

Q- Write a program in C to implement FCFS

```
#include <stdio.h>
int main()
{
    int n, bt[20], wt[20], tat[20], awt = 0, atat = 0, i, j;
    printf("Enter total number of processes (maximum 20):");
    scanf("%d", &n);
    printf("\n Enter process Burst Time \n");
    for (i = 0; i < n; i++)
    {
        printf("P[%d]: ", i+1);
        scanf("%d", &bt[i]);
    }
    wt[0] = 0;
    for (i = 1; i < n; i++)
    {
        wt[i] = 0;
        for (j = 0; j < i; j++)
            wt[i] += bt[j];
    }
    printf("\n Process \t \t Burst Time \t \t waiting Time \t \t Turn  
round Time");
    for (i = 0; i < n; i++)
    {
        tat[i] = bt[i] + wt[i];
        awt += wt[i];
        atat += tat[i];
        printf("\n P[%d] \t \t %d \t \t %d \t \t %d", i+1,
            wt[i], tat[i]);
    }
    awt /= i;
    atat /= i;
}
```

```

printf("\n\n Average age waiting time %.1f", awt);
printf("\n Average Turnaround Time: %.1f", atat);
return 0;
}

```

Output

Processes Burst time waiting time Turn around time

Process	Burst time	waiting time	Turn-around time
P ₁	24	0	24
P ₂	3	24	27
P ₃	3	27	30

Average waiting time: 17

Average turnaround time: 27

Q - Write a program in C to implement PFS.

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
int bt[20], p[20], wt[20], tat[20], i, j, n, total = 0, pos, temp;
```

```
float avg_wt, avg_tat;
```

```
printf("Enter number of process:");
```

```
scanf("%d", &n);
```

```
printf("\nEnter Burst Time:");
```

```
for (i = 0; i < n; i++)
```

```
{
```

```
printf("P%d: ", i+1);
```

```
scanf("%d", &bt[i]);
```

```
p[i] = i+1;
```

```
p[i] = i+1;
```

```
}
```

```
for (i = 0; i < n; i++)
```

```
{
```

```
pos = i;
```

```
for (j = i+1; j < n; j++)
```

```
{
```

```
if (bt[j] < bt[pos])
```

```
pos = j;
```

```
}
```

```
temp = bt[i];
```

```
bt[i] = bt[pos];
```

```
bt[pos] = temp;
```

```
temp = p[i];
```



```
bt[i] = bt[pos];
```

```
bt[pos] = temp;
```

```
temp = p[i];
```

```
p[i] = p[pos];
```

```
p[pos] = temp;
```

```
}
```

```
wt[0] = 0;
```

```
for (i = 1; i < n; i++)
```

```
{
```

```
wt[i] = 0;
```

```
for (j = 0; j < i; j++)
```

```
wt[i] += bt[j];
```

```
total += wt[i];
```

```
}
```

```
avg-wt = (float) total / n;
```

```
total = 0;
```

```
printf("\n Process Burst Time \twaiting Turnaround Time");
```

```
for (i = 0; i < n; i++)
```

```
{
```

```
tat[i] = bt[i] + wt[i];
```

```
total += tat[i];
```

```
printf("\n p \t dt \t dtwt \t dttat \t d", p[i], bt[i], wt[i], tat[i])
```

```
}
```

```
avg-tat = (float) total / n;
```

```
printf("\n Average waiting time = %.f", avg-wt);
```

```
printf("\n Average turnaround Time = %.f", avg-tat);
```

```
}
```


Output

Total number of processes in the system : 2

Enter the Arrival and Burst time of the Process [1]

Enter Arrival time : 0

Enter Burst time : 5

Enter the arrival and Burst time of the Process [2]

Enter Arrival time : 1

Enter Burst time : 4

Output

Process Burst	Time waiting	Time turn around time
Process	BT	WT TT
P ₄	1	0 1
P ₅	2	1 3
P ₂	3	3 6
P ₁	4	3 6
P ₃	2	6 10
		10 17

Average waiting time = 4.000000

Average Turnaround time = 7.400000

Output

Total number of processes in the system : 2

Enter the Arrival and Burst time of the Process [1]

Enter Arrival time : 0

Enter Burst time : 5

Enter the arrival and Burst time the of the Process [2]

Enter Arrival time : 1

Enter Burst time : 4

Q Write a program in C to implement P.S.

