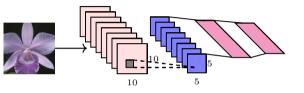
## CS7015 (Deep Learning): Lecture 14

Sequence Learning Problems, Recurrent Neural Networks, Backpropagation Through Time (BPTT), Vanishing and Exploding Gradients, Truncated BPTT

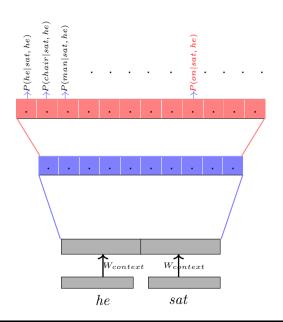
## Mitesh M. Khapra

Department of Computer Science and Engineering Indian Institute of Technology Madras

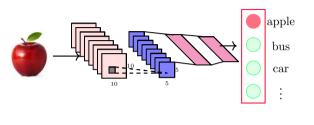
## Module 14.1: Sequence Learning Problems



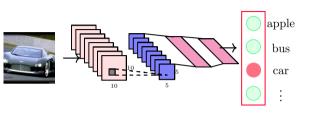
- In feedforward and convolutional neural networks the size of the input was always fixed
- For example, we fed fixed size (32 × 32) images to convolutional neural networks for image classification



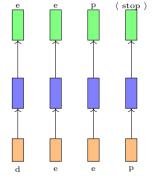
- In feedforward and convolutional neural networks the size of the input was always fixed
- For example, we fed fixed size  $(32 \times 32)$  images to convolutional neural networks for image classification
- Similarly in word2vec, we fed a fixed window (k) of words to the network



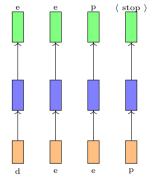
- In feedforward and convolutional neural networks the size of the input was always fixed
- For example, we fed fixed size  $(32 \times 32)$  images to convolutional neural networks for image classification
- Similarly in word2vec, we fed a fixed window (k) of words to the network
- Further, each input to the network was independent of the previous or future inputs



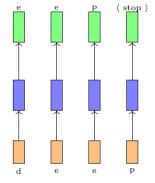
- In feedforward and convolutional neural networks the size of the input was always fixed
- For example, we fed fixed size ( $32 \times 32$ ) images to convolutional neural networks for image classification
- Similarly in word2vec, we fed a fixed window (k) of words to the network
- Further, each input to the network was independent of the previous or future inputs
- For example, the computations, outputs and decisions for two successive images are completely independent of each other



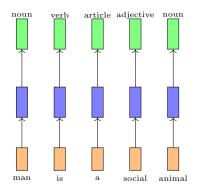
- In many applications the input is not of a fixed size
- Further successive inputs may not be independent of each other
- For example, consider the task of auto completion
- Given the first character 'd' you want to predict the next character 'e' and so on



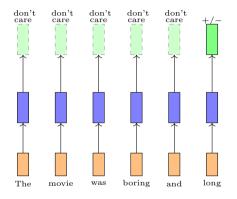
- Notice a few things
- First, successive inputs are no longer independent (while predicting 'e' you would want to know what the previous input was in addition to the current input)
- Second, the length of the inputs and the number of predictions you need to make is not fixed (for example, "learn", "deep", "machine" have different number of characters)
- Third, each network (orange-bluegreen structure) is performing the same task (input: character output : character)



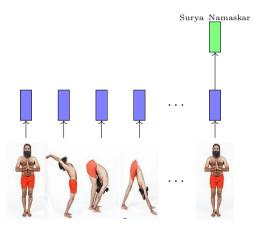
- These are known as sequence learning problems
- We need to look at a sequence of (dependent) inputs and produce an output (or outputs)
- Each input corresponds to one time step
- Let us look at some more examples of such problems



- Consider the task of predicting the part of speech tag (noun, adverb, adjective verb) of each word in a sentence
- Once we see an adjective (social) we are <u>almost</u> sure that the next word should be a noun (man)
- Thus the current output (noun) depends on the current input as well as the previous input
- Further the size of the input is not fixed (sentences could have arbitrary number of words)
- Notice that here we are interested in producing an output at each time step
- Each network is performing the same task (input: word, output: tag)



