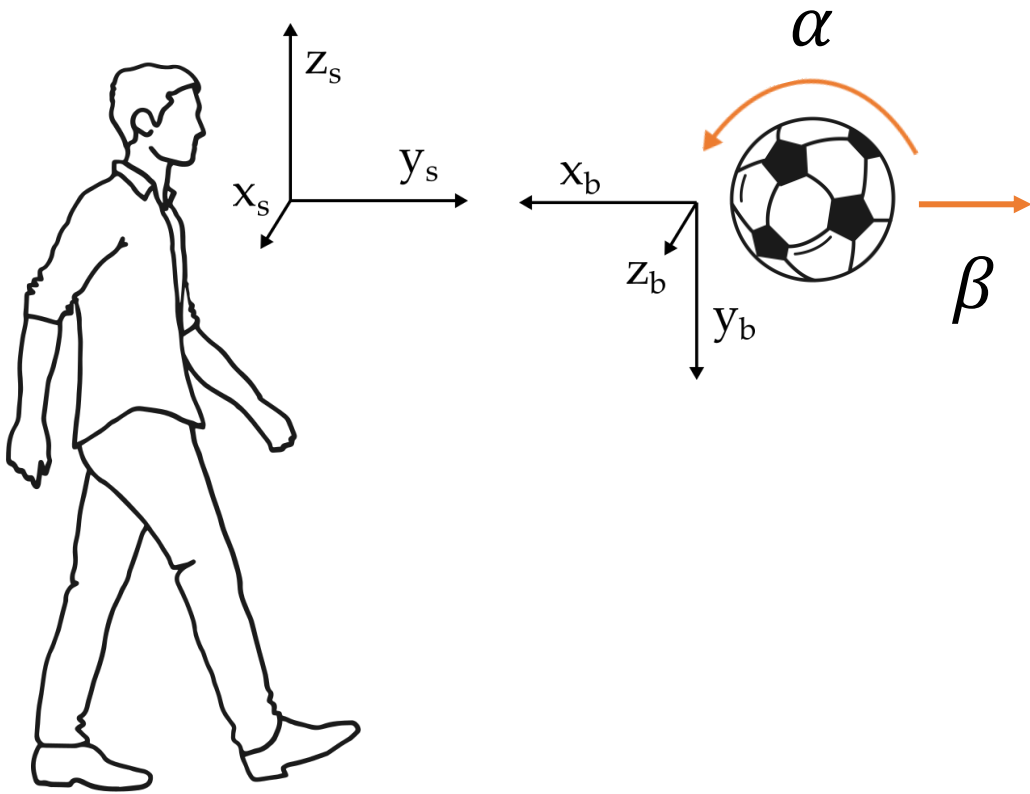
Geometric Jacobian

Taking a step back, remember that:

$$V_b = \begin{bmatrix} \omega_b \\ v_b \end{bmatrix} = \begin{bmatrix} R^T \omega_s \\ R^T \dot{p} \end{bmatrix}$$

- ω_s is angular velocity from $\{s\}$ perspective
- $\dot{p} = \dot{p}_{sb}$ is linear velocity of a **point at $\{b\}$ from $\{s\}$ perspective**

