

Memory Management

Lecture 8

Page Replacement Algorithm

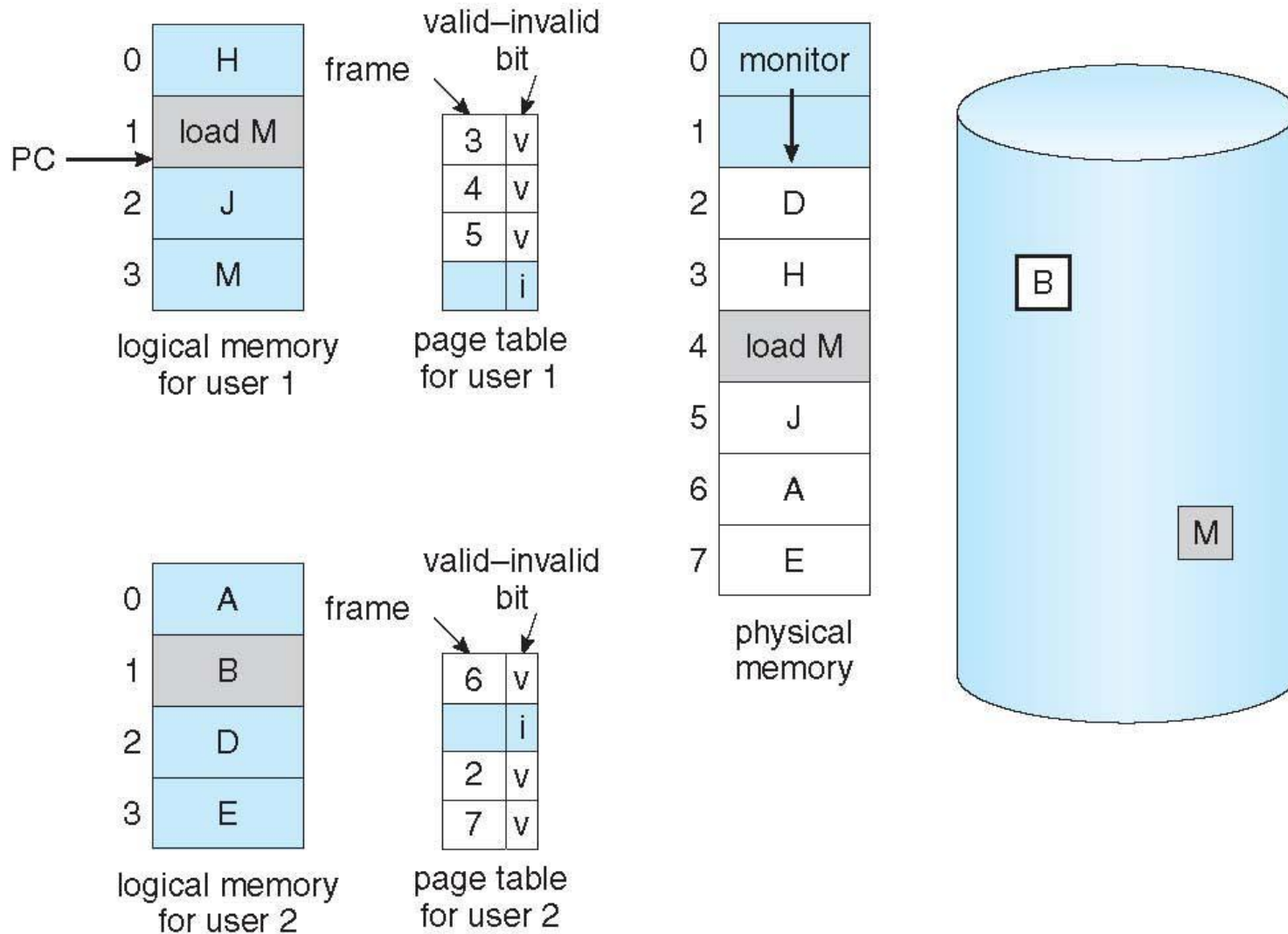
Minakshi R.

