ESO207: Data Structures and Algorithms Quiz 1 06/02/2019

Time 45 minutes Max Marks 25

Question 1. [Marks 8+7].

Let array A contain the integers of a set S_1 and B contain those of integer-set S_2 . Algorithm 2 computes their intersection. Since S_1 is a set, no number is repeated. Same is true for S_2 .

Input: Integers n, m and arrays A, B containing sets of n and m integers respectively **Output**: Computes intersection of the two sets and return it in array C

```
k := 0;
for i := 0 to n - 1 do
   toadd := false;
   i := 0;
    while j < m \, AND \, to add = false \, do
       if A[i] = B[j] then
        toadd := true;
        else
           j := j + 1;
       end
    end
   if toadd then
       C[k] := A[i];
       k := k + 1;
    end
end
return C;
```

Algorithm 1: Problem 1: Intersection of integer-sets

- (a) Determine the time complexity of Algorithm 2. Show all the steps.
- (b) Assume that the numbers in A and B are sorted in increasing order. Modify the algorithm **minimally** to improve the time complexity using the fact that A and B are sorted. Do not perform time complexity analysis.

Solution

(a) In the *i*-th pass of the For-loop we search array B to see if integer A[i] is present in it. At each B[j] there is a fixed set of operations to be performed so it take O(1) time. So if k locations of B are visited in the While-loop, then the time cost will be proportional to O(k).

The worst case will occur when the number A[i] is not present in B and search takes time proportional to the length of B, i.e., O(m). So the time to complete the For-loop is c.m.n = O(n.m).

(b) If A and B both are sorted in increasing order, then we can avoid many useless searches. To understand this consider this situation. Suppose $a_i = A[i]$ and $b_j = B[j]$ for all i, j. While searching a_i suppose we reach j-the slot in B and we find that $a_j < b_j$. Then we do not have to search beyond. Also $a_{i+1} > a_i$ so we do not have to start the search at any location before j-th slot because they are all smaller than a_i so they are also smaller than a_{i+1} . SO the search for a_{i+1} must start from b_j .

Based on this observation we have the following modified algorithm.

```
Input: Integers n, m and sorted arrays A, B containing sets of n and m integers respectively Output: Computes intersection of the two sets and return it in array C
```

```
\begin{array}{l} k := 0; \\ j := 0; \\ \text{for } i := 0 \text{ to } n-1 \text{ do} \\ & toadd := false; \\ & \text{while } j < m \text{ } AND \text{ } A[i] > B[j] \text{ do} \\ & \mid \quad j := j+1; \\ & \text{end} \\ & \text{ if } A[i] = B[j] \text{ then} \\ & \mid \quad C[k] := A[i]; \\ & k := k+1; \\ & \mid \quad j := j+1; \\ & \text{end} \\ & \text{end} \\ & \text{return } C; \end{array}
```

Algorithm 2: Problem 1: Intersection of integer-sets

Analysis Although the analysis was not required, here we will do so to understand how good is this algorithm.

The total cost of this algorithm can be bounded by a constant times the total number of comparisons performed. Suppose The search for A[i] starts at B[j] and ends at B[j+r] where $r \ge 0$. To compute a bound for the total number of comparisons let us charge 1 rupee to A[i] for the first comparison, i.e., with B[j]. Subsequently for each remaining comparison charge 1 rupee each to B[k] for $j+1 \le k \le j+r$.

Clearly each A[i] will be charged 1 rupee so total charge to array A is n. Now consider any B location. If B[j] is compared by $A[t], A[t+1], \ldots, A[t+p]$. Then B[j] was the last slot with which A[t] was compared. So 1 rupee was charged to B[j] for it. But for $A[t+1], \ldots, A[t+p]$ the comparison with B[j] was their first slot so no money was charged to B[j] for these comparisons. Hence each B-slot will be charged at most 1 rupee. Hence total cost is n+m. Thus the time complexity is O(n+m).

Question 2. [Marks 1+3+6].

Given k sorted sequences S_1, S_2, \dots, S_k of integers in array $A_1, \dots A_k$ respectively. The elements in A_i are stored in $A[0:n_i-1]$. Assume that the sequences are sorted in increasing order.

Consider Algorithm 3.

- (a) What does Algorithm 3 compute?
- (b) Derive the worst case time complexity of this algorithm.
- (c) If a sorting algorithm is designed (do not write the algorithm) using Algorithm 3, then what will be its worst case time complexity? Derive it accurately showing all steps.

Solution

- (a) It merges the given k sorted sequences in a single sorted sequence.
- (b) Initially k items (first item from each array) is inserted in the heap. Subsequently if the removed item is from A_i then we place the next item of A_i in the heap, if p_i has not reached the end of A_i . So at all times the heap has at most k items.

Let us analyze the code. The first and the second For-loops take O(k) time. In the last For-loop we perform one Remove-Top and at most one Insert operation. Each operation will take $O(\log_2 k)$ time. So total time for this loop is $O(N, \log_2 k)$.

(c) A sorting algorithm can be designed using this "k-way" merge just as we did with simple or "2-way" merge.

In this algorithm we will create n/k groups of k elements and merge each group. In the second step we will have n/k^2 groups each will have k sorted sequences computed in the first step. In j-th step there will be n/k^j groups. Each group will have kb sequences and each sequence will be a sorted sequence of k^{j-1}

```
Input: n_1, ..., n_k, A_1, ..., A_k
Create MinHeap H;
/* Heap stores items of the form (r,i) where r is a number extracted from A_i.
    And (r_1, i_1) \leq (r_2, i_2) if r_1 \leq r_2
for j := 1 to k do
   p_j := 0;
   Insert(H,(A_j[p_j],j));
end
N := 0;
for j := 1 to k do
N := N + n_i;
end
for j := 0 to N - 1 do
   (a,i) := RemoveTop(H);
    B[j] := a;
   if p_i < n_i - 1 then
      p_i := p_i + 1;
       Insert(H,(A_i[p_i],i));
   end
end
```

elements.

The cost of merging one group will be $c.k^j.\log_2 k$. So total cost of merging n/k^j groups will be $c.n.\log_2 k$. So we see that the cost of j-th step is $c.n.\log_2 k$. There will be r step where $k^{r-1} < n \le k^r$. So $r = \lceil \log_k n \rceil$. So the total worst case time complexity is $O(r.n.\log_2 k) = O(n.\log_k n.\log_2 k) = O(n.\log_2 n)$.