Geometric Jacobian



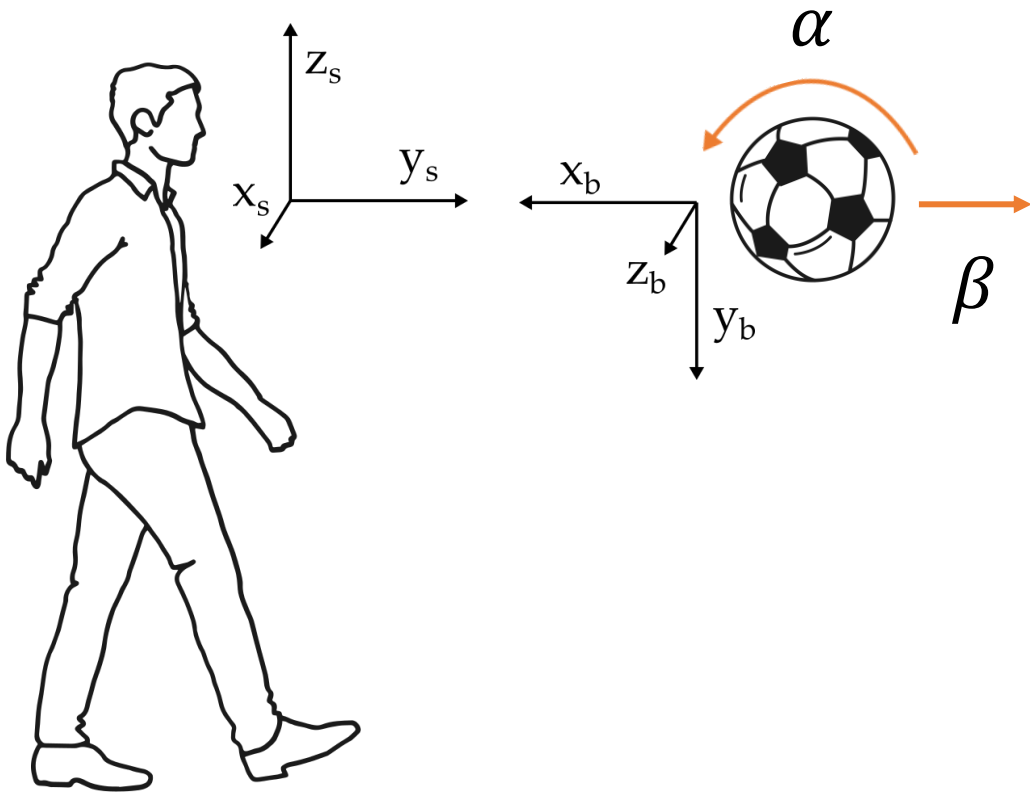
ω_s is angular velocity from $\{s\}$ perspective

What is ω_s here?

\dot{p} is linear velocity of a point at $\{b\}$ from $\{s\}$ perspective

What is \dot{p} here?

Geometric Jacobian



ω_s is angular velocity from $\{s\}$ perspective

$$\omega_s = \begin{bmatrix} \alpha \\ 0 \\ 0 \end{bmatrix}$$

\dot{p} is linear velocity of a point at $\{b\}$ from $\{s\}$ perspective

$$\dot{p} = \begin{bmatrix} 0 \\ \beta \\ 0 \end{bmatrix}$$

Geometric Jacobian

Relates **joint velocity** to linear and angular velocity of a **point at {b} expressed in {s}**

$$\begin{bmatrix} \omega_s \\ \dot{p} \end{bmatrix} = J(\theta) \dot{\theta}$$

we can find the geometric Jacobian
using the **body Jacobian**

Geometric Jacobian

Relates **joint velocity** to linear and angular velocity of a **point at {b} expressed in {s}**

$$\begin{bmatrix} \omega_s \\ \dot{p} \end{bmatrix} = J(\theta) \dot{\theta}$$

$$V_b = \begin{bmatrix} R^T \omega_s \\ R^T \dot{p} \end{bmatrix}, \quad \begin{bmatrix} \omega_s \\ \dot{p} \end{bmatrix} = \begin{bmatrix} R & 0 \\ 0 & R \end{bmatrix} \begin{bmatrix} R^T \omega_s \\ R^T \dot{p} \end{bmatrix}$$