Operating System Concepts 8th edition silberschatz Galvin

Page Replacement

- Prevent over-allocation of memory by modifying page-fault service routine to include page replacement
- Page replacement completes separation between logical memory and physical memory – large virtual memory can be provided on a smaller physical memory

Need For Page Replacement

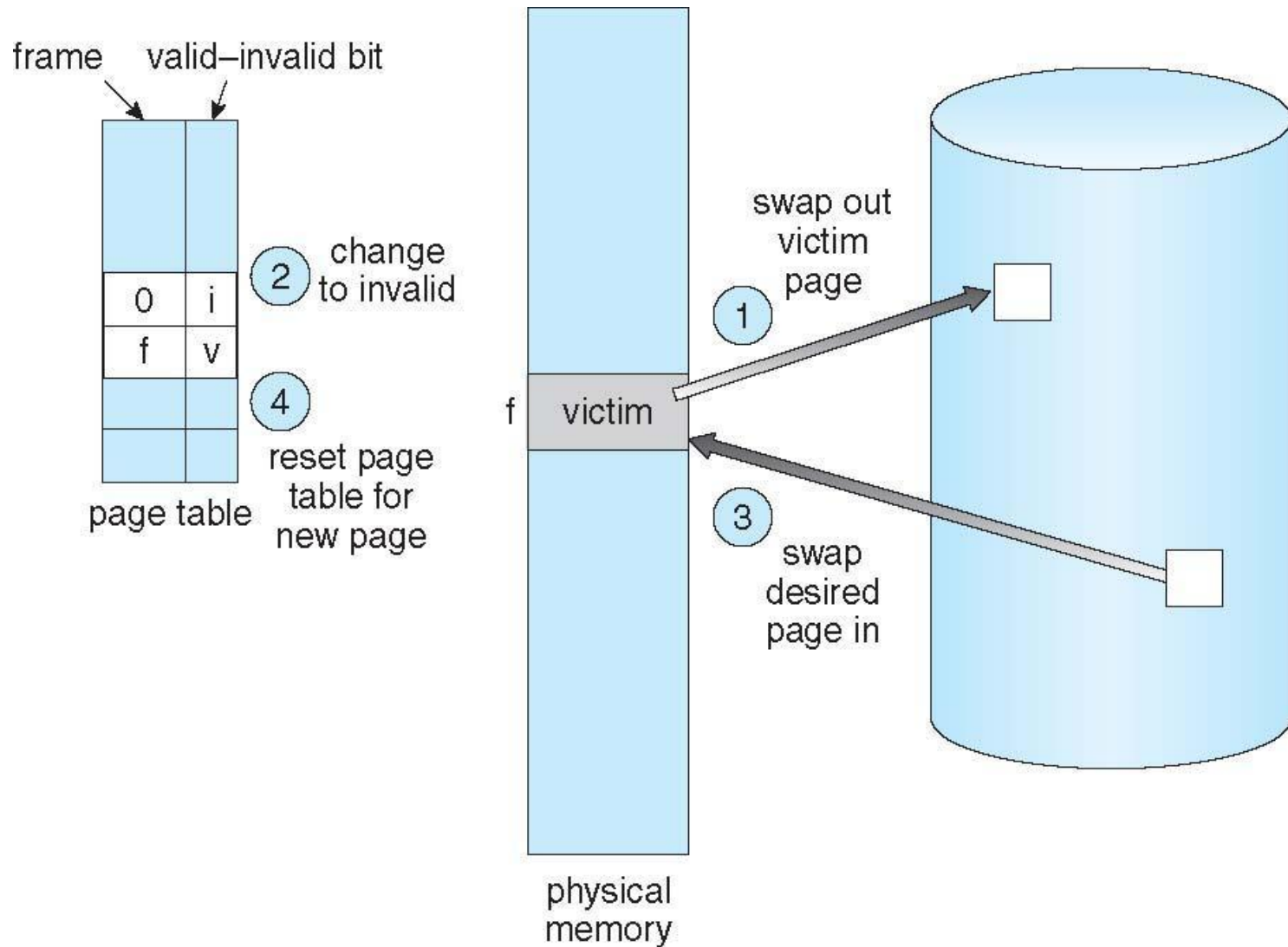


Basic Page Replacement

1. Find the location of the desired page on disk
2. Find a free frame:
