

```

close all
clear
clc

% PROBLEM 2 - 2.1

% create figure
figure
axis([-6, 6, -6, 6])
grid on
hold on

% save as a video file
v = VideoWriter('Problem3_1.mp4', 'MPEG-4');
v.FrameRate = 6;
open(v);

epsilon = 0.1;
%initial joint values
theta = [pi/8; pi/8; pi/8; pi/8; pi/8];
L = 1;

omega = [0;0;1];

q1 = [0;0;0];
q2 = [L;0;0];
q3 = [2*L;0;0];
q4 = [3*L;0;0];
q5 = [4*L;0;0];

S1 = [omega; -cross(omega, q1)];
S2 = [omega; -cross(omega, q2)];
S3 = [omega; -cross(omega, q3)];
S4 = [omega; -cross(omega, q4)];
S5 = [omega; -cross(omega, q5)];

S_eq = [S1, S2, S3, S4, S5];
M = [eye(3), [5*L;0;0]; 0 0 0 1];

% T with initial joint positions
T_0 = fk(M, S_eq, theta)

```

```

T_0 = 4x4
    -0.3827    -0.9239         0     1.6310
     0.9239    -0.3827         0     3.9375
         0         0     1.0000         0
         0         0         0     1.0000

```

```

R_0 = T_0(1:3, 1:3);
JS = double(JacS(S_eq, theta)) %Space Jacobian

```

```
JS = 6x5
    0         0         0         0         0
    0         0         0         0         0
    1.0000    1.0000    1.0000    1.0000    1.0000
    0         0.3827    1.0898    2.0137    3.0137
    0        -0.9239   -1.6310   -2.0137   -2.0137
    0         0         0         0         0
```

```
Jb = double(adjointM(inv(T_0))*JS) %Body Jacobian
```

```
Jb = 6x5
    0         0         0         0         0
    0         0         0         0         0
    1.0000    1.0000    1.0000    1.0000    1.0000
    3.0137    2.0137    1.0898    0.3827         0
    3.0137    3.0137    2.6310    1.9239    1.0000
    0         0         0         0         0
```

```
J_geometric = double([R_0, zeros(3); zeros(3), R_0] * Jb) %Geometric Jacobian
```

```
J_geometric = 6x5
    0         0         0         0         0
    0         0         0         0         0
    1.0000    1.0000    1.0000    1.0000    1.0000
   -3.9375   -3.5549   -2.8478   -1.9239   -0.9239
    1.6310    0.7071   -0.0000   -0.3827   -0.3827
    0         0         0         0         0
```

```
X = [r2axisangle(R_0);T_0(1:3,4)]
```

```
X = 6x1
    0
    0
    1.9635
    1.6310
    3.9375
    0
```

```
% Problem part 2.1
```

```
% Given desired Transformation matrices T_d
```

```
T_d = [rotz(pi/4), [3;2;0]; 0 0 0 1]
```

```
T_d = 4x4
    0.9999   -0.0137         0     3.0000
    0.0137    0.9999         0     2.0000
         0         0     1.0000         0
         0         0         0     1.0000
```

```
R_d = T_d(1:3, 1:3);
```

```
Xd = [r2axisangle(R_d);T_d(1:3,4)]
```

```
Xd = 6x1
    0
    0
    0.0137
    3.0000
    2.0000
    0
```

```
V = Xd - X
```

```
V = 6x1
    0
    0
   -1.9498
    1.3690
   -1.9375
    0
```

