Here we are simulating control of the robot shown above. We have already obtained the dynamics of this robot in the dynamics section. The robot starts at joint position  $\theta = 0$ . Here L = 1,  $m_1 = m_2 = m_3 = 1$ , and  $I_3 = 0.1$ .

We will modify the code as needed so that the robot reaches for  $\theta_d$  using multivariable PD control with gravity compensation:

$$\tau = K * P(\theta_d - \theta) - K * D * \dot{\theta} + g(\theta)$$

## **CASE 3:** A simulation where again, $K_p = I$ and $K_d = I$ . But this time, the desired position will be:

$$\theta_d = \begin{bmatrix} 2 * \cos(0.5 * \pi * t) \\ 2 * \sin(0.5 * \pi * t) \\ \frac{\pi}{2} \end{bmatrix}$$

$$\dot{\theta}_d = \begin{bmatrix} -\pi * \sin(0.5 * \pi * t) \\ \pi * \cos(0.5 * \pi * t) \\ 0 \end{bmatrix}$$

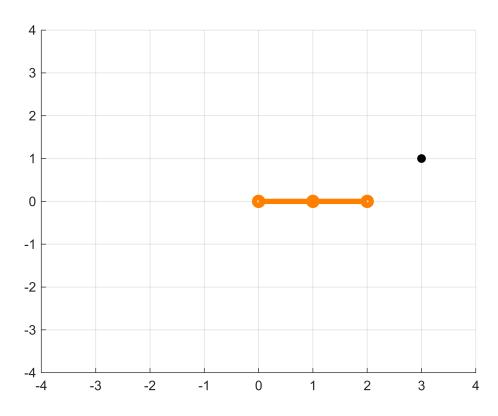
Here we are reaching for the  $\theta_d$  specified above, and keeping the best performing gains as we found in case 2,  $K_p$  and  $K_d$ .

$$K_p = I * 25, K_d = I * 25$$

```
close all
clear
clc
% create figure
figure
axis([-4, 4, -4, 4])
grid on
hold on
% save as a video file
v = VideoWriter('Case_3.mp4', 'MPEG-4');
v.FrameRate = 100;
open(v);
% pick your system parameters
m1 = 1;
m2 = 1;
m3 = 1;
I3 = 0.1;
L = 1;
g = 9.81;
deltaT = 0.01;
% initial conditions
```

```
theta = [0; 0; 0];
thetadot = [0; 0; 0];
thetadotdot = [0; 0; 0];
time = 0;
% forward kinematics to end-effector
S1 = [0;0;0;1;0;0];
S2 = [0;0;0;0;1;0];
S3 = [0;0;1;0;-L;0];
S = [S1, S2, S3];
M3 = [eye(3), [2*L;0;0]; 0 0 0 1];
% For Case 3
Kp = eye(3)*25;
Kd = eye(3)*25;
M0 = [eye(3), [L;0;0]; 0 0 0 1];
M1 = [eye(3), [L;0;0]; 0 0 0 1];
M2 = [eye(3), [L;0;0]; 0 0 0 1];
for idx = 1:1000
    % get desired position
    theta_d = [2*cos(pi*time/2); 2*sin(pi*time/2); pi/2];
    thetadot_d = [-pi*sin(pi*time/2); pi*cos(pi*time/2); 0];
    T_d = fk(M3, [S1 S2 S3], theta_d);
    % plot the robot
    p0 = [0; 0];
    T1 = fk(M1, S1, theta(1:1,:));
    p1 = T1(1:2,4);
                                             % position of end of link 1
    T2 = fk(M2, [S1 S2], theta(1:2,:));
                                             % position of end of link 2
    p2 = T2(1:2,4);
    T3 = fk(M3, [S1 S2 S3], theta(1:3,:));
    p3 = T3(1:2,4);
                                             % position of end of link 3
    P = [p0, p1, p2, p3];
    cla;
    plot(P(1,:), P(2,:), 'o-', 'color',[1, 0.5, 0], 'linewidth',4)
    % plot the desired position
    plot(T_d(1,4), T_d(2,4), 'ok', 'MarkerFaceColor','k')
    drawnow
    frame = getframe(gcf);
    writeVideo(v,frame);
   % Mass matrix
    M = [m1 + m2 + m3, 0, -L*m3*sin(theta(3));
            0, m2 + m3, L*m3*cos(theta(3));
            -L*m3*sin(theta(3)), L*m3*cos(theta(3)), m3*L^2 + I3];
```

```
% Coriolis matrix
    C = [0, 0, -L*thetadot(3)*m3*cos(theta(3));
        0, 0, -L*thetadot(3)*m3*sin(theta(3));
        0, 0,
                              0];
   % Gravity vector
   G = [0; g*m2 + g*m3; L*g*m3*cos(theta(3))];
   % Reference from a journal and a book Modern Robotics (Just for reference and
knowledge)
    e1 =
            theta_d - theta;
    e1dot = thetadot_d - thetadot;
   % Choose your controller tau
   tau = Kp*(theta_d-theta) + Kd*(thetadot_d - thetadot) + G;
   % integrate to update velocity and position
   thetadotdot = M \ (tau - C*thetadot - G);
   thetadot = thetadot + deltaT * thetadotdot;
    theta = theta + deltaT * thetadot;
    time = time + deltaT;
end
```



Warning: The video's width and height has been padded to be a multiple of two as required by the H.264 codec.

```
close(v);
```