 - If there is a free frame, use it
 - If there is no free frame, use a page replacement algorithm to select a **victim frame**
 - Write victim frame to disk

Bring the desired page into the (newly) free frame;
update the page and frame tables
3. Continue the process by restarting the instruction that caused the trap

Page Replacement



Page and Frame Replacement Algorithms

□ **Frame-allocation algorithm** determines

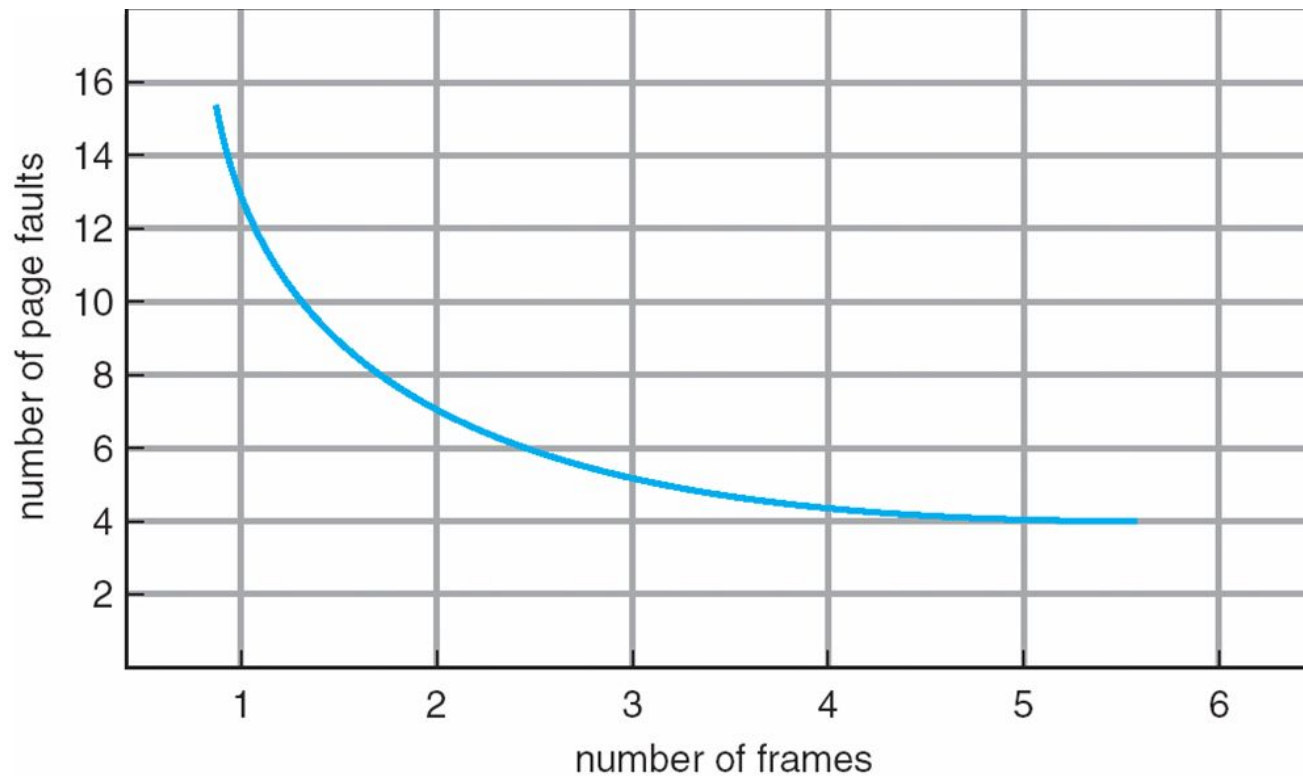
- How many frames to give each process
- Which frames to replace

