

STACK IMPLEMENTATION

**AIM :-** Write a program to implement a STACK data structure by

[A] Array [B] Linked list

Demonstrate the STACK operation such as push, pop and print using menu driver .

**PROGRAM:-**

[A] By using ARRAY :-

```
#include <stdio.h>
```

```
int stack[100], top, n, num;
```

```
void push()
```

```
{  
    if (top >= n - 1)  
    {  
        printf("Stack is overflow\n");  
    }  
    else  
    {  
        printf("Enter the value : ");  
        scanf("%d", &num);  
        top++;  
        stack[top] = num;  
    }  
}
```

```
void pop()
```

```
{  
    if (top <= -1)  
    {  
        printf("\nStack is Underflow\n");  
    }  
    else
```

```
{  
    printf("\nThe popped element is : %d\n", stack[top]);  
    top--;  
}  
}
```

```
void print()  
{  
    if (top >= 0)  
    {  
        printf("Printing the element in stack");  
        for (int i = top; i >= 0; i--)  
        {  
            printf("\n%d", stack[i]);  
        }  
        printf("\nPress next choice:-\n");  
    }  
    else  
    {  
        printf("\nEmpty stack\n");  
    }  
}
```

```
int main()  
{  
    int choice;  
    top = -1;  
    printf("\nEnter the size of stack:");  
    scanf("%d", &n);  
    printf("\nSelect stack operation\n");  
    printf("1.Push 2.Pop 3.Print 4.Exit\n");
```

```
do
{
    printf("Enter the choice :- ");
    scanf("%d", &choice);

    switch (choice)
    {
        case 1:
            push();
            break;

        case 2:
            pop();
            break;

        case 3:
            print();
            break;

        case 4:
            printf(" Exit succesfully\n");
            break;

        default:
            printf("invalid no. \n");
            break;
    }
} while (choice != 4);

return 0;
}
```

OUTPUT

PROBLEMS

OUTPUT

DEBUG CONSOLE

TERMINAL

```
PS C:\Users\chuna> ./a.exe
```

```
Enter the size of stack:4
```

```
Select stack operation
```

```
1.Push 2.Pop 3.Print 4.Exit
```

```
Enter the choice :- 1
```

```
Enter the value : 12
```

```
Enter the choice :- 1
```

```
Enter the value : 23
```

```
Enter the choice :- 1
```

```
Enter the value : 34
```

```
Enter the choice :- 1
```

```
Enter the value : 45
```

```
Enter the choice :- 3
```

```
Printing the element in stack
```

```
45
```

```
34
```

```
23
```

```
12
```

```
Press next choice:-
```

```
Enter the choice :- 2
```

```
The popped element is : 45
```

```
Enter the choice :- 3
```

```
Printing the element in stack
```

```
34
```

```
23
```

```
12
```

```
Press next choice:-
```

```
Enter the choice :- 4
```

```
Exit succesfully
```

```
PS C:\Users\chuna> █
```

[B] By using LINKED LIST :-

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct node {
```

```
    int data;
```

```
    struct node *next;
```

```
};
```

```
struct node *Top = NULL;
```

```
void push(int num) {
```

```
    struct node *p;
```

```
    p=(struct node *)malloc(sizeof(struct node));
```

```
    if (p== NULL) {
```

```
        printf("Stack Overflow\n");
```

```
        return;
```

```
    }
```

```
    p->data = num;
```

```
    p->next = Top;
```

```
    Top =p;
```

```
}
```

```
void pop() {
```

```
    struct node *t;
```

```
    if (Top == NULL) {
```

```
        printf("Stack Underflow\n");
```

```
    } else {
```

```
        t = Top;
```

```
        Top = Top->next;
```

```
        free(t);
```

```
t = NULL;
}
}

void print() {
    struct node *temp = Top;
    if (Top == NULL) {
        printf("Stack is empty\n");
        return;
    }
    printf("Elements of stacks are:\n");
    while (temp != NULL) {
        printf("%d\n", temp->data);
        temp = temp->next;
    }
}

int main() {
    int choice;
    int value;

    do {
        printf("Select the the operation: 1) Push 2) Pop 3) print 4) Exit \n");
        scanf("%d", &choice);
        switch (choice) {
            case 1:
                printf("Enter the value: ");
                scanf("%d", &value);
                push(value);
                break;
            case 2:
```

```
        pop();  
        break;  
case 3:  
    print();  
    break;  
case 4:  
    printf("Exit successfully\n");  
    break;  
default:  
    printf("Invalid choice\n");  
    }  
} while (choice != 4);  
  
return 0;  
}
```

OUTPUT

```
PS C:\Users\chuna> g++ stack2.c
PS C:\Users\chuna> ./a.exe
Select the the operation:  1) Push 2) Pop 3) print 4) Exit
1
Enter the value: 12
Select the the operation:  1) Push 2) Pop 3) print 4) Exit
1
Enter the value: 23
Select the the operation:  1) Push 2) Pop 3) print 4) Exit
1
Enter the value: 34
Select the the operation:  1) Push 2) Pop 3) print 4) Exit
1
Enter the value: 45
Select the the operation:  1) Push 2) Pop 3) print 4) Exit
3
Elements of stacks are:
45
34
23
12
Select the the operation:  1) Push 2) Pop 3) print 4) Exit
2
Select the the operation:  1) Push 2) Pop 3) print 4) Exit
3
Elements of stacks are:
34
23
12
Select the the operation:  1) Push 2) Pop 3) print 4) Exit
4
Exit successfully
PS C:\Users\chuna> █
```

---