```
#include<stdio.h>
#include<stdlib.h>
#include<unistd.h>
#include<dirent.h>
#include<string.h>
void getdir(){
 DIR *dir = opendir(".");
 if(dir == NULL){
 printf("No files exit\n");
 }
 struct dirent *entry;
 entry = readdir(dir);
 while(entry != NULL){
 if(entry -> d_name[0]!='.'){
   printf("%s\n",entry -> d_name);
  entry = readdir(dir);
 closedir(dir);
}
void gethdir(){
 DIR *dir = opendir(".");
 if(dir == NULL){
 printf("No files exit\n");
 }
 struct dirent *entry;
 entry = readdir(dir);
 while(entry != NULL){
 if(entry -> d_name[0]=='.'){
   printf("%s\n",entry -> d_name);
  entry = readdir(dir);
 closedir(dir);
}
void getindex(){
 DIR *dir = opendir(".");
 if(dir == NULL){
 printf("No files exit\n");
 }
 struct dirent *entry;
 entry = readdir(dir);
```

```
while (entry != NULL) {
  if (entry->d_name[0] != '.') {
    printf("%s\t%ld\n", entry->d_name, entry->d_ino);
  }
  entry = readdir(dir);
 closedir(dir);
}
void fileInfo(){
DIR *dir = opendir(".");
 if(dir == NULL){
  printf("No files exit\n");
 }
 int ctr=1;
 struct dirent *entry;
 entry = readdir(dir);
 while (entry != NULL) {
  if (entry->d_name[0] != '.') {
    printf("%d\t%s\t%ld\t%d\n",ctr++, entry->d_name, entry->d_ino, entry->d_type );
  }
  entry = readdir(dir);
 closedir(dir);
}
int main(int argc, char *argv[]){
int opt;
while((opt = getopt(argc,argv, ":ilaf"))!=-1){
 switch(opt){
  case 'l':
    printf("I flag is used\n");
    getdir();
    break;
   case 'a':
    printf("a flag is used\n");
    gethdir();
    break;
   case 'i':
    printf("i flag is used\n");
    getindex();
    break;
   case 'f':
    printf("f flag is used\n");
    fileInfo();
    break;
```

```
default:
    printf("Unhandled option");
}

for(;optind<argc;optind++){
    printf("Extra argumnets: %s",argv[optind]);
}
return 0;
}</pre>
```