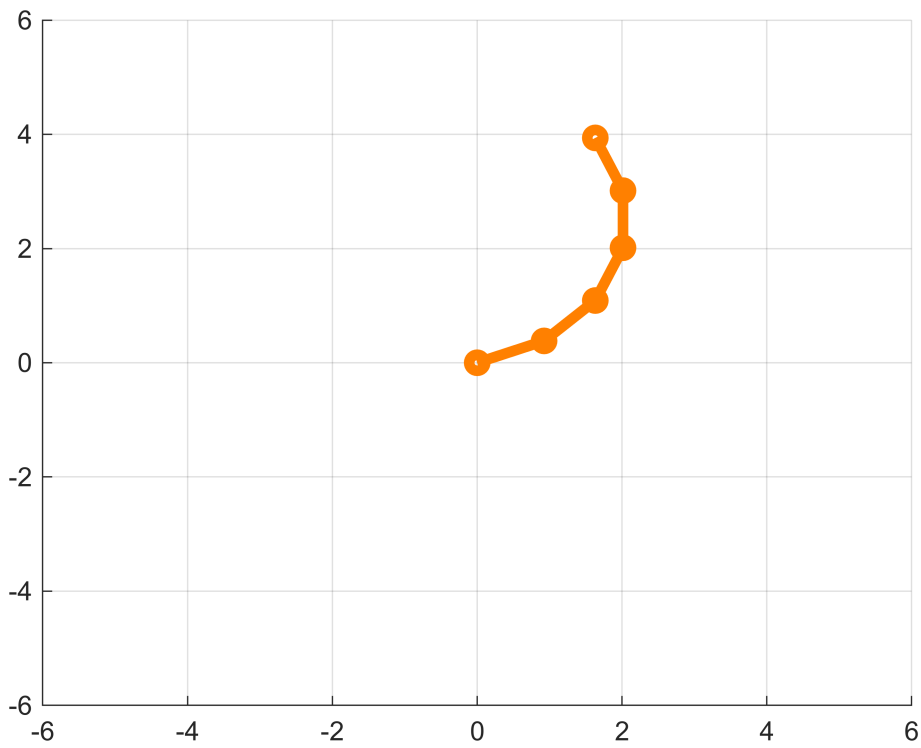
```
while norm(Xd - X) > epsilon
% plot the robot
% 1. get the position of each link
    p0 = [0; 0];
    p1 = [L*cos(theta(1)); L*sin(theta(1))]; % (x,y) position of end of first link
    p2 = [L*cos(theta(1) + theta(2)) + p1(1); L*sin(theta(1) + theta(2)) + p1(2)];
% (x,y) position of end of second link
    p3 = [L*cos(theta(1) + theta(2) + theta(3)) + p2(1); L*sin(theta(1) + theta(2)
+ theta(3)) + p2(2)]; % (x,y) position of end of third link
    p4 = [L*cos(theta(1) + theta(2) + theta(3) + theta(4)) + p3(1); L*sin(theta(1)
+ theta(2) + theta(3) + theta(4)) + p3(2)]; % (x,y) position of end of fourth link
    p_v = [L*cos(theta(1) + theta(2) + theta(3) + theta(4) + theta(5)) + p4(1);
L*sin(theta(1) + theta(2) + theta(3) + theta(4) + theta(5)) + p4(2)];% (x,y)
position of end-effector
    P_v = [p0, p1, p2, p3, p4, p_v];
% 2. draw the robot and save the frame

    cla;
    plot(P_v(1,:), P_v(2,:), 'o-', 'color',[1, 0.5, 0], 'linewidth',4)
    drawnow
    frame = getframe(gcf);
    writeVideo(v, frame);

% your code here
    V = Xd - X;
    JS = double(JacS(S_eq, theta)); % Updated Space Jacobian
    Jb = double(adjointM(inv(T_0))*JS); %Updated Body Jacobian
    J_geometric = double([R_0, zeros(3); zeros(3), R_0] * Jb); %Updated Geometric
Jacobian
    delta_theta = double(pinv(J_geometric)*V +(eye(5) -
pinv(J_geometric)*J_geometric)*[0;0;0;0;0]) %null space is zero currently as we set
b = 0

    %Updating theta until the while loop is satisfied to get the desired inverse
kinematics (joint positions), thus simulating the robot
    theta = double(0.1 * delta_theta + theta)
    T_0 = fk(M, S_eq, theta)
    R_0 = T_0(1:3, 1:3);
    X = [r2axisangle(R_0);T_0(1:3,4)];

end
```



Warning: The video's width and height has been padded to be a multiple of two as required by the H.264 codec.