```
#include <stdio.h>
```

```
void main()
```

```
{
```

```
int x, n, p[10], pp[10], w[10], t[10], awt, atat, i;
```

```
printf("Enter the number of process:");
```

```
scanf("%d", &n);
```

```
printf("\n Enter process: time priorities\n");
```

```
for (i = 0; i < n; i++)
```

```
{
```

```
printf("\n Process no %d : ", i+1);
```

```
scanf("%d", &pt[i], &pp[i]);
```

```
p[i] = i+1;
```

```
}
```

```
for (i = 0; i < n-1; i++)
```

```
{
```

```
for (int j = i+1; j < n; j++)
```

```
{ if (pp[i] < pp[j])
```

```
{
```

```
x = pp[i];
```

```
pp[i] = pp[j];
```

```
pp[j] = x;
```

```
x = pt[i];
```

```
pt[i] = pt[j];
```

```
pt[j] = x;
```

```
x = p[i];
```

```
p[i] = p[j];
```

```
p[j] = 0;
```

```
}
```

```
}
```

```
w[0] = 0;
```

```
awt = 0;
```

```
t[0] = pt[0];
```

```

    atat += t[i];
    for (i = 1; i < n; i++)
    {
        w[i] = t[i-1];
        awt += w[i];
        t[i] = w[i] + p[i];
        atat += t[i];
    }
    printf("\n\n job \t Burst Time \t Wait Time \t Turn around time \t Priority\n");
    for (i = 0; i < n; i++)
        printf("\n %d \t %d \t %d \t %d \t %d\n", P[i], p[i], w[i], t[i], PP[i]);

    awt /= n;
    atat /= n;
    printf("\n Average Wait Time : %d\n", awt);
    printf("\n Average Turn around Time : %d\n", atat);
    getch();
}

```

Output

Enter the number of process: 4
 Enter process : time priorities

Job	Bt	wt	TAT	P
4	6	0	6	4
3	5	6	11	3
2	4	11	15	2
1	3	13	18	1

Average wait time: 8

Average Turn Around time: 12

Q - Write a program in C to implement RR Scheduling

```
#include <stdio.h>
```

```
void main()
```

```
{  
    int i, NOP, sum = 0, count = 0, y, quant, wt = 0, tat = 0, at[10], bt[10], temp  
        [10];
```

```
    float avg-wt, avg-tat;
```

```
    printf("Total number of process in the system: ");
```

```
    scanf("%d", &NOP);
```

```
    y = NOP;
```

```
    for(i = 0; i < NOP; i++)
```

```
    {  
        printf("\n Enter the Arrival and Burst time of the Process [%d]\n", i);
```

```
        printf("Enter arrival time: \t");
```

```
        scanf("%d", &at[i]);
```

```
        printf("\n Enter Burst time: \t");
```

```
        scanf("%d", &bt[i]);
```

```
        temp[i] = bt[i];
```

```
    }  
    printf("Enter the time quantum for the process: \t");
```

```
    scanf("%d", &quant);
```

```
    printf("\n Process No \t \t Burst Time \t \t TAT \t \t waiting  
        Time");
```

```
    for (sum = 0; i = 0; y != 0;)
```

```
    {  
        if (temp[i] <= quant & temp[i] > 0
```

```
        {  
            sum = sum + temp[i];
```

```
            temp[i] = 0;
```

```
            count = 1;
```

```
        }
```

```
        else if (temp[i] > 0)
```