- Sometimes we may not be interested in producing an output at every stage
- Instead we would look at the full sequence and then produce an output
- For example, consider the task of predicting the polarity of a movie review
- The prediction clearly does not depend only on the last word but also on some words which appear before
- Here again we could think that the network is performing the same task at each step (input: word, output: +/-) but it's just that we don't care about intermediate outputs



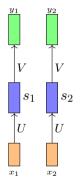
- Sequences could be composed of anything (not just words)
- For example, a video could be treated as a sequence of images
- We may want to look at the entire sequence and detect the activity being performed

Module 14.2: Recurrent Neural Networks

How do we model such tasks involving sequences ?

## Wishlist

- Account for dependence between inputs
- Account for variable number of inputs
- Make sure that the function executed at each time step is the same
- We will focus on each of these to arrive at a model for dealing with sequences



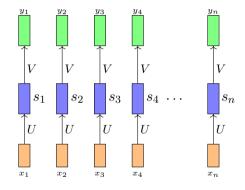
• What is the function being executed at each time step?

$$s_i = \sigma(Ux_i + b)$$
  

$$y_i = \mathcal{O}(Vs_i + c)$$
  

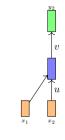
$$i = \text{timestep}$$

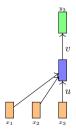
• Since we want the same function to be executed at each timestep we should share the same network (i.e., same parameters at each timestep)

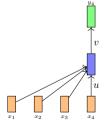


- This parameter sharing also ensures that the network becomes agnostic to the length (size) of the input
- Since we are simply going to compute the same function (with same parameters) at each timestep, the number of timesteps doesn't matter
- We just create multiple copies of the network and execute them at each timestep



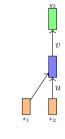


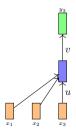


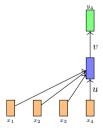


- How do we account for dependence between inputs ?
- Let us first see an infeasible way of doing this
- At each timestep we will feed all the previous inputs to the network
- Is this okay?
- No, it violates the other two items on our wishlist
- How? Let us see









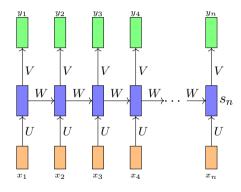
• First, the function being computed at each time-step now is different

$$y_1 = f_1(x_1)$$

$$y_2 = f_2(x_1, x_2)$$

$$y_3 = f_3(x_1, x_2, x_3)$$

- The network is now sensitive to the length of the sequence
- For example a sequence of length 10 will require  $f_1, \ldots, f_{10}$  whereas a sequence of length 100 will require  $f_1, \ldots, f_{100}$



• The solution is to add a recurrent connection in the network,

$$s_{i} = \sigma(Ux_{i} + Ws_{i-1} + b)$$

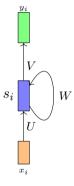
$$y_{i} = \mathcal{O}(Vs_{i} + c)$$

$$or$$

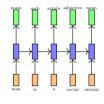
$$y_{i} = f(x_{i}, s_{i-1}, W, U, V, b, c)$$

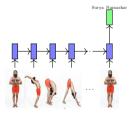
- $s_i$  is the state of the network at timestep i
- The parameters are W, U, V, c, b which are shared across timesteps
- The same network (and parameters) can be used to compute  $y_1, y_2, \ldots, y_{10}$  or  $y_{100}$

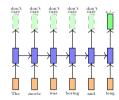
• This can be represented more compactly





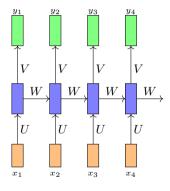






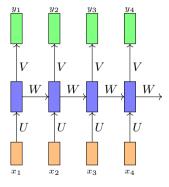
- Let us revisit the sequence learning problems that we saw earlier
- We now have recurrent connections between time steps which account for dependence between inputs

