

```

3. #include <stdio.h>
    #include <math.h>
    void main ()
    {
        int n ;
        int q = 1;
        while (1) {
            printf ("Enter number for output\n");
            scanf ("%d", &n);
            for (int i=1; i<=n; i++) {
                for (int y=1; y<=i; y++) {
                    printf ("%d ", q);
                    q++;
                }
                printf ("\n");
            }
            q = 1;
        }
    }

```


4.

```
#include <stdio.h>
```

```
#include <math.h>
```

```
void main ()
```

```
{
```

```
int cie [6];
```

```
int see [6];
```

```
printf ("Enter cie marks of 6 subjects\n");
```

```
for (int i = 0; i < 6; i++) {
```

```
scanf ("%d", &cie[i]);
```

```
if (cie[i] > 50) {
```

```
printf ("Enter valid marks\n");
```

```
break;
```

```
}
```

```
}
```

```
printf ("Enter SEE marks of 6 subject\n");
```

```
for (int y = 0; y < 6; y++) {
```

```
scanf ("%d", &see[y]);
```

```
if (see[y] > 100) {
```

```
printf ("Enter valid marks\n");
```

```
break;
```

```
}
```

```
}
```

```
float sum = 0;
```

```
for (int z = 0; z < 6; z++) {
```

```
sum = sum + cie[z] + (see[z] / 2);
```

```
}
```

```
sum = sum + 150;
```

```
if (sum > 9) {
```

```
printf ("Grade S\n");
```

```
printf ("S Grade\n");
```


sum = sum/6

```
if (sum > 90) {  
    printf ("S grade");  
}
```

```
elseif (sum > 80) {  
    printf ("A grade");  
}
```

```
else if (sum > 70) {  
    printf ("B grade");  
}
```

```
else if (sum > 60) {  
    printf ("C grade");  
}
```

```
else if (sum > 40) {  
    printf ("D grade");  
}
```

else

```
printf ("F grade");  
}
```

```
}
```



```

5. #include <stdio.h>
#include <math.h>;
void main()
{
    int n1, n2, flag;
    printf("Enter first number\n");
    scanf("%d", &n1);
    printf("Enter second number\n");
    scanf("%d", &n2);
    printf("----\n");

    for (int i = 1; i <= n2; i++) {
        flag = 0;
        for (int j = 2; j <= n1/i; j++) {
            if (n1 % j == 0) {
                flag = 1;
                break;
            }
        }
        if (flag == 0) {
            printf("%d\n", n1);
        }
    }
}

```



```
6 #include <stdio.h>
```

```
#include <math.h>
```

```
void main()
```

```
{
```

```
    int shape;
```

```
    double height, radius;
```

```
    double area, volume;
```

```
    while (1) {
```

```
        printf("Enter shape of object to be  
        calculated : 1\ncylinder : 2\ncone : 3\nsphere : 4\n");
```

```
        scanf("%d", &shape);
```

```
        printf("-----\n");
```

```
        switch (shape) {
```

```
            case 1: printf("Enter height of cylinder\n");
```

```
                    scanf("%f", &height);
```

```
                    printf("Enter radius of cylinder\n");
```

```
                    scanf("%f", &radius);
```

```
                    area = (2 * 3.14 * radius * height) + (2 * 3.14 *  
                    radius * radius);
```

```
                    volume = (3.14 * radius * radius * height);
```

```
                    printf("Area = %f and volume = %f", area,  
                    volume);
```

```
                    break;
```

```
            case 2: printf("Enter height of cylinder\n");
```

```
                    scanf("%f", &height);
```

```
                    printf("Enter radius of cylinder\n");
```

```
                    scanf("%f", &radius);
```

```
                    area = (3.14 * radius * (radius * pow(radius,  
                    height, 2) + pow(radius, 2)), 1/2));
```

```
                    volume = (3.14 * radius * radius * height / 3);
```

```
                    printf("Area = %f and volume = %f", area,  
                    volume);
```

```

break;
case 3: printf("Enter radius of cylinder\n");
scanf("%f", &radius);
area = 4 * 3.14 * radius * radius;
volume = (4/3) * 3.14 * pow(radius, 3);
printf("Area = %f and volume = %f", area,
volume);
break;
default: printf("Enter valid option\n");
break;
}
}
}

```

```
Last login: Tue Sep 22 22:42:57 on ttys001
Nishchals-MacBook-Pro:~ nishchal$ /var/folders/qg/drk36cks2vb268ql341g9dtr0000gn/T/geany_run_script_C3I8Q0.sh ; exit;
Enter Shape of which area and volume to be calculated:
Cylinder : 1
Cone : 2
SPHERE :3
1
-----
Enter Height of Cylinder
15
Enter radius of Cylinder
5
Area =628.000000 and Volume = 1177.500000Enter Shape of which area and volume to be calculated:
Cylinder : 1
Cone : 2
SPHERE :3
█
```

```
Last login: Tue Sep 22 22:28:13 on ttys001
Nishchals-MacBook-Pro:~ nishchal$ /var/folders/qg/drk36cks2vb268ql341g9dtr8000gn/T/geany_run_script_8QMDR8.sh ; exit;
Enter first number
2
Enter second numkber
19
-----
2
3
4
5
6
7
11
13
17
-----
(program exited with code: 19)
Press return to continue
█
```



```
Last login: Tue Sep 22 22:18:09 on ttys001
Nishchals-MacBook-Pro:~ nishchal$ /var/folders/qg/drk36cks2vb268ql341g9dtr9808gn/T/geany_run_script_Y856Q8.sh ; exit;
Enter CIE marks of 6 Subjects
23
24
25
18
14
28
Enter SEE marks of 5 Subjects
68
67
43
56
80
79
Grade D

-----
(program exited with code: 286)
Press return to continue
█
```

```
Last login: Tue Sep 22 22:03:21 on ttys001
Nishchals-MacBook-Pro:~ nishchal$ /var/folders/qg/drk36cks2vb268ql341g9dtr0000gn/T/geany_run_script_W2SIR0.sh ; exit;
Enter a number for the output
4
1
2 3
4 5 6
7 8 9 10
Enter a number for the output
█
```

