

Operators

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1 Operators

1.1 Arithmetic Operators

```
[1]: a = 9  
     b = 4
```

```
[2]: #unary  
     print(+a)  
     print(-b)
```

9
-4

```
[3]: # Addition of numbers  
     add = a + b  
     print(add)
```

13

```
[4]: # Subtraction of numbers  
     sub = a - b  
     print(sub)
```

5

```
[5]: # Multiplication of number  
     mul = a * b  
     print(mul)
```

36

```
[6]: # Division(float) of number  
     div1 = a / b  
     print(div1)
```

2.25

```
[7]: # Division(floor) of number  
     div2 = a // b
```

```
print(div2)
```

2

```
[8]: # Modulo of both number  
mod = a % b  
print(mod)
```

1

```
[9]: # Power  
p = a ** b  
print(p)
```

6561

1.2 Relational Operators

```
[10]: a = 13  
b = 33
```

```
[11]: # a > b is False  
print(a > b)
```

False

```
[12]: # a < b is True  
print(a < b)
```

True

```
[13]: # a == b is False  
print(a == b)
```

False

```
[14]: # a != b is True  
print(a != b)
```

True

```
[15]: # a >= b is False  
print(a >= b)
```

False

```
[16]: # a <= b is True  
print(a <= b)
```

True

```
[17]: #Equality Comparison on Floating-Point Values  
x = 1.1 + 2.2  
print(x == 3.3)
```

False

```
[18]: tolerance = 0.00001  
x = 1.1 + 2.2  
print(abs(x - 3.3) < tolerance)
```

True

1.3 Logical Operators

```
[19]: a = True  
      b = False
```

```
[20]: # Print a and b is False  
print(a and b)
```

False

```
[21]: # Print a or b is True  
print(a or b)
```

True

```
[22]: # Print not a is False  
print(not a)
```

False

```
[23]: # Print not b is True  
print(not b)
```

True

1.4 Assignment Operators

```
[24]: #Assign =  
a = 2 ; b = 5  
print(a,b)
```

2 5

```
[25]: #Add and Assign  
a = a+2  
print(a)  
  
a += 2  
print(a)
```

4
6

```
[26]: #Subtract and Assign  
a -= 1    # a = a-1  
print(a)
```

5

```
[27]: #Multiply and Assign  
a *= b    # a = a*b  
print(a)
```

25

```
[28]: #Divide And Assign  
a /= 2    # a = a/2  
print(a)
```

12.5

```
[29]: #Floor Divide And Assign  
a //= 2    # a = a//2  
print(a)
```

6.0

```
[30]: #Modulus And Assign  
b %= 3     # b = b%3  
print(b)
```

2

1.5 Bitwise Operators

```
[31]: a = 10  
      b = 4
```

```
[32]: print(bin(a))  
      print(bin(b))
```

0b1010
0b100

```
[33]: # Print bitwise AND operation  
print(a & b)
```

0

```
[34]: # Print bitwise OR operation  
print(a | b)
```

14

```
[35]: # Print bitwise NOT operation  
print(~a)
```

-11

```
[36]: # print bitwise XOR operation  
print(a ^ b)
```

14

```
[37]: # print bitwise right shift operation  
print(a >> 2)
```

2

```
[38]: # print bitwise left shift operation  
print(a << 2)
```

40

```
[39]: binaryNumber = int(bin(100).replace("0b", ""))  
binaryNumber
```

```
[39]: 1100100
```

1.6 Identity Operators

Compares Adresses

```
[40]: x1 = 5  
y1 = 5
```

```
[41]: print(id(x1))  
print(id(y1))
```

140715398866848

140715398866848

```
[42]: # is not  
print(x1 is not y1)
```

False

```
[43]: x2 = 'Hello'  
y2 = 'Hello'
```

```
[44]: # is  
print(x2 is y2)
```

True

```
[45]: x3 = [1,2,3]
      y3 = [1,2,3]
```

```
[46]: print(id(x3))
      print(id(y3))
```

```
2278850429312
2278850431744
```

```
[47]: print(x3 is y3)
```

False

Here, we see that x1 and y1 are integers of the same values, so they are equal as well as identical. Same is the case with x2 and y2 (strings).

But x3 and y3 are lists. They are equal but not identical. It is because the interpreter locates them separately in memory although they are equal.

1.7 Membership Operators

```
[48]: x = 'Hello world'
```

```
[49]: # in
      print('H' in x)
```

True

```
[50]: # not in
      print('hello' not in x)
```

True

Here, 'H' is in x but 'hello' is not present in x (remember, Python is case sensitive).

```
[51]: y = {1:'a',2:'b'}
```

```
[52]: print(1 in y)
```

True

```
[53]: print('a' in y)
```

False

1 is key and 'a' is the value in dictionary y. Hence, 'a' in y returns False.

1.8 Operators Precedence

```
[54]: v = 4 ; w = 5 ; x = 8 ; y = 2
```

```
[55]: z = (v+w) * x / y
      print("Value of (v+w) * x/ y is ", z)
```

Value of (v+w) * x/ y is 36.0

1.9 Operator OverLoading

Operator Overloading means giving extended meaning beyond their predefined operational meaning.

For example operator + is used to add two integers as well as join two strings and merge two lists.

It is achievable because '+' operator is overloaded by int class and str class.

same built-in operator or function shows different behavior for objects of different classes.

This is called Operator Overloading.

```
[56]: # Python program to show use of + , * operators for different purposes.

      print(1 + 2)
      print()

      # concatenate two strings
      print("Python"+"Training")
      print()

      # Merge two lists
      print([1,2,3,4,"Hello"]+[2,3,4,5,"Student"])
      print()

      # Product two numbers
      print(3 * 4)
      print()
```

```
# Repeat the String  
print("Python"*4)  
print()
```

3

PythonTraining

[1, 2, 3, 4, 'Hello', 2, 3, 4, 5, 'Student']

12

PythonPythonPythonPython

But , Python didn't know how to add two Point objects together.

However, we can achieve this task in Python through operator overloading.

1.10 To Do :

Calculate the multiplication and sum of two numbers by taking input from user

Write a Python program which accepts the radius of a circle from the user and compute the area

Write a Python program to calculate surface volume and area of a cylinder

Write a Python program to calculate surface volume and area of a sphere

Write a Python program to convert radian to degree and degree to radian

Write a Python program to convert celsius to fahrenheit

Python Program to Calculate the Area of a Triangle by taking 3 sides values from user

Write a Python program which accepts a sequence of comma-separated numbers from user and generate a list and a tuple with those numbers.[Hint : Split]

Write a Python program to concatenate all elements in a list into a string and return it

Write a Python program that accepts an integer (n) and computes the value of $n+nn+nnn$ [Ex : $5+55+555$]

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