Module 14.3: Backpropagation through time

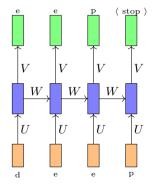


• Before proceeding let us look at the dimensions of the parameters carefully

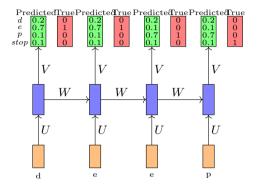
$$x_i \in \mathbb{R}^n$$
 (n-dimensional input)  
 $s_i \in \mathbb{R}^d$  (d-dimensional state)  
 $y_i \in \mathbb{R}^k$  (say k classes)  
 $U \in \mathbb{R}^{n \times d}$   
 $V \in \mathbb{R}^{d \times k}$   
 $W \in \mathbb{R}^{d \times d}$ 



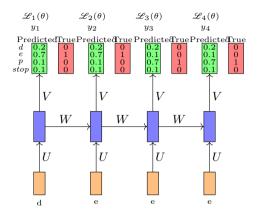
- How do we train this network? (Ans: using backpropagation)
- Let us understand this with a concrete example



- Suppose we consider our task of autocompletion (predicting the next character)
- For simplicity we assume that there are only 4 characters in our vocabulary (d,e,p, <stop>)
- At each timestep we want to predict one of these 4 characters
- What is a suitable output function for this task? (softmax)
- What is a suitable loss function for this task? (cross entropy)



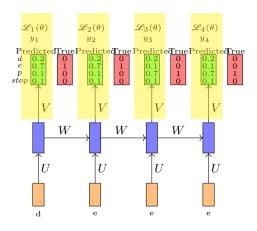
- Suppose we initialize U, V, W randomly and the network predicts the probabilities as shown
- And the true probabilities are as shown
- We need to answer two questions
- What is the total loss made by the model?
- How do we backpropagate this loss and update the parameters ( $\theta = \{U, V, W, b, c\}$ ) of the network ?



The total loss is simply the sum of the loss over all time-steps

$$\mathcal{L}(\theta) = \sum_{t=1}^{T} \mathcal{L}_t(\theta)$$
 $\mathcal{L}_t(\theta) = -log(y_{tc})$ 
 $y_{tc} = \text{predicted probability of true}$ 
 $\text{character at time-step } t$ 
 $T = \text{number of timesteps}$ 

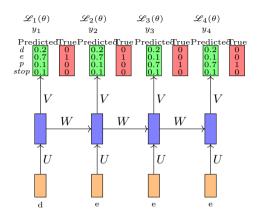
- For backpropagation we need to compute the gradients w.r.t. W, U, V, b, c
- Let us see how to do that



• Let us consider  $\frac{\partial \mathcal{L}(\theta)}{\partial V}$  (V is a matrix so ideally we should write  $\nabla_v \mathcal{L}(\theta)$ )

$$\frac{\partial \mathcal{L}(\theta)}{\partial V} \equiv \sum_{t=1}^{T} \frac{\partial \mathcal{L}_t(\theta)}{\partial V}$$

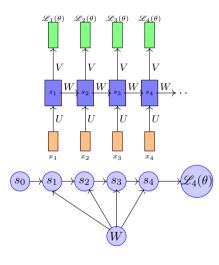
- Each term is the summation is simply the derivative of the loss w.r.t. the weights in the output layer
- We have already seen how to do this when we studied backpropagation



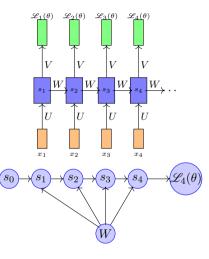
• Let us consider the derivative  $\frac{\partial \mathcal{L}(\theta)}{\partial W}$ 

$$\frac{\partial \mathcal{L}(\theta)}{\partial W} = \sum_{t=1}^{T} \frac{\partial \mathcal{L}_t(\theta)}{\partial W}$$

- By the chain rule of derivatives we know that  $\frac{\partial \mathscr{L}_t(\theta)}{\partial W}$  is obtained by summing gradients along all the paths from  $\mathscr{L}_t(\theta)$  to W
- What are the paths connecting  $\mathscr{L}_t(\theta)$  to W?
- Let us see this by considering  $\mathcal{L}_4(\theta)$



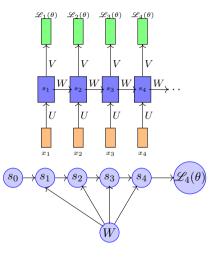
- $\mathcal{L}_4(\theta)$  depends on  $s_4$
- $\bullet$   $s_4$  in turn depends on  $s_3$  and W
- ullet  $s_3$  in turn depends on  $s_2$  and W
- $\bullet$   $s_2$  in turn depends on  $s_1$  and W
- $s_1$  in turn depends on  $s_0$  and W where  $s_0$  is a constant starting state.