□ **Page-replacement algorithm**

- Want lowest page-fault rate on both first access and re-access
- Evaluate algorithm by running it on a particular string of memory references (reference string) and computing the number of page faults on that string
- String is just page numbers, not full addresses
 - Repeated access to the same page does not cause a page fault
- In all our examples, the reference string is

7,0,1,2,0,3,0,4,2,3,0,3,0,3,2,1,2,0,1,7,0,1

Graph of Page Faults Versus The Number of Frames



First-In-First-Out (FIFO) Algorithm

□ Reference string:

7,0,1,2,0,3,0,4,2,3,0,3,0,3,2,1,2,0,1,7,0,1

□ 3 frames (3 pages can be in memory at a time per process)

1	7	2	4	0	7
2	0	3	2	1	0
3	1	0	3	2	1

15 page faults

Belady's Anomaly

- Calculate the number of page fault for the following reference string using FIFO with the frame size as 3 & 4

4 3 2 1 4 3 5 4 3 2 1 5

- Adding more frames can cause more page faults!
- This anomaly decreases the reliability of the replacement algorithm

FIFO Page Replacement

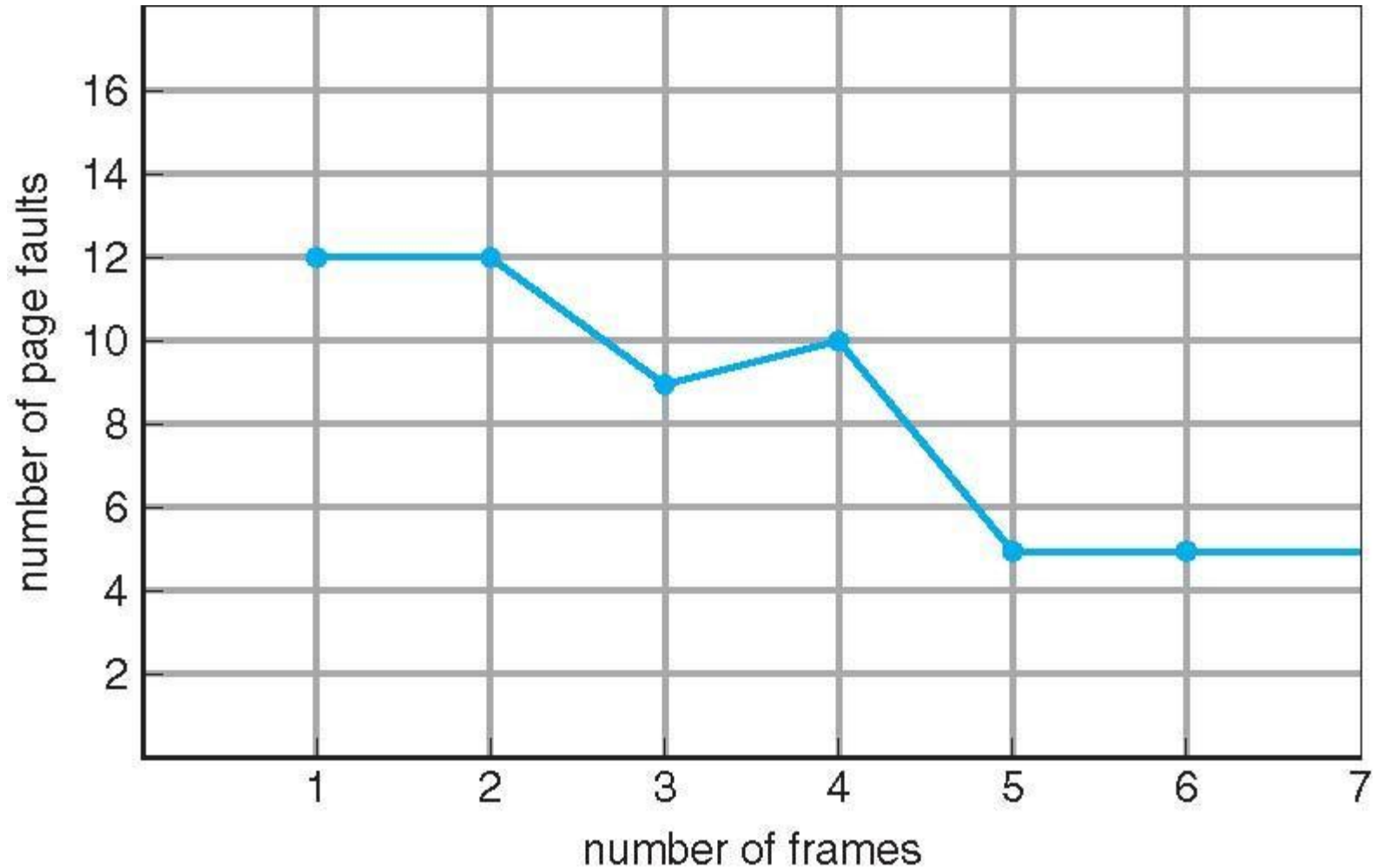
reference string

7 0 1 2 0 3 0 4 2 3 0 3 2 1 2 0 1 7 0 1

7	7	7	2																
