Functions

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Functions

0.1 In-Built Functions

```
[1]: # Built-in Functions
     # name of the function(parameters)
     print(bin(7))
     print(chr(97))
     print(complex(2,3))
     print(help(isinstance))
     print(print.__doc__)
     print()
     #(Shift+Tab) - shortcut to view docstring
    0b111
    (2+3i)
    Help on built-in function isinstance in module builtins:
    isinstance(obj, class_or_tuple, /)
        Return whether an object is an instance of a class or of a subclass thereof.
        A tuple, as in ``isinstance(x, (A, B, \dots))``, may be given as the target to
        check against. This is equivalent to ``isinstance(x, A) or isinstance(x, B)
        or ...` etc.
    None
    print(value, ..., sep=' ', end='\n', file=sys.stdout, flush=False)
    Prints the values to a stream, or to sys.stdout by default.
    Optional keyword arguments:
    file: a file-like object (stream); defaults to the current sys.stdout.
           string inserted between values, default a space.
    end:
           string appended after the last value, default a newline.
```

flush: whether to forcibly flush the stream.

0.2 User-Defined Functions

False False True

```
[2]: #hello() #Throws name error - Function call should be after defining the
      \hookrightarrow function
     def hello(): #Defining Function
         print('Hello, World!')
     hello()
     hello()
     hello()
     hello()
     hello()
     hello()
     hello()
     hello()
     #Calling Function
    Hello, World!
    Hello, World!
[2]: \#Identifiers are user-defined names to represent a variable, function, class,
     → module or any other object
     # check if an identifier is valid or not is by calling the str.isidentifier()_{\sqcup}
      \rightarrow function.
     print('python'.isidentifier())
     print('1python'.isidentifier())
     print('python.com'.isidentifier())
     print('python_com'.isidentifier())
    True
```

0.3 Type of Arguments:

Default Arguments

Positional Arguments

Keyword Arguments

Variable Length Arguments - Aribitary Aruguments

```
[8]: # Pass single argument to a function

def hello(name):
    print('Hello,', name)

hello('Bob') # Prints Hello, Bob

hello('Sam') # Prints Hello, Sam
```

Hello, Bob Hello, Sam

```
[3]: # Pass two arguments
#Positional Aruguments

def func(name, job):
    print(name, 'is a', job)

func('Bob', 'developer') # Prints Bob is a developer
```

Bob is a developer

```
[5]: #positional Aruguments

def func(name, job):
    print(name, 'is a', job)

func( 'Bob' ,'developer') # Prints Bob is a developer
func( 'developer', 'Bob' ) # Prints developer is a Bob
```

```
#func('nitheesh',234,'trainee') # throws error
     Bob is a developer
     developer is a Bob
[10]: # Keyword arguments can be put in any order
      def func(name, job):
          print(name, 'is a', job)
      func(name='Bob', job='developer') # Prints Bob is a developer
      func(job='developer', name='Bob') # Prints Bob is a developer
     Bob is a developer
     Bob is a developer
[13]: # Set default value 'developer' to a 'job' parameter
      def func(name, job='developer',):
          print(name, 'is a', job)
      func('Bob', 'manager')# Prints Bob is a manager
      func('Bob')# Prints Bob is a developer
      #Positional - Keyword - Default - Order
     Bob is a manager
     Bob is a developer
[14]: #Variable length Positional Aruguments - Aribitary
      def print_arguments(*args):
          print(args)
      print_arguments(1, 54, 60, 8, 98, 12)
      print_arguments( 8, 98, 12)
     print_arguments(8)
       # Prints (1, 54, 60, 8, 98, 12)
     (1, 54, 60, 8, 98, 12)
     (8, 98, 12)
     (8,)
 [7]: #Variable Length Keyword Aruguments
```

-3.133115067780141e-14

To-Do: Parameters vs Aruguments

print(x) # Prints -3.133115067780141e-14

0.4 Aruguments Passing: Pass by Reference vs Value

Python's argument passing model is neither "Pass by Value" nor "Pass by Reference" but it is "Pass by Object Reference".