delta_theta = 5x1

-2.3195
1.0891
2.0912
0.5342
-3.3447

theta = 5x1

0.1607
0.5016
0.6018
0.4461
0.0582

T_0 = 4x4

-0.1964	-0.9805	0	1.7420
0.9805	-0.1964	0	3.6992
0	0	1.0000	0
0	0	0	1.0000

delta_theta = 5x1

-1.5031
0.6907
1.3850
0.0910
-2.4183

theta = 5x1

0.0104
0.5707
0.7403
0.4552
-0.1836

T_0 = 4x4

-0.0222	-0.9998	0	1.8560
0.9998	-0.0222	0	3.5071
0	0	1.0000	0

```

0      0      0      1.0000
delta_theta = 5x1
-1.0924
0.5115
1.0160
-0.0841
-1.9303
theta = 5x1
-0.0988
0.6218
0.8419
0.4468
-0.3766
T_0 = 4x4
0.1353 -0.9908 0 1.9625
0.9908 0.1353 0 3.3417
0 0 1.0000 0
0 0 0 1.0000
delta_theta = 5x1
-0.8189
0.3986
0.7632
-0.1735
-1.5907
theta = 5x1
-0.1807
0.6617
0.9182
0.4295
-0.5357
T_0 = 4x4
0.2743 -0.9617 0 2.0603
0.9617 0.2743 0 3.1968
0 0 1.0000 0
0 0 0 1.0000
delta_theta = 5x1
-0.6208
0.3181
0.5753
-0.2203
-1.3315
theta = 5x1
-0.2428
0.6935
0.9758
0.4074
-0.6689
T_0 = 4x4
0.3947 -0.9188 0 2.1493
0.9188 0.3947 0 3.0692
0 0 1.0000 0
0 0 0 1.0000
delta_theta = 5x1
-0.4725
0.2568
0.4312
-0.2423
-1.1246
theta = 5x1
-0.2900
0.7192
1.0189
0.3832
-0.7813

```

```

T_0 = 4x4
  0.4977  -0.8674      0      2.2302
  0.8674   0.4977      0      2.9562
      0      0      1.0000      0
      0      0      0      1.0000
delta_theta = 5x1
-0.3596
  0.2085
  0.3193
-0.2489
-0.9555
theta = 5x1
-0.3260
  0.7400
  1.0508
  0.3583
-0.8769
T_0 = 4x4
  0.5847  -0.8112      0      2.3036
  0.8112   0.5847      0      2.8560
      0      0      1.0000      0
      0      0      0      1.0000
delta_theta = 5x1
-0.2731
  0.1694
  0.2324
-0.2459
-0.8153
theta = 5x1
-0.3533
  0.7569
  1.0740
  0.3337
-0.9584
T_0 = 4x4
  0.6577  -0.7533      0      2.3702
  0.7533   0.6577      0      2.7669
      0      0      1.0000      0
      0      0      0      1.0000
delta_theta = 5x1
-0.2066
  0.1374
  0.1649
-0.2369
-0.6981
theta = 5x1
-0.3740
  0.7707
  1.0905
  0.3100
-1.0282
T_0 = 4x4
  0.7185  -0.6955      0      2.4306
  0.6955   0.7185      0      2.6876
      0      0      1.0000      0
      0      0      0      1.0000
delta_theta = 5x1
-0.1554
  0.1111
  0.1127
-0.2243
-0.5995
theta = 5x1
-0.3895