Geometric Jacobian

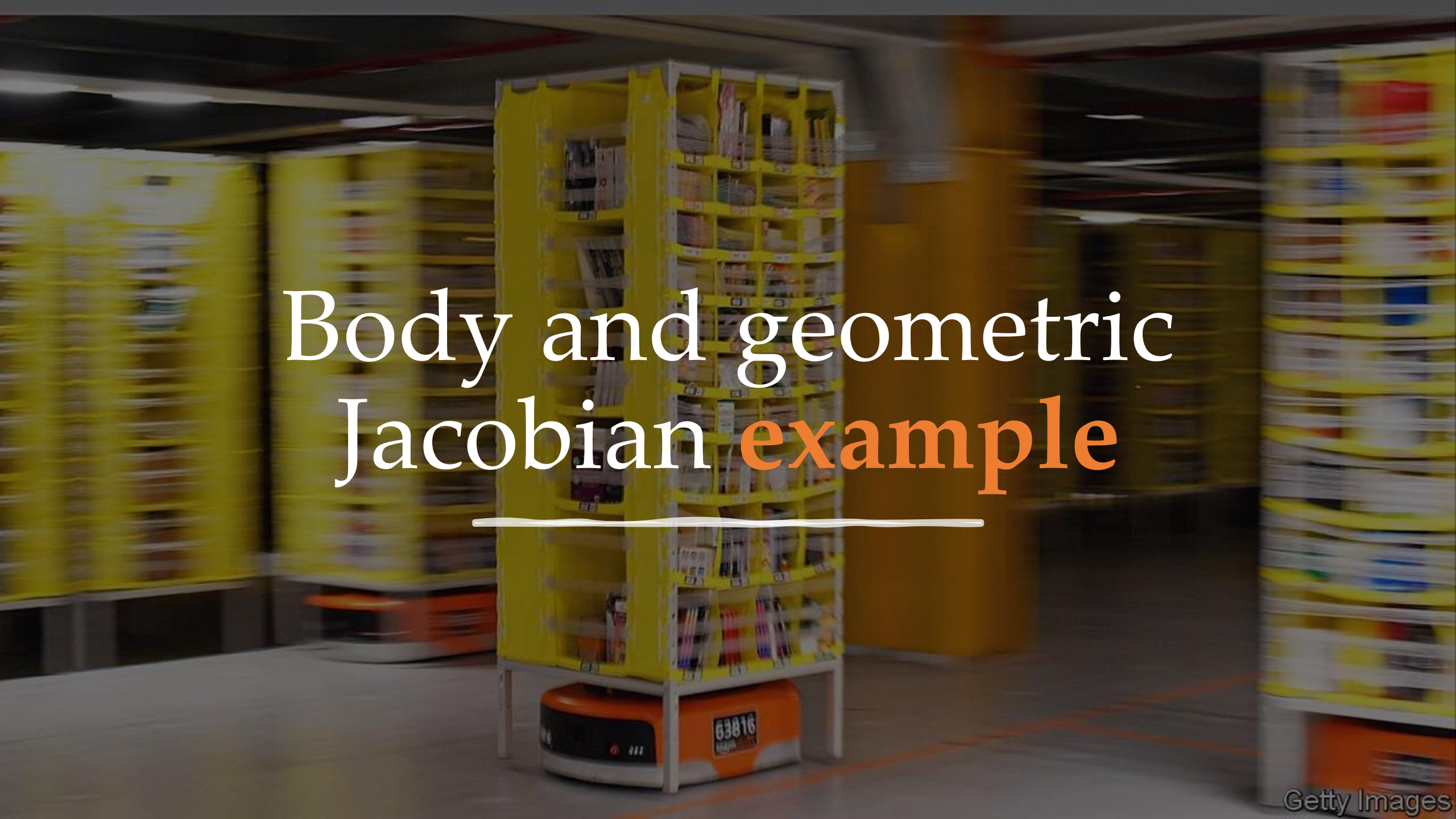
Relates **joint velocity** to linear and angular velocity of a **point at {b} expressed in {s}**