If you pass immutable arguments like integers, strings or tuples to a function, the passing acts like Call-by-value. It's different, if we pass mutable arguments.

```
[16]: # Passed by reference : It means if you change what a parameter refers to
      \rightarrow within a function,
      # the change also reflects back in the calling function.
      def val(lst):
          lst.append(4)
          print(lst," - ",id(lst))
      lst=[1,2,3]
      print(lst," - ",id(lst))
      val(lst)
      print(lst," - ",id(lst))
     [1, 2, 3] - 2129788300160
     [1, 2, 3, 4] - 2129788300160
     [1, 2, 3, 4] - 2129788300160
[17]: #Passed by value Any changes made in the function variable won't change the
      →nature of the caller variable
      def val(x):
          x = 15
          print(x," - ",id(x))
```

```
x=10
val(x)
print(x," - ",id(x))
```

15 - 140710238759136 10 - 140710238758976

0.5 Variable Scope - Local & Global

Scope: Scope refers to the region within the code where a particular variable is visible

```
[2]: #local Variable

def myfunc():
    y = 42  # local scope y
    print("within the function : ",y)
myfunc()  # prints 42

print(y) # Triggers NameError: y does not exist
```

within the function: 42

```
NameError Traceback (most recent call last)
<ipython-input-2-d5652346c62a> in <module>
6 myfunc() # prints 42
7
----> 8 print(y) # Triggers NameError: x does not exist

NameError: name 'y' is not defined
```

```
[8]: #Global variable

x = 42  # global scope x

def myfunc():
    print(f'Inside the function {x}')  # x is 42 inside def
myfunc()

print(f'Outside the function {x} ')  # x is 42 outside def
```

Inside the function 42 Outside the function 42

```
def myfunc():
        x = 0
        print("Local X:",x) # local x is 0
    myfunc( )
    print("Global X :",x) # global x is still 42
    Local X: 0
    Global X : 42
[9]: #Global Keyword
    x = 42
                   # global scope x
    def myfunc():
        global x
                   # declare x global
        x = 0
        print(x) # qlobal x is now 0
    myfunc( )
    print(x)
                    # x is 0
    0
[6]: #global Keyword
    x = 42
    print(x)
    def myfunc():
        global x
        x = x + 1 # global x is now 43
        print(x)
    myfunc()
    print(x)
                  # x is 43
    42
    43
    43
[5]: #Globals() - returns the dictionary of current global symbol table.
    a = 100
    b = 4
    def foo():
```

```
x = 100 \# x is a local variable
          print(x)
      #print(qlobals())
[13]: print( globals( )['a'])
     100
[11]: #Globals
      a = 5
      def func():
         c = 10
          d = c + a
          globals()['a'] = d # Calling globals()
         print(a)
      func()
     print(a)
     15
     15
 [6]: # Non-Local
     x=50 # Global
      def f1():
          #outer function
         x = 42 #Non-local variable - Enclosing Scope
          def f2(): # nested function
             #inner function
             x = 0
             print(f'Inner Function - Local {x}') # x is 0
          print((f'Outer Function - Non Local {x}') )
      print((f'Outside of Functions - Global {x}') )
     Inner Function - Local 0
     Outer Function - Non Local 42
     Outside of Functions - Global 50
[17]: #Non-Local
      def f1():
         x = 42 #Non-local variable
          def f2(): # nested function
```

```
nonlocal x
              x = 0
              print(x) # x is 0
          f2()
         print(x)
     f1()
     0
     0
         Return
[11]: #Retruning Values
     def sum(a, b):
         return a + b
      x = sum(3, 4)
      print(x) # Prints 7`
     print(sum(4,5))
     9
[19]: #Retruning Multiple Values
      def func(a, b):
          return a+b, a-b , a*b
     result = func(3, 2)
     print(result) # Prints (5, 1, 6)
     (5, 1, 6)
 [8]: #Retruning Multiple Values
      def func(a, b):
          return a+b, a-b
      result = func(3, 2)
      print(result)
      add, sub = func(3, 2)
      print(add) # Prints 5
     print(sub) # Prints 1
     (5, 1)
     5
     1
```

```
[21]: #Calling one function in other function
      def function1():
          def function2(a,b):
              return a+b
          c=function2(3,5)
          print(c)
          return c+5
      function1()
     8
[21]: 13
[15]: def multiply(a, b):
          c = a*b
          return c
          print(c) #-Return is end of function
      multiply(10, 3)
[15]: 30
     To-Do: Retrun vs Yeild
     1.0.1 Docstring
 [9]: def hello():
          """ This function prints message on the screen
              param : No parameters Required
              return: No Value Returned
              .....
          print('Hello, World!')
      hello()
      print(help(hello))
     print(hello.__doc__)
     Hello, World!
     Help on function hello in module __main__:
     hello()
         This function prints message on the screen
         param : No parameters Required
         return: No Value Returned
     None
```