```

```

0.7818
1.1018
0.2876
-1.0882
T_0 = 4x4
0.7690 -0.6393 0 2.4853
0.6393 0.7690 0 2.6168
0 0 1.0000 0
0 0 0 1.0000
delta_theta = 5x1
-0.1160
0.0894
0.0728
-0.2099
-0.5162
theta = 5x1
-0.4011
0.7907
1.1091
0.2666
-1.1398
T_0 = 4x4
0.8106 -0.5856 0 2.5350
0.5856 0.8106 0 2.5536
0 0 1.0000 0
0 0 0 1.0000
delta_theta = 5x1
-0.0856
0.0716
0.0423
-0.1946
-0.4456
theta = 5x1
-0.4096
0.7979
1.1133
0.2472
-1.1843
T_0 = 4x4
0.8449 -0.5349 0 2.5799
0.5349 0.8449 0 2.4970
0 0 1.0000 0
0 0 0 1.0000
delta_theta = 5x1
-0.0622
0.0569
0.0194
-0.1793
-0.3856
theta = 5x1
-0.4159
0.8036
1.1153
0.2292
-1.2229
T_0 = 4x4
0.8731 -0.4876 0 2.6206
0.4876 0.8731 0 2.4464
0 0 1.0000 0
0 0 0 1.0000
delta_theta = 5x1
-0.0442
0.0450
0.0025

```

```

-0.1643
-0.3345
theta = 5×1
-0.4203
0.8081
1.1155
0.2128
-1.2564
T_0 = 4×4
0.8962 -0.4437 0 2.6575
0.4437 0.8962 0 2.4010
0 0 1.0000 0
0 0 0 1.0000
delta_theta = 5×1
-0.0305
0.0352
-0.0099
-0.1500
-0.2908
theta = 5×1
-0.4233
0.8116
1.1145
0.1978
-1.2854
T_0 = 4×4
0.9151 -0.4033 0 2.6909
0.4033 0.9151 0 2.3604
0 0 1.0000 0
0 0 0 1.0000
delta_theta = 5×1
-0.0200
0.0273
-0.0187
-0.1366
-0.2534
theta = 5×1
-0.4253
0.8143
1.1126
0.1841
-1.3108
T_0 = 4×4
0.9305 -0.3663 0 2.7211
0.3663 0.9305 0 2.3239
0 0 1.0000 0
0 0 0 1.0000
delta_theta = 5×1
-0.0120
0.0209
-0.0248
-0.1241
-0.2213
theta = 5×1
-0.4265
0.8164
1.1102
0.1717
-1.3329
T_0 = 4×4
0.9431 -0.3324 0 2.7483
0.3324 0.9431 0 2.2912
0 0 1.0000 0
0 0 0 1.0000

```



```

delta_theta = 5×1
-0.0060
 0.0157
-0.0287
-0.1125
-0.1937
theta = 5×1
-0.4271
 0.8180
 1.1073
 0.1605
-1.3523
T_0 = 4×4
 0.9534 -0.3016      0      2.7730
 0.3016  0.9534      0      2.2618
      0      0      1.0000      0
      0      0      0      1.0000
delta_theta = 5×1
-0.0015
 0.0116
-0.0310
-0.1019
-0.1699
theta = 5×1
-0.4273
 0.8192
 1.1042
 0.1503
-1.3693
T_0 = 4×4
 0.9619 -0.2736      0      2.7953
 0.2736  0.9619      0      2.2354
      0      0      1.0000      0
      0      0      0      1.0000
delta_theta = 5×1
 0.0017
 0.0083
-0.0321
-0.0921
-0.1492
theta = 5×1
-0.4271
 0.8200
 1.1010
 0.1411
-1.3842
T_0 = 4×4
 0.9687 -0.2481      0      2.8155
 0.2481  0.9687      0      2.2117
      0      0      1.0000      0
      0      0      0      1.0000
delta_theta = 5×1
 0.0041
 0.0058
-0.0323
-0.0833
-0.1314
theta = 5×1
-0.4267
 0.8206
 1.0977
 0.1328
-1.3973
T_0 = 4×4

