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Source Code:
# --- User Class ---
class User:
  def __init__(self):
    self.users = {"Admin": "Admin@123"}
    self.logged_in_user = None
  def login(self):
    print("Login Page")
    username = input("Enter username: ")
    password = input("Enter password: ")
    if username in self.users and self.users[username] == password:
      self.logged_in_user = username
      print(f"Welcome {username}!")
    else:
      print("Invalid credentials. Logged in as public user.")
      self.logged in user = "public"
  def is admin(self):
    return self.logged_in_user.lower() == "admin"
# --- Category Manager ---
class CategoryManager:
  def __init__(self):
    self.categories = {
      "Footwear": [],
      "Clothing": [],
      "Electronics": [],
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"Accessories": []
    }
  def display_categories(self):
    print("\n > Available Categories:")
    for category in self.categories:
      print(f"- {category}")
  def add_category(self):
    new_cat = input("Enter new category name: ").strip().capitalize()
    if new_cat in self.categories:
       print("Category already exists.")
    else:
       self.categories[new_cat] = []
      print(f"Category '{new_cat}' added.")
  def update_category(self):
    old_cat = input("Enter category to rename: ").strip().capitalize()
    if old_cat in self.categories:
      new_cat = input("Enter new category name: ").strip().capitalize()
       self.categories[new_cat] = self.categories.pop(old_cat)
      print(f"Category '{old_cat}' renamed to '{new_cat}'.")
    else:
       print("Category not found.")
# --- Product Manager ---
class ProductManager:
  def __init__(self, categories):
    self.categories = categories
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def add_product(self):
    category = input("Enter category to add product in: ").strip().capitalize()
    if category not in self.categories:
       print("Category does not exist.")
       return
    name = input("Enter product name: ").strip().capitalize()
    price = float(input("Enter product price: "))
    stock = int(input("Enter stock quantity: "))
    product = {"name": name, "price": price, "stock": stock}
    self.categories[category].append(product)
    print(f"Product '{name}' added to '{category}'.")
  def display products(self):
    for category, products in self.categories.items():
       print(f"\n \bigcolon \{category\}:")
       if not products:
         print(" No products.")
       for product in products:
         print(f" - {product['name']} | ₹{product['price']} | Stock: {product['stock']}")
# --- Cart Class ---
class Cart:
  def __init__(self):
    self.items = []
  def add_to_cart(self, categories):
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category = input("Enter category: ").strip().capitalize()
  if category not in categories or not categories[category]:
    print("Invalid category or no products.")
    return
  for i, product in enumerate(categories[category]):
    print(f"{i+1}. {product['name']} - ₹{product['price']} - Stock: {product['stock']}")
  choice = int(input("Select product number: ")) - 1
  if 0 <= choice < len(categories[category]):
    product = categories[category][choice]
    quantity = int(input("Enter quantity: "))
    if quantity <= product['stock']:
       self.items.append({
         "name": product['name'],
         "price": product['price'],
         "quantity": quantity
       })
       product['stock'] -= quantity
       print(f" \( \sqrt{quantity} \) x \( \text{product['name']} \) added to cart.")
    else:
       print(" X Insufficient stock.")
  else:
    print("Invalid selection.")
def remove from cart(self):
  if not self.items:
    print("Cart is empty.")
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return
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for i, item in enumerate(self.items):
    print(f"{i+1}. {item['name']} - Qty: {item['quantity']}")
  choice = int(input("Enter item number to remove: ")) - 1
  if 0 <= choice < len(self.items):
    removed = self.items.pop(choice)
    print(f" Removed {removed['name']} from cart.")
  else:
    print("Invalid selection.")
def view_cart(self):
  if not self.items:
    print("Cart is empty.")
    return 0
  total = 0
  for item in self.items:
    subtotal = item['price'] * item['quantity']
    total += subtotal
    print(f"- {item['name']} x {item['quantity']} = ₹{subtotal}")
  print(f"  Total: ₹{total}")
  return total
def checkout(self):
  total = self.view cart()
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if total == 0:
      return
    print("\n == Select Payment Method:")
    print("1. UPI")
    print("2. Debit Card")
    method = input("Enter choice: ")
    if method == "1":
      upi id = input("Enter UPI ID: ")
      print(f"  Payment of ₹{total} successful via UPI ({upi_id})")
    elif method == "2":
      card = input("Enter Debit Card Number: ")
      print(f"  Payment of ₹{total} successful via Debit Card")
    else:
      print(" X Invalid payment method.")
# --- Main Application Flow ---
if __name__ == "__main__":
  user = User()
  user.login()
  category manager = CategoryManager()
  product manager = ProductManager(category manager.categories)
  if user.is_admin():
    # Admin dashboard
    while True:
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print("\nAdmin Options:")
    print("1. Add Category")
    print("2. Update Category")
    print("3. View Categories")
    print("4. Add Product")
    print("5. View All Products")
    print("6. Exit")
    choice = input("What you want today: ")
    if choice == "1":
      category_manager.add_category()
    elif choice == "2":
      category_manager.update_category()
    elif choice == "3":
      category_manager.display_categories()
    elif choice == "4":
      product_manager.add_product()
    elif choice == "5":
      product_manager.display_products()
    elif choice == "6":
      print("Logging out...")
      break
    else:
      print("Invalid choice.")
else:
  # Public (customer) dashboard
  cart = Cart()
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while True:
  print("\nPublic Options:")
  print("1. View Categories")
  print("2. View Products")
  print("3. Add to Cart")
  print("4. Remove from Cart")
  print("5. View Cart")
  print("6. Checkout")
  print("7. Exit")
  choice = input("What you are looking for: ")
  if choice == "1":
    category_manager.display_categories()
  elif choice == "2":
    product_manager.display_products()
  elif choice == "3":
    cart.add_to_cart(category_manager.categories)
  elif choice == "4":
    cart.remove_from_cart()
  elif choice == "5":
    cart.view_cart()
  elif choice == "6":
    cart.checkout()
  elif choice == "7":
    print("Thanks for visiting!")
    break
  else:
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