This function prints message on the screen

param : No parameters Required return: No Value Returned

1.1 Function is an First-Class Object

```
Functions Can Be Stored in Data structures
[27]: from yell import yell #importing a function from python file - Realted concept,
       \rightarrow - modules
      funcs = [yell, str.lower, str.capitalize]
      print(funcs)
     [<function yell at 0x0000022E6196EB80>, <method 'lower' of 'str' objects>,
     <method 'capitalize' of 'str' objects>]
[28]: #Accessing Functions From List
      for f in funcs:
          print(f, f('hey there'))
      #Accessing Single Function
      print(funcs[0]('heyho'))
     <function yell at 0x0000022E6196EB80> HEY THERE!
     <method 'lower' of 'str' objects> hey there
     <method 'capitalize' of 'str' objects> Hey there
     HEYHO!
     Functions Can Be Passed To Other Functions
[30]: def greet(func):
          greeting = func('Hi, I am a Python program') #yell()
          print(greeting)
      greet(yell)
      def whisper(text):
          return text.lower() + '...'
      greet(whisper)
     HI, I AM A PYTHON PROGRAM!
     hi, i am a python program...
     Functions Can Be Nested
[34]: def speak(text):
          def whispers(t):
              return t.lower() + '...'
```

```
return whisper(text)
s = speak('Hello, World')
print(s)
#whispers('Yo') #Inner Function cannot Be Accessed outside outer function
```

hello, world...

```
def get_speak_func(volume):
    def whisper(text):
        return text.lower() + '...'
    def yell(text):
        return text.upper() + '!'
    if volume > 0.5:
        return yell
    else:
        return whisper

s = get_speak_func(0.3)

print(s('HELLO'))

s = get_speak_func(0.7)
```

hello...
HELLO!

```
[36]: #Nested Functions

def get_speak_func(volume,text):
    def whisper():
        return text.lower() + '...'
    def yell():
        return text.upper() + '!'
    if volume > 0.5:
        return yell
    else:
        return whisper

s = get_speak_func(0.3,'HELLO')()

print(s)
```

hello...

Assigning and Deleting of Function

```
[17]: from yell import yell

#Assiging To Variable

bark = yell

print(bark('i am from bark'))

#delting function

del yell

#yell('hello?') - Throws an error - NameError: name 'yell' is not defined

print(bark('function deleted'))
```

I AM FROM BARK! FUNCTION DELETED!

1.2 Python Function Redefinition

```
[19]: #function redefination - Realted concepts - Method Overloading , Method Overloading
from time import gmtime, strftime
def show_message(msg):
    print(msg)
show_message("Ready.")

def show_message(msg):
    print(strftime("%H:%M:%S", gmtime()))
    print(msg)
show_message("Processing")
```

Ready. 04:15:51 Processing

```
[20]: #Similar to variables reassiging
x = 10
x = 15
print(x)
```

15

1.3 Code Challenges

Challenge 1: We have been assigned to work on an existing program for an ATM system. The current program has bugs and needs to be fixed so we can provide the best experience for our users. Fix the scoping bugs to get the program to function properly. When fixed, the program should output:

Your balance is 1000

Your new balance is 500

You will gain interest on: 500

You will be taxed: 65.0

```
[]: #Fix the scoping bugs
     def print_balance():
         balance = 1000
         print("Your balance is " + str(balance))
     def deduct(amount):
         print("Your new balance is " + str(balance - amount))
     def calculate interest on savings():
       print("You will gain interest on: " + str(savings))
       def calculate_taxes():
         savings = 500
         tax_amount = savings * 0.13
         print("You will be taxed: " + str(tax_amount))
       calculate_taxes()
     print_balance()
     deduct(500)
     calculate_interest_on_savings()
```

Challenge 2: Describe the scope of the variables a, b, c and d in this example

```
[3]: #Describe the scope
def my_function(a):
    b = a - 2
    return b

c = 3

if c > 2:
    d = my_function(5)
    print(d)
```

3

What is the lifetime of these variables? When will they be created and destroyed?

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