- What we have here is an ordered network
- In an ordered network each state variable is computed one at a time in a specified order (first  $s_1$ , then  $s_2$  and so on)
- Now we have

$$\frac{\partial \mathcal{L}_4(\theta)}{\partial W} \equiv \frac{\partial \mathcal{L}_4(\theta)}{\partial s_4} \frac{\partial s_4}{\partial W}$$

- We have already seen how to compute  $\frac{\partial \mathcal{L}_4(\theta)}{\partial s_4}$  when we studied backprop
- But how do we compute  $\frac{\partial s_4}{\partial W}$



• Recall that

$$s_4 = \sigma(Ws_3 + b)$$

- In such an ordered network, we can't compute  $\frac{\partial s_4}{\partial W}$  by simply treating  $s_3$  as a constant (because it also depends on W)
- In such networks the total derivative  $\frac{\partial s_4}{\partial W}$  has two parts
- **Explicit**:  $\frac{\partial^+ s_4}{\partial W}$ , treating all other inputs as constant
- Implicit: Summing over all indirect paths from  $s_4$  to W
- Let us see how to do this

$$\frac{\partial s_4}{\partial W} = \underbrace{\frac{\partial^+ s_4}{\partial W}}_{\text{explicit}} + \underbrace{\frac{\partial s_4}{\partial s_3} \frac{\partial s_3}{\partial W}}_{\text{implicit}}$$

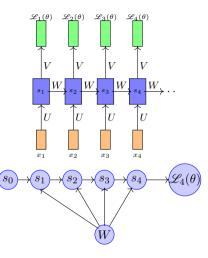
$$= \frac{\partial^+ s_4}{\partial W} + \frac{\partial s_4}{\partial s_3} \left[ \underbrace{\frac{\partial^+ s_3}{\partial W}}_{\text{explicit}} + \underbrace{\frac{\partial s_3}{\partial s_2} \frac{\partial s_2}{\partial W}}_{\text{implicit}} \right]$$

$$= \frac{\partial^+ s_4}{\partial W} + \frac{\partial s_4}{\partial s_3} \underbrace{\frac{\partial^+ s_3}{\partial W}}_{\text{explicit}} + \underbrace{\frac{\partial s_4}{\partial s_3} \frac{\partial s_3}{\partial s_2}}_{\text{implicit}} \left[ \underbrace{\frac{\partial^+ s_2}{\partial W}}_{\text{explicit}} + \underbrace{\frac{\partial s_2}{\partial s_1} \frac{\partial s_1}{\partial W}}_{\text{explicit}} \right]$$

$$= \frac{\partial^+ s_4}{\partial W} + \underbrace{\frac{\partial s_4}{\partial s_3} \frac{\partial^+ s_3}{\partial W}}_{\text{explicit}} + \underbrace{\frac{\partial s_4}{\partial s_3} \frac{\partial s_3}{\partial s_2}}_{\text{explicit}} \underbrace{\frac{\partial^+ s_1}{\partial W}}_{\text{implicit}} + \underbrace{\frac{\partial s_4}{\partial s_3} \frac{\partial s_3}{\partial W}}_{\text{explicit}} + \underbrace{\frac{\partial s_4}{\partial s_3} \frac{\partial s_3}{\partial s_2}}_{\text{explicit}} \underbrace{\frac{\partial^+ s_2}{\partial W}}_{\text{explicit}} + \underbrace{\frac{\partial s_4}{\partial s_3} \frac{\partial s_3}{\partial W}}_{\text{explicit}} \right]$$

For simplicity we will short-circuit some of the paths

$$\frac{\partial s_4}{\partial W} \equiv \frac{\partial s_4}{\partial s_4} \frac{\partial^+ s_4}{\partial W} + \frac{\partial s_4}{\partial s_3} \frac{\partial^+ s_3}{\partial W} + \frac{\partial s_4}{\partial s_2} \frac{\partial^+ s_2}{\partial W} + \frac{\partial s_4}{\partial s_1} \frac{\partial^+ s_1}{\partial W} \equiv \sum_{k=1}^4 \frac{\partial s_4}{\partial s_k} \frac{\partial^+ s_k}{\partial W}$$