$$\begin{bmatrix} \omega_s \\ \dot{p} \end{bmatrix} = J(\theta) \dot{\theta}$$

$$J(\theta) = \begin{bmatrix} R & 0 \\ 0 & R \end{bmatrix} J_b(\theta)$$

remember that R is part of
your **forward kinematics** T

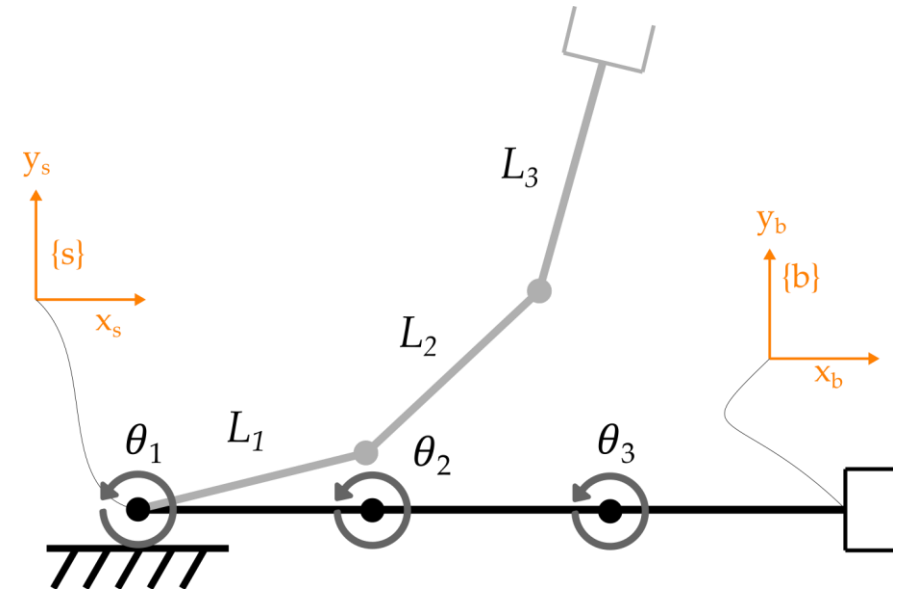
Body and geometric Jacobian **example**



Example

Three-DoF robot arm.

Given joint values θ , what is the **body Jacobian**?
What is the **geometric Jacobian**?

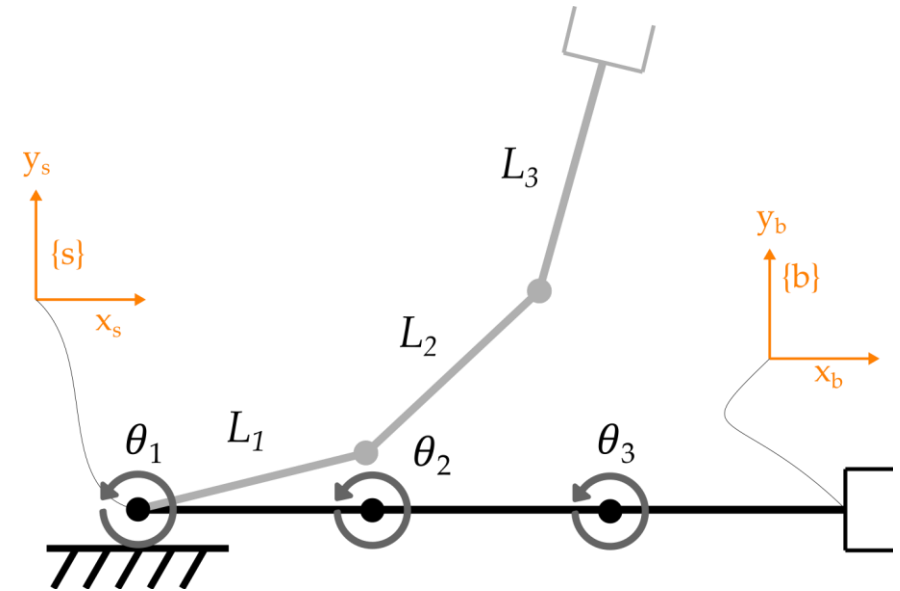


Example

Three-DoF robot arm.

