

DS PRACTICAL 08 [C]

AIM: Implement a Circular Queue and perform the Queue operations: Enqueue, Dequeue and Print using Menu Driver Program such as 1.Add, 2.Delete and 3.Print and 4.Exit.

PROGRAM:

```
#include <stdio.h>
```

```
// Creating array Globaly
```

```
int Queue[5];
```

```
int front = -1, rear = -1, data;
```

```
// FUNCTION FOR ENQUEUE
```

```
int enqueue()
```

```
{
```

```
    if((rear + 1) % 5 == front){
```

```
        printf("The Queue is Overflow.\n");
```

```
    }else if(front == -1 && rear == -1){
```

```
        front = 0;
```

```
        rear = 0;
```

```
        printf("Enter the data.\n");
```

```
        scanf("%d", &data);
```

```
        Queue[rear] = data;
```

```
    }else{
```

```
        printf("Enter the data.\n");
```

```
        scanf("%d", &data);
```

```
        rear = (rear + 1) % 5;
```

```
        Queue[rear] = data;
```

```
    }
```

```
    return 0;
```

```
}
```

```
// FUNCTION FOR DEQUEUE
```

```

int dequeue()

{

    if(front == -1 && rear == -1 ){
        printf("The Queue is Underflow.\n");
    }else if(front == rear){
        printf("The Queue is Underflow.\n");
        front = rear = -1;
    }else{
        printf("The deleting element is %d.\n", Queue[front]);
        front = (front + 1) % 5;
    }
    return 0;
}

```

```

void display()
{
    if (front == -1)
    {
        // Checking the queue is empty or not.
        printf("The Queue is empty so, can not print the element.\n");
    }
    else
    {
        // printing the elements in the Queue
        int i = front;
        while (1)
        {
            printf("%d\t", Queue[i]);
            if (i == rear)

```

```
        break;    // Stop when we reach the rear
    i = (i + 1) % 5; // Move to the next index in circular manner

}
printf("\n");
}
}
```

```
// MAIN FUNCTION
```

```
int main()
{
    int choice;
    printf("Queue Implementation\n");
    printf("Choices\n1.Enqueue\t2.Dequeue\t3.Print\t4.Exit\n");
    do
    {
        printf("Enter a valid choice:");
        scanf("%d", &choice);

        switch (choice)
        {
            case 1:
                enqueue();
                break;
            case 2:
                dequeue();
                break;
            case 3:
                display();
                break;
```

case 4:

```
printf("You exited the Program successfully.");
```

```
break;
```

default:

```
printf("Please enter a valid choice as mention!\n");
```

```
break;
```

```
}
```

```
} while (choice != 4);
```

```
return 0;
```

```
}
```

OUTPUT

```
PS C:\Users\chuna> g++ p8c.c
PS C:\Users\chuna> ./a.exe
Queue Implementation
Choices
1.Enqueue          2.Dequeue          3.Print 4.Exit
Enter a valid choice:1
Enter the data.
12
Enter a valid choice:1
Enter the data.
23
Enter a valid choice:1
Enter the data.
45
Enter a valid choice:2
The deleting element is 12.
Enter a valid choice:3
23      45
Enter a valid choice:4
You exited the Program successfully.
PS C:\Users\chuna> █
```

GITHUB LINK : https://github.com/Nishikant-Chunarkar/DATA_STRUCTURE_PRACTICAL