• Finally we have

$$\frac{\partial \mathcal{L}_4(\theta)}{\partial W} = \frac{\partial \mathcal{L}_4(\theta)}{\partial s_4} \frac{\partial s_4}{\partial W}$$

$$\frac{\partial s_4}{\partial W} = \sum_{k=1}^4 \frac{\partial s_4}{\partial s_k} \frac{\partial^+ s_k}{\partial W}$$

$$\therefore \frac{\partial \mathcal{L}_t(\theta)}{\partial W} \equiv \frac{\partial \mathcal{L}_t(\theta)}{\partial s_t} \sum_{k=1}^t \frac{\partial s_t}{\partial s_k} \frac{\partial^+ s_k}{\partial W}$$

 This algorithm is called backpropagation through time (BPTT) as we backpropagate over all previous time steps Module 14.4: The problem of Exploding and Vanishing Gradients

• We will now focus on  $\frac{\partial s_t}{\partial s_k}$  and highlight an important problem in training RNN's using BPTT

$$\frac{\partial s_t}{\partial s_k} = \frac{\partial s_t}{\partial s_{t-1}} \frac{\partial s_{t-1}}{\partial s_{t-2}} \dots \frac{\partial s_{k+1}}{\partial s_k}$$
$$= \prod_{j=k}^{t-1} \frac{\partial s_{j+1}}{\partial s_j}$$

• Let us look at one such term in the product (i.e.,  $\frac{\partial s_{j+1}}{\partial s_j}$ )

$$a_j = [a_{j1}, a_{j2}, a_{j3}, \dots a_{jd},]$$
  
 $s_j = [\sigma(a_{j1}), \sigma(a_{j2}), \dots \sigma(a_{jd})]$ 

$$\frac{\partial s_j}{\partial a_j} = \begin{bmatrix}
\frac{\partial s_{j1}}{\partial a_{j1}} & \frac{\partial s_{j2}}{\partial a_{j1}} & \frac{\partial s_{j3}}{\partial a_{j1}} & \dots \\
\frac{\partial s_{j1}}{\partial a_{j2}} & \frac{\partial s_{j2}}{\partial a_{j2}} & \ddots & \\
\vdots & \vdots & \vdots & \frac{\partial s_{jd}}{\partial a_{jd}}
\end{bmatrix} \\
= \begin{bmatrix}
\sigma'(a_{j1}) & 0 & 0 & 0 \\
0 & \sigma'(a_{j2}) & 0 & 0 \\
0 & 0 & \ddots & \\
0 & 0 & \dots & \sigma'(a_{jd})
\end{bmatrix} \\
= diag(\sigma'(a_j))$$

• We are interested in  $\frac{\partial s_j}{\partial s_{j-1}}$ 

$$|a_j| = Ws_j + b$$

$$|a_j| = \sigma(a_j)$$

$$\frac{\partial s_j}{\partial s_{j-1}} \equiv \frac{\partial s_j}{\partial a_j} \frac{\partial a_j}{\partial s_{j-1}}$$

$$= diag(\sigma'(a_j))W$$

• We are interested in the magnitude of  $\frac{\partial s_j}{\partial s_{j-1}} \leftarrow$  if it is small (large)  $\frac{\partial s_t}{\partial s_k}$  and hence  $\frac{\partial \mathcal{L}_t}{\partial W}$  will vanish (explode)

$$\left\| \frac{\partial s_{j}}{\partial s_{j-1}} \right\| = \left\| \operatorname{diag}(\sigma'(a_{j}))W \right\|$$

$$\leq \left\| \operatorname{diag}(\sigma'(a_{j})) \right\| \|W\|$$

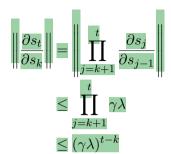
 $\sigma(a_j)$  is a bounded function (sigmoid, tanh)  $\sigma'(a_j)$  is bounded

$$\sigma'(a_j) \le \frac{1}{4} = \gamma \text{ [if } \sigma \text{ is logistic ]}$$