Given joint values θ , what is the **body Jacobian**?
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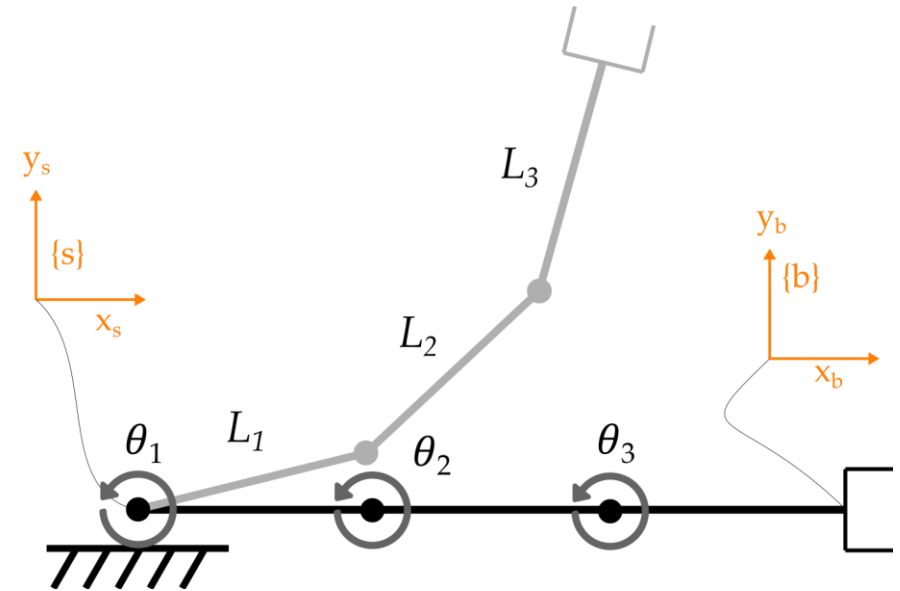
$$J_s(\theta) = [S_1 \quad Ad_{e[S_1]\theta_1}S_2 \quad Ad_{e[S_1]\theta_1}e^{[S_2]\theta_2}S_3]$$



Example

Step 1. S_i is the screw for the i -th joint when the robot is in home position

$$S_1 = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \quad S_2 = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ -L_1 \\ 0 \end{bmatrix}, \quad S_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ -L_1 - L_2 \\ 0 \end{bmatrix}$$



Example

Step 2. Use adjoints to get each column of the space Jacobian

$$J_s(\boldsymbol{\theta}) = [S_1 \quad Ad_{e^{[S_1]\theta_1}}S_2 \quad Ad_{e^{[S_1]\theta_1}e^{[S_2]\theta_2}}S_3]$$

$$J_s(\boldsymbol{\theta}) = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 1 & 1 & 1 \\ 0 & L_1 s_1 & L_1 s_1 + L_2 s_{12} \\ 0 & -L_1 c_1 & -L_1 c_1 - L_2 c_{12} \\ 0 & 0 & 0 \end{bmatrix}$$