	0	0	0																
		1	1																

page frames

FIFO Illustrating Belady's Anomaly



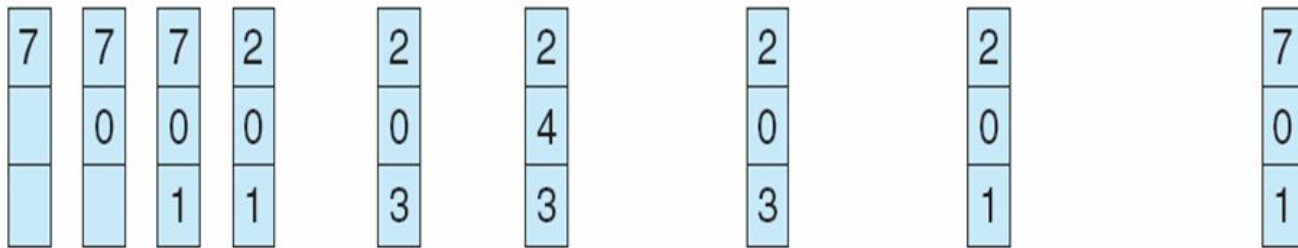
Optimal Algorithm

- Replace page that will not be referenced for longest period of time.
- Produce minimal page fault.
- How do you know this?
 - Can't read the future
- Used for measuring how well your algorithm performs

Optimal Page Replacement

reference string

7 0 1 2 0 3 0 4 2 3 0 3 2 1 2 0 1 7 0 1



page frames

- ❑ 9 page fault
- ❑ This algorithm provides the minimum number of page faults, it cannot be implemented
- ❑ There is no provision for the O.S to know the future page reference
- ❑ No practical use in page replacement

Least Recently Used (LRU) Algorithm

- Use past knowledge rather than future
- Replace page that has not been used in the most amount of time
- Associate time of last use with each page
- 12 faults – better than FIFO but worse than OPT
- Generally good algorithm and frequently used
- But how to implement?

reference string

7 0 1 2 0 3 0 4 2 3 0 3 2 1 2 0 1 7 0 1

7	7	7	2		2		4	4	4	0			1		1		1		
	0	0	0		0		0	0	3	3			3		0		0		
		1	1		3		3	2	2	2			2		2		7		

page frames

THANK YOU