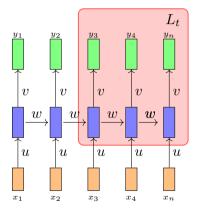
$$\le 1 = \gamma \text{ [if } \sigma \text{ is tanh ]}$$

$$\left\| \frac{\partial s_j}{\partial s_{j-1}} \right\| \le \gamma \|W\|$$

$$< \gamma \lambda$$



- If  $\gamma \lambda < 1$  the gradient will vanish
- If  $\gamma \lambda > 1$  the gradient could explode
- This is known as the problem of vanishing/ exploding gradients



• One simple way of avoiding this is to use truncated backpropogation where we restrict the product to  $\tau(< t - k)$  terms

Module 14.5: Some Gory Details

$$\underbrace{\frac{\partial \mathcal{L}_t(\theta)}{\partial W}}_{\in \mathbb{R}^{d \times d}} = \underbrace{\frac{\partial \mathcal{L}_t(\theta)}{\partial s_t}}_{\in \mathbb{R}^{1 \times d}} \sum_{k=1}^t \underbrace{\frac{\partial s_t}{\partial s_k}}_{\in \mathbb{R}^{d \times d}} \underbrace{\frac{\partial^+ s_k}{\partial W}}_{\in \mathbb{R}^{d \times d \times d}}$$

- We know how to compute  $\frac{\partial \mathcal{L}_t(\theta)}{\partial s_t}$  (derivative of  $\mathcal{L}_t(\theta)$  (scalar) w.r.t. last hidden layer (vector)) using backpropagation
- We just saw a formula for  $\frac{\partial s_t}{\partial s_k}$  which is the derivative of a vector w.r.t. a vector)
- $\frac{\partial^+ s_k}{\partial W}$  is a tensor  $\in \mathbb{R}^{d \times d \times d}$ , the derivative of a vector  $\in \mathbb{R}^d$  w.r.t. a matrix  $\in \mathbb{R}^{d \times d}$
- How do we compute  $\frac{\partial^+ s_k}{\partial W}$ ? Let us see

- We just look at one element of this  $\frac{\partial^+ s_k}{\partial W}$  tensor
- $\frac{\partial^+ s_{kp}}{\partial W_{qr}}$  is the (p,q,r)-th element of the 3d tensor

$$a_k = Ws_{k-1} + b$$

$$s_k = \sigma(a_k)$$

$$a_{k} = Ws_{k-1}$$

$$\begin{bmatrix} a_{k1} \\ a_{k2} \\ \vdots \\ a_{kp} \\ \vdots \\ a_{kd} \end{bmatrix} = \begin{bmatrix} W_{11} & W_{12} & \dots & W_{1d} \\ \vdots & \vdots & \vdots & \vdots \\ W_{p1} & W_{p2} & \dots & W_{pd} \\ \vdots & \vdots & \vdots & \vdots \\ \vdots & \vdots & \vdots & \vdots \\ a_{kq} \end{bmatrix} \begin{bmatrix} s_{k-1,1} \\ s_{k-1,2} \\ \vdots \\ s_{k-1,p} \\ \vdots \\ s_{k-1,d} \end{bmatrix} = a_{k-1,i} \text{ if } p = q \text{ and } i = r$$

$$= 0 \text{ otherwise}$$

$$\frac{\partial s_{kp}}{\partial W_{qr}} = \sigma'(a_{kp})s_{k-1,r} \text{ if } p = q \text{ and } i = r$$

$$= 0 \text{ otherwise}$$

$$\frac{\partial s_{kp}}{\partial W_{qr}} = \sigma'(a_{kp})s_{k-1,r} \text{ if } p = q \text{ and } i = r$$

$$= 0 \text{ otherwise}$$

$$\frac{\partial s_{kp}}{\partial W_{qr}} = \sigma'(a_{kp})s_{k-1,i}$$

$$s_{kp} = \sigma(a_{kp})$$

$$\frac{\partial s_{kp}}{\partial W_{qr}} = \frac{\partial s_{kp}}{\partial a_{kp}} \frac{\partial a_{kp}}{\partial W_{qr}}$$

$$= \sigma'(a_{kp}) \frac{\partial a_{kp}}{\partial W} = \frac{\partial a_{k$$