```

0.9743	-0.2251	0	2.8336
0.2251	0.9743	0	2.1904
0	0	1.0000	0
0	0	0	1.0000

delta_theta = 5×1

0.0057
0.0038
-0.0318
-0.0752
-0.1158

theta = 5×1

-0.4261
0.8209
1.0946
0.1252
-1.4089

T_0 = 4×4

0.9789	-0.2043	0	2.8501
0.2043	0.9789	0	2.1713
0	0	1.0000	0
0	0	0	1.0000

delta_theta = 5×1

0.0068
0.0022
-0.0309
-0.0679
-0.1023

theta = 5×1

-0.4254
0.8212
1.0915
0.1185
-1.4191

T_0 = 4×4

0.9827	-0.1854	0	2.8649
0.1854	0.9827	0	2.1541
0	0	1.0000	0
0	0	0	1.0000

delta_theta = 5×1

0.0074
0.0010
-0.0296
-0.0612
-0.0905

theta = 5×1

-0.4247
0.8213
1.0885
0.1123
-1.4282

T_0 = 4×4

0.9857	-0.1684	0	2.8782
0.1684	0.9857	0	2.1386
0	0	1.0000	0
0	0	0	1.0000

delta_theta = 5×1

0.0078
0.0001
-0.0281
-0.0552
-0.0802

theta = 5×1

-0.4239
0.8213

```

1.0857
0.1068
-1.4362
T_0 = 4x4
0.9882 -0.1531 0 2.8903
0.1531 0.9882 0 2.1247
0 0 1.0000 0
0 0 0 1.0000
delta_theta = 5x1
0.0079
-0.0005
-0.0265
-0.0498
-0.0711
theta = 5x1
-0.4231
0.8212
1.0831
0.1018
-1.4433
T_0 = 4x4
0.9903 -0.1392 0 2.9012
0.1392 0.9903 0 2.1122
0 0 1.0000 0
0 0 0 1.0000
delta_theta = 5x1
0.0078
-0.0010
-0.0248
-0.0448
-0.0632
theta = 5x1
-0.4224
0.8211
1.0806
0.0974
-1.4496
T_0 = 4x4
0.9919 -0.1267 0 2.9110
0.1267 0.9919 0 2.1009
0 0 1.0000 0
0 0 0 1.0000
delta_theta = 5x1
0.0076
-0.0013
-0.0231
-0.0404
-0.0562
theta = 5x1
-0.4216
0.8210
1.0783
0.0933
-1.4553
T_0 = 4x4
0.9933 -0.1155 0 2.9198
0.1155 0.9933 0 2.0908
0 0 1.0000 0
0 0 0 1.0000
delta_theta = 5x1
0.0073
-0.0016
-0.0214
-0.0364

```

```

-0.0500
theta = 5×1
-0.4209
 0.8208
 1.0761
 0.0897
-1.4602
T_0 = 4×4
 0.9944 -0.1053      0      2.9278
 0.1053  0.9944      0      2.0817
      0      0      1.0000      0
      0      0      0      1.0000
delta_theta = 5×1
 0.0070
-0.0017
-0.0198
-0.0328
-0.0445
theta = 5×1
-0.4202
 0.8207
 1.0742
 0.0864
-1.4647
T_0 = 4×4
 0.9954 -0.0962      0      2.9350
 0.0962  0.9954      0      2.0735
      0      0      1.0000      0
      0      0      0      1.0000
delta_theta = 5×1
 0.0066
-0.0018
-0.0182
-0.0295
-0.0397
theta = 5×1
-0.4195
 0.8205
 1.0723
 0.0834
-1.4687
T_0 = 4×4
 0.9961 -0.0880      0      2.9414
 0.0880  0.9961      0      2.0662
      0      0      1.0000      0
      0      0      0      1.0000
delta_theta = 5×1
 0.0062
-0.0018
-0.0167
-0.0266
-0.0354
theta = 5×1
-0.4189
 0.8203
 1.0707
 0.0808
-1.4722
T_0 = 4×4
 0.9967 -0.0806      0      2.9473
 0.0806  0.9967      0      2.0595
      0      0      1.0000      0
      0      0      0      1.0000
delta_theta = 5×1

```

```

    0.0058
    -0.0018
    -0.0153
    -0.0239
    -0.0317
theta = 5×1
    -0.4183
    0.8201
    1.0691
    0.0784
    -1.4754
T_0 = 4×4
    0.9973    -0.0739         0     2.9525
    0.0739     0.9973         0     2.0536
         0         0     1.0000         0
         0         0         0     1.0000

```

```

close(v);
close all

```