

Nista Dangol

UI/UX Designer | Kathmandu, Nepal

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PROFESSIONAL SUMMARY

UI/UX Designer with internship experience and multiple self-initiated design projects. Skilled in translating product observations and usability considerations into structured user flows, wireframes, and high-fidelity UI. Strong understanding of UX fundamentals, visual hierarchy, interaction patterns, and component-based design systems. Comfortable collaborating with developers, and iterating based on feedback.

CORE SKILLS

UX & Product Design: User flows, information architecture, usability fundamentals, problem framing, design research fundamentals, competitive analysis, UX writing basics

UI & Interaction Design: Visual hierarchy, high-fidelity UI, adaptive layouts, interaction patterns, accessibility basics, component libraries, design systems

Prototyping & Handoff: Interactive prototyping, developer handoff, design documentation

Tools & Technologies: Figma, HTML, CSS, Penpot, Inkscape

WORK EXPERIENCE

UI/UX Design Intern – 4 months

Mango Infotech, Kathmandu

- Designed and delivered 35+ mobile screens across multiple product features.
- Created interactive prototypes in Figma for internal reviews and developer handoff.
- Built a component system (20+ components) to maintain visual consistency.
- Participated in requirement discussions and translated needs into structured flows.
- Collaborated with developers to refine design details for production readiness.

PROJECT EXPERIENCE

OnStream – Movie Streaming App (Concept Project)

UI/UX Designer / Self-initiated

- Designed 40+ high-fidelity mobile screens focusing on content hierarchy and navigation clarity
- Created 3 core user flows: onboarding, browsing, movie detail experience
- Developed reusable components with consistent spacing and typography scales
- Designed within real-world constraints such as familiar streaming patterns, user expectations, and limited scope

Instagram UI Replication

UI Designer / Interface Study

- Recreated Instagram screens to study production-level UI patterns
- Focused on layout accuracy, spacing consistency, and component reuse
- Improved understanding of design systems and dense content interfaces

EDUCATION

Bachelor of Computer Applications (BCA) – 2024

National College, Kathmandu