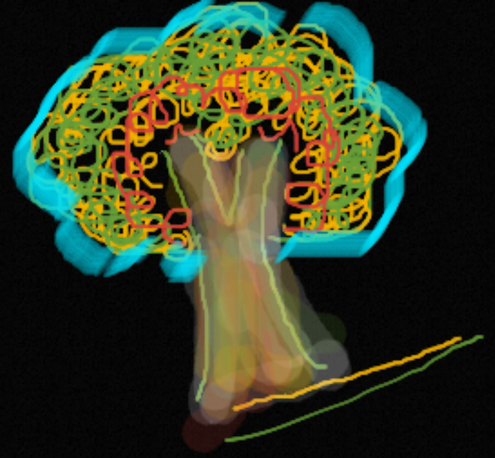
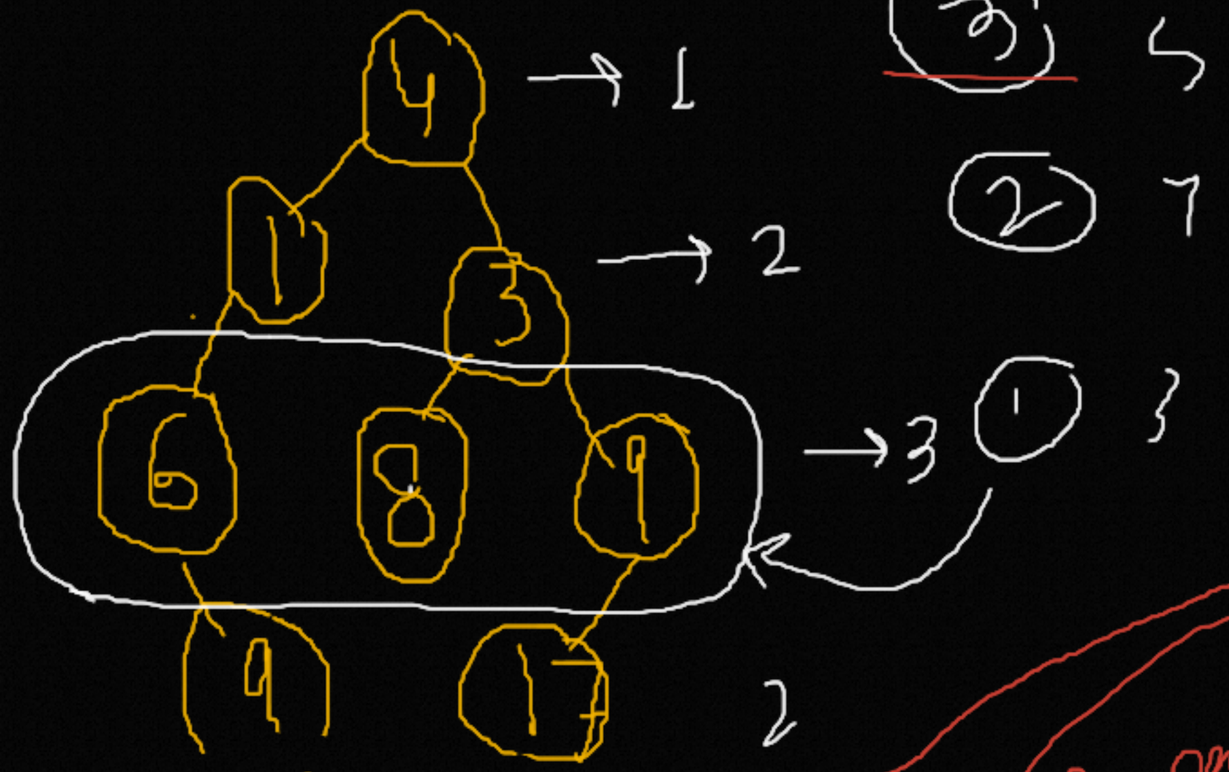


```
if(root == null)
    return 0;
return Math.max(h(L), h(R)
    + 1;
```



practice

(4, 3)

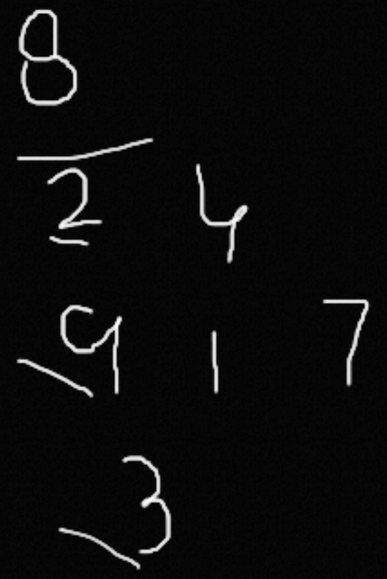
(1, 2) (3, 2)

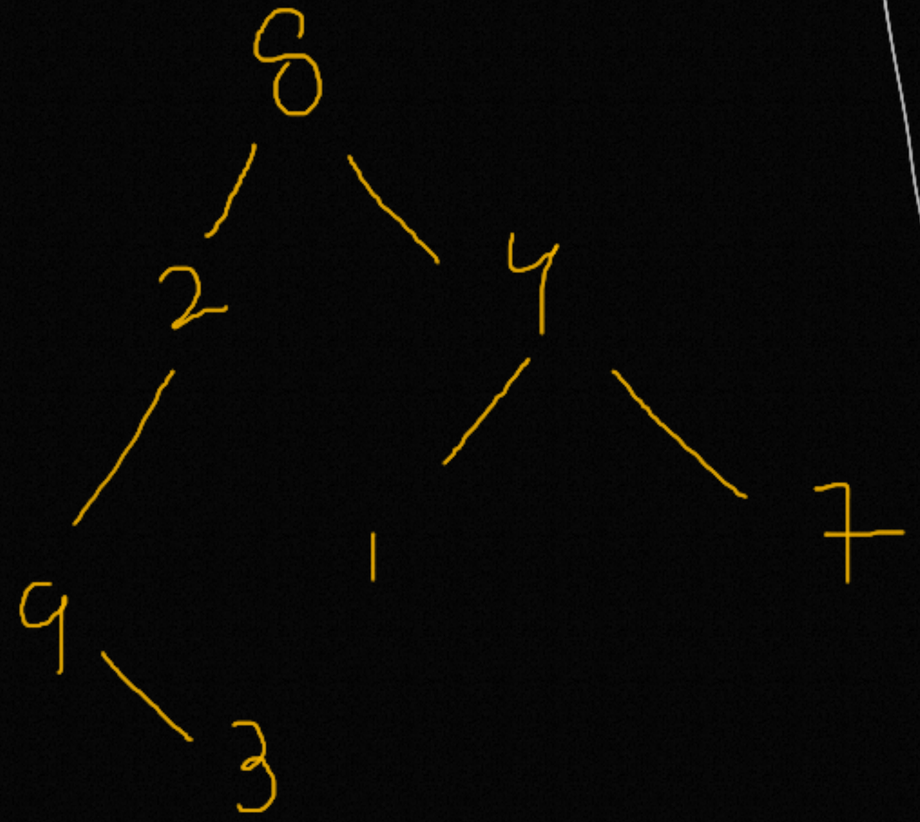
(N, 1) (8, 1) (9, 1)

(6, 1)

```
void L(Node root, int level)
{ 6 8 9
if(root == null)
    return;
if(level == 1)
{ sop(root.data + " ");
  return;
}
L(root.left, level-1)
L(root.right, level-1)
}
```

Level-Order





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