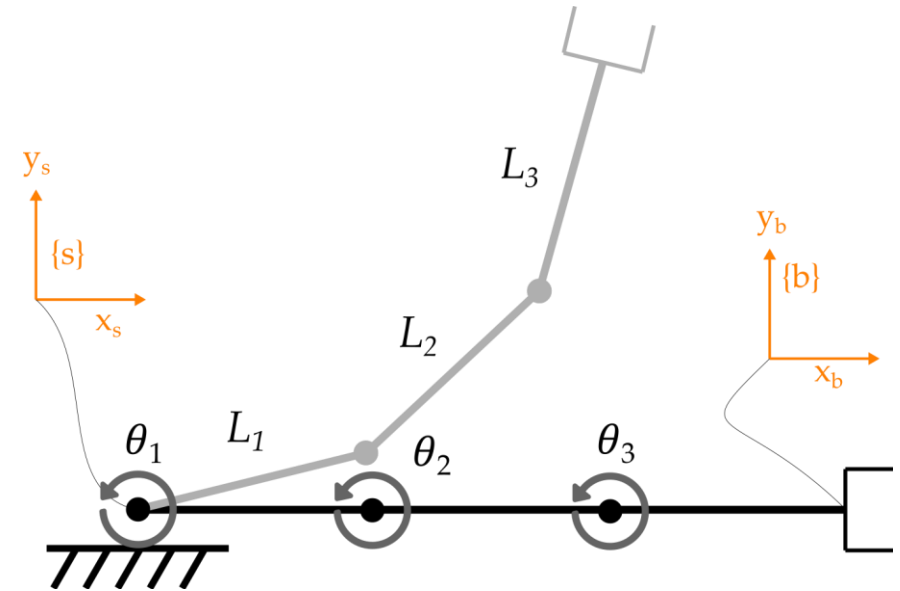
Example

Step 3. Convert space Jacobian to body Jacobian

$$J_b(\theta) = \text{Ad}_{T_{sb}^{-1}} J_s(\theta)$$

need forward kinematics

$$T_{sb} = \begin{bmatrix} c_{123} & -s_{123} & 0 & L_1 c_1 + L_2 c_{12} + L_3 c_{123} \\ s_{123} & c_{123} & 0 & L_1 s_1 + L_2 s_{12} + L_3 s_{123} \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

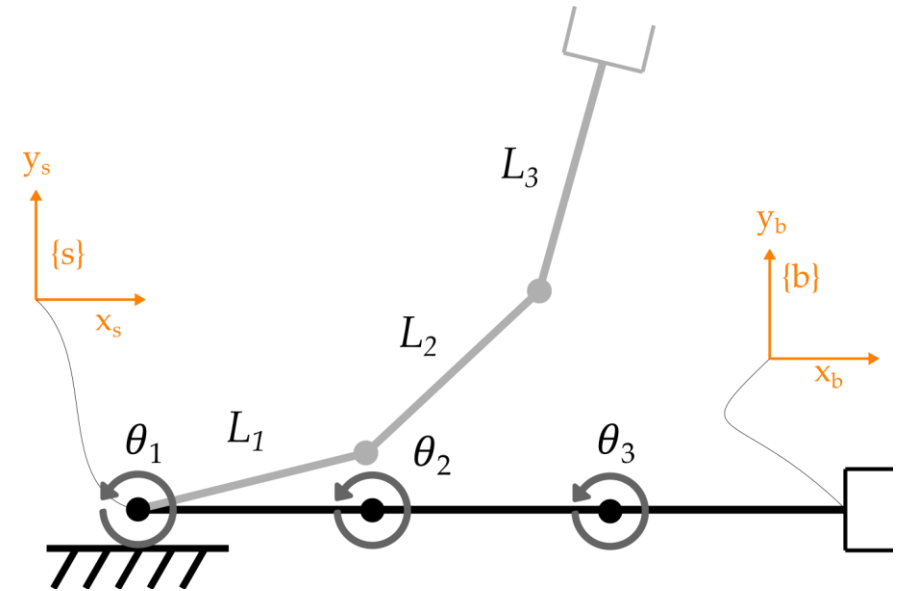


Example

Step 3. Convert space Jacobian to body Jacobian

$$J_b(\theta) = \text{Ad}_{T_{sb}^{-1}} J_s(\theta)$$

$$J_b(\theta) = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 1 & 1 & 1 \\ L_2 s_3 + L_1 s_{23} & L_2 s_3 & 0 \\ L_3 + L_2 c_3 + L_1 c_{23} & L_3 + L_2 c_3 & L_3 \\ 0 & 0 & 0 \end{bmatrix}$$



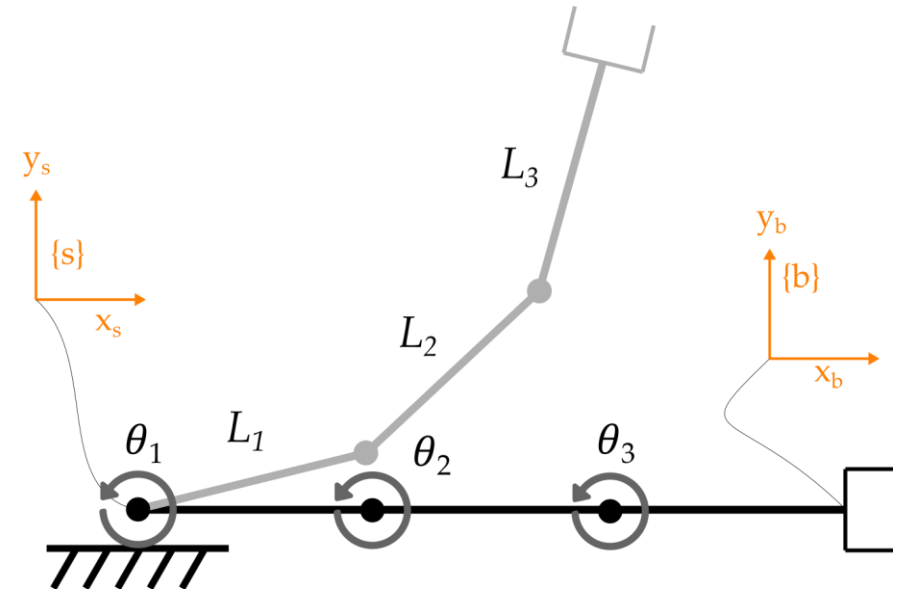
Example

Step 4. Convert body to geometric Jacobian

$$\underline{J(\theta)} = \begin{bmatrix} R & 0 \\ 0 & R \end{bmatrix} J_b(\theta)$$

forward kinematics $T = \begin{bmatrix} R & p \\ 0 & 1 \end{bmatrix}$

$$R = \begin{bmatrix} c_{123} & -s_{123} & 0 \\ s_{123} & c_{123} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

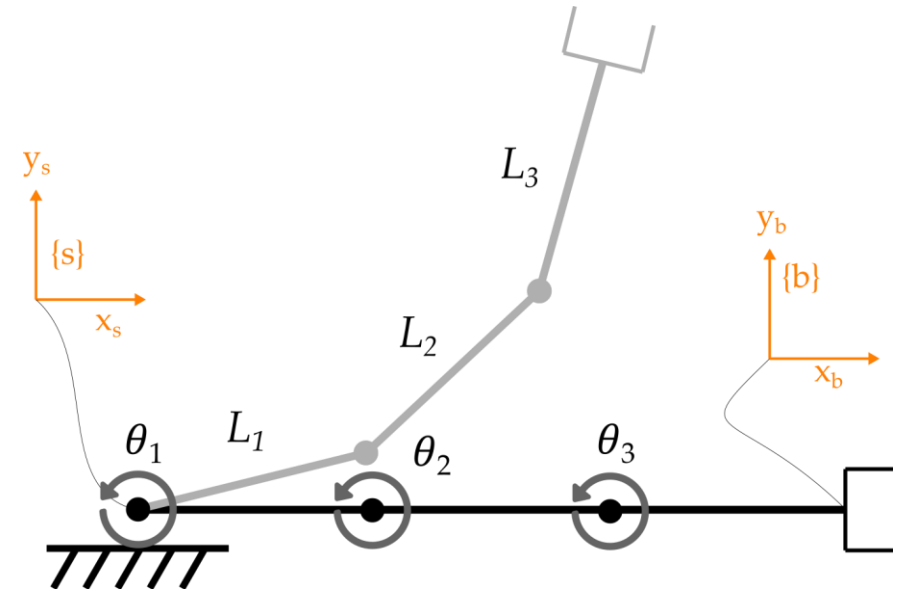


Example

Step 4. Convert body to geometric Jacobian

$$J(\theta) = \begin{bmatrix} R & 0 \\ 0 & R \end{bmatrix} J_b(\theta)$$

$$J(\theta) = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 1 & 1 & 1 \\ -L_1 s_1 - L_2 s_{12} - L_3 s_{123} & -L_2 s_{12} - L_3 s_{123} & -L_3 s_{123} \\ L_1 c_1 + L_2 c_{12} + L_3 c_{123} & L_2 c_{12} + L_3 c_{123} & L_3 c_{123} \\ 0 & 0 & 0 \end{bmatrix}$$



This Lecture



- What are the different types of Jacobians?
- How do we convert from one Jacobian to another?

Next Lecture



- How should we interpret Jacobians?